Strategy for Multi-sided Markets



Course Logistics: Improvements

- 1. Comment cards are now optional
 - Be sure to sign in for attendance
 - Makes us more eco-friendly
- 2. Homework is graded as complete / incomplete
 - Goal for homework is not to judge, but to coach
- 3. Peer evaluations are 5% of your grade
 - Consistent with other ASM sections
 - Historic Peer Eval grades > Preliminary homework grades
 - Team participation is essential!

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E.Q. at Babson

The Six CLTP Competencies

Listening

The ability to focus on and understand what is being said, in individual or group situations

Oral Communications

Effectiveness of expression in individual or group situations

Teamwork

The ability to work effectively with others

Leadership

Effectiveness in influencing others to accomplish a task and in getting ideas accepted without incurring hostility

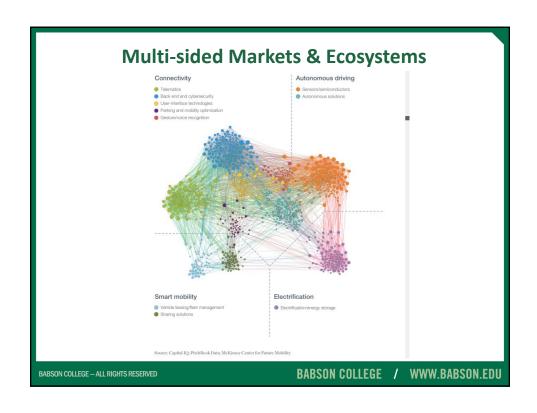
Decision-making

The ability to analyze problems and to decide on an appropriate course of action in a timely fashion

Ethics

The ability to consider the ethical implications of business opportunities, problems, and decisions and to develop action

plans accordingly



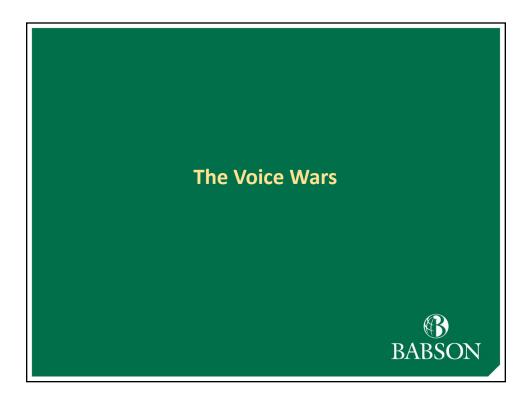
Multi-sided Markets

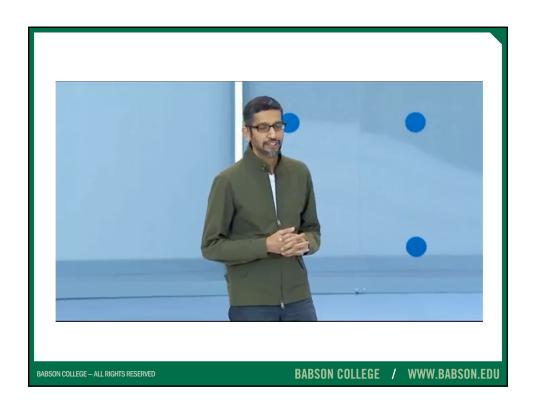
- Cross-side network effects: Increases the numbers of users on both sides of the network, making it either more or less valuable to the other side. (Often positive for the mediating firm or platform.)
- Same-side network effects: Increases the number of users on one side of the network, making it either more or less valuable to the other side. (Often negative for the mediating firm of platform.)

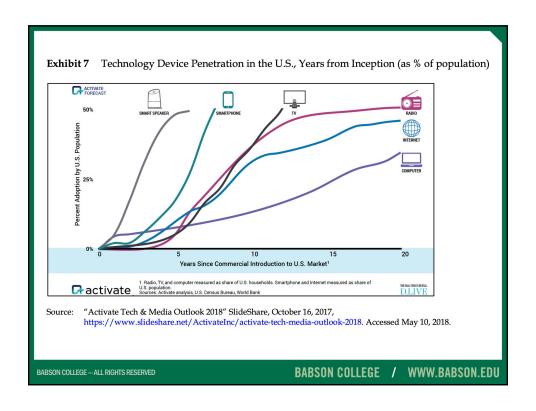
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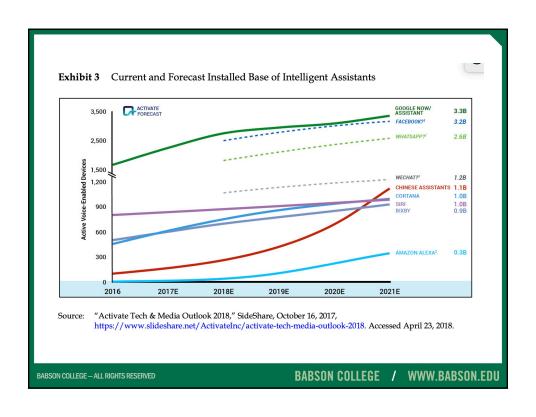
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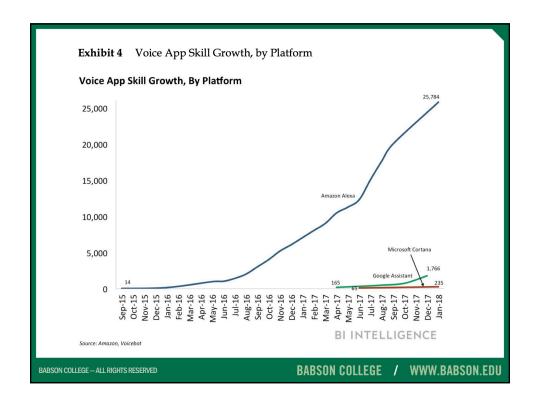
Some Multi-sided Markets NETWORKED MARKET SIDE 1 SIDE 2 PLATFORM PROVIDERS Rival Providers of Proprietary Platforms PC operating systems Application developers* Windows, Macintosh Online recruitment Job seekers* **Employers** Monster, CareerBuilder Miami Yellow Pages Consumers* Advertisers BellSouth, Verizon Web search Searchers* Advertisers Google, Yahoo HM0s Patients* Doctors Kaiser, WellPoint Players* PlayStation, Xbox Video games Developers Minneapolis shopping malls Shoppers* Retailers Mall of America, Southdale Center Rival Providers of Shared Platforms IBM, Hewlett-Packard, Dell Linux application servers Enterprises Application developers Wi-Fi equipment Linksys, Cisco, Dell Laptop users Access points Studios Sony, Toshiba, Samsung Phoenix Realtors Association Home buyers* Home sellers 100+ real estate brokerage firms Fueling stations GM, Toyota, Exxon, Shell Gasoline-powered engines Auto owners Universal Product Code NCR, Symbol Technologies Product suppliers Retailers *Denotes network's subsidy side HARVARD BUSINESS REVIEW • OCTOBER 2006 BABSON COLLEGE / WWW.BABSON.EDU BABSON COLLEGE - ALL RIGHTS RESERVED











The Voice Wars

- What is the competitive situation?
 - Who are the players?
 - How are they different?
- Are the players multi-sided markets? If so, how?
 - What are the (potential) cross-side network effects?
 - What are the same-side network effects?
 - How does this affect their approach towards voice technology?
- What frameworks would you use? (5 minutes)

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A Few Frameworks We've Learned

- 1. Decision Traps
- 2. 5-Forces
- 3. P.E.S.T.L.E.
- 4. Porter's Generic Strategies
- 5. Ecosystem analysis
- 6. Market segmentation
- 7. VRIO Resources and Capabilities
- 8. BCG Matrix
- 9. Learning Curve
- 10. Internal Value Chain
- 11. Business Model Canvas

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Understanding the situation

S.C.E.Q.

Situation:

- Google is a technological leader in voice with a large installation base (thanks to Android)
- Increasing search through voice may threaten their cash

Stronger core questions:

- (How) can Google monetize voice?
- (How) can Google differentiate its product from others?
- Should we partner?

Potential Tools for Analysis (SCEQ and Question Tree)

	Why?
Market segmentation	This is a crowded market with similar products. How can Google find a niche?
VRIO Resources and Capabilities	What resources and capabilities does Google have that others do not? (Android ecosystem.)
Business Model Canvas	Google makes money selling ads (86% of Alphabet's revenue)
BCG Matrix	Advertising is their cash cow how can they leverage it to move voice from question marks into stars?
Ecosystem analysis	Who are the players in the external ecosystem (e.g. Android), and can they be leveraged to create Google's own?
Internal Value Chain	Where does voice fit in driving margins?
Porter's Generic Strategies	Should they focus broad cost leadership or differentiation?
5-Forces	Unclear what the industry is – voice or ads – this is an ecosystem story.
Learning Curve	Google has the means to move rather fast on the learning curve, so do others.
Decision Traps	Relevant at a high level, but difficult to incorporate
P.E.S.T.L.E.	Easy, not that informative

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