

# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

- Manage Network Infrastructure
  - Network assemblages and appliances
  - Setup and teardown of network
  - Infrastructure change management
- Monitor Network Infrastructure
  - Provision monitoring tools and systems
  - Track status of network systems
  - Track network connectivity and traffic

# NETWORK OPERATIONS

- Upper Tier
  - Theater / Regional
  - Corps
  - Division
- Middle Tier
  - Brigade (Lowest level of NETOPS acknowledged by doctrine)
  - Battalion
- Lower Tier
  - Company
  - Platoon

# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

- Manage Network Services
  - Provisioning, access, maintenance, etc...
- Monitor Network Services
  - Track availability, performance, and distribution
- Direct Network Priorities
  - Set priorities for problem handling
  - Priorities of service provisioning
  - Priorities of network changes

# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

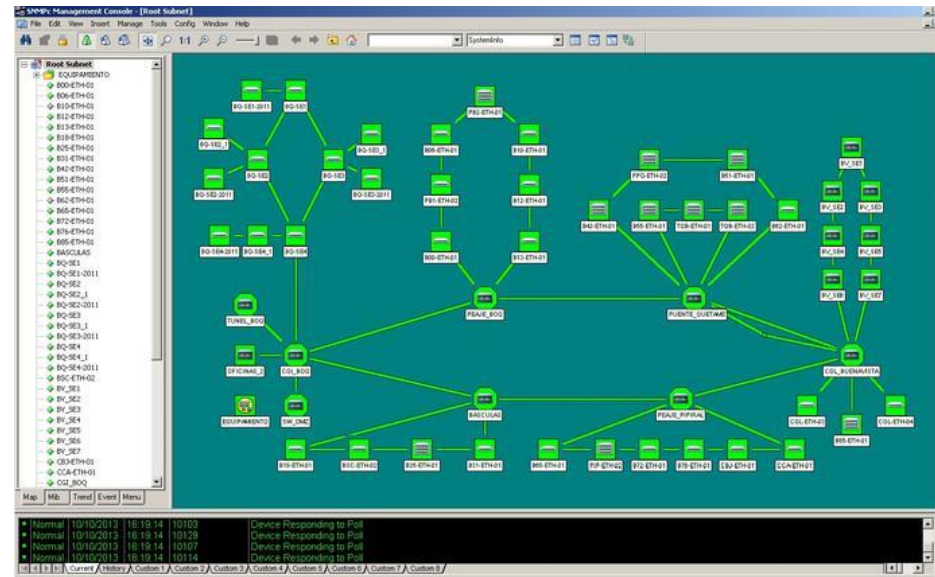
- Manage Network Support Assets
  - CECOM (IT Switch LAR, LHT LAR, P&E LAR, DSE)
  - FSR contract personnel (GD, Rockwell Collins, Raytheon, etc.)
  - Support request to ESB
- Manage Cyber Security
  - Policy Enforcement
  - Security Appliance management
  - Threat handling and reporting

# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

### NMS SYSTEMS

- Castle Rock SNMPc
- Solar Winds Orion NPM
- SYSLOG
- HBSS
- ACAS
- McAfee ESM

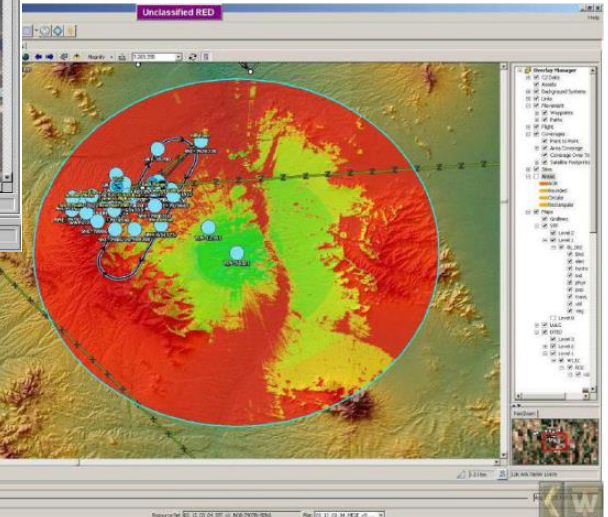
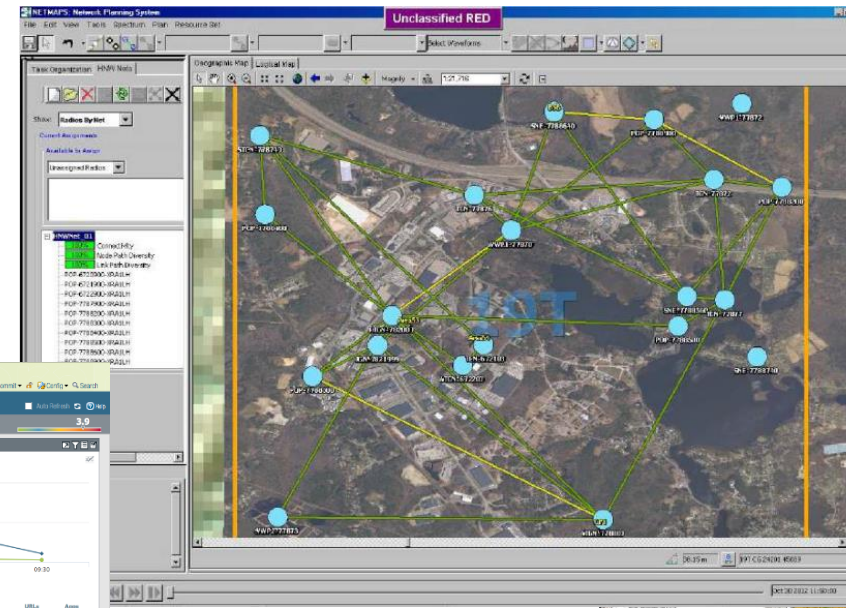
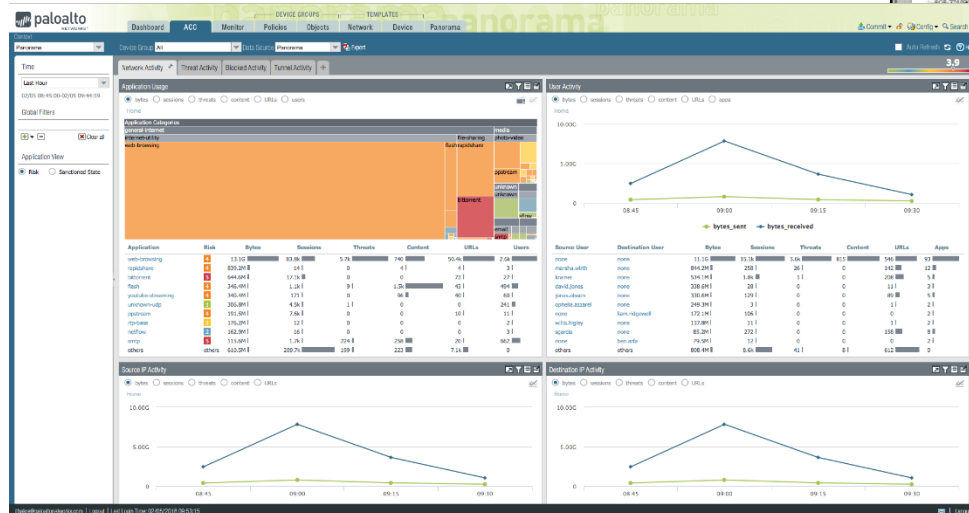


# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

### NMS SYSTEMS

- NMS
- WAN Planning (WIN-T)
- Panorama (Palo Alto FW Management)



# NETWORK OPERATIONS

## Network Operations Security Center (NOSC) functions

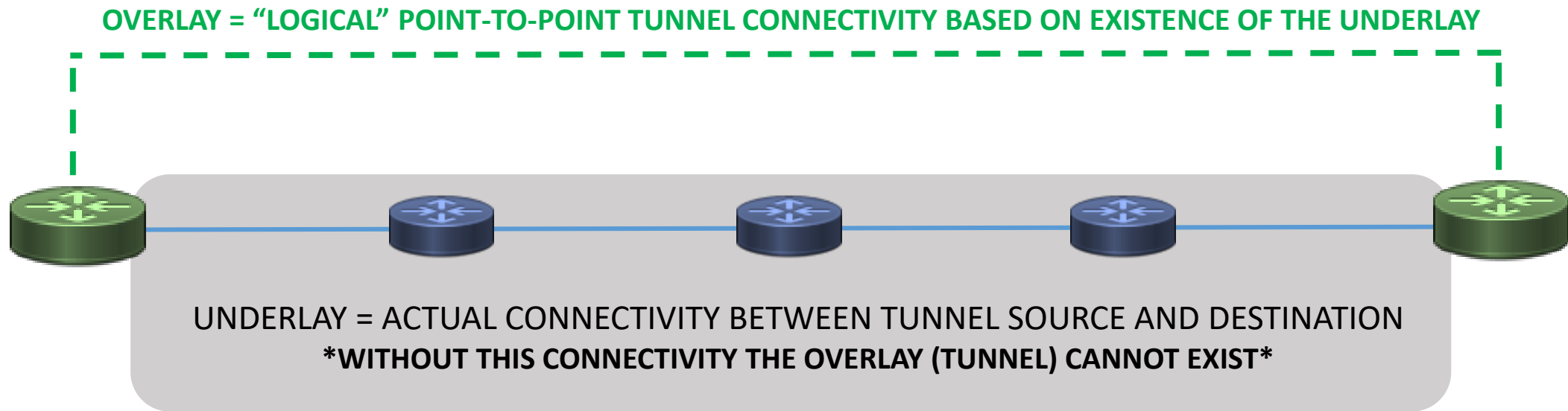
- Information Dissemination Management (IDM)
  - Subordinate NETOPS
  - Higher NETOPS
  - Battle Staff
  - Tactical Nodes



# NETWORK OPERATIONAL ISSUES

- The Training Deficit
- Lack of Procedures – (Cyber security, COMSEC, etc...)
- Disengaged S6 – (unprepared, uniformed, lack of interest)
- Disregarded Assets and Resources
- Unauthorized Actions
  - SATCOM
  - NODE Operations
- Failure to Plan





### TUNNEL INTERFACE IP ADDRESSES: OVERLAY

TUNNEL SOURCE: LOCAL UNDERLAY

TUNNEL DESTINATION: DISTAND-END UNDERLAY

**\*THE TUNNEL SOURCE AND DESTINATION MUST BE ABLE TO REACH EACHOTHER BEFORE THE TUNNEL CAN COME UP\*  
(TUNNEL WILL SHOW "UP" AS LONG AS THERE IS A ROUTE TO DESTINATION BUT WILL NOT FUNCTION UNLESS THE CONNECTION IS BI-DIRECTIONAL)**

THE UNDERLAY CAN BE IPV4 WITH AN IPV6 OVERLAY, OR VICE VERSA.

IN A DMVPN, THE UNDERLAY IS THE NBMA ADDRESS AND THE OVERLAY (TUNNEL INTERFACE IP ADDRESS) IS THE NEXT HOP SERVER.

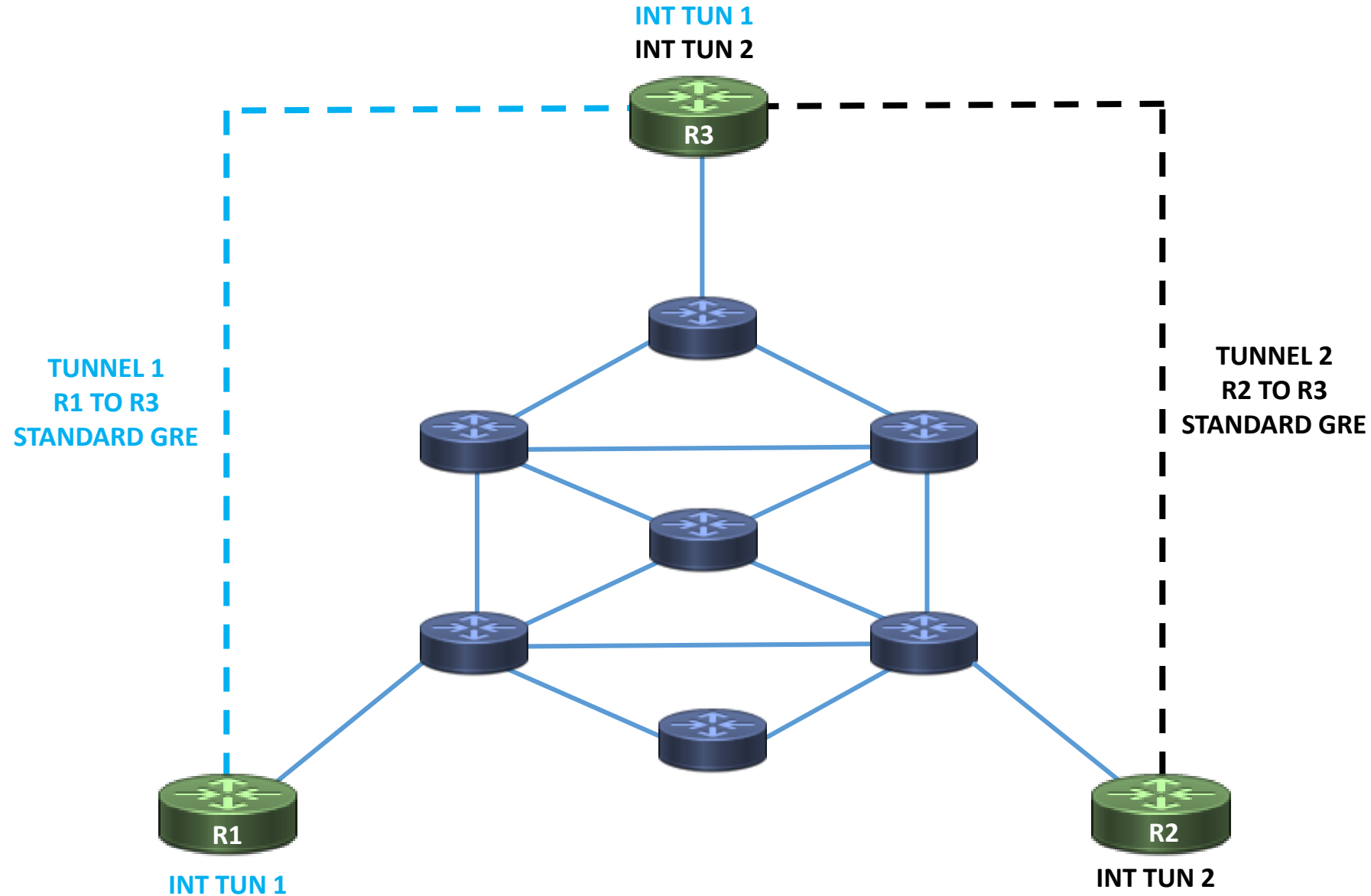


```
INTERFACE TUNNEL 1
IP ADDRESS 10.1.1.1 255.255.255.0
IP MTU XXX
IP NHRP AUTHENTICATION XXXXXXXXX
IP NHRP NETWORK-ID XXXX
IP NHRP NHS X.X.X.X NBMA X.X.X.X
TUNNEL SOURCE 2001:ABCD:ABCD:ABCD::1
TUNNEL MODE GRE MULTIPPOINT IPV6
```



```
INTERFACE TUNNEL 100
IPV6 ADDRESS 2001:ABCD:ABDC:ABCD::1
IPV6 ENABLE
IPV6 MTU XXX
IPV6 NHRP AUTHENTICATION XXXXXXXXX
IPV6 NHRP NETWORK-ID XXXX
IPV6 NHRP NHS X.X.X.X NBMA X.X.X.X
TUNNEL SOURCE 192.168.100.1
TUNNEL MODE GRE MULTIPPOINT
```

# SEPARATE GRE TUNNELS TERMINATING ON R3



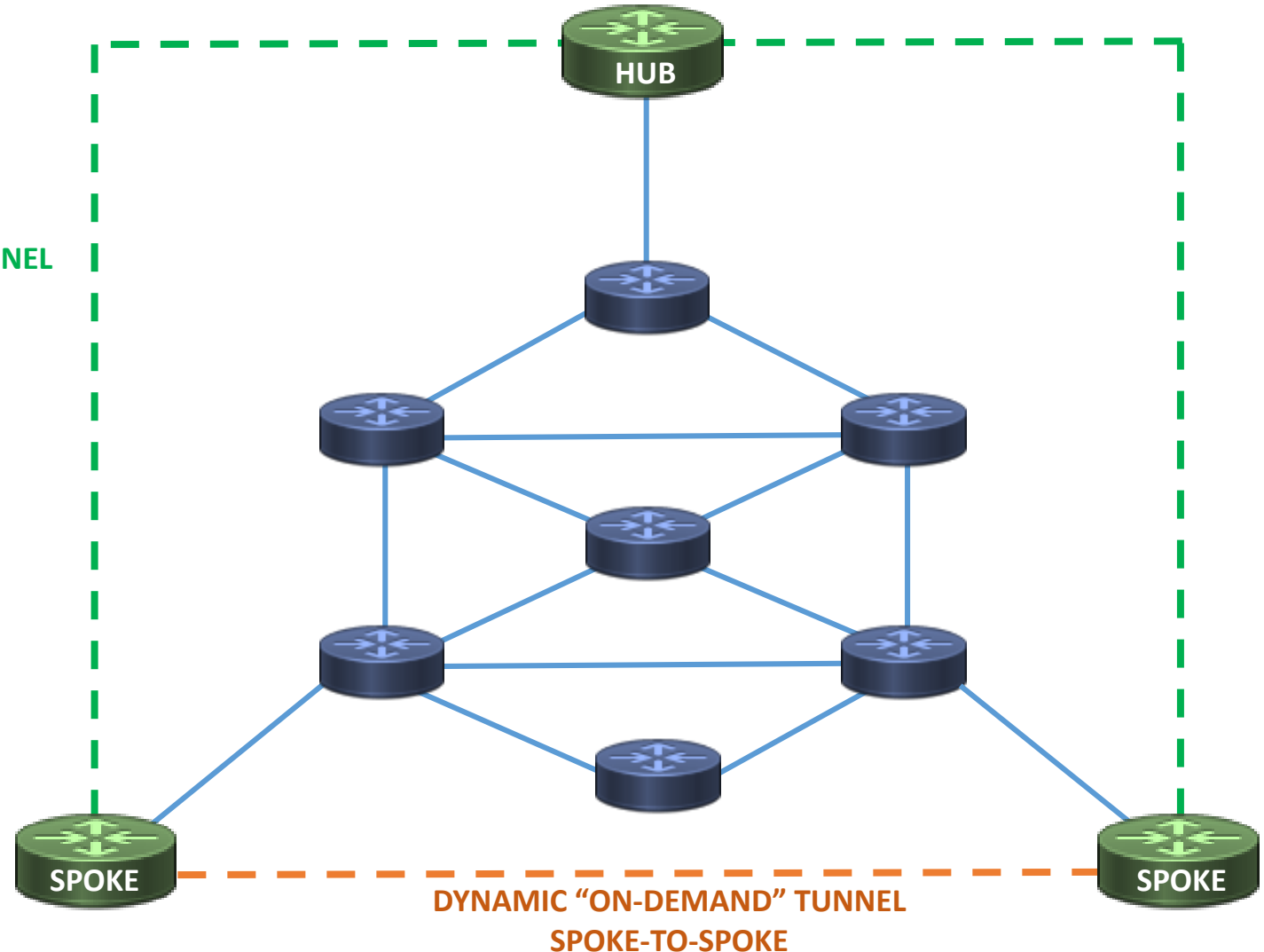
```
INTERFACE TUNNEL 20
DESCRIPTION HUB
IP ADDRESS 20.20.20.1 255.255.255.0
TUNNEL SOURCE 192.168.2.254
IP NHRP NETWORK-ID 12345
IP NHRP NETWORK AUTHENTICATION cisco123
IP NHRP MAP MULTICAST DYNAMIC
TUNNEL KEY 5555
TUNNEL MODE GRE MULTIPOINT
IP MTU 1400
IP NHRP REDIRECT
```

# A SINGLE DMVPN HOSTING MULTIPLE SPOKES ON R3

DMVPNs use Next Hop Resolution Protocol (NHRP) to improve the efficiency of routing over non-broadcast multiple access networks

DYNAMIC “ALWAYS-ON” TUNNEL  
SPOKE-TO-HUB

```
INTERFACE TUNNEL 20
DESCRIPTION SPOKE
IP ADDRESS 20.20.20.3 255.255.255.0
TUNNEL SOURCE 192.168.1.1
IP NHRP NETWORK-ID 12345
IP NHRP NETWORK AUTHENTICATION cisco123
IP NHRP NHS 20.20.20.1 NBMA 192.168.2.254 MULTICAST
TUNNEL KEY 5555
TUNNEL MODE GRE MULTIPOINT
IP MTU 1400
IP NHRP SHORTCUT
```





```
ROUTER EIGRP 1
NETWORK 10.0.0.0 0.0.0.255
NO PASSIVE-INTERFACE G0/0/0
```



```
ROUTER EIGRP TEST
ADDRESS-FAM IPV4 UNICAST AUTONOMOUS-SYSTEM 1
  NETWORK 10.0.0.0 0.0.0.255
AF-INTERFACE G0/0/0
  NO PASSIVE-INTERFACE
```

# Named EIGRP Configuration



# Named EIGRP Configuration

- Configuring EIGRP for both IPv4 and IPv6 on the same router can become a complex task because configuration takes place using different router configuration modes
- A newer configuration enables the configuration of EIGRP for both IPv4 and IPv6 under a single configuration mode.
- EIGRP named configuration helps eliminate configuration complexity that occurs when configuring EIGRP for both IPv4 and IPv6
- EIGRP named configuration is available in Cisco IOS Release 15.0(1)M and later releases.

# Address Families

- EIGRP named configuration mode uses the global configuration command **router eigrp** *virtual-instance-name*.
- Both EIGRP for IPv4 and IPv6 can be configured within this same mode.
- EIGRP supports multiple protocols and can carry information about many different route types.
- Named EIGRP configuration organizes specific route types under the same address family.
- IPv4 unicast and IPv6 unicast are two of the most commonly used address families.



# EIGRP for IPv4 Address Family

```
BR2(config)# router eigrp LAB
```

```
BR2(config-router)# address-family ipv4 autonomous-system 1
```

```
BR2(config-router-af)#
```

**address-family ipv4 [ multicast ] [ unicast ]  
[ vrf *vrf-name* ] autonomous-system *as-number***

# EIGRP for IPv4 Address Family

```
BR2(config)# router eigrp LAB
BR2(config-router)# address-family ipv6 autonomous-system 1
BR2(config-router-af)#
*Dec 30 09:37:23.652: %DUAL-5-NBRCHANGE: EIGRP-IPv6 1: Neighbor
FE80::A8BB:CCFF:FE00:3310 (Ethernet0/0) is up: new adjacency
```

**address-family ipv6 [ multicast ] [ unicast ]**  
**[ vrf *vrf-name* ] autonomous-system *as-number***

# EIGRP for IPv4 Address Family

- The **address-family** command enables the IPv4 address family and starts EIGRP for the defined autonomous system.
- In IPv4 address family configuration mode, you can enable EIGRP for specific interfaces by using the **network** command, and you can define some other general parameters such as **router-id** or **eigrp stub**.
- Unless specified otherwise, address family is by default defined as unicast address family used the exchange unicast routes.

# EIGRP for IPv6 Address Family

- IPv6 EIGRP neighbor relationship gets established as soon as you define the IPv6 address family.
- All IPv6-enabled interfaces are **automatically** included in the EIGRP for IPv6 process.
- The IPv6 address family configuration will show up in the running configuration as a unicast address family by default.
- You can configure or remove individual interfaces from the EIGRP for IPv6 process by using the **af-interface** *interface-type interface number* command in address family configuration mode

# NAMED MODE EIGRP for Address Family

```
router eigpr LAB
address-family ipv4 unicast autonomous-system 20
!
network 10.0.0.0 0.0.0.255
network 192.168.1.0 0.0.0.7
!
```

# NAMED MODE EIGRP for Address Family

```
router eigrp LAB
address-family ipv4 unicast autonomous-system 20
!
af-interface default
passive-interface
!
af-interface G0/0/1
no passive-interface
authentication mode MD5
```

# NAMED MODE EIGRP for Address Family

```
router eigpr LAB
address-family ipv4 unicast autonomous-system 20
!
Topology base
!
redistribute ospf 10 metric 1000000 0 255 1 1500
```

# Named EIGRP Configuration Modes

Three different configuration modes:

- **Address family configuration mode**

- General EIGRP configuration commands for selected address family are entered under address family configuration mode. Here you can configure the router ID and define network statements and also configure router as an EIGRP stub.
- Address family configuration mode gives you access to two additional configuration modes: address family interface configuration mode and address family topology configuration mode.

- **Address family interface configuration mode**

- You should use address family interface configuration mode for all those commands that you have previously configured directly under interfaces. Most common options are setting summarization with the **summary-address** command or marking interfaces as passive using **passive-interface** command. You can also modify default hello and hold-time timers.

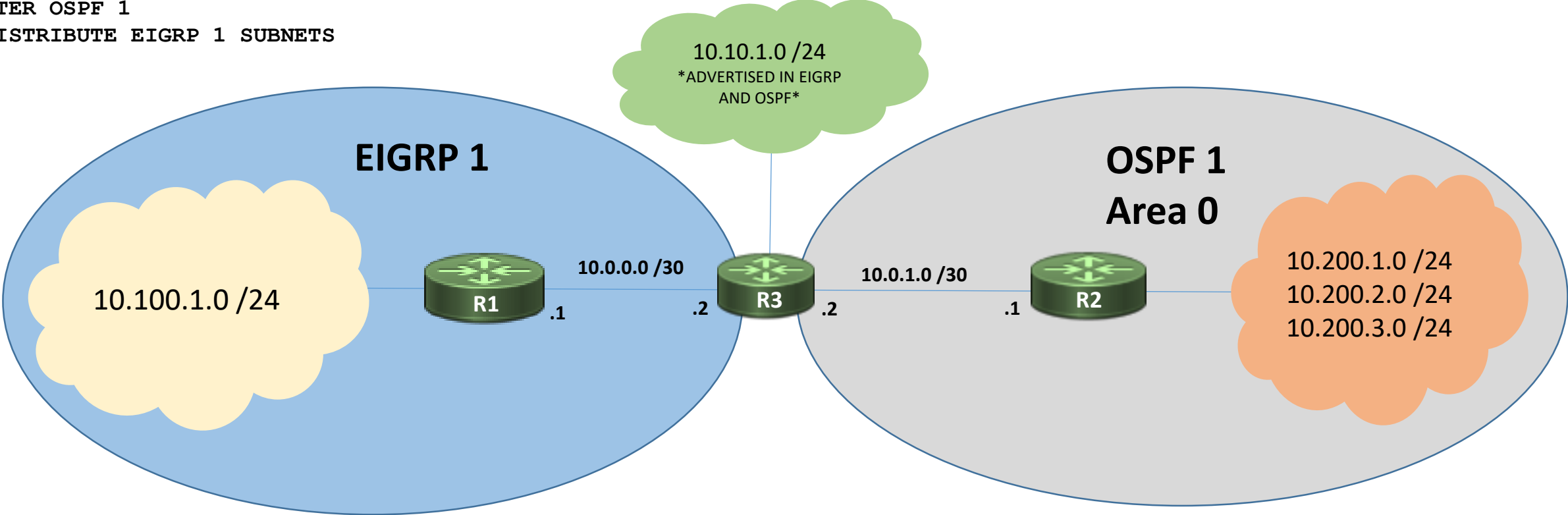
- **Address family topology configuration mode**

- Address family topology configuration mode gathers all configuration options that directly impact the EIGRP topology table. Here you can set load-balancing parameters such as **variance** and **maximum-paths**, or you can redistribute static routes using the **redistribute** command.



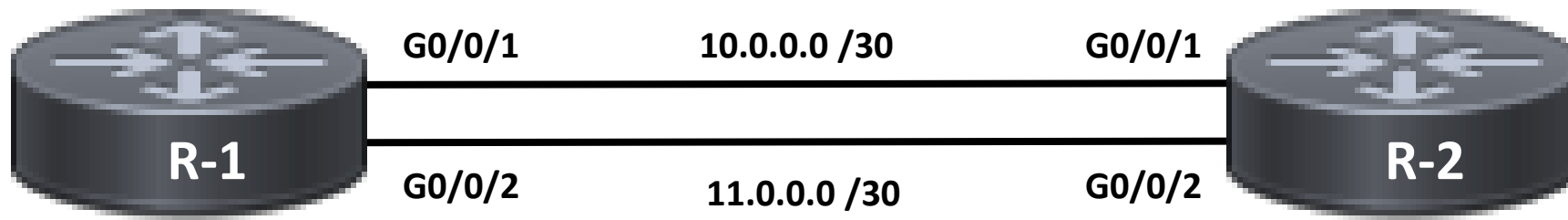
```
R3#  
  
ROUTER EIGRP NET-ENG  
ADDRESS-FAMILY IPV4 UNICAST AUTONOMOUS-SYSTEM 1  
REDISTRIBUTE OSPF 1 METRIC 1000000 10 255 1 1500  
  
ROUTER OSPF 1  
REDISTRIBUTE EIGRP 1 SUBNETS
```

# MUTUAL REDISTRIBUTION



```
R1# SHOW IP ROUTE  
C      10.0.0.0/30 [CONNECTED]  
C      10.100.1.0/24 [CONNECTED]  
D      10.10.1.0/24 [90/25618] VIA 10.0.0.2 G0/0/0  
D EX   10.200.1.0/24 [170/12679] VIA 10.0.0.2 G0/0/0  
D EX   10.200.2.0/24 [170/12629] VIA 10.0.0.2 G0/0/0  
D EX   10.200.3.0/24 [170/12679] VIA 10.0.0.2 G0/0/0
```

```
R2# SHOW IP ROUTE  
C      10.0.1.0/30 [CONNECTED]  
C      10.200.1.0/24 [CONNECTED]  
C      10.200.2.0/24 [CONNECTED]  
C      10.200.3.0/24 [CONNECTED]  
O      10.10.1.0/24 [110/25] VIA 10.0.0.2 G0/0/0  
O E2   10.100.1.0/24 [110/20] VIA 10.0.0.2 G0/0/0
```



```
R1#  
Show ip route
```

```
C 10.0.0.0 /30 directly connected via G0/0/1  
C 11.0.0.0 /30 directly connected via G0/0/2
```

```
R2#  
Show ip route
```

```
C 10.0.0.0 /30 directly connected via G0/0/1  
C 11.0.0.0 /30 directly connected via G0/0/2
```

**VRF UNAWARE**



G0/0/1

G0/0/2

10.0.0.0 /30

11.0.0.0 /30

G0/0/1



**VRF AWARE**

G0/0/2  
VRF XYZ



```
R1#  
Show ip route
```

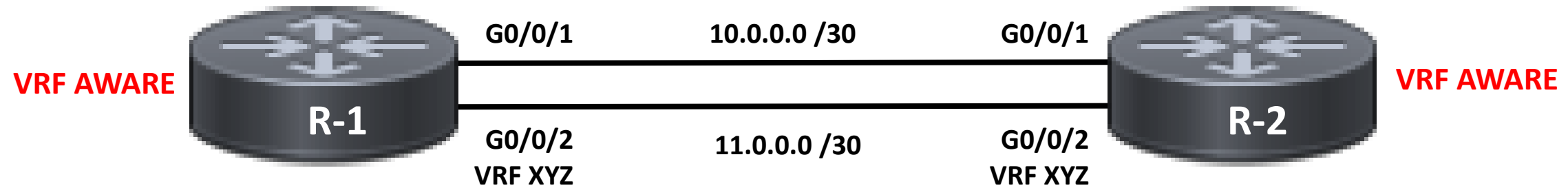
```
C 10.0.0.0 /30 directly connected via G0/0/1  
C 11.0.0.0 /30 directly connected via G0/0/2
```

```
R2#  
Show ip route  
  
C 10.0.0.0 /30 directly connected via G0/0/1
```

```
R2#  
Show ip route vrf XYZ  
  
C 11.0.0.0 /30 directly connected via G0/0/2
```

```
R1#  
Show ip route  
  
C 10.0.0.0 /30 directly connected via G0/0/1
```

```
R2#  
Show ip route  
  
C 10.0.0.0 /30 directly connected via G0/0/1
```



```
R1#  
Show ip route vrf XYZ  
  
C 11.0.0.0 /30 directly connected via G0/0/2
```

```
R2#  
Show ip route vrf XYZ  
  
C 11.0.0.0 /30 directly connected via G0/0/2
```

# ***Why MPLS?***

- Logical separation of traffic can be imposed at the PE, and maintained through the Service Provider Core
  - VRF's, Multi-protocol BGP
- The use of one unified network infrastructure
  - Hybrid systems of IP / ATM / Frame-Relay are unnecessary
  - MPLS encapsulation can contain a variety of payloads, IP, IPv6, Ethernet, HDLC, PPP
    - L3VPN, VPLS, Pseudowire, etc.
- Optimal / Flexible traffic flow
  - SP Core network IGP will dynamically determine best path vs. static assignments (Frame-Relay / ATM)
  - SP networks can implement static LSP determination (Traffic Engineering)

# ***Benefits of MPLS***

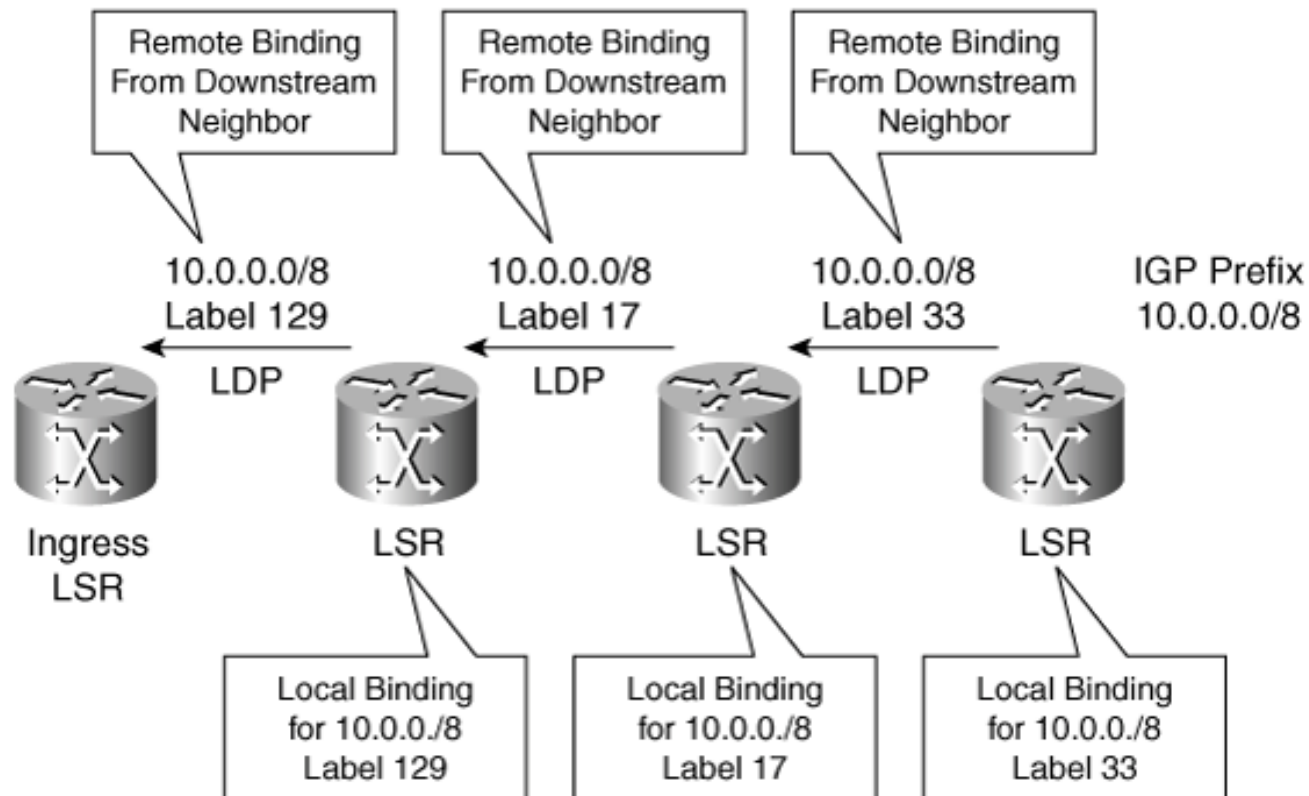
- Dynamic traffic flow
  - the provider's IGP will chose the best path across the core, without having to configure virtual circuits for every connection
- Traffic Engineering – RSVP-TE
  - The ability to assign traffic to links that not the “best path” to make usage of all the links in the core
  - Gives us the ability to map one FEC (LSP) traffic over SATCOM and another FEC over LOS
  - Adds the ability to do source routing
  - MPLS-TE Fast Reroute (FRR)
  - Attribute flag tunneling

# ***LDP***

- Label Distribution Protocol
- Open Standard per RFC 3036, 5036
- Two LSRs adjacent and exchanging label information are “LDP Peers”
- Stages of LDP operation:
  - IGP Convergence
  - Assign an LDP local binding to all IGP learned prefixes
  - Assign a default LFIB action = POP
  - Form LDP Neighbor (based on LDP router-id learned in first hello packet)
    - Neighbor discovery via link-local multicast (224.0.0.2 – UDP port 646)
    - Session built via TCP port 646
  - Exchange local-bindings
  - Modify the LFIB default actions per LDP peer exchanged binding
- All label entries are stored in the LIB (Label Information Base)

# ***Label Distribution Operation***

- MPLS PHB – Per Hop Behavior





# ***Label Operations***

- PE and P devices perform 3 main label operations
  - Label push (Label Imposition)
    - Add a label to an incoming packet, happens at Ingress LER
  - Label swap (Label Replacement)
    - Replaces a label on an incoming packet, happens as LSR
  - Label pop (Label Disposition)
    - Remove a label from an outgoing packet, happens at Egress LER
- Labels are advertised for:
  - Connected IGP interfaces
  - IGP learned routes (OSPF or IS-IS)

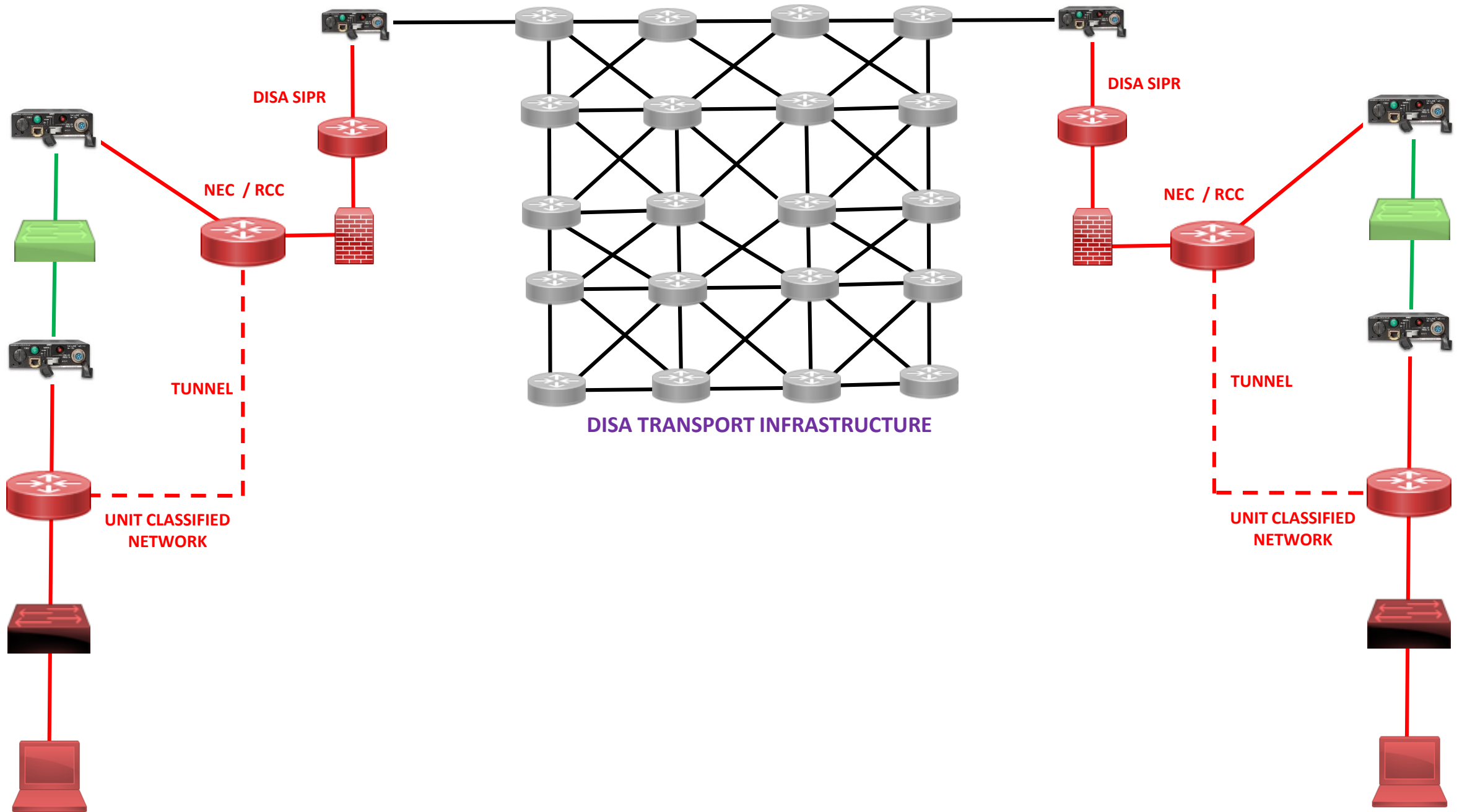
# ***MPLS Commands***

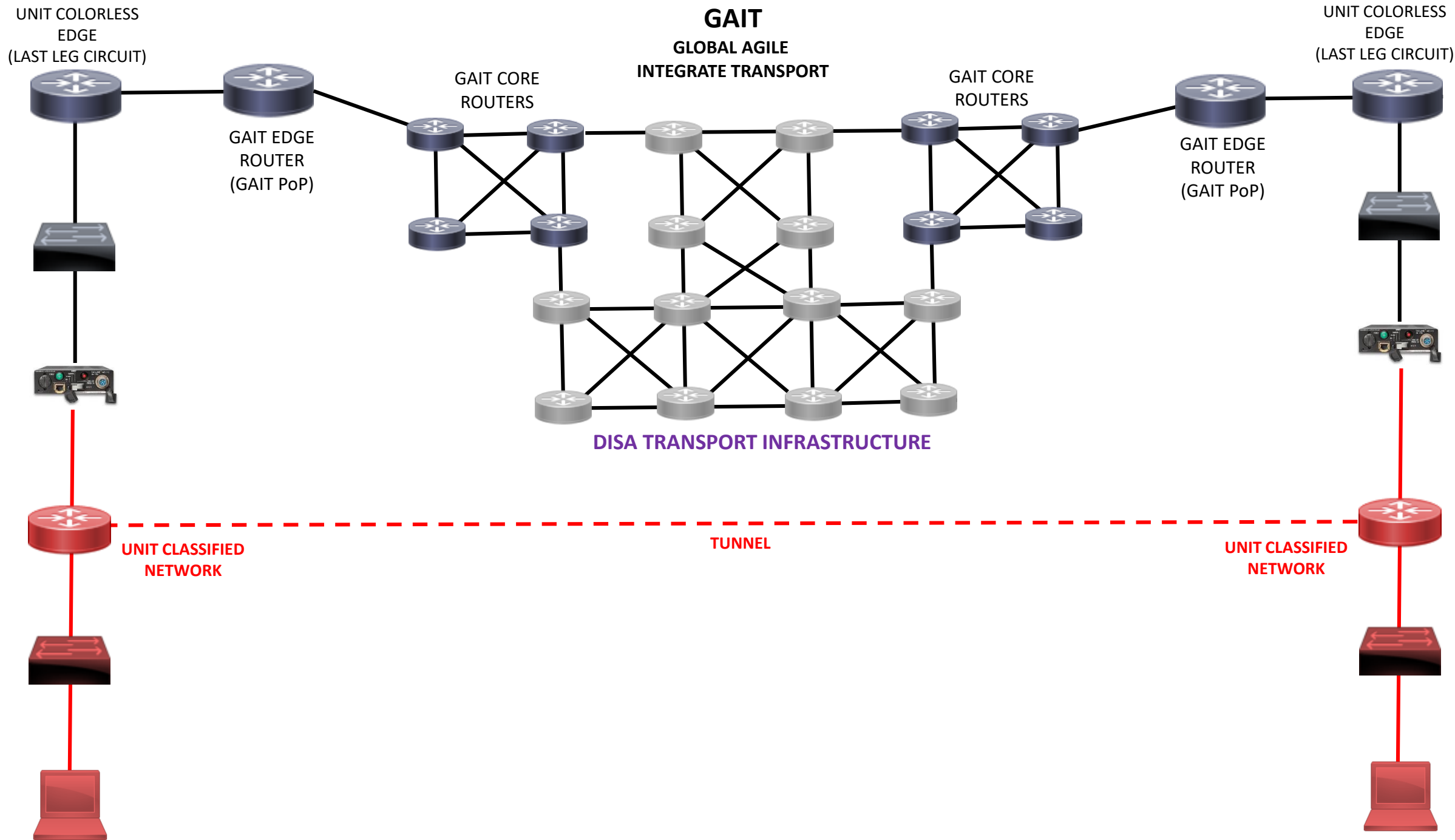
- **Configuration**

```
R20(config)#ip cef
R20(config)#mpls label protocol ldp
R20(config)#mpls ldp router-id loopback0 force
R20(config)#mpls label range 20000 20999
R20(config)#mpls ip
R20(config)#int g0/0
R20(config-if)#mpls ip
```

- **Verification:**

- Show mpls interface
- Show mpls ldp discovery
- Show mpls ldp neighbor
- Show mpls ldp bindings
- Show mpls forwarding-table
- Show mpls ip binding
- Show ip cef x.x.x.x
- Traceroute x.x.x.x (notice MPLS: Label XX in output)

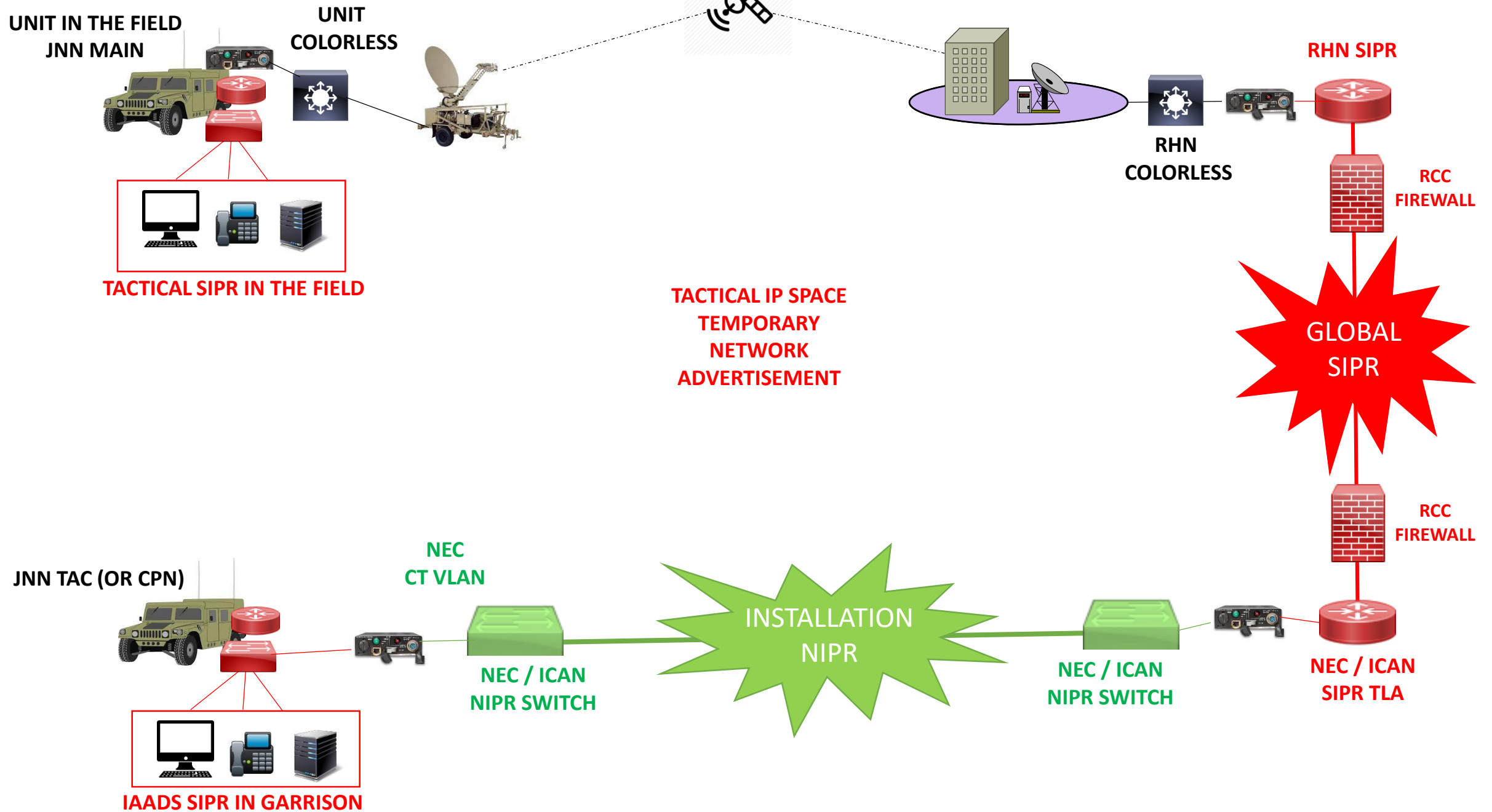




# Installation As A Docking Station (IAADS)

## What does IaaDS include?

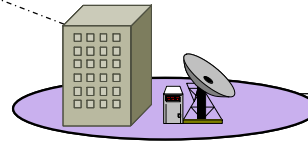
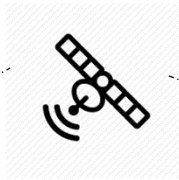
- Installation connection for voice, data, and video pass through (i.e. a docking station)
- All mission command systems (i.e. CPOF, BCCS, WIN-T, DCGS-A, IFS, Chat, VTC, VoIP, JNN, TCN, CPN, etc...)
- Support for Enterprise Identity, Authentication, and Collaborative Services
- Minimum SIPRNET and NIPRNET Transport
- Objective JWICS and Coalition Transport
- Allows units at the home station to connect to their tactical assets in the field without dedicating an assemblage (JNN, CPN, TCN) to providing transport in garrison.



UNIT IN THE FIELD



UNIT  
COLORLESS



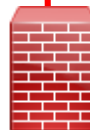
RHN  
COLORLESS



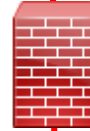
RHN SIPR



RCC  
FIREWALL



RCC  
FIREWALL



NEC / ICAN  
SIPR TLA



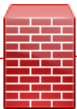
NEC / ICAN  
NIPR SWITCH



NEC / ICAN  
NIPR SWITCH



NEC  
CT VLAN



IAADS SIPR IN  
GARRISON



GLOBAL SIPR  
WEB  
RESOURCES  
(AKO-S, SIPR WEBMAIL  
JIST, INTELINK)

IAADS SIPR IN  
GARRISON



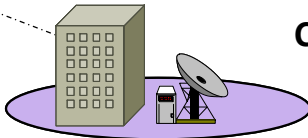
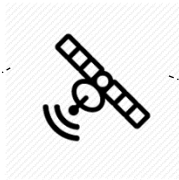
TACTICAL SIPR IN THE FIELD

TACTICAL IP SPACE  
PERMANENT  
NETWORK  
ADVERTISEMENT

UNIT IN THE FIELD



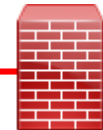
UNIT  
COLORLESS



RHN  
COLORLESS



RHN SIPR



RCC  
FIREWALL



GLOBAL  
SIPR



TACTICAL SIPR IN THE FIELD

TACTICAL IP SPACE  
PERMANENT  
NETWORK  
ADVERTISEMENT



GAIT  
TRANSPORT



BGN  
NOC



MISSION  
PARTNERS



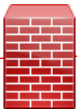
OTHER RHNs



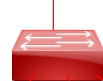
INSTALLATION  
(LOCAL)  
GAIT  
PoP



UNIT  
GAIT  
LAST-LEG  
CIRCUIT  
(COLORLESS)



IAADS SIPR IN  
GARRISON



IAADS SIPR IN  
GARRISON



GLOBAL SIPR  
WEB  
RESOURCES  
(AKO-S, SIPR WEBMAIL  
JIST, INTELINK)



RCC  
FIREWALL



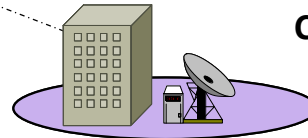
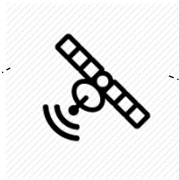
NEC / ICAN  
SIPR TLA



UNIT IN THE FIELD



UNIT  
COLORLESS



RHN  
COLORLESS



RHN SIPR



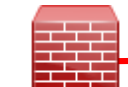
RCC  
FIREWALL

GLOBAL  
SIPR



GLOBAL SIPR  
WEB  
RESOURCES  
(AKO-S, SIPR WEBMAIL  
JIST, INTELINK)

RCC  
FIREWALL



NEC / ICAN  
SIPR TLA



BGN  
NOC



MISSION  
PARTNERS



OTHER RHNs



GAIT  
TRANSPORT

INSTALLATION  
(LOCAL)  
GAIT  
PoP



UNIT  
GAIT  
LAST-LEG  
CIRCUIT  
(COLORLESS)



TACTICAL IP SPACE  
PERMANENT  
NETWORK  
ADVERTISEMENT

CX-J



TAC SIPR

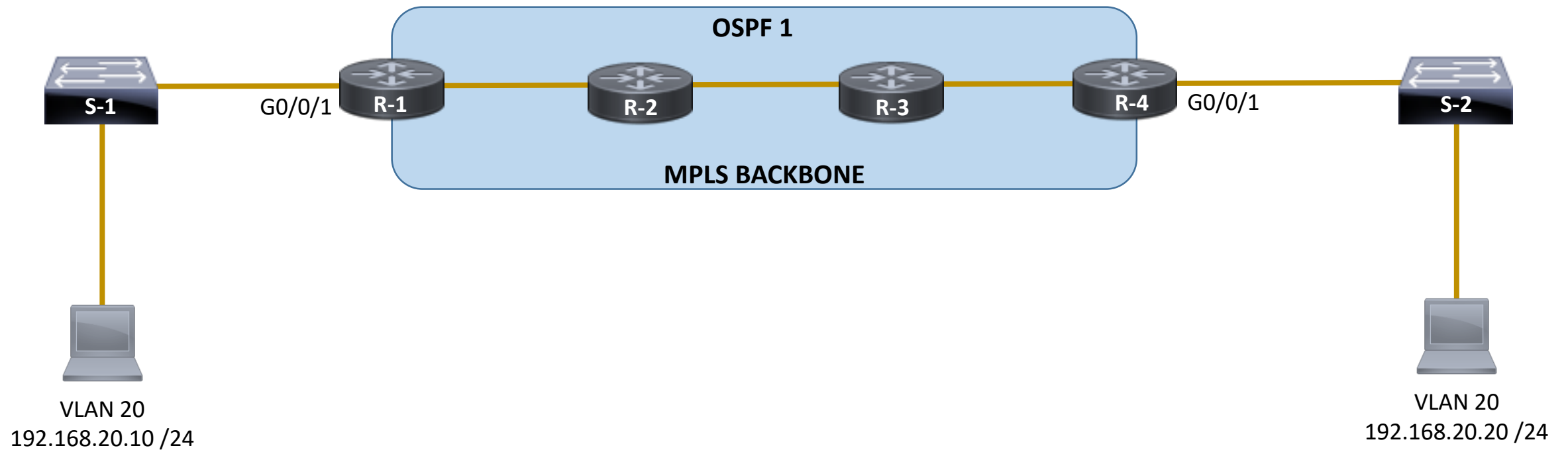


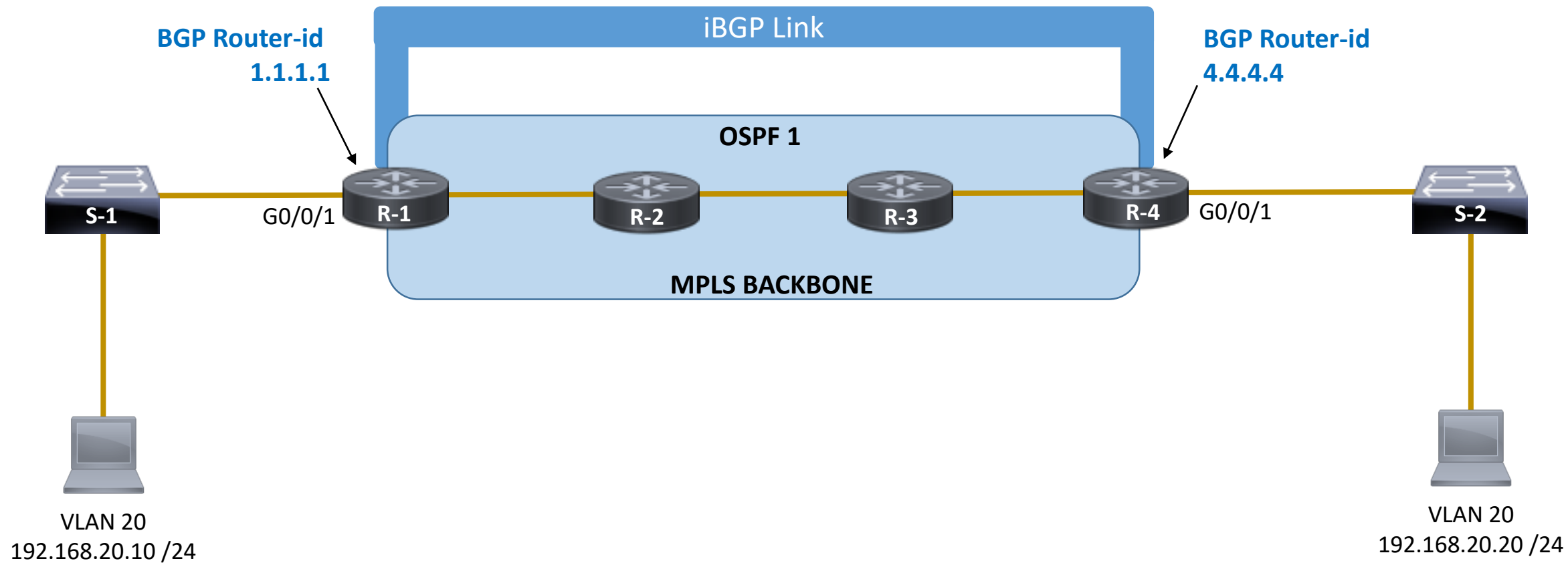
CX-K

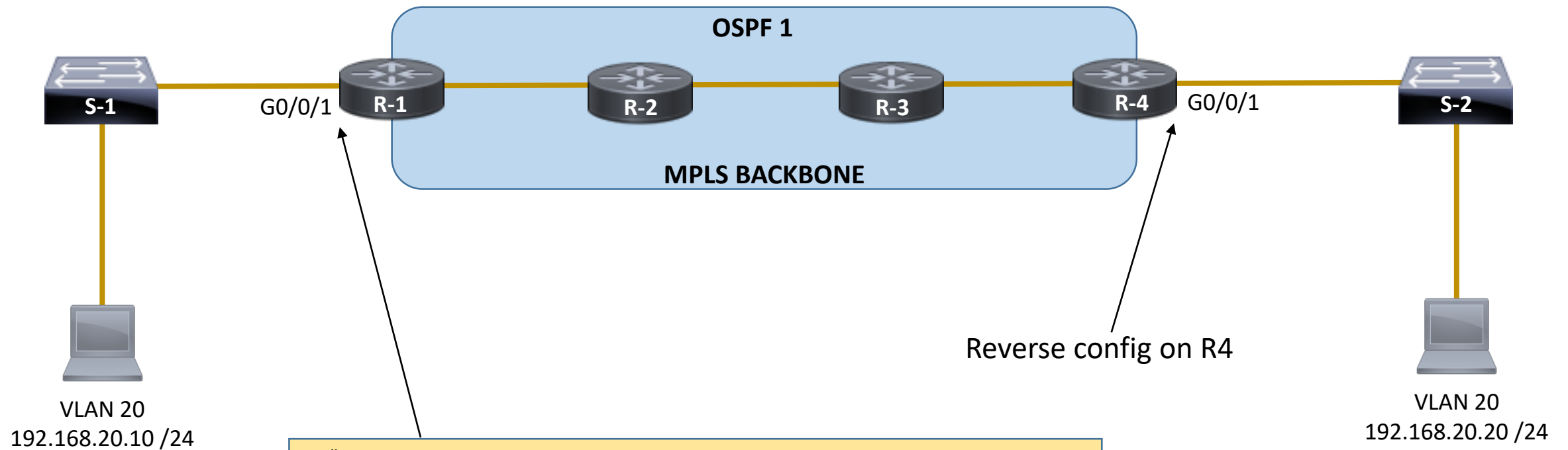


TACTICAL SIPR IN THE FIELD

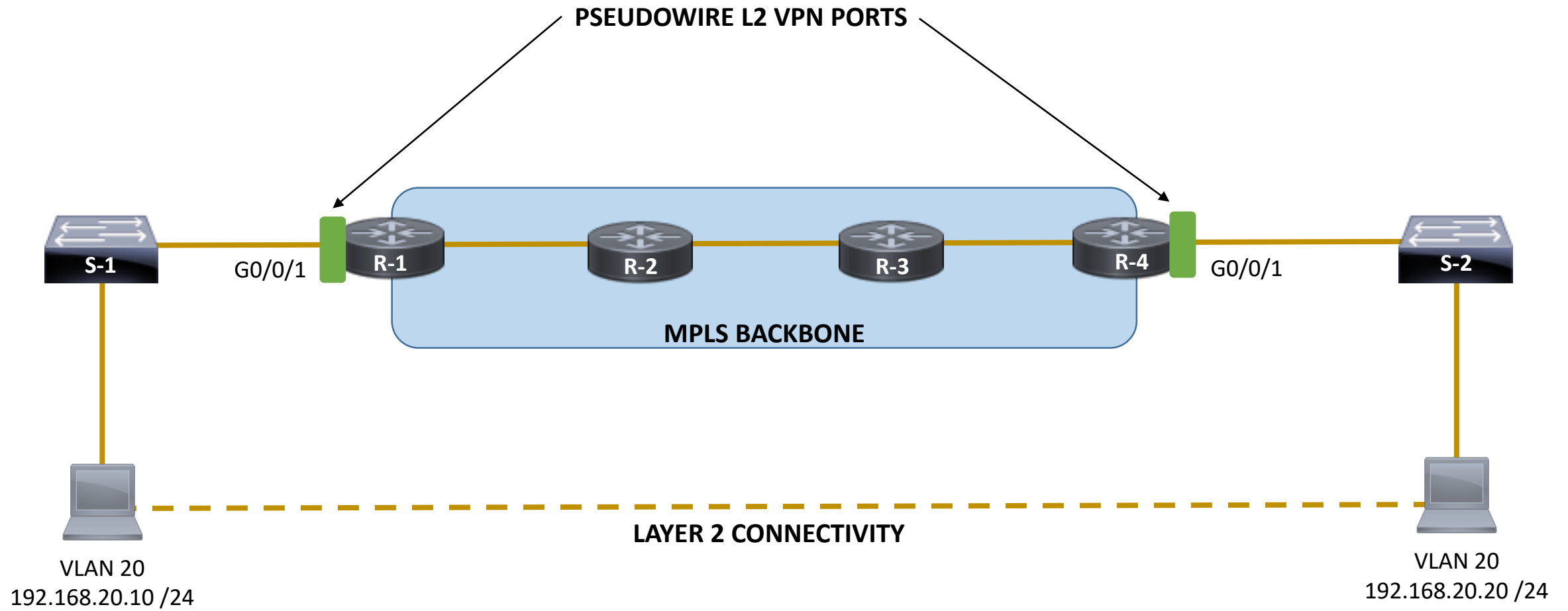


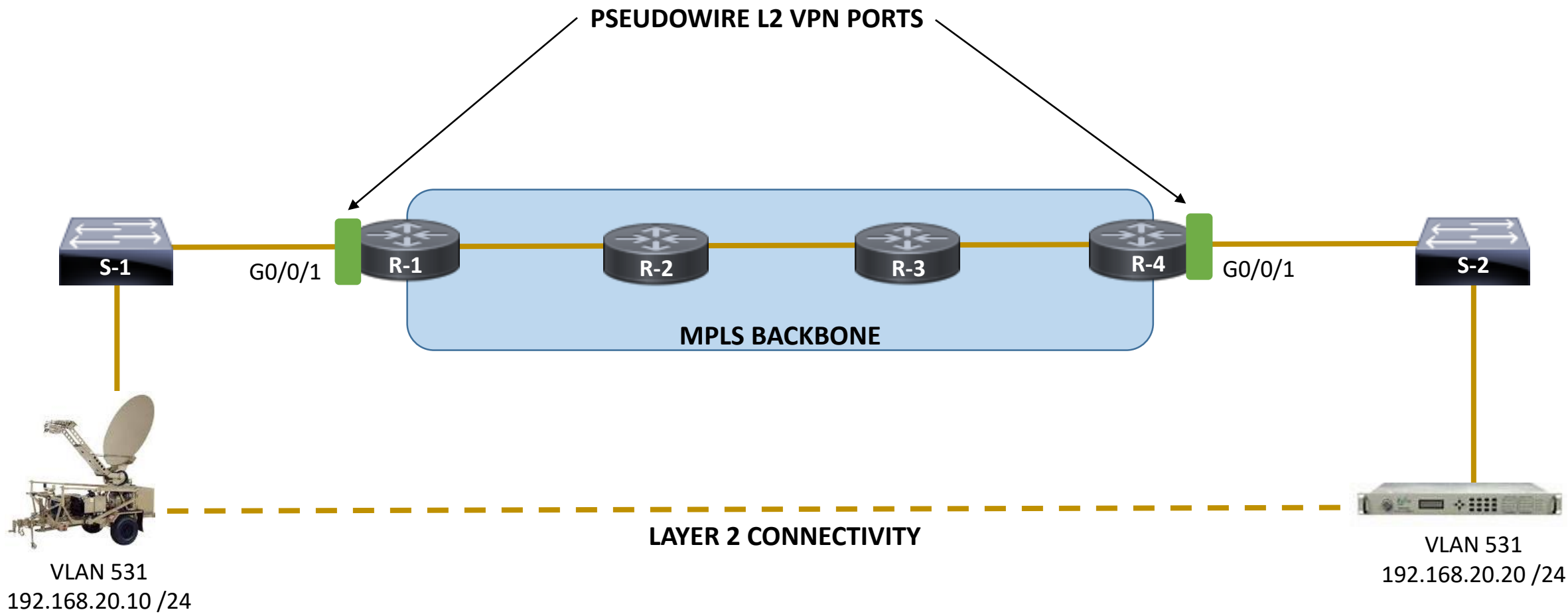


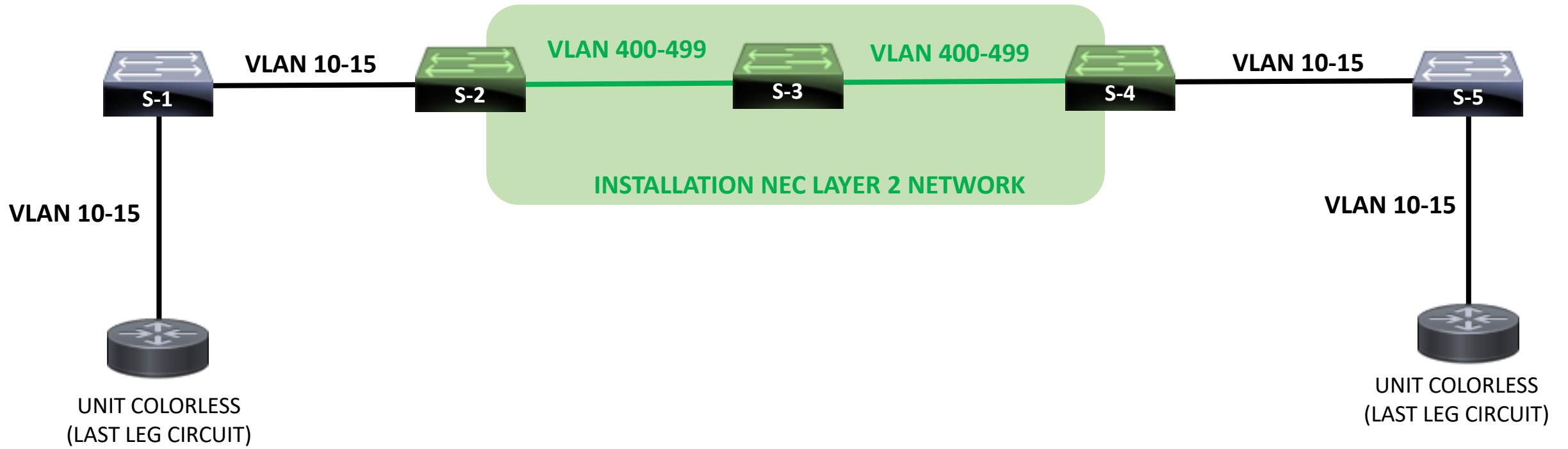




```
R1#  
!  
Pseudowire-class L2_CKT  
Encapsulation mpls  
!  
Int g0/0/1  
No ip address  
xconnect 4.4.4.4 100 encapsulation mpls pw-class L2_CKT
```



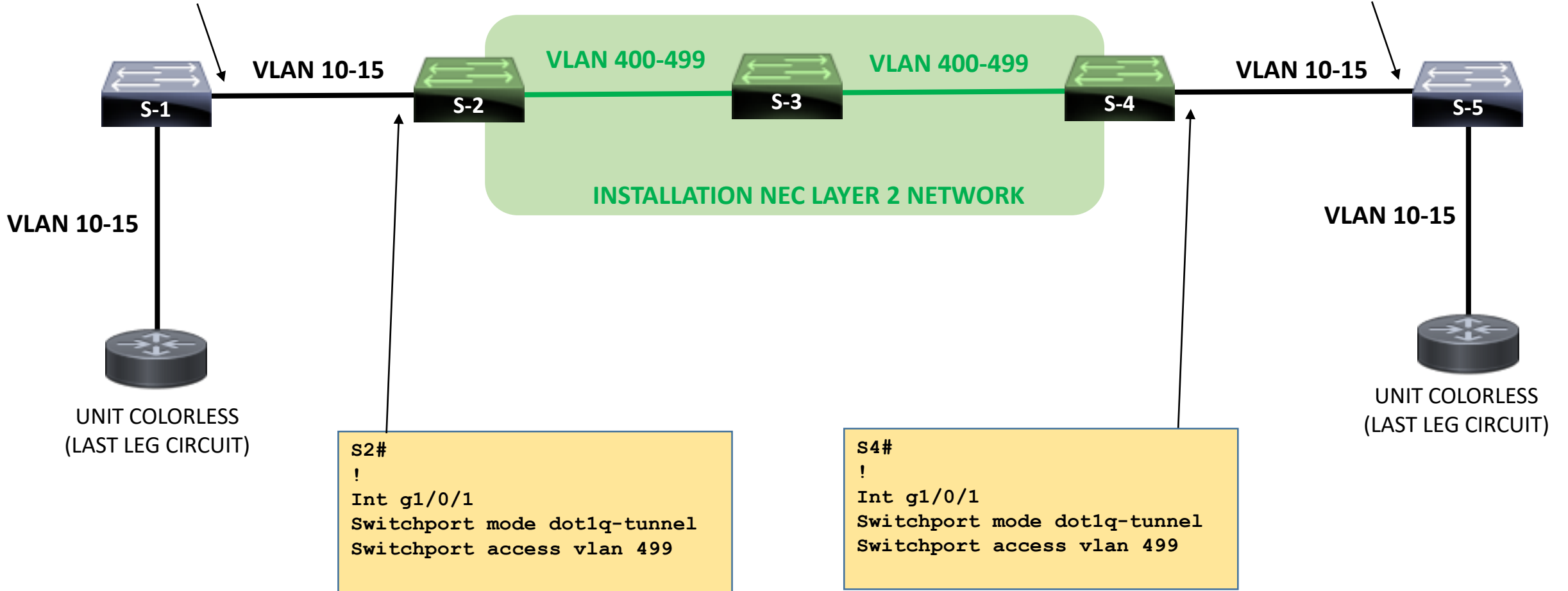




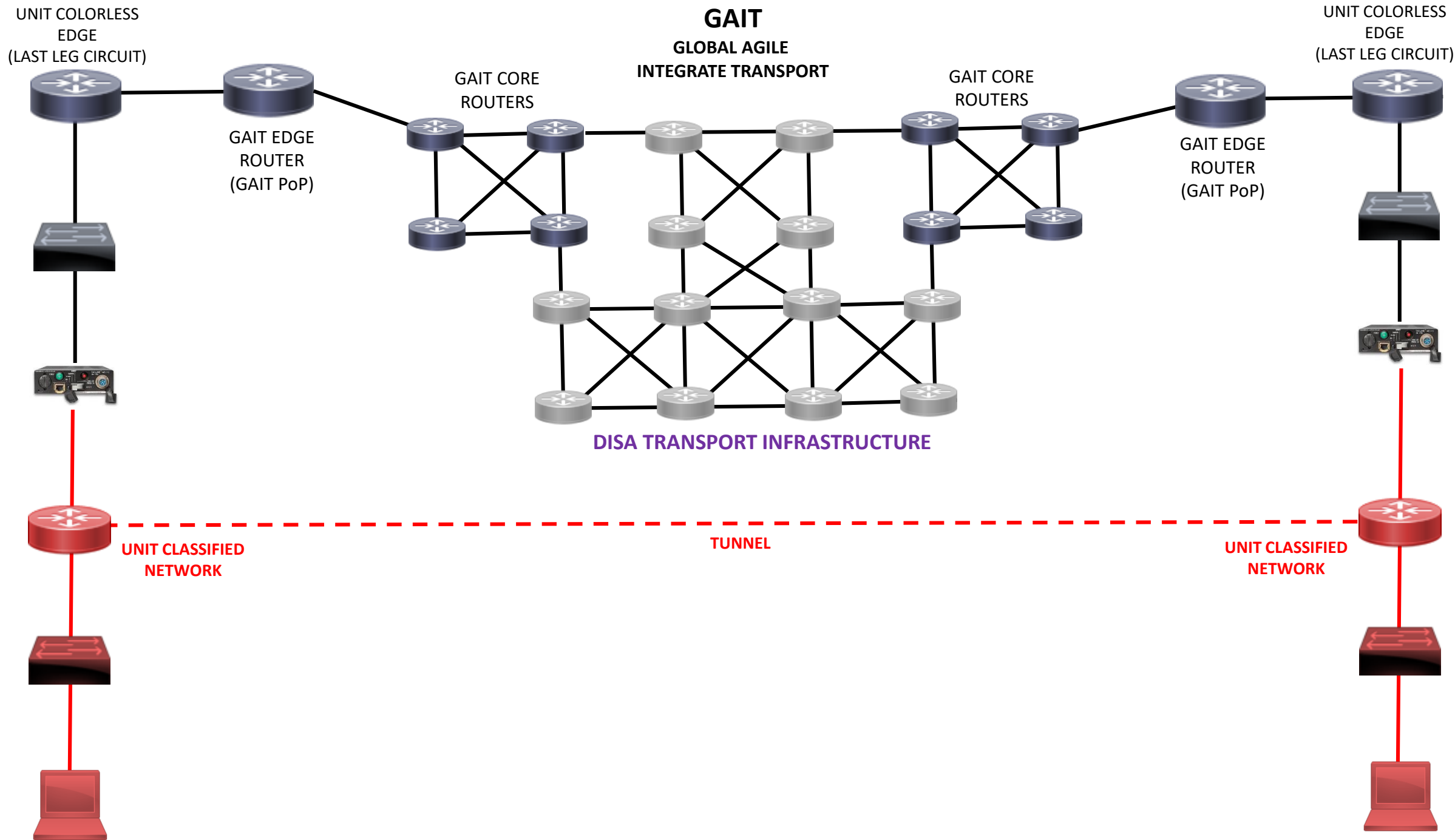
```
S1#  
!  
Int g1/0/24  
Sw mode trunk  
Sw trunk allow vlan 10-15
```

## "Q-in-Q" DOT1Q-TUNNELING

```
S5#  
!  
Int g1/0/24  
Sw mode trunk  
Sw trunk allow vlan 10-15
```







# NETWORK OPERATIONS

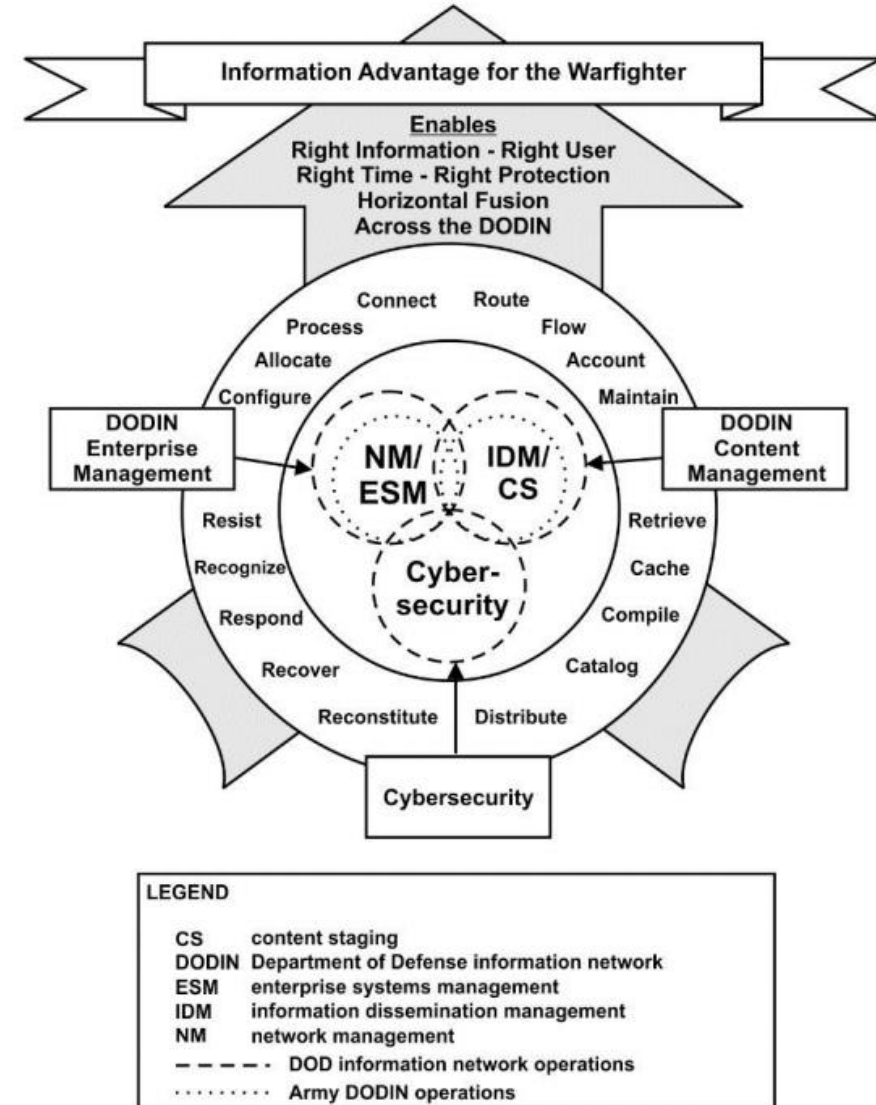
## ATP 6-02.71

### TECHNIQUES FOR DEPARTMENT OF DEFENSE INFORMATION NETWORK OPERATIONS

### DoDIN Operations Operational Construct

Replaces FMI 6-02.71 (2009)

\*\*Expected to be published June 2016



# NETWORK OPERATIONS

## **ATP 6-02.60**

TECHNIQUES FOR WARFIGHTER  
INFORMATION NETWORK-TACTICAL  
(WIN-T)

- INC1 & 2 Overview
- System Descriptions
- Management
- Interoperability
- Employment
- Architecture
- Definitions

# NETWORK OPERATIONS

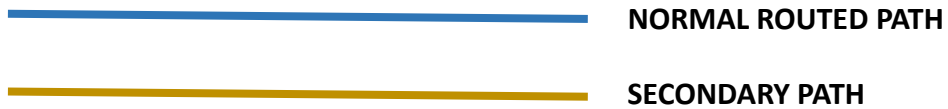
## Network Governance

- Risk Management Framework (RMF)
- Security Technical Implementation Guide (STIG)
- Interim Approval to Connect (IATC)
- Interim Authorization to Operate (IATO)
- Interim Authorization to Test (IATT)
- Approval to Connect (ATC)
- Approval to Operate (ATO)
- Joint Interoperability Test Command (JITC)
- Security Requirements Guide (SRG)
- Telecommunications Service Order (TSO)
- Telecommunications Service Request (TSR)
- Designated Accrediting Authority (DAA)
- Information Assurance Vulnerability Management (IAVM)

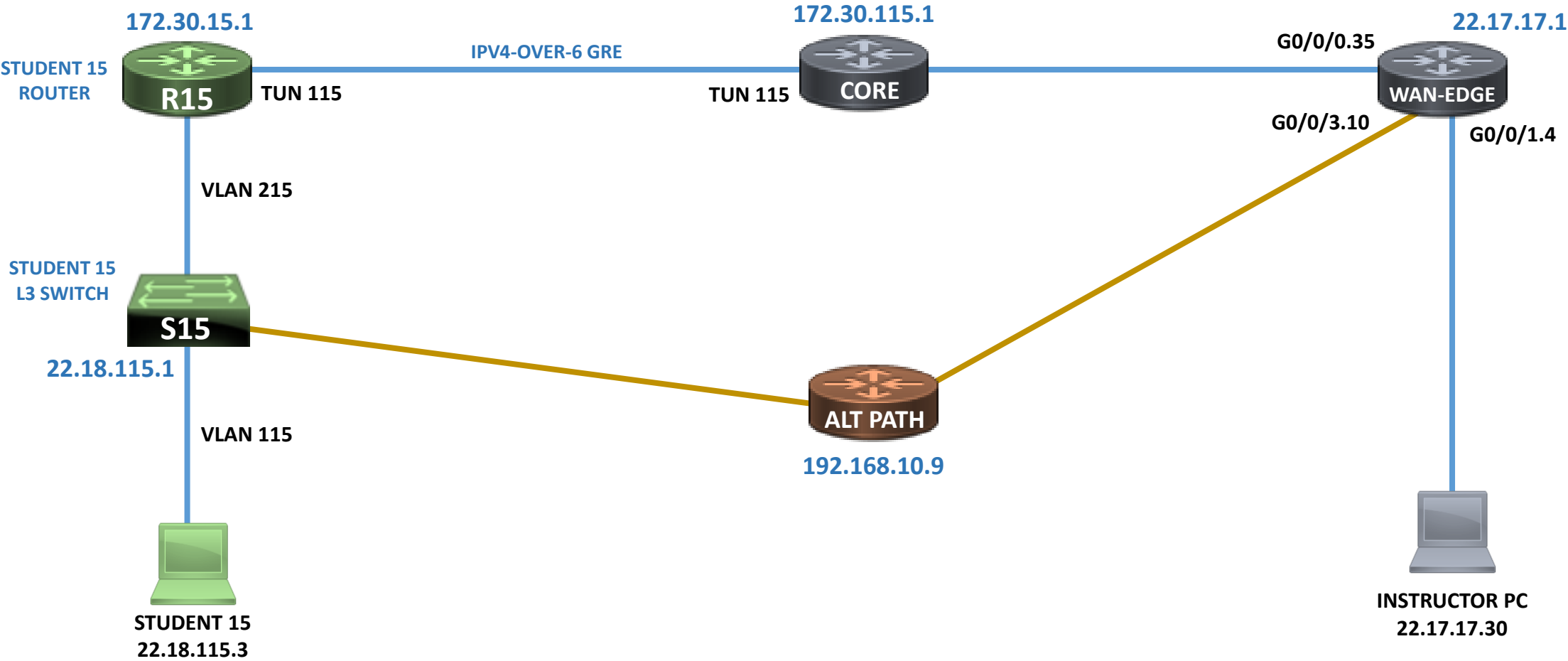
# NETWORK OPERATIONS

## FCAPS

Fault	<ul style="list-style-type: none"><li>• Accurate fault localization leads to rapid resolution minimizing service outage</li></ul>
Configuration	<ul style="list-style-type: none"><li>• Through automated configuration functions, elements are provisioned in bulk, immediately ready for service</li></ul>
Accounting	<ul style="list-style-type: none"><li>• Usage account details are collected and stored for each subscriber, each business and each application</li></ul>
Performance	<ul style="list-style-type: none"><li>• Remotely monitor vital statistics of thousands of elements receiving alarms at critical performance and Capability thresholds</li></ul>
Security	<ul style="list-style-type: none"><li>• Subscriber and device identity is authenticated before network admission; security breaches are logged and alarmed</li></ul>



Policy-based routing allows an administrator to control traffic in accordance with specific configurations rather than let the path be determined by the routing table.



```
Ip access-list extended TRAFFIC
```

```
Permit ip host 22.17.17.30 host 22.18.115.1
```

```
Deny ip any
```

```
Route-map CONTROL-1
```

```
Match ip address TRAFFIC
```

```
Set ip next-hop 192.168.10.9
```

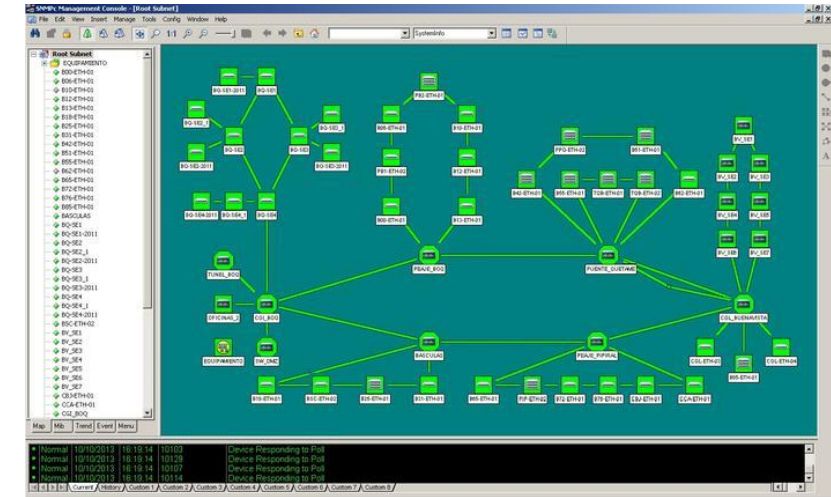
```
Int g0/0/1.4
```

```
Ip policy route-map CONTROL-1
```

# PERFORMANCE MANAGEMENT

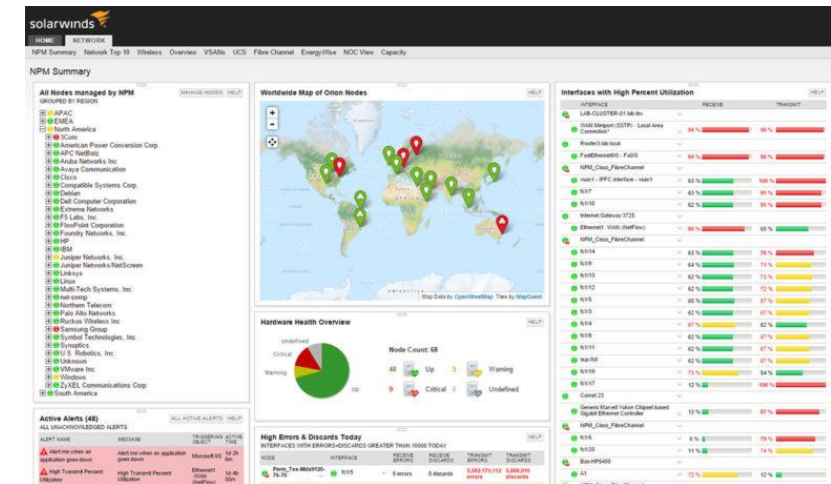
## Performance Management Knowledge Areas

- Capacity Planning
- Availability
- Utilization
- Latency



## Performance Management Tools

- ICMP and SNMP
- NetFlow

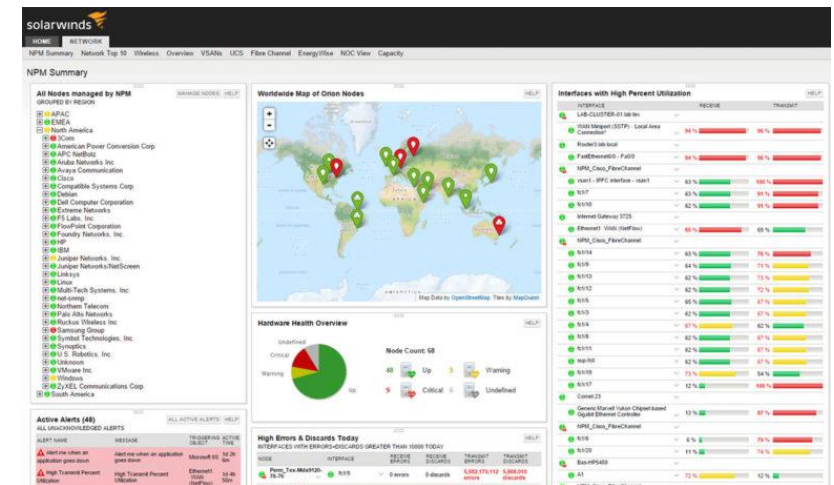
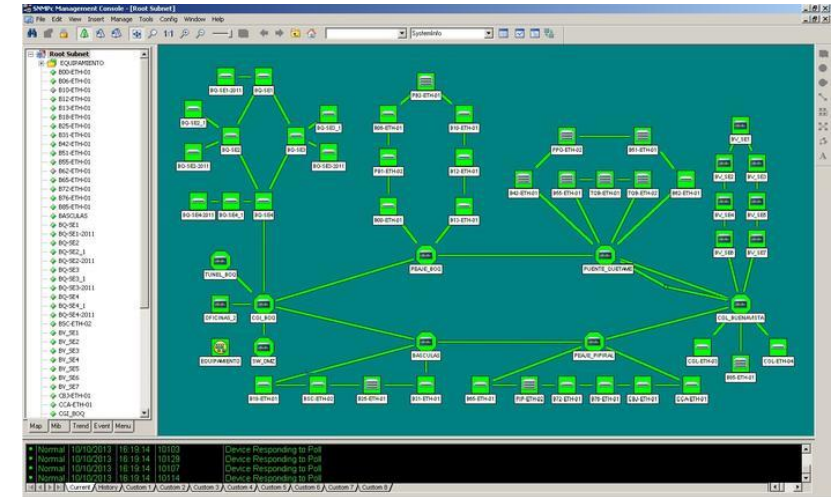




# PERFORMANCE MANAGEMENT

## Capacity Planning

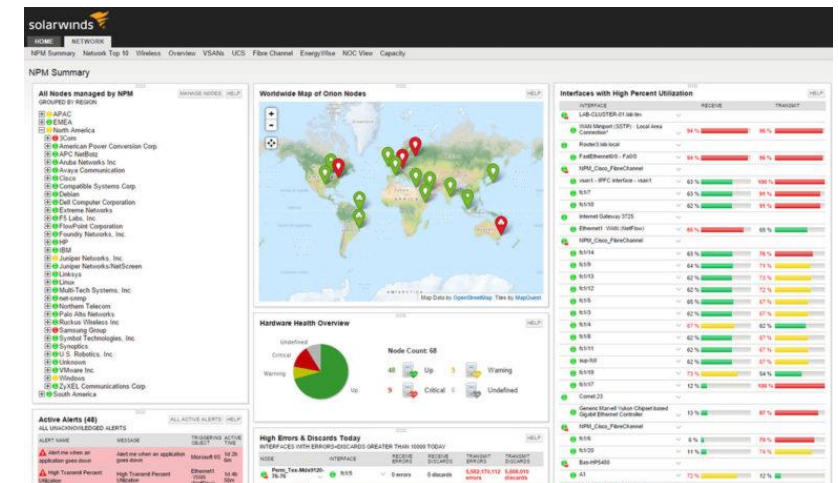
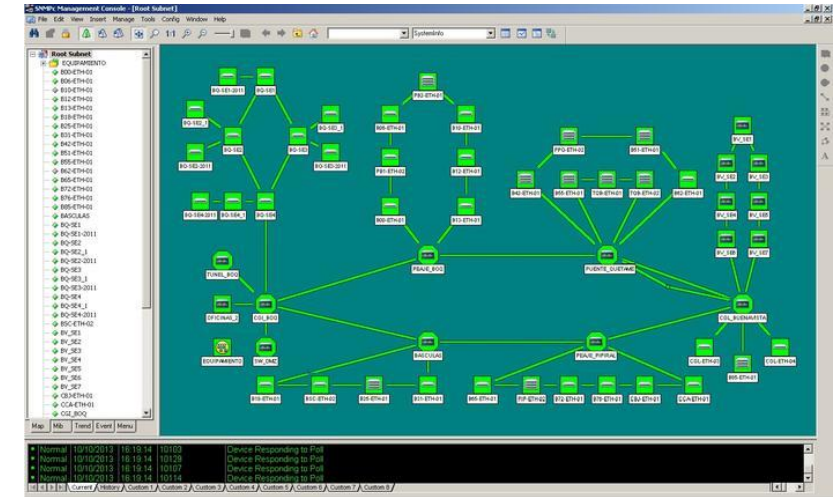
- What is the capacity of the network?
  - Network Boundary Interfaces
  - Interior Network Segments
  - Provisioned Network Services
  - External & Internal sourcing
- Legitimate Traffic – traffic that is related to operations
- Inappropriate Traffic – traffic that is not related to operations
- Unwise Traffic – poorly managed traffic
- Oversubscription?



# PERFORMANCE MANAGEMENT

## Availability

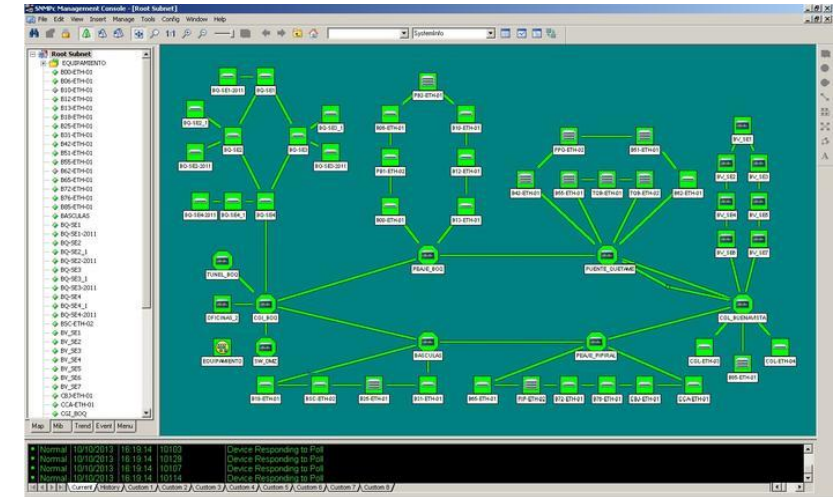
- Network resources are available for utilization
  - Services
  - Bandwidth
- Primary paths
- Alternate paths
  - Backup
  - Load balance/load share
- Reliability
- What can effect availability?



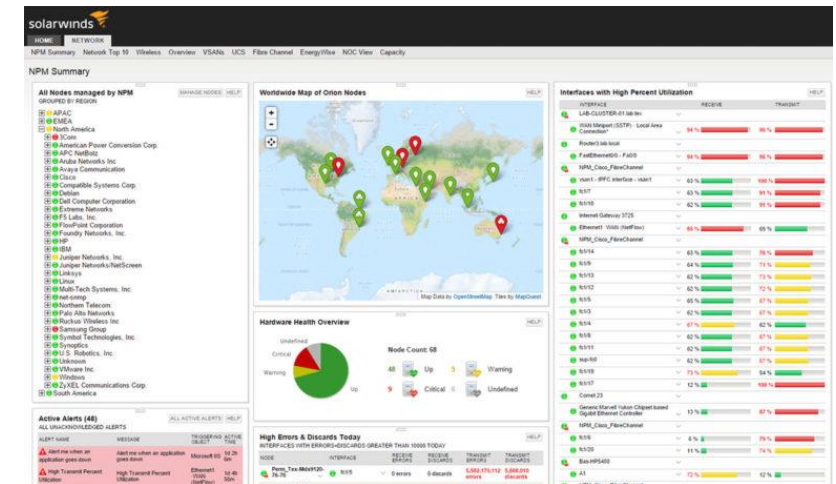
# PERFORMANCE MANAGEMENT

## Utilization

- Load placed on network resources
- Use of services
- Network segment traversal
- Bandwidth consumption
- What are some concerns with utilization?



LEGITIMATE / INAPPROPRIATE / UNWISE

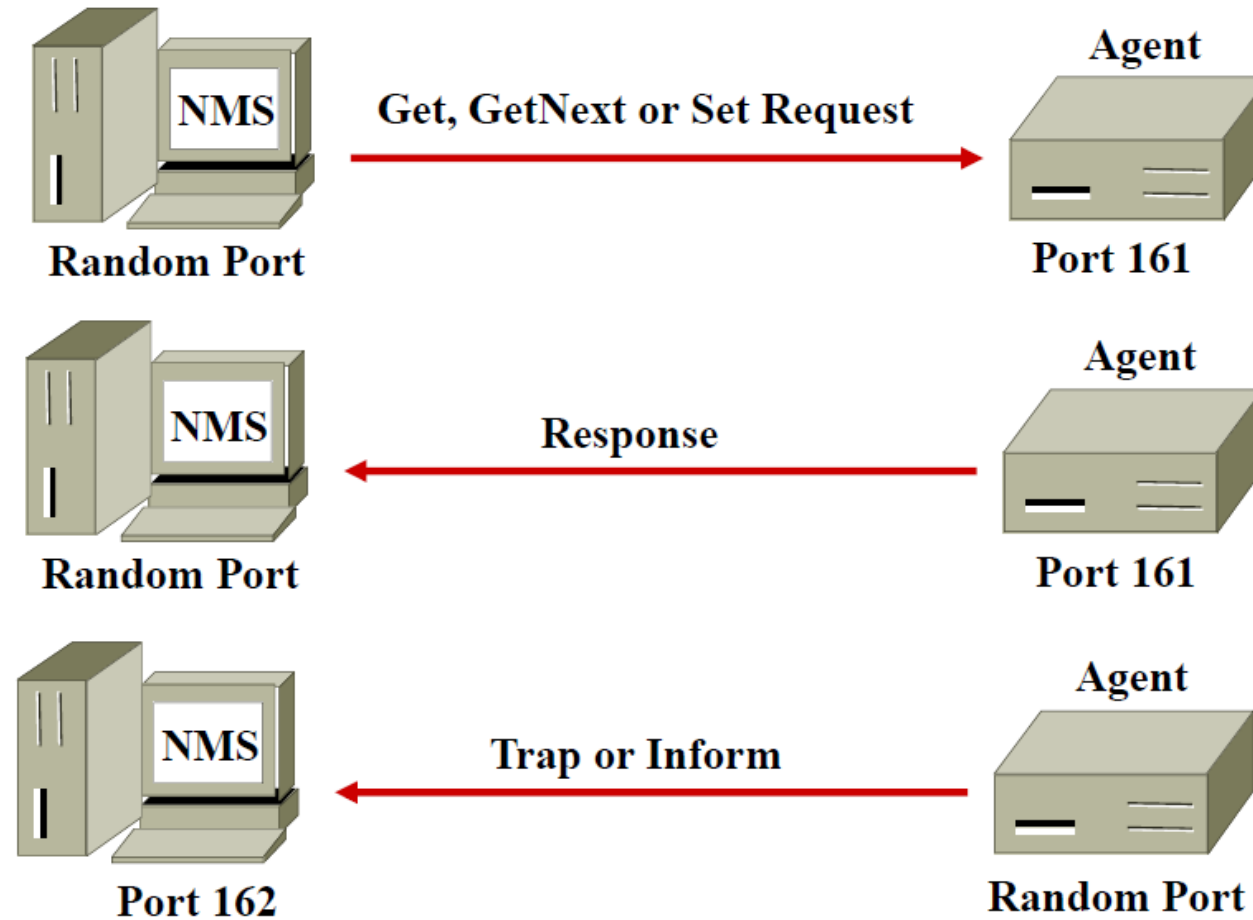


# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

- SNMP is an application layer protocol. It is designed to be platform independent
- Typically SNMP agents listen on UDP port 161
- Asynchronous traps are typically received by NMS on UDP port 162
- Default ports and behavior can be modified on both NMS and Agents
- RFC 3430 Defines methods for implementing SNMP over TCP
  - Intent of being to support large size data

# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## SNMP Traffic



# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## SNMP Versions

- SNMPv1
  - Not secure
  - Poor performance
- SNMPv2c
  - Not secure
  - Better performance (getBulk)
- SNMPv3
  - Secure
  - High Performance

# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## SNMPv2c

- Includes the basic functions of SNMPv1 & can co-exist with SNMPv1
- It is defined by the standards: RFCs 2578, 2579, 2580, 3416, 3417, 3418, Standard 58 & 62.
- Includes four new message types
- Allows retrieval of large amounts of management information using fewer network resources (GetBulk)
- The “C” stands for community-based security
- SNMPv2c Protocol Data Unit Messages include:
  - SNMPv1 PDUs: Get, GetNext, Set, GetResponse, Traps
  - Four new PDUs: GetBulk, Notification, Inform, and Reports.

# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## SNMPv3 Security Features:

- Message Integrity
  - checks against message tampering that could have occurred during transit
- Authentication
  - checks and verifies message is from a valid source
- Encryption
  - Protects message from being viewed by an unauthorized source if intercepted



# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## SNMPv3 Security Features:

Level	Authentication Mechanism	Encryption Support	Process
<b>noAuthNoPriv</b>	Username	No	Checks username match for authentication
<b>authNoPriv</b>	MD5 or SHA	No	Authenticates through Hashed Message Authentication Code (HMAC-MD5 or HMAC-SHA)
<b>authPriv</b>	MD5 or SHA	DES, 3DES AES	Authenticates the same as authNoPriv and encrypts using 56 bit DES encryption

# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## Configuration Example:

### Version 2c

```
snmp-server community n3tm@n RO  
snmp-server community n@mt3n RW
```

### Version 3

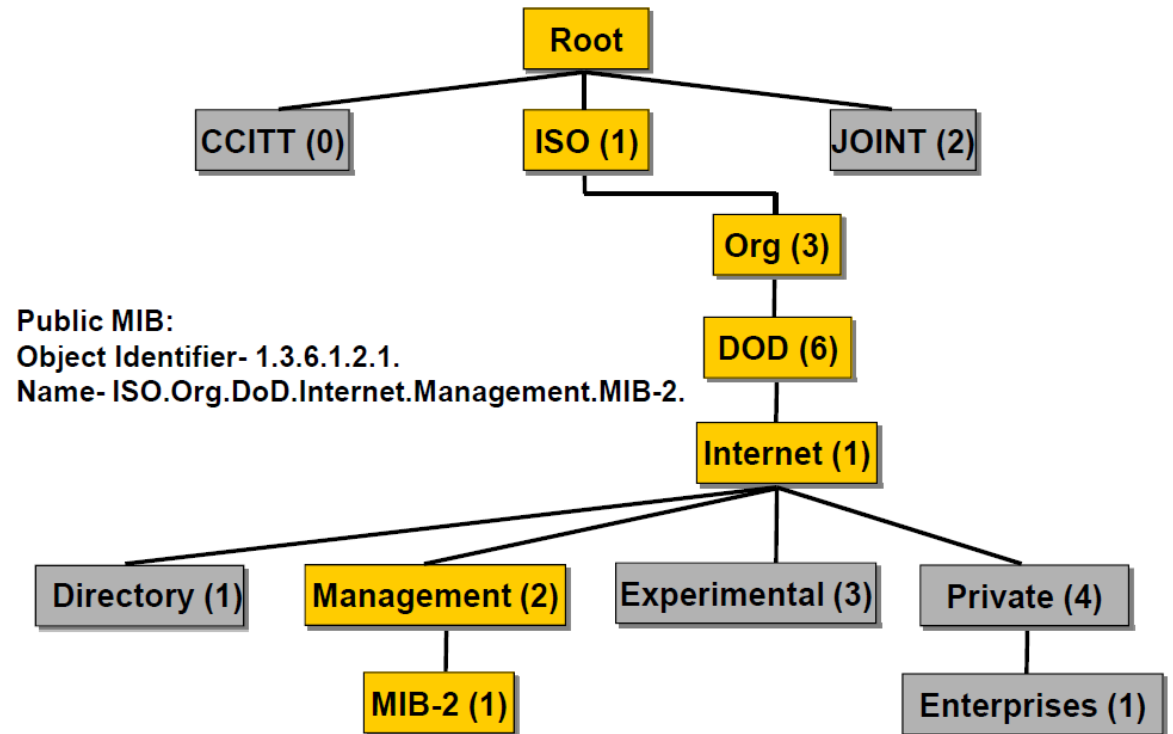
```
snmp-server engineID local 1234567890 (must be configured first)  
snmp-server group NETOPS v3 priv write NETMAN  
snmp-server user NETADMIN NETOPS v3 auth sha a-pass123 priv aes 128 e-pass123  
snmp-server view NETMAN iso included  
snmp-server host 22.227.38.2 version 3 priv NETOPS
```

# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## Management Information Base (MIB)

- Structured Hierarchy of Information
  - Uses Structure of Management Information
  - Defines the structure and definition of Object Identifiers (OID)
  - Collection of OIDs supported by a vendor

1.3.6.1.2 (ISO, Org, DoD, Internet, Mgmt)



# SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

## OBJECT IDENTIFIER (OID) Data Types:

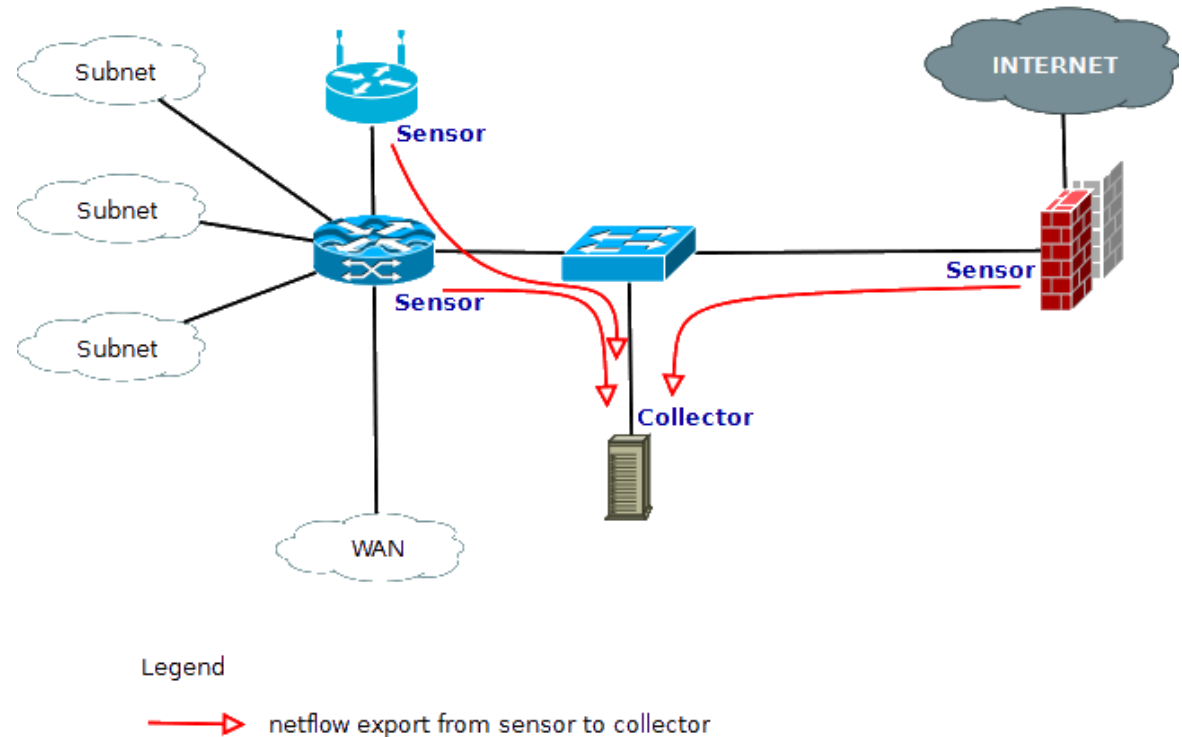
- **INTEGER** – 32 bit number, provides status (up/down, full, critical)
- **OCTET STRING** – bytes used to represent string of text/information
- **COUNTER** – 32 bit number, 0 - 4,294,967,295, counts up and rolls over
- **OBJECT IDENTIFIER** – OID string, *1.3.6.1.4.1.9 (What OID is this?)*
- **GAUGE** – 0 - 4,294,967,295, counts up and down
- **TIME TICKS** – measures time in one hundredths of a second
- **IP ADDRESS** – represents an IP address
- **NETWORK ADDRESS** – represents a network address

# PERFORMANCE MANAGEMENT

## NetFlow Performance

- How traffic is moving through a network
- Aggregate flows
  - Per segment (Distribution, Core)
  - Network Boundary Interfaces
- End to End flows
  - Application specific
  - System specific
  - Full path
- Identity of traffic types
  - (http, smtp, snmp, dns, etc...)
- Points of congestion

## Netflow - Deployment Diagram

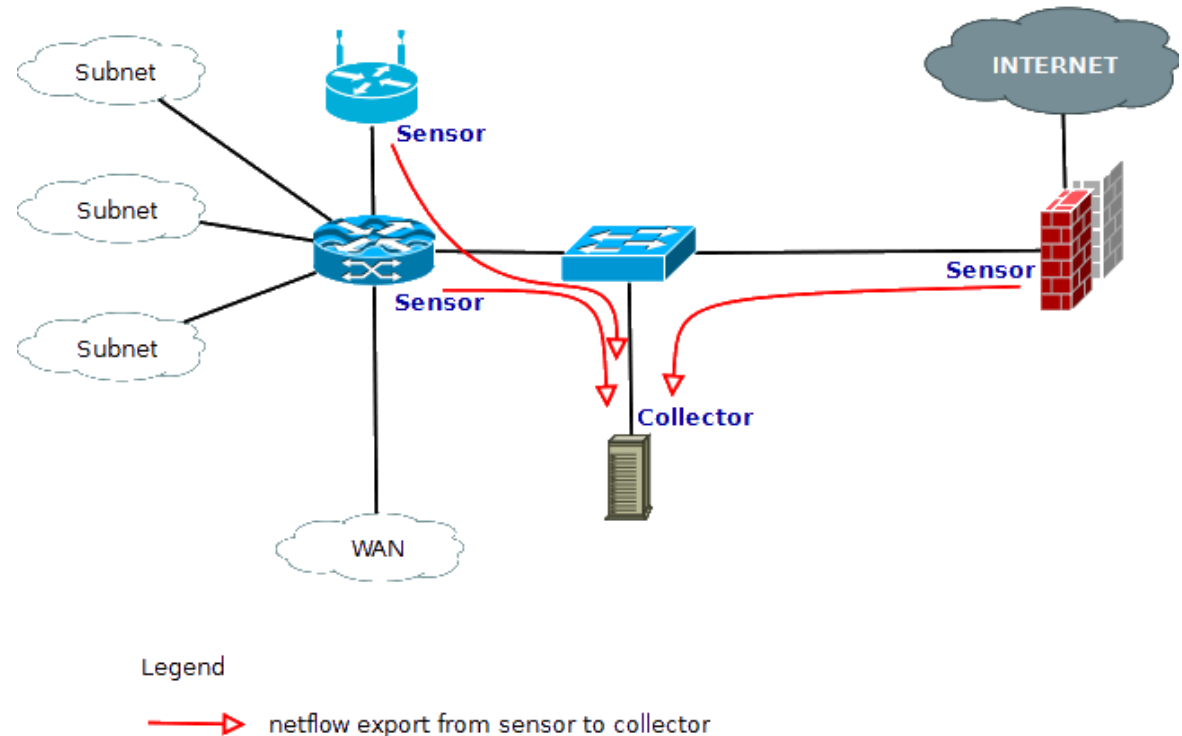


# PERFORMANCE MANAGEMENT

## NetFlow Capabilities

- Ability to characterize traffic from applications and users
- Understand the traffic patterns
- Provide a holistic view into bandwidth utilization and WAN traffic
- Support CBQoS validation and performance monitoring
- Network traffic forensics
- Aid in compliance reporting

**Netflow - Deployment Diagram**



# PERFORMANCE MANAGEMENT

## NetFlow Versions

- NetFlow v1 was originally introduced in 1990 and has since evolved to NetFlow version 9.
- Today, the most common versions are v5 and v9.
- UDP Ports
  - 2055
  - 2056
  - 4432
  - 4739
  - 9995
  - 9996
  - 6343

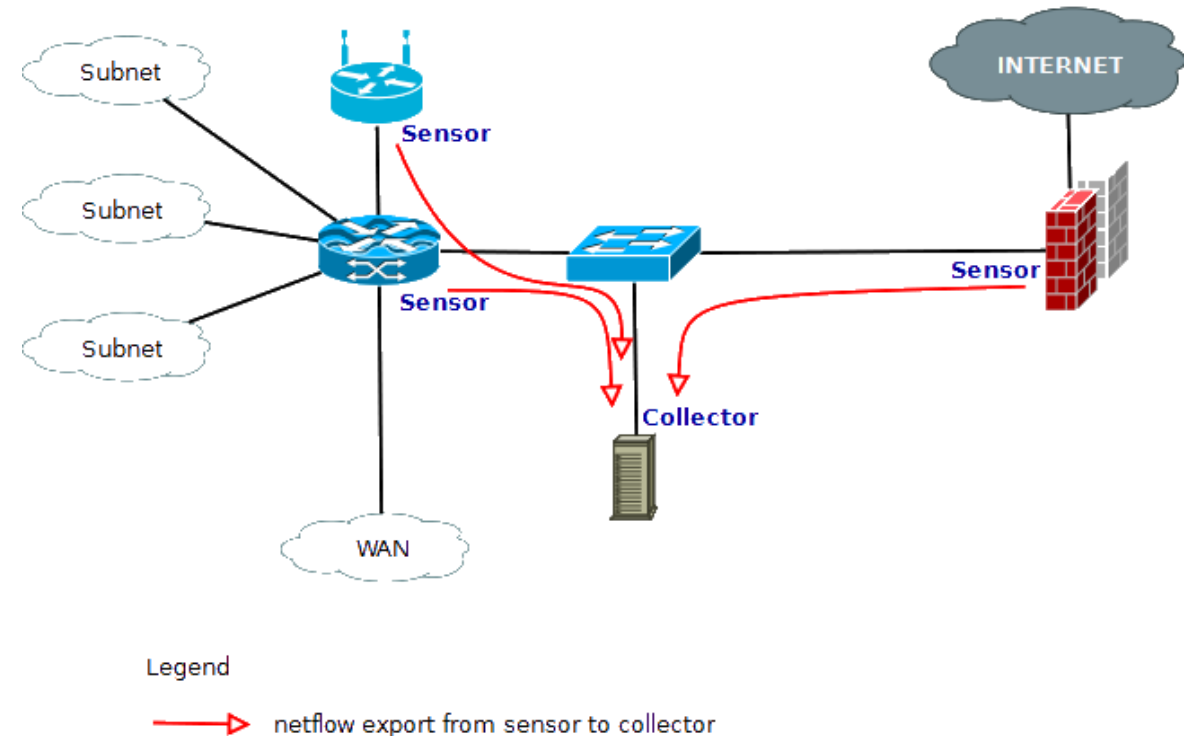
Version	Comment
<b>v1</b>	First implementation, now obsolete, and restricted to IPv4 (without IP mask and AS Numbers).
<b>v2</b>	Cisco internal version, never released.
<b>v3</b>	Cisco internal version, never released.
<b>v4</b>	Cisco internal version, never released.
<b>v5</b>	Most common version, available (as of 2009) on many routers from different brands, but restricted to IPv4 flows.
<b>v6</b>	No longer supported by Cisco. Encapsulation information.
<b>v7</b>	Like version 5 with a source router field. Used on Cisco Catalyst switches.
<b>v8</b>	Several aggregation form, but only for information that is already present in version 5 records
<b>v9</b>	Template Based, available (as of 2009) on some recent routers. Mostly used to report flows like IPv6, MPLS, or even plain IPv4 with BGP nexthop.
<b>v10</b>	aka IPFIX, IETF Standardized NetFlow 9 with several extensions like Enterprise-defined fields types, and variable length fields.

# PERFORMANCE MANAGEMENT

## Network flow application to CBQoS

- Identify bottle necks
- View of traffic performance
- Identify network segments for QoS treatment
- Validation of QoS implementation

**Netflow - Deployment Diagram**





# PERFORMANCE MANAGEMENT

## Network flow application to Security and Troubleshooting

- Provides accounting of network activity 24x7
- Reduction of Mean Time To Know (MTTK)
- Provides “What is happening now” perspective
- Provides interior network picture
- Detection of attacks that have no signature
- Provides Isolation of network communications end to end

**Netflow - Deployment Diagram**

