



# Key Principles for ML Systems

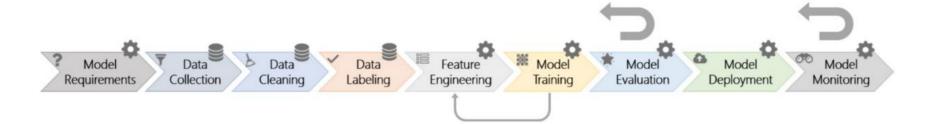
#### **Useful Resources**



- 1. "The ML Test Score: A Rubric for ML Production Readiness and Technical Debt Reduction" (2017) Breck *et al.* <u>IEEE</u> <u>International Conference on Big Data</u> (Google)
- 2. "Software Engineering for Machine Learning: A Case Study" (2019) Amershi *et al.* (Microsoft)



### **End-to-End Pipelines**



Automation of all stages of the ML workflow

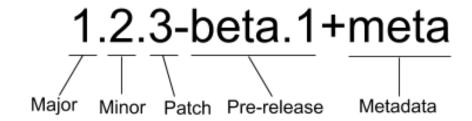


## Reproducibility

- Training is reproducible
- Every model specification undergoes a code review and is checked into a repository
- Models can be quickly and safely rolled back to a previous serving version



### Versioning



- Each model is tagged with a provenance tag that explains with which data it has been trained on and which version of the model
- Each dataset is tagged with information about where it originated from and which version of the code was used to extract it (and any related features).



## **Testing**



- The full ML pipeline is integration tested
- All input feature code is tested
- Model specification code is unit tested
- Model quality is validated before attempting to serve it



#### Infrastructure



- Models are tested via a shadow and/or canary process before they enter production serving environments
- Monitor the model performance



## Run Through the Checklist

It's also useful to observe the links and dependencies across different best practices:

- Without model specification review and version control, it would be hard for reproducible training
- Without reproducible training, the effectiveness and predictability of canary releases are significantly reduced.
- Without knowing the impact of model staleness, it's hard to implement effective monitoring

