GADTs Meet Their Match:

Pattern-Matching Warnings That Account for GADTs, Guards, and Laziness

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1 OUR SOLUTION

 It is customary to define Haskell functions using pattern-matching, possibly with one or more *guarded right-hand sides* (GRHS) per *clause* (see fig. 1). Consider for example this 3 AM attempt at lifting equality over *Maybe*:

```
f Nothing Nothing = True

f (Just x) (Just y)

| x == y = True

| otherwise = False
```

This function will crash for the call site f (Just 1) Nothing. To see that, we can follow Haskell's top-to-bottom, left-to-right pattern match semantics. The first clause already fails to match Nothing against Just 1, while the second clause successfully matches x with 1, but then fails trying to match Just y against Nothing. There is no third clause, and an uncovered value vector that falls out at the bottom of this process will lead to a crash.

Compare that to matching on (Just 1) (Just 2): While matching against the first clause fails, the second matches x to 1 and y to 2. Since there are multiple guarded right-hand sides, every one of them in turn has to be tried in a top-to-bottom fashion. The first GRHS consists of a single boolean guard (in general we have to consider each of them in a left-to-right fashion!) **SG**: Maybe an example with more guards would be helpful that will fail because 1/=2. So the second GRHS is tried successfully, because *otherwise* is a boolean guard that never fails.

Note how both the pattern matching per clause and the guard checking within a syntactic *match* share top-to-bottom and left-to-right semantics. Having to make sense of both pattern and guard semantics seems like a waste of energy. Why can't we just express all pattern matching simply by pattern guards on an auxiliary variable match? See for yourself:

```
f \ mx \ my

| \ Nothing \leftarrow mx, Nothing \leftarrow my = True

| \ Just \ x \leftarrow mx, \ Just \ y \leftarrow my \ | \ x == y = True

| \ otherwise = False
```

Transforming the first clause with its single GRHS was quite successful. But the second clause already had two GRHSs before, and the resulting tree-like nesting of guards definitely is not valid Haskell! Although intuitively, this is just what we want: After the successful match on the first two guards left-to-right, we try to match each of the GRHSs in turn, top-to-bottom (and their individual guards left-to-right). In fact, it seems rather arbitrary to only allow one level of nested guards! Hence our algorithm desugars the source syntax to the following *guard tree* (see fig. 2 for the full syntax):

SG: Find shorter aliases for the syntax, maybe make top-to-bottom sequence prefix. Or a more graphic representation, even. Will sketch it out when we have some prose to work on. For now

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```
Meta variables
                                                        Pattern Syntax
                                                      clause
                                         defn
                                                 ::=
x, y, z, f, q, h
               Term variables
                                        clause
                                                 ::=
                                                      f pat match
       a, b, c
               Type variables
                                           pat
                                                      x \mid K \overline{pat}
           K
               Data constructors
                                                 := expr \mid qrhss
                                        match
           Р
               Pattern synonyms
                                         grhss
                                                 := | quard = expr
               Type constructors
           T
                                        guard
                                                      pat \leftarrow expr \mid expr \mid let x = expr
                                                 ::=
```

Fig. 1. Source syntax

assume that Guard binds stronger than sequence (;) **SG:** The bangs are distracting. Also the otherwise. Also binding the temporary.

```
Guard (!mx) Guard (Nothing \leftarrow mx) Guard (!my) Guard (Nothing \leftarrow my) Rhs 1; Guard (!mx) Guard (Just x \leftarrow mx) Guard (!my) Guard (Just y \leftarrow my) (Guard (let t = x == y) Guard (!t) Guard (True t) Rhs 2; Guard (!t) Guard (True t) Rhs 3)
```

This representation is quite a bit more explicit than the original program. For one thing, every source-level pattern guard is strict in its scrutinee, whereas the pattern guards in our tree language don't have that semantics, so we had to insert bang patterns. **SG:** This makes me question again if that was the right choice. But I like to keep the logic of bang patterns orthogonal to pattern guards in our checking function. For another thing, the pattern guards in Grd only scrutinise variables (and only one level deep), so the comparison in the boolean guard's scrutinee had to be bound to an auxiliary variable in a let binding.

Pattern guards in Grd are the only guards that can possibly fail to match, in which case the value of the scrutinee was not of the shape of the constructor application it was matched against. The Gdt tree language determines how to cope with a failed guard. Left-to-right matching semantics is captured by Guard , whereas top-to-bottom backtracking is expressed by sequence (;). The leaves in this tree, Rhs , each correspond to a GRHS.

Perhaps surprisingly and most importantly, Grd with its three primitive guards, combined with left-to-right or top-to-bottom semantics in Gdt is expressive enough to express all pattern matching in the original program! We have yet to find a language extension that doesn't fit into this framework.

2 END TO END EXAMPLE

We'll start from the following source Haskell program and see how each of the steps (translation to guard trees, checking guard trees and ultimately generating inhabitants of the occurring Δ s) work.

```
f :: Maybe Int \rightarrow Int

f Nothing = 0 -- RHS 1

f x \mid \exists ust \ y \leftarrow x = y -- RHS 2
```

Guard Syntax $K \in \mathsf{Con}$ $\gamma \in$ TyCt $\tau_1 \sim \tau_2 \mid \dots$::= $x, y, a, b \in Var$ $p \in Pat$ Type $K \bar{p}$ $\tau, \sigma \in$ $e \in Expr$::= \boldsymbol{x} $q \in \operatorname{Grd}$ $let x : \tau = e$ $K \overline{\tau} \overline{\sigma} \overline{\gamma} \overline{e}$::= $K \overline{a} \overline{\gamma} \overline{y} : \tau \leftarrow x$ **Constraint Formula Syntax** Γ $:= \varnothing \mid \Gamma, x : \tau \mid \Gamma, a$ Context $:= \sqrt{|\times| K \overline{a} \overline{\gamma} \overline{y} : \tau} \leftarrow x | x \not\approx K | x \approx \bot | x \not\approx \bot | x \approx e$ Constraint Literals δ $:= \delta \mid \Delta \wedge \Delta \mid \Delta \vee \Delta$ Formula Δ $\gamma \mid x \approx K \overline{a} \overline{y} \mid x \not\approx K \mid x \approx \bot \mid x \not\approx \bot \mid x \approx y$ Simple constraints without scoping φ $:= \varnothing \mid \Phi, \varphi$ Set of simple constraints ∇ $:= \Gamma \triangleright \Phi \mid \times$ Inert Set Clause Tree Syntax Rhs $n \mid t_G; u_G \mid$ Guard $g \mid t_G$ $t_G, u_G \in \mathsf{Gdt}$::= AccessibleRhs $n \mid \text{InaccessibleRhs } n \mid t_A; u_A \mid \text{MayDiverge } t_A$ $t_A, u_A \in Ant$::=

Fig. 2. IR Syntax

2.1 Translation to guard trees

The program (by a function we probably only give in the appendix?) corresponds to the following guard tree t_f :

Guard (!x) Guard (Nothing
$$\leftarrow$$
 x) Rhs 1;
Guard (!x) Guard (Just $y \leftarrow$ x) Rhs 2

Data constructor matches are strict, so we add a bang for each match.

2.2 Checking

2.2.1 Uncovered values. First compute the uncovered Δs , after the first and the second clause respectively.

(1)
$$\Delta_1 := \mathcal{U}(\operatorname{Guard}(!x) \operatorname{Guard}(\operatorname{Nothing} \leftarrow x) \operatorname{Rhs} 1) \\ = x \not\approx \bot \land (x \not\approx \operatorname{Nothing} \lor \times)$$
 (2)
$$\Delta_2 := \mathcal{U}(t_f) = \Delta_1 \land x \not\approx \bot \land (x \not\approx \operatorname{Just} \lor \times)$$

The right operands of \vee are vacuous, but the purely syntactical transformation doesn't see that. We can see that Δ_2 is in fact uninhabited, because the three constraints $x \not\approx \bot$, $x \not\approx$ Nothing and $x \not\approx$ Just cover all possible data constructors of the Maybe data type. And indeed $\mathcal{G}(x:M)$ Maybe Int, $\Delta_2 = \emptyset$, as we'll see later.

2.2.2 Redundancy. In order to compute the annotated clause tree $\mathcal{A}_{\Gamma}(\sqrt{t_f})$, we need to perform the following four inhabitance checks, one for each bang (for knowing whether we need to

```
Checking Guard Trees
                                                                           \mathcal{U}(t_G) = \Delta
                   \mathcal{U}(\mathsf{Rhs}\;n)
                                                                             = \mathcal{U}(t) \wedge \mathcal{U}(u)
                   \mathcal{U}(t;u)
                   \mathcal{U}(\mathsf{Guard}(!x) t)
                                                                         = (x \not\approx \bot) \land \mathcal{U}(t)
                   \mathcal{U}(\text{Guard (let } x = e) \ t) = (x \approx e) \land \mathcal{U}(t)
                   \mathcal{U}(\mathsf{Guard}\ (K\ \overline{a}\ \overline{\gamma}\ \overline{y:\tau}\leftarrow x)\ t) \quad = \quad (x\not\approx K) \lor ((K\ \overline{a}\ \overline{\gamma}\ \overline{y:\tau}\leftarrow x) \land \mathcal{U}(t))
                                                               \mathcal{A}_{\Gamma}(\Delta, \mathsf{Rhs}\ n)
\mathcal{A}_{\Gamma}(\Delta,(t;u))
\mathcal{A}_{\Gamma}(\Delta,\operatorname{\mathsf{Guard}}(!x)\;t)
\mathcal{A}_{\Gamma}(\Delta, \mathsf{Guard} (\mathsf{let} \ x = e) \ t)
\mathcal{A}_{\Gamma}(\Delta, \mathsf{Guard}(K \overline{a} \overline{\gamma} \overline{y} : \overline{\tau} \leftarrow x) t) = \mathcal{A}_{\Gamma}(\Delta \wedge (K \overline{a} \overline{\gamma} \overline{y} : \overline{\tau} \leftarrow x), t)
                                                               Putting it all together
  (0) Input: Context with match vars \Gamma and desugared Gdt t
  (1) Report n pattern vectors of \mathcal{G}(\Gamma, \mathcal{U}(t)) as uncovered
  (2) Report the collected redundant and not-redundant-but-inaccessible clauses in \mathcal{A}_{\Gamma}(\sqrt{t},t)
```

Fig. 3. Pattern-match checking

wrap a MayDiverge and one for each RHS (where we have to decide for InaccessibleRhs or AccessibleRhs):

- (1) The first divergence check: $\Delta_3 := \checkmark \land x \approx \bot$
- (2) Upon reaching the first RHS: $\Delta_4 := \checkmark \land x \not\approx \bot \land \mathsf{Nothing} \leftarrow x$
- (3) The second divergence check: $\Delta_5 := \checkmark \land \Delta_1 \land x \approx \bot$

(TODO: Write a function that collects the RHSs).

(4) Upon reaching the second RHS: $\Delta_6 := \sqrt{\wedge \Delta_1 \wedge x} \not\approx \bot \wedge \text{Just } y \leftarrow x$

Except for Δ_5 , these are all inhabited, i.e. $\mathcal{G}(x: \mathsf{Maybe}\ \mathsf{Int}, \Delta_i) \neq \emptyset$ (as we'll see in the next section).

Thus, we will get the following annotated tree:

MayDiverge AccessibleRhs 1; AccessibleRhs 2

2.3 Generating inhabitants

The last section left open how $\mathcal{G}(,)$ works, which was used to establish or refute vacuosity of a Δ . $\mathcal{G}(,)$ proceeds in two steps: First it constructs zero, one or many *inert sets* ∇ with $\mathcal{C}(,)$ (each of them representing a set of mutually compatible constraints) and then expands each of the returned inert sets into one or more pattern vectors \overline{p} with $\mathcal{E}(,)$, which is the preferred representation to show to the user.

The interesting bit happens in C(,), where a Δ is basically transformed into disjunctive normal form, represented by a set of independently inhabited ∇ . This ultimately happens in the base case

Generate inhabitants of
$$\Delta$$

$$\begin{tabular}{|c|c|c|c|c|}\hline $\mathcal{G}(\Gamma,\Delta) = \mathcal{P}(\overline{p})$\\ $\mathcal{G}(\Gamma,\Delta) = \bigcup \left\{\mathcal{E}(\nabla,\mathsf{dom}(\Gamma)) \mid \nabla \in \mathcal{C}(\Gamma \triangleright \varnothing,\Delta)\right\}$\\ \end{tabular}$$

Construct inhabited ∇s from Δ

$$C(\nabla, \Delta) = \mathcal{P}(\nabla)$$

$$C(\nabla, \delta) = \begin{cases} \{\Gamma' \triangleright \Phi'\} & \text{where } \Gamma' \triangleright \Phi' = \nabla \oplus_{\delta} \delta \\ \emptyset & \text{otherwise} \end{cases}$$

$$C(\nabla, \Delta_1 \wedge \Delta_2) = \bigcup \{C(\nabla', \Delta_2) \mid \nabla' \in C(\nabla, \Delta_1)\}$$

$$C(\nabla, \Delta_1 \vee \Delta_2) = C(\nabla, \Delta_1) \cup C(\nabla, \Delta_2)$$

Expand variables to Pat with ∇

$$\mathcal{E}(\nabla, \epsilon) = \{\epsilon\}$$

$$\mathcal{E}(\Gamma \triangleright \Phi, x_1 ... x_n) = \begin{cases} \{(K \ q_1 ... q_m) \ p_2 ... p_n \mid (q_1 ... q_m \ p_2 ... p_n) \in \mathcal{E}(\Gamma \triangleright \Phi, y_1 ... y_m x_2 ... x_n)\} & \text{if } \Phi(x) \approx K \ \overline{a} \ \overline{y} \in \{(P_1 - P_2 ... p_n \mid (p_2 ... p_n) \in \mathcal{E}(\Gamma \triangleright \Phi, x_2 ... x_n)\} \end{cases}$$
otherwise

Finding the representative of a variable in Φ

$$\Phi(x) = \begin{cases} \Phi(x) = y \\ \\ \Phi(y) & x \approx y \in \Phi \\ x & \text{otherwise} \end{cases}$$

Fig. 4. Bridging between the facade Δ and ∇

of C(,), by gradually adding individual constraints to the incoming inert set with \oplus_{φ} , which starts out empty in $\mathcal{G}(,)$. Conjunction is handled by performing the equivalent of a *concatMap*, whereas disjunction simply translates to set union.

Let's see how that works for Δ_3 above. Recall that $\Gamma = x$: Maybe Int and $\Delta_3 = \sqrt{\Lambda} x \approx \bot$:

```
Add a constraint to the inert set
                                                                                                                  \nabla \oplus_{\delta} \delta = \nabla
\nabla \oplus_{\delta} \times
                                                                          = \nabla
\nabla \oplus_{\delta} \checkmark
\Gamma \triangleright \Phi \oplus_{\delta} K \; \overline{a} \; \overline{\gamma} \; \overline{y : \tau} \leftarrow x \quad = \quad \Gamma, \overline{a}, \overline{y : \tau} \triangleright \Phi \oplus_{\varphi} \overline{\gamma} \oplus_{\varphi} x \approx K \; \overline{a} \; \overline{y}
\Gamma \triangleright \Phi \oplus_{\delta} x \approx K \ \overline{\tau'} \ \overline{\tau} \ \overline{\gamma} \ \overline{e} = \Gamma, \overline{a}, \overline{y} : \overline{\sigma} \triangleright \Phi \oplus_{\delta} K \ \overline{a} \ \overline{\gamma} \ \overline{y} \leftarrow x \oplus_{\varphi} \overline{a \sim \tau} \oplus_{\delta} \overline{y} \approx \overline{e} \text{ where } \overline{a} \# \Gamma, \overline{y} \# \Gamma, \overline{e} : \overline{\sigma}
\nabla \oplus_{\delta} x \approx e
                                                                          = \quad \Gamma \triangleright \Phi \oplus_{\omega} \delta
\Gamma \triangleright \Phi \oplus_{\delta} \delta
                                                                      Add a simple constraint to the inert set
                                                                                                                  \nabla \oplus_{\varphi} \varphi = \nabla
\times \oplus_{\varphi} \varphi
                                                                      (\Gamma \triangleright (\Phi, \gamma)) if type checker deems \gamma compatible with \Phi
                                                                                                        and \forall x \in \mathsf{dom}(\Gamma) : \Gamma \triangleright (\Phi, \gamma) \vdash \Phi(x)
                                                                                                        otherwise
                                                                      \left(\Gamma \triangleright \Phi \oplus_{\varphi} \overline{a \sim b} \oplus_{\varphi} \overline{y \approx z} \quad \text{if } \Phi(x) \approx K \ \overline{b} \ \overline{z} \in \Phi \right)
                                                                     \int \Gamma' \triangleright (\Phi', \Phi(x) \approx K \ \overline{a} \ \overline{y})
                                                                                                                                               where \Gamma' \triangleright \Phi' = \Gamma \triangleright \Phi \oplus_{\omega} \overline{\gamma}
\Gamma \triangleright \Phi \oplus_{\varphi} x \approx K \overline{a} \overline{y} =
                                                                                                                                                and \Phi'(x) \not\approx K \notin \Phi' and \overline{\Gamma' \triangleright \Phi' \vdash \psi}
                                                                                                                                                otherwise
                                                                                                                              if \Phi(x) \approx K \overline{a} \overline{y} \in \Phi
\Gamma \triangleright \Phi \oplus_{\varphi} x \not\approx K
                                                                                                                             if not \Gamma \triangleright (\Phi, \Phi(x) \not\approx K) \vdash \Phi(x)
                                                                       \Gamma \triangleright (\Phi, \Phi(x) \not\approx K) otherwise
                                                                                                                             if \Phi(x) \not\approx \bot \in \Phi
\Gamma \triangleright \Phi \oplus_{\varphi} x \approx \bot
                                                                        \Gamma \triangleright (\Phi, \Phi(x) \approx \bot) otherwise
                                                                                                                         if \Phi(x) \approx \bot \in \Phi
\Gamma \triangleright \Phi \oplus_{\varphi} x \not\approx \bot
                                                                                                                         if not \Gamma \triangleright (\Phi, \Phi(x) \not\approx \bot) \vdash \Phi(x)
                                                                      \Gamma \triangleright (\Phi, \Phi(x) \not\approx \bot) otherwise
                                                                                                                                                                                                                 if \Phi(x) = \Phi(y)
\Gamma \triangleright \Phi \oplus_{\varphi} x \approx y
                                                                         \Gamma \triangleright (\Phi, \Phi(x) \approx \Phi(y)) \oplus_{\varphi} ((\Phi \cap \Phi(x))[\Phi(y)/\Phi(x)])
                                                                                                                                                                                                                 otherwise
                                                                                                                   \Phi \cap x = \Phi
                                                                       \emptyset \cap x
                                                                       (\Phi, x \approx K \overline{a} \overline{y}) \cap x = (\Phi \cap x), x \approx K \overline{a} \overline{y}
                                                                       (\Phi, x \not\approx K) \cap x = (\Phi \cap x), x \not\approx K
                                                                       (\Phi, x \approx \bot) \cap x
                                                                                                                          = (\Phi \cap x), x \approx \bot
                                                                       (\Phi, x \not\approx \bot) \cap x
                                                                                                                             = (\Phi \cap x), x \not\approx \bot
                                                                       (\Phi, \varphi) \cap x
                                                                                                                              = \Phi \cap x
```

 $Fig.\ 5.$ Adding a constraint to the inert set ∇

$$C(\Gamma, \checkmark \land x \approx \bot)$$
= { Conjunction }
$$\bigcup \{C(\Gamma' \triangleright \nabla', x \approx \bot) \mid \Gamma' \triangleright \nabla' \in C(\Gamma \triangleright \varnothing, \checkmark)\}$$
= { Single constraint }
$$\begin{cases} C(\Gamma' \triangleright \nabla', x \approx \bot) & \text{where } \Gamma' \triangleright \nabla' = \Gamma \triangleright \varnothing \oplus_{\varphi} \checkmark \\ \emptyset & \text{otherwise} \end{cases}$$

Test if x is inhabited considering ∇

$$\frac{(\Gamma \triangleright \Phi \oplus_{\varphi} x \approx \bot) \neq \times}{\Gamma \triangleright \Phi \vdash x} = \frac{(\Gamma \triangleright \Phi \oplus_{\varphi} x \approx \bot) \neq \times}{(\Gamma, y : \tau' \triangleright \Phi \oplus_{\varphi} \overline{\varphi}) \neq \times} = \frac{\frac{\ln st(\Gamma, x, K) = \overline{\varphi}}{(\Gamma, y : \tau' \triangleright \Phi \oplus_{\varphi} \overline{\varphi}) \neq \times}}{x : \tau \in \Gamma \quad Cons(\Gamma \triangleright \Phi, \tau) = \bot} = \frac{x : \tau \in \Gamma \quad K \in Cons(\Gamma \triangleright \Phi, \tau)}{\ln st(\Gamma, x, K) = \bot} = \frac{\Gamma \triangleright \Phi \vdash x}{\Gamma \triangleright \Phi \vdash x}$$

Find data constructors of τ

$$\mathsf{Cons}(\Gamma \triangleright \Phi, \tau) = \overline{K}$$

 $\mathsf{Cons}(\Gamma \triangleright \Phi, \tau) = \begin{cases} \overline{K} & \tau = T \ \overline{\sigma} \ \mathsf{and} \ T \ \mathsf{data} \ \mathsf{type} \ \mathsf{with} \ \mathsf{constructors} \ \overline{K} \\ & (\mathsf{after} \ \mathsf{normalisation} \ \mathsf{according} \ \mathsf{to} \ \mathsf{the} \ \mathsf{type} \ \mathsf{constraints} \ \mathsf{in} \ \Phi) \\ \bot & \mathsf{otherwise} \end{cases}$

Instantiate x to data constructor K

$$\mathsf{Inst}(\Gamma,x,K) = \overline{\varphi}$$

$$\mathsf{Inst}(\Gamma,x,K) = \begin{cases} \tau_x \sim \tau, \overline{\gamma}, x \approx K \ \overline{a} \ \overline{y}, \overline{y' \not\approx \bot} & K : \forall \overline{a}.\overline{\gamma} \Rightarrow \overline{\sigma} \to \tau, \overline{y} \#\Gamma, \overline{a} \#\Gamma, x : \tau_x \in \Gamma, \overline{y'} \text{ bind strict fields} \\ \bot & \mathsf{otherwise} \end{cases}$$

Fig. 6. Inhabitance test

Let's start with $\mathcal{G}(\Gamma, \Delta_3)$, where $\Gamma = x$: Maybe Int and recall that $\Delta_3 = \checkmark \land x \approx \bot$. The first constraint \checkmark is added very easily to the initial nabla by discarding it, the second one $(x \approx \bot)$ is not conflicting with any $x \not\approx \bot$ constraint in the incoming, still empty (\varnothing) nabla, so we end up with $\Gamma \triangleright x \approx \bot$ as proof that Δ_3 is in fact inhabited. Indeed, $\mathcal{E}(\Gamma \triangleright x \approx \bot, x)$ generate _ as the inhabitant (which is rather unhelpful, but correct).

The result of $\mathcal{G}(\Gamma, \Delta_3)$ is thus $\{_\}$, which is not empty. Thus, $\mathcal{A}_{\Gamma}(\Delta, t)$ will wrap a MayDiverge around the first RHS.

Similarly, $\mathcal{G}(\Gamma, \Delta_4)$ needs $\mathcal{C}(\Gamma \triangleright \varnothing, \Delta_4)$, which in turn will add $x \not\approx \bot$ to an initially empty ∇ . That entails an inhabitance check to see if x might take on any values besides \bot .

This is one possible derivation of the $\Gamma \triangleright x \not\approx \bot \vdash x$ predicate:

$$x: \texttt{Maybe Int} \in \Gamma \quad \texttt{Nothing} \in \texttt{Cons}(\Gamma \triangleright x \not\approx \bot, \texttt{Maybe Int})$$

$$\texttt{Inst}(\Gamma, x, \texttt{Nothing}) = \texttt{Nothing} \leftarrow x$$

$$(\Gamma \triangleright x \not\approx \bot \oplus_{\varphi} \texttt{Nothing} \leftarrow x) \neq \bot$$

$$\Gamma \triangleright x \not\approx \bot \vdash x$$

The subgoal $\Gamma \triangleright x \not\approx \bot \oplus_{\varphi}$ Nothing $\leftarrow x$ is handled by the second case of the match on constructor pattern constraints, because there are no other constructor pattern constraints yet in the incoming ∇ . Since there are no type constraints carried by Nothing, no fields and no constraints of the form $x \not\approx K$ in ∇ , we end up with $\Gamma \triangleright x \not\approx \bot$, Nothing $\leftarrow x$. Which is not \bot , thus we conclude our proof of $\Gamma \triangleright x \not\approx \bot \vdash x$.

Next, we have to add Nothing $\leftarrow x$ to our $\nabla = x \not\in \bot$, which amounts to computing $\Gamma \triangleright x \not\in \bot \oplus_{\varphi}$ Nothing $\leftarrow x$. Conveniently, we just did that! So the result of $C(\Gamma \triangleright \varnothing, \Delta_4)$ is $\Gamma \triangleright x \not\in \bot$, Nothing $\leftarrow x$. Now, we see that $\mathcal{E}(\Gamma \triangleright (x \not\in \bot, \mathsf{Nothing} \leftarrow x), x) = \{\mathsf{Nothing}\}$, which is also the result of $\mathcal{G}(\Gamma, \Delta_4)$.

The checks for Δ_5 and Δ_6 are quite similar, only that we start from $C(\Gamma \triangleright \emptyset, \Delta_1)$ (which occur syntactically in Δ_5 and Δ_6) as the initial ∇ . So, we first compute that.

Fast forward to computing $\Gamma \triangleright x \not\approx \bot \oplus_{\varphi} x \not\approx \text{Nothing}$. Ultimately, this entails a proof of $\Gamma \triangleright x \not\approx \bot, x \not\approx \text{Nothing} \vdash x$, for which we need to instantiate the Just constructor:

```
x: \mathsf{Maybe} \ \ \mathsf{Int} \in \Gamma \quad \mathsf{Just} \in \mathsf{Cons}(\Gamma \triangleright (x \not\approx \bot, x \not\approx \mathsf{Nothing}), \mathsf{Maybe} \ \ \mathsf{Int}) \\ \quad \mathsf{Inst}(\Gamma, x, \mathsf{Just}) = \mathsf{Just} \ y \leftarrow x \\ \quad \underbrace{(\Gamma, y: \mathsf{Int} \triangleright (x \not\approx \bot, x \not\approx \mathsf{Nothing}) \oplus_{\varphi} \mathsf{Just} \ y \leftarrow x) \neq \bot}_{\Gamma \triangleright x \not\approx \bot, x \not\approx \mathsf{Nothing} \vdash x}
```

 $\Gamma, y : \operatorname{Int} \triangleright (x \not\approx \bot, x \not\approx \operatorname{Nothing}) \oplus_{\varphi} \operatorname{Just} y \leftarrow x)$ is in fact not \bot , which is enough to conclude $\Gamma \triangleright x \not\approx \bot, x \not\approx \operatorname{Nothing} \vdash x$.

The second operand of \vee in Δ_1 is similar, but ultimately ends in \times , so will never produce a ∇ , so $C(\Gamma \triangleright \varnothing, \Delta_1) = \Gamma \triangleright x \not\approx \bot, x \not\approx \text{Nothing}$.

 $C(\Gamma \triangleright \emptyset, \Delta_5)$ will then just add $x \approx \bot$ to that ∇ , which immediately refutes with $x \not\approx \bot$. So no MayDiverge around the second RHS.

 $C(\Gamma \triangleright \emptyset, \Delta_6)$ is very similar to the situation with Δ_4 , just with more (non-conflicting) constraints in the incoming ∇ and with Just $y \leftarrow x$ instead of Nothing $\leftarrow x$. Thus, $\mathcal{G}(\Gamma, \Delta_6) = \{\text{Just } _\}$.

The last bit concerns $\mathcal{G}(\Gamma, \Delta_2)$, which is empty because we ultimately would add $x \not\approx \text{Just}$ to the inert set $x \not\approx \bot, x \not\approx \text{Nothing}$, which refutes by the second case of $_\oplus_{\varphi}$ _. (The \lor operand with \times in it is empty, as usual).

So we have $\mathcal{G}(\Gamma, \Delta_2) = \emptyset$ and the pattern-match is exhaustive.

The result of $\mathcal{A}_{\Gamma}(\Gamma, t)$ is thus MayDiverge AccessibleRhs 1; AccessibleRhs 2.