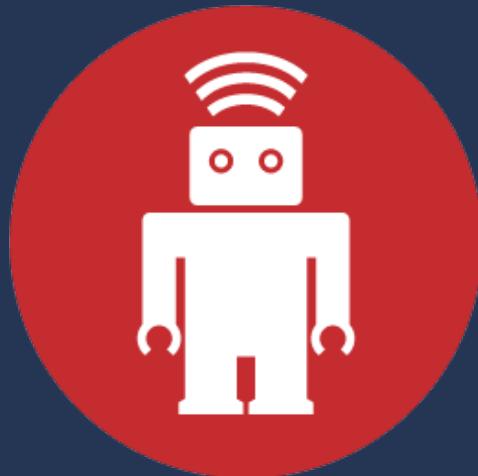


# Designing a Great Ruby API

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- Rails committer
- Maintainer of Active Record (I'm sorry)
- Bikeshed co-host







# What goes into a great API

1. Identify what is missing
2. **Roughly** decide what you want it to look like
3. HAVE GOOD TESTS
4. Create the objects which will make up your system
5. Use your objects internally
6. Manually compose those together as needed
7. Extract DSLs where there is duplication or pain

# Identifying Holes in Your API

# Overriding an Attribute

```
class Product < ActiveRecord::Base
  def price
    unless super.nil?
      Money.new(super)
    end
  end
```

```
  def price=(price)
    if price.is_a?(Money)
      super(price.amount)
    else
      super
    end
  end
end
```

# Things you might break

- `_before_type_cast`
- Dirty checking
- Form builder integration

# Things you might want

- Control over SQL representation
- Ability to query with your values

```
Product.where(price: Money.new(50))
```



**Warning!**  
**Rails Internals Ahead**

**Not for the faint of heart!**

# Time Zone Conversion

```
# lib/active_record/attribute_methods/time_zone_conversion.rb

if create_time_zone_conversion_attribute?(attr_name, columns_hash[attr_name] )
  method_body, line = <<-EOV, __LINE__ + 1
    def #{attr_name}=(time)
      time_with_zone = convert_value_to_time_zone("#{attr_name}", time)
      previous_time = attribute_changed?("#{attr_name}") ? changed_attributes["#{attr_name}"] : read_attribute(:#{attr_name})
      write_attribute(:#{attr_name}, time)
      "#{attr_name}_will_change! if previous_time != time_with_zone
      @attributes_cache["#{attr_name}"] = time_with_zone
    end
  EOV
  generated_attribute_methods.module_eval(method_body, __FILE__, line)
end
```

# Time Zone Conversion

- Overriding an attribute reader/writer
- Duplicates code from other parts of Active Record
- Jumps through significant hoops for a relatively minor behavior change

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- Introduces large number of subtle bugs 

# Serialized Attributes

```
# lib/active_record/attribute_methods/serialization.rb

def typecasted_attribute_value(name)
  if self.class.serialized_attributes.include?(name)
    @attributes[name].serialized_value
  else
    super
  end
end
```

```
module ClassMethods #:nodoc:
  def initialize_attributes(attributes, options = {})
    serialized = (options.delete(:serialized) { true }) ? :serialized : :unserialized
    super(attributes, options)

    serialized_attributes.each do |key, coder|
      if attributes.key?(key)
        attributes[key] = Attribute.new(coder, attributes[key], serialized)
      end
    end
  end

  attributes
end
end

def should_record_timestamps?
  super || (self.record_timestamps && (attributes.keys & self.class.serialized_attributes.keys).present?)
end

def keys_for_partial_write
  super | (attributes.keys & self.class.serialized_attributes.keys)
end
```

```
def type_cast_attribute_for_write(column, value)
  if column && coder = self.class.serialized_attributes[column.name]
    Attribute.new(coder, value, :unserialized)
  else
    super
  end
end

def raw_type_cast_attribute_for_write(column, value)
  if column && coder = self.class.serialized_attributes[column.name]
    Attribute.new(coder, value, :serialized)
  else
    super
  end
end

def _field_changed?(attr, old, value)
  if self.class.serialized_attributes.include?(attr)
    old != value
  else
    super
  end
end
```

```
def read_attribute_before_type_cast(attr_name)
  if self.class.serialized_attributes.include?(attr_name)
    super.unserialized_value
  else
    super
  end
end

def attributes_before_type_cast
  super.dup.tap do |attributes|
    self.class.serialized_attributes.each_key do |key|
      if attributes.key?(key)
        attributes[key] = attributes[key].unserialized_value
      end
    end
  end
end

def attributes_for_coder
  attribute_names.each_with_object({}) do |name, attrs|
    attrs[name] = if self.class.serialized_attributes.include?(name)
      @attributes[name].serialized_value
    else
      read_attribute(name)
    end
  end
end
```

# Serialized Attributes

- Overriding an attribute reader/writer
- Duplicates code from other parts of Active Record
- Jumps through significant hoops for a relatively minor behavior change
- Overrides literally everything
- Introduces large number of subtle bugs

# Serialized Attributes

- Overriding an attribute reader/writer ✗
- Duplicates code from other parts of Active Record ✓
- Jumps through significant hoops for a relatively minor behavior change ✓
- Overrides literally everything ✓
- Introduces large number of subtle bugs 💣💣💣💣

# Enum

```
# def status=(value) self[:status] = statuses[value] end
klass.send(:detect_enum_conflict!, name, "#{name}=")
define_method("#{name}=") { |value|
  if enum_values.has_key?(value) || value.blank?
    self[name] = enum_values[value]
  elsif enum_values.has_value?(value)
    # Assigning a value directly is not a end-user feature, hence it's not documented.
    # This is used internally to make building objects from the generated scopes work
    # as expected, i.e. +Conversation.archived.build.archived?+ should be true.
    self[name] = value
  else
    raise ArgumentError, "'#{value}' is not a valid #{name}"
  end
}

# def status() statuses.key self[:status] end
klass.send(:detect_enum_conflict!, name, name)
define_method(name) { enum_values.key self[name] }

# def status_before_type_cast() statuses.key self[:status] end
klass.send(:detect_enum_conflict!, name, "#{name}_before_type_cast")
define_method("#{name}_before_type_cast") { enum_values.key self[name] }
```

# Enum

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# Enum

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# We've Found a Missing Concept

Typed attributes are found and overridden *all over the place*. If we want to do this so much, maybe others do as well.

# Type Casting

# Type Casting

```
x = "1"  
x.class # => String  
  
x.to_i # => 1  
x.to_i.class # => Fixnum
```

# Type Coercion

```
user = User.new  
user.age = "30" # => "30"
```

```
user.age # => 30  
user.age.class # => Fixnum
```

```
class Product < ActiveRecord::Base
  attribute :name, String
  attribute :price, Integer
end
```

*Always design a thing by considering it in its next larger context --  
a chair in a room, a room in a house, a house in an environment,  
an environment in a city plan*

-- Eliel Saarinen

# **Rule #1 of Refactoring**

**Have good test coverage**

# **Rule #2 of Refactoring**

**HAVE GOOD TEST COVERAGE**

# **Rule #3 of Refactoring**

**See rules 1 and 2**

# Where we start

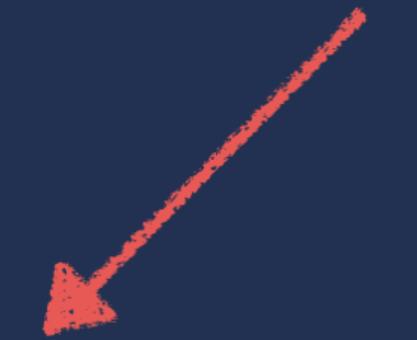
```
# lib/active_record/connection_adapters/column.rb

# Casts value (which is a String) to an appropriate instance.
def type_cast(value)
  return nil if value.nil?
  return coder.load(value) if encoded?

  klass = self.class

  case type
  when :string, :text          then value
  when :integer                 then klass.value_to_integer(value)
  when :float                   then value.to_f
  when :decimal                then klass.value_to_decimal(value)
  when :datetime, :timestamp   then klass.string_to_time(value)
  when :time                    then klass.string_to_dummy_time(value)
  when :date                    then klass.value_to_date(value)
  when :binary                  then klass.binary_to_string(value)
  when :boolean                 then klass.value_to_boolean(value)
  else value
  end
end
```

# DIRTY LIES



```
# Casts value (which is a String) to an appropriate instance.  
def type_cast(value)  
  return nil if value.nil?  
  return coder.load(value) if encoded?
```

```
product.name = NotAString.new  
product.created_at = Time.now  
product.price *= 2
```

τ \_ τ

```
diff --git a/activerecord/lib/active_record/connection_adapters/column.rb b/activerecord/lib/active_record/connection_adapters/column.rb
index 38efebe..3bab325 100644
--- a/activerecord/lib/active_record/connection_adapters/column.rb
+++ b/activerecord/lib/active_record/connection_adapters/column.rb
@@ -22,12 +22,14 @@ module ActiveRecord
  #
  # +name+ is the column's name, such as <tt>supplier_id</tt> in <tt>supplier_id int(11)</tt>.
  # +default+ is the type-casted default value, such as +new+ in <tt>sales_stage varchar(20) default 'new'</tt>.
+ # +cast_type+ is the object used for type casting and type information.
  # +sql_type+ is used to extract the column's length, if necessary. For example +60+ in
  # <tt>company_name varchar(60)</tt>.
  # It will be mapped to one of the standard Rails SQL types in the <tt>type</tt> attribute.
  # +null+ determines if this column allows +NULL+ values.
- def initialize(name, default, sql_type = nil, null = true)
+ def initialize(name, default, cast_type, sql_type = nil, null = true)
    @name          = name
+   @cast_type     = cast_type
+   @sql_type      = sql_type
    @null          = null
    @limit         = extract_limit(sql_type)
```







```
diff --git a/activerecord/lib/active_record/connection_adapters/column.rb b/activerecord/lib/active_record/connection_adapters/column.rb
index 107b18f..a23d2bd 100644
--- a/activerecord/lib/active_record/connection_adapters/column.rb
+++ b/activerecord/lib/active_record/connection_adapters/column.rb
@@ -18,7 +18,7 @@ module ActiveRecord

    alias :encoded? :coder

-    delegate :type, :text?, :number?, :binary?, :type_cast_for_write, to: :cast_type
+    delegate :type, :klass, :text?, :number?, :binary?, :type_cast_for_write, to: :cast_type

    # Instantiates a new column in the table.
    #
@@ -47,19 +47,6 @@ module ActiveRecord
        !default.nil?
    end

-    # Returns the Ruby class that corresponds to the abstract data type.
-    def klass
-        case type
-        when :integer
-            then Fixnum
-        when :float
-            then Float
-        when :decimal
-            then BigDecimal
-        when :datetime, :time
-            then Time
-        when :date
-            then Date
-        when :text, :string, :binary
-            then String
-        when :boolean
-            then Object
-        end
-    end

-    # Casts value to an appropriate instance.
-    def type_cast(value)
-        if encoded?
```

```
module ActiveRecord
  module Type
    class String < Value #:nodoc:
      def type
        :string
      end

      def type_cast(value)
        if value
          value.to_s
        end
      end

      def serialize(value)
        case value
        when ::Numeric, ActiveSupport::Duration then value.to_s
        when true then "t"
        when false then "f"
        else super
        end
      end
    end
  end
end
```

```
class OverloadedType < ActiveRecord::Base
  create_table :overloaded_types do |t|
    t.float :overloaded_float
    t.float :unoverloaded_float
  end

  attribute :overloaded_float, Type::Integer.new
end

test "overloading types" do
  data = OverloadedType.new

  data.overloaded_float = "1.1"
  data.unoverloaded_float = "1.1"

  assert_equal 1, data.overloaded_float
  assert_equal 1.1, data.unoverloaded_float
end
```

```
attribute :overloaded_float, Type::Integer.new
```

```
attribute :overloaded_float, Type::Integer.new
```

**Every DSL has a cost**

**Implement in small  
steps**

```
def columns
  @columns ||= connection.schema_cache.columns(table_name).map do |col|
    col = col.dup
    col.primary = (col.name == primary_key)
    col
  end
end

def columns_hash
  @columns_hash ||= Hash[columns.map { |c| [c.name, c] }]
end
```

**Separate lazy from  
strict**

```
def attribute(name, cast_type)
  name = name.to_s

  self.attributes_to_define_after_schema_loads =
    attributes_to_define_after_schema_loads.merge(
      name => cast_type
    )
end

def define_attribute(name, cast_type)
  clear_caches_calculated_from_columns

  @columns = columns.map do |column|
    if column.name == name
      column.with_type(cast_type)
    else
      column
    end
  end
end

def load_schema! #:nodoc:
  super
  attributes_to_define_after_schema_loads.each do |name, type|
    define_attribute(name, type)
  end
end
```



**Make your internal  
APIs as pleasant to  
use as your external  
APIs**

```
def decorate_matching_attribute_types(matcher, decorator_name, &block)
  self.attribute_type_decorations = attribute_type_decorations.merge(decorator_name => [matcher, block])
end

private

def load_schema!
  super
  attribute_types.each do |name, type|
    decorated_type = attribute_type_decorations.apply(name, type)
    define_attribute(name, decorated_type)
  end
end
```

```
matcher = ->(name, type) { create_time_zone_conversion_attribute?(name, type) }
decorate_matching_attribute_types(matcher, :_time_zone_conversion) do |type|
  TimeZoneConverter.new(type)
end
```

```
matcher = ->(name, _) { name == attr_name }
decorate_matching_attribute_types(matcher, :"_serialize_#{attr_name}") do |type|
  Type::Serialized.new(type, coder)
end
```

```
def decorate_attribute_type(attr_name, decorator_name, &block)
  matcher = ->(name, _) { name == attr_name.to_s }
  key = "_#{column_name}_#{decorator_name}"
  decorate_matching_attribute_types(matcher, key, &block)
end
```

```
def serialize(attr_name, class_name_or_coder = Object)
  coder = if [:load, :dump].all? { |x| class_name_or_coder.respond_to?(x) }
    class_name_or_coder
  else
    Coders::YAMLColumn.new(class_name_or_coder)
  end

  decorate_attribute_type(attr_name, :serialize) do |type|
    Type::Serialized.new(type, coder)
  end
end
```

```
module ActiveRecord
  module Type
    class Serialized < DelegateClass(Type::Value) #:nodoc:
      attr_reader :subtype, :coder

      def initialize(subtype, coder)
        @subtype = subtype
        @coder = coder
        super(subtype)
      end

      def deserialize(value)
        if default_value?(value)
          value
        else
          coder.load(super)
        end
      end

      def serialize(value)
        return if value.nil?
        unless default_value?(value)
          super coder.dump(value)
        end
      end

      private

      def default_value?(value)
        value == coder.load(nil)
      end
    end
  end
end
```

# **Make your API universal**

**There should be one canonical  
way to access things**

```
def load_schema!
  @columns_hash = connection.schema_cache.columns_hash(table_name)
  @columns_hash.each do |name, column|
    define_attribute(
      name,
      connection.lookup_cast_type_from_column(column),
      default: column.default,
      user_provided_default: false
    )
  end
end
```

```
class Attribute # :nodoc:
  attr_reader :name, :value_before_type_cast, :type

  def initialize(name, value_before_type_cast, type)
    @name = name
    @value_before_type_cast = value_before_type_cast
    @type = type
  end

  def value
    # `defined?` is cheaper than `||=` when we get back falsy values
    @value = original_value unless defined?(@value)
    @value
  end

  def original_value
    type_cast(value_before_type_cast)
  end

  def value_for_database
    type.serialize(value)
  end

  def type_cast(value)
    type.cast(value)
  end
end
```



```
def read_attribute(attr_name, &block)
  @attributes.fetch_value(attr_name.to_s, &block)
end
```

```
def attributes
  @attributes.to_hash
end
```

```
def _field_changed?(attr, old_value)
  @attributes[attr].changed_from?(old_value)
end
```

# Prefer Composition over Inheritance

Objects have an interface, which lets you infer what behavior can be affected.

Given that

Product.belongs\_to :user

when I call

```
product.user.name = "Changed"
```

```
product.save
```

Did the user's name change in the database?

# Have a contract

```
assert_equals model.attribute, model.tap(&:save).reload.attribute
```

```
model.attribute = model.attribute  
refute model.changed?
```

```
refute Model.new.changed?
```

```
assert_equal model, Model.find_by(attribute: model.attribute)
```

I don't know how to  
end this talk

# Conclusions

# Integrated Systems

# Synergy

**Please ask me  
questions now**

# Sean Griffin

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