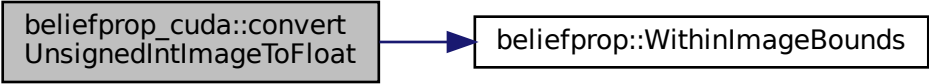


beliefprop\_cuda::convert  
UnsignedIntImageToFloat



```
graph LR; A["beliefprop_cuda::convert<br/>UnsignedIntImageToFloat"] --> B["beliefprop::WithinImageBounds"]
```

beliefprop::WithinImageBounds