Fixing Data-flow Problems in Syntax Trees

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Introduction

- My master's thesis¹: Call Arity vs. Demand Analysis
 - Result: Usage Analysis generalising Call Arity
 - Precision of Call Arity without co-call graphs
- Requirements led to complex analysis order
- Specification of data-flow problem decoupled from its solution

https://pp.ipd.kit.edu/uploads/publikationen/graf17masterarbeit.pdf

Strictness Analysis

- Provides lower bounds on evaluation cardinality
- Is this variable evaluated at least once?
 - *Strictness*: Str $:= S \mid L$
 - Strict (Yes!)
 - Lazy (Not sure)
- Enables call-by-value, unboxing

```
main = do
let x = \ldots -S
let y = \ldots -S
let z = \ldots -L
print (x + if odd y then y else z)
```

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main = do
  let !x = ... -- S
  let !y = ... -- S
  let z = ... -- L
  print (x + if odd y then y else z)
```

GHC's Demand Analyser

- Performs strictness analysis (among other things)
- Fuels Worker/Wrapper transformation
- Backward analysis
 - Which strictness does an expression place on its free variables?
 - Which strictness does a function place on its arguments?
- *Strictness type*: $StrType = \langle FVs \rightarrow Str, Str^* \rangle$

Strictness Signatures

- Looks at the right-hand side of const before the let body!
- Unleashes strictness type of const's RHS at call sites

```
let const a b = a -- const :: \langle [], [S, L] \rangle in const y \qquad \qquad -- S \qquad \qquad \text{(error "G") } -- L
```

- Whole expression is strict in z
- Only digests f for manifest arity 1, can't look under lambda
- f is called with 2 arguments

```
let f x = -- f :: \langle [z \mapsto L], [S] \rangle

if odd x

then \y \to y*z

else \y \to y+z

in f 1 2
```

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```
let f x = -- f :: \langle [z \mapsto L], [S] \rangle

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in seq (f 1) 42
```

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- Solution: Analyse RHS when incoming arity is known
- Formally: Finite approximation of strictness transformer
 - $\bullet \;\; \mathsf{StrTrans} = \mathbb{N} \to \mathsf{StrType}$
- Exploit laziness to memoise results?

```
let f x = -- f<sub>1</sub> :: \langle [z \mapsto L], [S] \rangle

if odd x

then y \rightarrow y*z

else y \rightarrow y+z

in f 1 2
```

- Solution: Analyse RHS when incoming arity is known
- Formally: Finite approximation of strictness transformer
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- Exploit laziness to memoise results?

```
let f x = -- f<sub>2</sub> :: \langle [z \mapsto S], [S, S] \rangle

if odd x

then y \rightarrow y*z

else y \rightarrow y+z

in f 1 2
```

Recursion

- Exploit laziness to memoise approximations?
- X Recursion leads to termination problems
- Rediscovered fixed-point iteration, detached from the syntax tree
- Leads to data-flow problem, solved by worklist algorithm

```
let fac n =
    if n == 0
        then 1
        else n * fac (n-1)
in fac 12
```

- Allocate nodes to break recursion
 - One top-level node
 - One node per pair of (let binding, incoming arity)
- Initialise worklist to top-level node
- ullet Initialise nodes with ot

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y
```

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f_n
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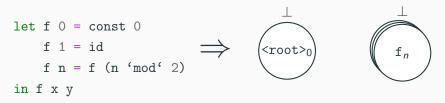
in f x y

f_n

f_n
```

Worklist: {<root>0}

- Allocate nodes to break recursion
 - One top-level node
 - One node per pair of (let binding, incoming arity)
- Initialise worklist to top-level node
- ullet Initialise nodes with ot



Worklist: {<root>0}

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y
```

Worklist: $\{<root>_0\}$

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y
```

```
let f = 0 = const = 0
f = id
f = f = f (n 'mod' 2)
in f x y
```

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y
```

Worklist: {}

8

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y

\downarrow \qquad \qquad \downarrow = \langle [], [S, S] \rangle
```

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y

\downarrow \qquad \qquad \downarrow = \langle [], [S, S] \rangle
```

```
let f 0 = const 0

f 1 = id

f n = f (n 'mod' 2)

in f x y

([],[S,L])
```

```
 \begin{array}{c} \langle [x \mapsto S, y \mapsto L], [] \rangle & \langle [], [S, L] \rangle \\ \text{let f 0 = const 0} \\ \text{f 1 = id} \\ \text{f n = f (n `mod` 2)} \end{array} \\ \text{in f x y}
```

Implementation

- Hide iteration strategy behind TransferFunction monad
- Data-flow nodes k, denoting lattice v
- Single 'impure' primitive depend0n

```
data TransferFunction k v a
instance Monad (TransferFunction k v)

dependOn
    :: Ord k
    => k
```

-> TransferFunction k v (Maybe v)

Implementation

 DataFlowProblem assigns TransferFunction and ChangeDetector to nodes

```
type ChangeDetector k v
= v -> v -> Bool

data DataFlowProblem k v
= DFP
{ transfer :: k -> TransferFunction k v v
, detectChanges :: k -> ChangeDetector k v
}
```

Implementation

- fixProblem solves data-flow problems
- Specification as DataFlowProblem
- Implements fixed-point iteration strategy
 - Can use worklist algorithm, starting from a specified root set

```
fixProblem
  :: Ord k
  => DataFlowProblem k v
  -> Set k
  -> Map k v
```

Applied to Strictness Analysis

- Denote expressions by their strictness transformer
- Model points of strictness transformer separately
- Instantiate as
 DataFlowProblem (ExprNode, Arity) StrType
- ExprNode: Totally ordered, allocated as needed
 - Dictates priority in worklist
 - Performance depends on suitable priorities

Comparison to hoopl

- hoop1 (Ramsey et al. 2010) works on CFGs
 - Data-flow Graph
 - Basic blocks vs. transfer functions
 - Edges implicit in DSL
- Imperative languages vs. declarative languages
- 'Operational' rather than 'denotational'
 - Small-step vs. compositional
- Makes (join-semi)lattice explicit
 - TODO
- Also includes a solution for transformations

Discussion

- ✓ Decouple analysis logic from iteration logic by a graph-based approach
- X Coupling not as painful as it would be in imperative programs
- ✓ Still obscures intent, even obstructs ideas
- √ 'Hacks' such as caching of analysis results as in Peyton Jones et al. (2006, §9.2) between iterations for free
- X Unclear how performance is affected
- X Can only shine if shared concerns are actually extracted from a number of analyses

Conclusion

- Pitched an interesting idea that came out of my thesis
- Separate specification of data-flow problems from computing its solution
- Unobtrusive monadic DSL
- Future Work:
 - 1. (Monotone) maps with partially-ordered keys²
 - 2. Polish API, make a package³
 - 3. Testdrive and measure it in GHC

² https://github.com/sgraf812/pomaps/

³ https://github.com/sgraf812/datafix



Slides



Real-world example

Bibliography



Ramsey, Norman, João Dias, and Simon Peyton Jones (2010). "Hoopl: A Modular, Reusable Library for Dataflow Analysis and Transformation". In: *Proceedings of the Third ACM Haskell Symposium on Haskell*. Haskell '10. Baltimore, Maryland, USA: ACM, pp. 121–134. ISBN: 978-1-4503-0252-4. DOI: 10.1145/1863523.1863539. URL:

http://doi.acm.org/10.1145/1863523.1863539.

Backup

Example

```
let f 0 = const 0

f 1 = id

f n =

const (f (n 'mod' 2) 4)

in f x y

(root)_0

fn
```

Example

```
let f 0 = const 0

f 1 = id

f n =

const (f (n 'mod' 2) 4)

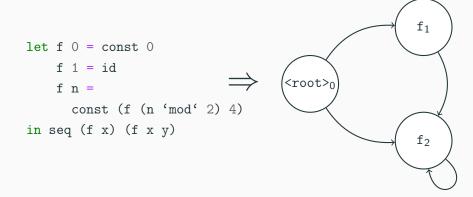
in seq (f x) (f x y)

(\text{root})_0

f_n
```



Example



Implementation: Behind the Curtain

• TransferFunction is a State monad around WorklistState

Threading annotated expressions

- Annotated CoreExprs are the reason why we do this!
- Thread it through all nodes:
 DataFlowProblem (ExprNode, Arity) (StrType, CoreExpr)
- Complicates change detection
 - Expressions follow AST structure
 - Possibly change when strictness type did not
 - ChangeDetector has to check set of changed dependencies
- Str ::= *S* | *L* not enough for annotating functions
 - Str ::= $S^n \mid L$ with arity $n \in \mathbb{N}$
 - 'f was called at least once, with at least n arguments'
- ... Or do it as the Demand Analyser does: Assume manifest arity for annotation
 - Be careful not to inline unsaturated wrappers!

Caching of Analysis Results due to Henglein

```
let f x =
     let g y =
            if odd y
              then g(y-1)
              else x
      in if even x
          then g x
          else f (3*x + 1)
in f 7
```