

Human

Type
Humanoid

Size
Medium (about 4–7 feet tall) or Small (about 2–4 feet tall)

Speed
30 ft

PROFICIENCIES

Languages: Common

(pick two) Sign Language — Draconic — Dwarvish — Elvish — Giant — Gnomish — Goblin — Halfling — Orc

FEATURES

Resourceful: You gain Heroic Inspiration whenever you finish a Long Rest.

SKILLFUL (pick one skill, add your ability modifier plus proficiency +2)

<u>Prof.</u>	<u>Expert</u>	<u>Skill</u>	<u>Attr.</u>	<u>Mod.</u>	<u>+ Prof</u>	<u>= Total</u>
<input type="radio"/>	<input type="radio"/>	Perception	WIS			
<input type="radio"/>	<input type="radio"/>	Animal Handling	WIS			
<input type="radio"/>	<input type="radio"/>	Athletics	STR			
<input type="radio"/>	<input type="radio"/>	Deception	CHA			
<input type="radio"/>	<input type="radio"/>	History	INT			
<input type="radio"/>	<input type="radio"/>	Persuasion	CHA			
<input type="radio"/>	<input type="radio"/>	Stealth	DEX			
<input type="radio"/>	<input type="radio"/>	Survival	WIS			

VERSATILE (pick one origin feat)

- ☐ **Alert:** Add your proficiency (+2) to your Initiative. Immediately after rolling you may swap initiative with one willing ally.
- ☐ **Savage Attacker:** Once per turn you can re-roll a weapon's damage dice twice and take the highest.
- ☐ **Skilled:** Proficiency in 3 additional skills (select 3 additional skills above).



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