

SIMULATION REPORT FOR SCHEDULING ALGORITHMS

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After successful implementation of the Scheduling Algorithms, this report highlights some conclusion about the algorithm

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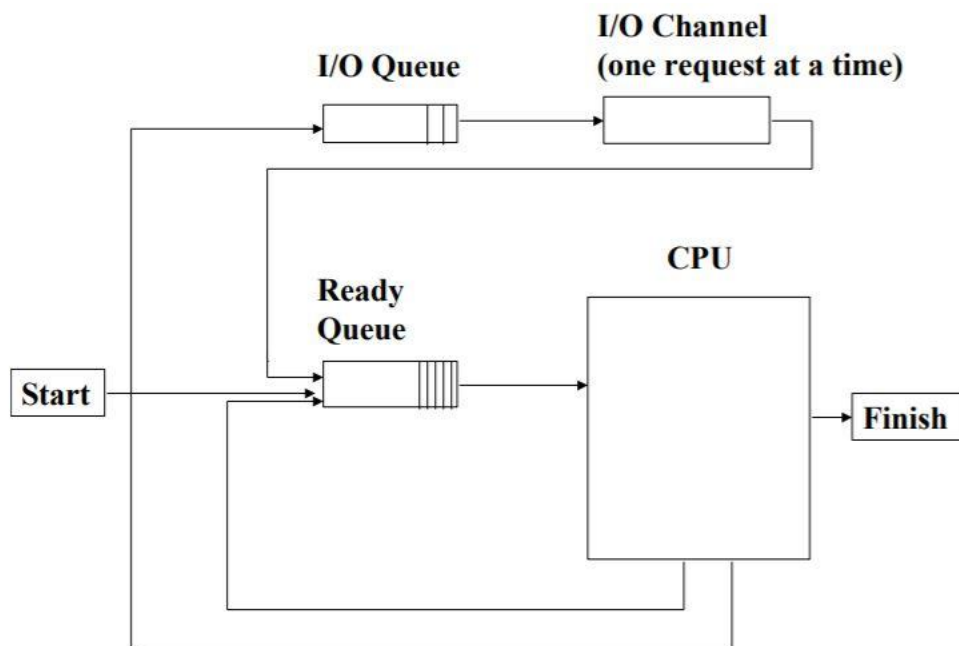
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I. Introduction

This is this stimulation of the system behavior for the whole period of the execution, while computing and collecting the following statistics: CPU utilization, throughput, turnaround time, and waiting time for various scheduling algorithms.

- First Come First Serve
- Shortest Job First
- Round Robin

Following the system architecture



All processes are in the start state with different arrival time. Once the process is in the ready queue they go to CPU for processing one by one depending on the scheduling algorithm. From CPU they go to I/O queue if they need input channel. Input channel is provided one by one to the process and in the mean time they wait for their turn and CPU function normally during this time. Once Input has been fetched the process goes back to the ready state in the ready queue and the process continues in the similar fashion. Once the process is complete the completion time is recorded, and the process is terminated.

For different algorithm we use different strategies:

FCFS: as the name indicate the process is executed in the order of arrival.

SJF: once the process arrives, they are sorted in the order of burst time and they are executed in this new order. One thing is for sure that the SJF is better than FCFS(though they work in similar way) because the waiting time is considerably lower as the process with less burst time are executed first.

Exponential average (Aging) –

$$T_{n+1} = \alpha t_n + (1 - \alpha)T_n$$

where α = is smoothing factor and $0 \leq \alpha \leq 1$,

t_n = actual burst time of n th process,

T_n = predicted burst time of n th process.

General term,

$$\alpha t_n + (1 - \alpha)\alpha t_{n-1} + (1 - \alpha)^2 \alpha t_{n-2} \dots + (1 - \alpha)^j \alpha t_{n-j} \dots + (1 - \alpha)^{n+1} T_0$$

T_0 is a constant or overall system average.

RR: This is completely different from SJF and FCFS. There is a time quantum in play which do context switching. Process are executed and once the time quantum is reached the process is transferred to waiting queue and the other process is start execution. This thing is repeated till all the process are executed.

II. Requirement & Assumption

There are few assumptions.

Once the process is being executed the other processes wait.

One process at a time can use input/output channel.

III. Random number generation algorithm

Pseudo-Random Number Generation is a useful algorithm. The random number generation algorithm is based on it. The desired sequence is $X_{n+1} = (aX_n + c) \bmod m$

$m, 0 < m$: the modulus

$a, 0 < a < m$: the multiplier

$c, 0 \leq c < m$: the increment

$X_0, 0 < X_0 < m$: the seed (start value)

This method is one of the best-known and effective generator algorithms, the sequence X_0, X_1, \dots, X_n can meet every integer in the range of $[0, m-1]$ randomly. Different parameters will bring a completely different random integer sequence. To ensure every time when we run the simulation can have different and random results, we set X_0 equal to the current time mod m , current time will be calculated in second, other parameters will be assigning to large integers.

IV. Data Structure for the simulation

Data Structure used for the stimulation is basic array. Each time a random process is generated it is pushed into the waiting queue and when the process is terminated the queue is decreased by one. This thing continues till all process are executed successfully.

V. System environment

The experiment implements in the Windows 7 or more, the memory is 8GB, with a 2.4GHz Intel Core i5 processor. We build the experiment based on VS Code, the programming language is JavaScript.

VI. Experiment

My experiment assumption is:

Case 1: FCFS

1. Input request time 3 second
2. Number of processes 10
3. Arrival time is randomly generated from 0 to 120 seconds using `Math.floor(Math.random() * 120)`
4. Burst time is randomly generated from 0 to 30 seconds using `Math.floor(Math.random() * 30)`
5. Inter input output arrival time for each process respectively 30,35,40,45,50,55,60,65,70,75

Output for FCFS

P	AT	BT	CT	TT	WT
0	65	415	522	457	872
1	6	227	770	764	991
2	98	524	1336	1238	1762
3	16	156	1504	1488	1644
4	115	582	2122	2007	2589
5	110	7	2129	2019	2026
6	17	54	2183	2166	2220
7	45	59	2242	2197	2256
8	65	160	2411	2346	2506
9	77	241	2664	2587	2828
Average Turnaround Time: 1726.9					
Average Waiting Time: 1969.4					
CPU Utilization: 79.49510106805543					

Case 2: SJF

1. Input request time 3 second
2. Number of processes 10

3. Arrival time is randomly generated from 0 to 120 seconds using $\text{Math.floor}(\text{Math.random()} * 120)$
4. Burst time is randomly generated from 0 to 30 seconds using $\text{Math.floor}(\text{Math.random()} * 30)$
5. Inter input output arrival time for each process respectively 30,35,40,45,50,55,60,65,70,75

Output for SJF

```
P  AT  BT  CT    TT    WT
5  110 7   117    7    14
6   17 54  177   160   214
7   45 59  242   197   256
3   16 156 410   394   550
8   65 160 582   517   677
1    6 227 824   818  1045
9   77 241 1080  1003  1244
0   65 415 1516  1451  1866
2   98 524 2064  1966  2490
4  115 582 2670  2555  3137
Average Turnaround Time: 906.8
Average Waiting Time: 1149.3
CPU Utilization: 75.6089911134344
```

Case 3: Round Robin(we have 5 different quantum values

1. Number of processes are 10
2. Quantum time for different cases 20,25,30,35,40
3. Arrival time is randomly generated from 0 to 120 seconds using $\text{Math.floor}(\text{Math.random()} * 120)$
4. Burst time is randomly generated from 0 to 30 seconds using $\text{Math.floor}(\text{Math.random()} * 30)$

Output for RR

```
-----RR(20)-----
P  AT  BT  CT    WT
0  110 7   1139  1132
1   17 54   805   751
2   45 59   155    96
3   16 156  363   207
4   65 160 1077   917
5    6 227 2059  1832
6   77 241 1533  1292
7   65 415 2304  1889
8   98 524  428  1489
9  115 582 2316  1734
Sequence of process ->P0->P1->P2->P0->P1->P2->P3->P0->P1->P2->P4->P5->P0->P1->
->P3->P6->P0->P1->P3->P4->P5->P6->P7->P0->P4->P5->P8->P9->P1->P4->P5->P6->P7->P0-
```

```
>P9->P1->P6->P7->P4->P5->P0->P1->P9->P6->P7->P0->P4->P5->P9->P4->P5->P6->P7->P0-
>P6->P7->P9->P4->P5->P0->P9->P6->P7->P0->P5->P9->P6->P7->P5->P9->P6->P7->P5->P9-
>P6->P7->P5->P9->P6->P7->P5->P9->P6->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5-
>P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9-
>P9->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9-
>P9->P7->P9->P7->P9->P7->P9->P7->P9->P9->P9->P9
```

Average Waiting Time: 975.4

Average Compilation Time: 1217.9

CPU Utilization: 80.08867723129978

-----RR(25)-----

P	AT	BT	CT	WT
0	110	7	1184	1177
1	17	54	915	861
2	45	59	240	181
3	16	156	378	222
4	65	160	1152	992
5	6	227	2069	1842
6	77	241	1508	1267
7	65	415	2284	1869
8	98	524	428	1489
9	115	582	2316	1734

```
Sequence of process ->P0->P1->P2->P0->P1->P2->P3->P0->P4->P5->P1->P2->P3->P6-
>P0->P1->P3->P4->P5->P7->P0->P6->P8->P9->P1->P4->P5->P6->P7->P0->P4->P5->P9->P1-
>P0->P6->P7->P4->P5->P1->P7->P9->P6->P0->P4->P5->P9->P7->P0->P6->P9->P4->P5->P6-
>P7->P0->P5->P7->P9->P6->P5->P9->P7->P6->P9->P5->P7->P6->P5->P9->P7->P9->P5->P7-
>P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9-
>P7->P9->P7->P9->P7->P9->P9->P9->P9
```

Average Waiting Time: 1004.9

Average Compilation Time: 1247.4

CPU Utilization: 80.55956389289722

-----RR(30)-----

P	AT	BT	CT	WT
0	110	7	1129	1122
1	17	54	895	841
2	45	59	165	106
3	16	156	343	187
4	65	160	1127	967
5	6	227	2039	1812
6	77	241	1553	1312
7	65	415	2294	1879
8	98	524	478	1476
9	115	582	2316	1734

```
Sequence of process ->P0->P1->P2->P0->P3->P1->P2->P4->P5->P0->P1->P3->P6->P0-
>P4->P5->P7->P1->P6->P8->P9->P4->P5->P0->P7->P1->P6->P9->P4->P5->P0->P1->P7->P6-
>P0->P4->P5->P9->P7->P6->P9->P4->P5->P0->P6->P7->P9->P5->P7->P6->P5->P9->P7->P6-
```

>P9->P5->P7->P6->P5->P9->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P7->P9->P7->P9->P7->P9->P7->P9->P9->P9

Average Waiting Time: 991.4

Average Compilation Time: 1233.9

CPU Utilization: 80.34686765540158

-----RR(35)-----

P	AT	BT	CT	WT
0	110	7	1064	1057
1	17	54	895	841
2	45	59	190	131
3	16	156	418	262
4	65	160	1129	969
5	6	227	2054	1827
6	77	241	1463	1222
7	65	415	2274	1859
8	98	524	448	1486
9	115	582	2316	1734

Sequence of process ->P0->P1->P2->P0->P3->P1->P2->P4->P5->P0->P6->P1->P3->P7->P4->P5->P8->P0->P6->P9->P1->P4->P5->P7->P0->P6->P9->P1->P7->P4->P5->P0->P6->P9->P7->P0->P4->P5->P6->P9->P7->P5->P6->P9->P7->P5->P6->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P9->P7->P9->P7->P9->P7->P9->P9

Average Waiting Time: 982.6

Average Compilation Time: 1225.1

CPU Utilization: 80.20569749408212

-----RR(40)-----

P	AT	BT	CT	WT
0	110	7	1119	1112
1	17	54	745	691
2	45	59	215	156
3	16	156	463	307
4	65	160	1017	857
5	6	227	2079	1852
6	77	241	1593	1352
7	65	415	2304	1889
8	98	524	508	1632
9	115	582	2316	1734

Sequence of process ->P0->P1->P2->P3->P0->P1->P2->P4->P5->P6->P0->P1->P3->P7->P4->P5->P8->P9->P6->P0->P1->P7->P4->P5->P9->P6->P0->P7->P4->P5->P9->P6->P0->P7->P5->P9->P6->P7->P5->P9->P6->P7->P5->P9->P6->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P5->P9->P7->P9->P7->P9->P7->P9->P9

Average Waiting Time: 993.4

Average Compilation Time: 1235.9

CPU Utilization: 80.3786714135448

Final comparison of CPU utilization of all the Scheduling Algorithms:

-----CPU utilization comparison Table-----

Algorithm	CPU Utilization
FCFS	79.49510106805543
SJF	75.6089911134344
RR(Q=20)	80.08867723129978
RR(Q=25)	80.55956389289722
RR(Q=30)	80.34686765540158
RR(Q=35)	80.20569749408212
RR(Q=40)	80.3786714135448

We can note that CPU utilization for Round Robin are more than FCFS and SJF as context switching is involved in round robin.

CPU utilization for SJF is minimum as it sorts the processes in ascending order and then perform the algorithm.

In case of round robin as we increase the Quantum, value waiting time is directly affected. More the quantum value more is the waiting time. There is not much change in CPU utilization as we are using 10 processes and burst time range is smaller. If we take large values there is effect on CPU utilization also. I have checked in one of my experiment

Arrival time range from 0 to 120000

Burst time range from 0 to 600000

CPU utilization is as follows:

-----CPU utilization comparison Table-----

Algorithm	CPU Utilization
FCFS	81.17587810026686
SJF	72.72950719506251
RR(Q=20)	82.0354467113017
RR(Q=25)	83.03521171997785
RR(Q=30)	85.03499784545643
RR(Q=35)	85.66784785478575
RR(Q=40)	86.08788769198123

CPU utilization increases as quantum value increases.

VII. References

Lecture slides for assumption and basic requirement

www.wikipedia.com

Random number generator: <https://www.geeksforgeeks.org/pseudo-random-number-generator-prng/>

VIII. APPENDIX SECTION

CODE:

```
let st = 0; //defining start time to be zero hence initializing it globally
let iob= 3; //I/o bound time in in s
let idel=0;
let tot=0;
let cpu= [];
let k = 0;
/*
var fs = require('fs');
var util = require('util');
var log_file = fs.createWriteStream(__dirname + '/debug.log', {flags : 'w'});
var log_stdout = process.stdout;

console.log = function(d) { //
    log_file.write(util.format(d) + '\n');
    log_stdout.write(util.format(d) + '\n');
};
*/

function FCFS(arrivalTime, burstTime, IOTime){
    st=0;
    let output = 'P\tAT\tBT\tCT\tTT\tWT\n',
        objCollection = [],
        AT = [],
        BT = [],
        comp,
        tat,
        waiting,
        att = [],
        awt = [],
        IO = [];

    st=arrivalTime[0];
```

```

        console.log("initialization or start of process");

for(var x = 0; x < arrivalTime.length; x++)
    objCollection.push({ A: arrivalTime[x], B: burstTime[x], C: IOTime[x] });

for(var x = 0; x < objCollection.length; x++){
    //initialix=zing array with the random values recived
    AT.push(objCollection[x].A);
    BT.push(objCollection[x].B);
    IO.push(objCollection[x].C);

    //calculation

    console.log("process ",x," in READY state");
    comp = CT(BT[x],IO[x],x);

    tat = TT(comp,AT[x]);

    waiting = WT(tat,BT[x]);

    //storing values in output string, AT and BT array are used.
    output += `${x}\t${AT[x]}\t${BT[x]}\t${comp}\t${tat}\t${waiting}\n`;
    console.log("-----");
    //pushing to array att and awt for later purposes.
    att.push(tat);
    awt.push(waiting);
}

//Passing att and awt arrays to these functions
output += `Average Turnaround Time: ${averageTT(att,
objCollection.length)}\nAverage Waiting Time: ${averageWT(awt,
objCollection.length)}\n`;
cpu[k]= (((tot-idel)/tot)*100));
output+= `CPU Utilization: ${cpu[k]}`;
k++;
idel=0;
tot=0;
return output;
}

function SJF(arrivalTime, burstTime,IOTime){
    st=0;

```

```

let output = 'P\tAT\tBT\tCT\tTT\tWT\n',
    objCollection = [],
    AT = [],
    BT = [],
    p=[0,1,2,3,4,5,6,7,8,9],
    comp,
    tat,
    waiting,
    att = [],
    awt = [],
    pos,
    //arrivalTimeNew=[0,0,0,0,0,0,0,0,0,0],
    temp1,i,j,
    IO = [];

for(i=0;i<burstTime.length;i++)
{
    pos=i;
    for(j=i+1;j<burstTime.length;j++)
    {
        if(burstTime[j]<burstTime[pos])
            pos=j;
    }

    temp1=burstTime[i];
    burstTime[i]=burstTime[pos];
    burstTime[pos]=temp1;

    temp1=arrivalTime[i];
    arrivalTime[i]=arrivalTime[pos];
    arrivalTime[pos]=temp1;

    temp1=p[i];
    p[i]=p[pos];
    p[pos]=temp1;

}

st=arrivalTime[0];

console.log("initialization or start of process");
for(var x = 0; x < 10; x++)
    objCollection.push({ A: arrivalTime[x], B: burstTime[x], C: IOTime[x] });

```

```

for(var x = 0; x < objCollection.length; x++){
    //initialix=zing array with the random values recived
    AT.push(objCollection[x].A);
    BT.push(objCollection[x].B);
    IO.push(objCollection[x].C);

    //calulation

    console.log("process ",p[x]," in READY state");
    comp = CT(BT[x],IO[x],p[x]);

    tat = TT(comp,AT[x]);

    waiting = WT(tat,BT[x]);

    //storing values in output string, AT and BT array are used.
    output +=
` ${p[x]}\t${arrivalTime[x]}\t${burstTime[x]}\t${comp}\t${tat}\t${waiting}\n`;
    console.log("-----");
    //pushing to array att and awt for later purposes.
    att.push(tat);
    awt.push(waiting);
}

//Passing att and awt arrays to these functions
output += `Average Turnaround Time: ${averageTT(att,
objCollection.length)}\nAverage Waiting Time: ${averageWT(awt,
objCollection.length)}\n`;
cpu[k]= (((tot-idel)/tot)*100));
output+= ` \nCPU Utilization: ${cpu[k]}\n`;
k++;
idel=0;
tot=0;

return output;
}

function RR(name,arrivalTime, burstTime,quant)
{
    let output = 'P\tAT\tBT\tCT\tWT\n',
    objCollection = [],
    seq = ' ',

```

```

AT = [],
BT = [],
comp = [],
res = 0,
resc = 0,
waiting = [],
t = 0;

for(var x = 0; x < arrivalTime.length; x++)
objCollection.push({ A: arrivalTime[x], B: burstTime[x]});
objCollection.sort(function(a, b){
return a.A - b.A;
});

for(var x = 0; x < objCollection.length; x++){
//initialix=zing array with the random values recived
AT.push(objCollection[x].A);
BT.push(objCollection[x].B);
}
//calulation

while (true) {
    let flag = true;
    for (var i = 0; i < 10; i++) {
        if (AT[i] <= t) {
            if (AT[i] <= quant) {
                if (BT[i] > 0) {
                    flag = false;
                    if (BT[i] > quant) {
                        t = t + quant;
                        BT[i] = BT[i] - quant;
                        AT[i] = AT[i] + quant;
                        seq += `->` + name[i];
                    }
                }
                else {
                    t = t + BT[i];
                    comp[i] = t - arrivalTime[i];
                    waiting[i] = t - burstTime[i] - arrivalTime[i];
                    BT[i] = 0;
                    seq += `->` + name[i];
                }
            }
        }
        else if (AT[i] > quant) {
            for (var j = 0; j < 10; j++) {

```

```

        if (AT[j] < AT[i]) {
            if (BT[j] > 0) {
                flag = false;
                if (BT[j] > quant) {
                    t = t + quant;
                    BT[j] = BT[j] - quant;
                    AT[j] = AT[j] + quant;
                    seq += `->` + name[j];
                }
                else {
                    t = t + BT[j];
                    comp[j] = t - arrivalTime[j];
                    waiting[j] = t - burstTime[j] - arrivalTime[j];
                    BT[j] = 0;
                    seq += `->` + name[j];
                }
            }
        }
    }
    if (BT[i] > 0) {
        flag = false;
        if (BT[i] > quant) {
            t = t + quant;
            BT[i] = BT[i] - quant;
            AT[i] = AT[i] + quant;
            seq += `->` + name[i];
        }
        else {
            t = t + BT[i];
            comp[i] = t - arrivalTime[i];
            waiting[i] = t - burstTime[i] - arrivalTime[i];
            BT[i] = 0;
            seq += `->` + name[i];
        }
    }
}
else if (AT[i] > t) {
    t++;
    i--;
}
}
if (flag) {
    break;
}

```

```

}
for(var x = 0; x < 10; x++){
//storing values in output string, AT and BT array are used.
output +=
`${x}\t${arrivalTime[x]}\t${burstTime[x]}\t${comp[x]}\t${waiting[x]}\n`;
}

for(var i= 0; i<10; i++){

    res = res + waiting[i];
    resc = resc + comp[i];
}
//pushing to array att and awt for later purposes.
output += `Sequence of process ${seq}\n`
//Passing att and awt arrays to these functions
output += `Average Waiting Time: ${((res / 10))}\nAverage Compilation Time:
${((resc/10))}`;
cpu[k] = (((res)/resc)*100);
output+= ` \nCPU Utilization: ${cpu[k]}`;
k++;
return output;
}

//completion time.
function CT(bt,io,x)
{

    console.log("process ",x," EXECUTING");
    if (bt<=io)
    {

        st+=bt;
        //console.log("st if= ",st );
        console.log("process ",x," TERMINATED AT ", st);
        return st;
    }
    else
    {
        console.log("Input/Output operation stated for process ",x+1);
        var temp = bt;
        // console.log("process ",x+1," in I/O queue");
        while(temp)
        {

```

```

        console.log("process ",x," in I/O queue")
        if (temp>io)
        {
            console.log("process ",x," in I/O channel")
            st =st+io+iob;
            temp = temp-io;
            idel+=(io+iob);
            console.log("process ",x," in READY state");
            console.log("process ",x," EXECUTING at CPU");
        }
        else
        {
            st=st+iob+temp;
            console.log("process ",x," FINAL Execution");
            temp=0;
        }

    }
    tot+=st;
    console.log("process ",x," TERMINATED at ",st);
    return st;
}

// st += bt;
// return st;
}

//turnaround time.
function TT(ct, at)
{
    return ct - at;
}

//waiting time.
function WT(tt,bt){
    return tt + bt;
}

function averageTT (ttValues, noOfValues) {
    return ttValues.reduce(function(total, num){
        return total + num;
    }) / noOfValues;
}

function averageWT (wtValues, noOfValues) {
    return wtValues.reduce(function(total, num){

```



```

        return total + num;
    }) / noOfValues;
}

let arv=[],bst=[];
for (var i=0; i<10; i++)
{
    arv[i] = Math.floor(Math.random() * 120) ;// random value btw 0 to 2 minutes but
integer we convert it in "s"
    bst[i] = Math.floor(Math.random() * 600) ;//random values btw 0 and 10 minutes
but integer we convert it into "s"
}
let process = ["P0","P1","P2","P3","P4","P5","P6","P7","P8","P9"];
//let io=[3,1,2];
//let io=[30,35,40,45,50,55,60,65,70,75];
let io=[30,35,40,45,50,55,60,65,70,75];//initializing input output bount time.
let fcfs = FCFS(arv,bst,io);
let sjf= SJF(arv,bst,io);
let rr1= RR(process,arv,bst,20);
let rr2= RR(process,arv,bst,25);
let rr3= RR(process,arv,bst,30);
let rr4= RR(process,arv,bst,35);
let rr5= RR(process,arv,bst,40);
let algo=["FCFS","SJF",
"","RR(Q=20)","RR(Q=25)","RR(Q=30)","RR(Q=35)","RR(Q=40)"];
//let rr= RR(arv,bst,io);
console.log("-----FCFS-----");
console.log(fcfs);
//console.log("CPU utilization = ",((tot-idel)/tot)*100);
console.log("-----SJF-----");
console.log(sjf);

//console.log("CPU utilization = ",((tot-idel)/tot)*100);
console.log("-----RR(20)-----");
console.log(rr1);//test
console.log("-----RR(25)-----");
console.log(rr2);//test
console.log("-----RR(30)-----");
console.log(rr3);//test

```

```

console.log("-----RR(35)-----");
console.log(rr4);//test
console.log("-----RR(40)-----");
console.log(rr5);//test
console.log("\n-----CPU utilization comparizon Table-----");
console.log("\nAlgorithm\t\tCPU Utilization");
for(var i=0;i<7;i++)
console.log( `${algo[i]}\t\t${(cpu[i])}`);
//console.log("CPU utilization = ",((tot-idel)/tot)*100);
//console.log(FCFS([0, 2, 4, 6], [7, 9, 6, 8],[3,5,100,4]));

```

Output: Outpiy.log file

```

initialization or start of process
process 0 in READY state
process 0 EXECUTING
Input/Output operation stated for process 1
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue

```

```
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 in I/O channel
process 0 in READY state
process 0 EXECUTING at CPU
process 0 in I/O queue
process 0 FINAL Execution
process 0 TERMINATED at 522
```

```
-----
-----
process 1 in READY state
process 1 EXECUTING
Input/Output operation stated for process 2
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
```

```
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 FINAL Execution
process 1 TERMINATED at 770
```

```
-----
-----
process 2 in READY state
process 2 EXECUTING
Input/Output operation stated for process 3
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
```

```
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 FINAL Execution
process 2 TERMINATED at 1336
```

```
-----
-----
```

```
process 3 in READY state
process 3 EXECUTING
Input/Output operation stated for process 4
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
```

```
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
process 3 in I/O queue
process 3 FINAL Execution
process 3 TERMINATED at 1504
```

```
-----
process 4 in READY state
process 4 EXECUTING
Input/Output operation stated for process 5
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
```

```
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 FINAL Execution
process 4 TERMINATED at 2122
```

```
-----
process 5 in READY state
process 5 EXECUTING
process 5 TERMINATED AT 2129
```

```
-----
process 6 in READY state
process 6 EXECUTING
process 6 TERMINATED AT 2183
```

```
-----
process 7 in READY state
process 7 EXECUTING
process 7 TERMINATED AT 2242
```

```
-----
process 8 in READY state
process 8 EXECUTING
Input/Output operation stated for process 9
process 8 in I/O queue
process 8 in I/O channel
process 8 in READY state
process 8 EXECUTING at CPU
process 8 in I/O queue
process 8 in I/O channel
process 8 in READY state
```

```

process 8 EXECUTING at CPU
process 8 in I/O queue
process 8 FINAL Execution
process 8 TERMINATED at 2411
-----
-----
process 9 in READY state
process 9 EXECUTING
Input/Output operation stated for process 10
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 FINAL Execution
process 9 TERMINATED at 2664
-----
-----
initialization or start of process
process 5 in READY state
process 5 EXECUTING
process 5 TERMINATED AT 117
-----
-----
process 6 in READY state
process 6 EXECUTING
Input/Output operation stated for process 7
process 6 in I/O queue
process 6 in I/O channel
process 6 in READY state
process 6 EXECUTING at CPU
process 6 in I/O queue
process 6 FINAL Execution
process 6 TERMINATED at 177
-----
-----
process 7 in READY state

```



```
process 7 EXECUTING
Input/Output operation stated for process 8
process 7 in I/O queue
process 7 in I/O channel
process 7 in READY state
process 7 EXECUTING at CPU
process 7 in I/O queue
process 7 FINAL Execution
process 7 TERMINATED at 242
```

```
-----
process 3 in READY state
process 3 EXECUTING
Input/Output operation stated for process 4
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
process 3 in I/O queue
process 3 in I/O channel
process 3 in READY state
process 3 EXECUTING at CPU
process 3 in I/O queue
process 3 FINAL Execution
process 3 TERMINATED at 410
```

```
-----
process 8 in READY state
process 8 EXECUTING
Input/Output operation stated for process 9
process 8 in I/O queue
process 8 in I/O channel
process 8 in READY state
process 8 EXECUTING at CPU
process 8 in I/O queue
process 8 in I/O channel
process 8 in READY state
process 8 EXECUTING at CPU
process 8 in I/O queue
process 8 in I/O channel
process 8 in READY state
```

```
process 8 EXECUTING at CPU
process 8 in I/O queue
process 8 FINAL Execution
process 8 TERMINATED at 582
```

```
-----
process 1 in READY state
process 1 EXECUTING
Input/Output operation stated for process 2
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 in I/O channel
process 1 in READY state
process 1 EXECUTING at CPU
process 1 in I/O queue
process 1 FINAL Execution
process 1 TERMINATED at 824
```

```
-----
process 9 in READY state
process 9 EXECUTING
Input/Output operation stated for process 10
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
```

```
process 9 in I/O queue
process 9 in I/O channel
process 9 in READY state
process 9 EXECUTING at CPU
process 9 in I/O queue
process 9 FINAL Execution
process 9 TERMINATED at 1080
```

```
process 0 in READY state  
process 0 EXECUTING  
Input/Output operation stated for process 1  
process 0 in I/O queue  
process 0 in I/O channel  
process 0 in READY state  
process 0 EXECUTING at CPU  
process 0 in I/O queue  
process 0 in I/O channel  
process 0 in READY state  
process 0 EXECUTING at CPU  
process 0 in I/O queue  
process 0 in I/O channel  
process 0 in READY state  
process 0 EXECUTING at CPU  
process 0 in I/O queue  
process 0 in I/O channel  
process 0 in READY state  
process 0 EXECUTING at CPU  
process 0 in I/O queue  
process 0 in I/O channel  
process 0 in READY state  
process 0 EXECUTING at CPU  
process 0 in I/O queue  
process 0 FINAL Execution  
process 0 TERMINATED at 1516
```

```
process 2 in READY state
process 2 EXECUTING
Input/Output operation stated for process 3
process 2 in I/O queue
```

```
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 in I/O channel
process 2 in READY state
process 2 EXECUTING at CPU
process 2 in I/O queue
process 2 FINAL Execution
process 2 TERMINATED at 2064
```


```
process 4 in READY state
process 4 EXECUTING
Input/Output operation stated for process 5
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
```

```

process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 in I/O channel
process 4 in READY state
process 4 EXECUTING at CPU
process 4 in I/O queue
process 4 FINAL Execution
process 4 TERMINATED at 2670

```

```

-----
-----FCFS-----
-----

```

P	AT	BT	CT	TT	WT
0	65	415	522	457	872
1	6	227	770	764	991
2	98	524	1336		1238 1762
3	16	156	1504		1488 1644
4	115	582	2122		2007 2589
5	110	7	2129		2019 2026
6	17	54	2183		2166 2220
7	45	59	2242		2197 2256
8	65	160	2411		2346 2506
9	77	241	2664		2587 2828

Average Turnaround Time: 1726.9

Average Waiting Time: 1969.4

CPU Utilization: 79.49510106805543

```

-----SJF-----
-----

```

P	AT	BT	CT	TT	WT
5	110	7	117	7	14
6	17	54	177	160	214
7	45	59	242	197	256

-----RR(20)-----

Sequence of process → P0→P1→P2→P0→P1→P2→P3→P0→P1→P2→P4→P5→P0→P1→
P3→P6→P0→P1→P3→P4→P5→P6→P7→P0→P4→P5→P8→P9→P1→P4→P5→P6→P7→P0→
P9→P1→P6→P7→P4→P5→P0→P1→P9→P6→P7→P0→P4→P5→P9→P4→P5→P6→P7→P0→
P6→P7→P9→P4→P5→P0→P9→P6→P7→P0→P5→P9→P6→P7→P5→P9→P6→P7→P5→P9→
P6→P7→P5→P9→P6→P7→P5→P9→P6→P7→P5→P9→P7→P5→P9→P7→P5→P9→P7→P5→
P9→P7→P5→P9→P7→P5→P9→P7→P5→P9→P7→P5→P9→P7→P9→P7→P9→P7→P9→P7→
P9→P7→P9→P7→P9→P7→P9→P7→P9→P9→P9

-----RR(25)-----

```

9   115 582 2316   1734
Sequence of process  ->P0->P1->P2->P0->P1->P2->P3->P0->P4->P5->P1->P2->P3->P6-
->P0->P1->P3->P4->P5->P7->P0->P6->P8->P9->P1->P4->P5->P6->P7->P0->P4->P5->P9->P1-
->P0->P6->P7->P4->P5->P1->P7->P9->P6->P0->P4->P5->P9->P7->P0->P6->P9->P4->P5->P6-
->P7->P0->P5->P7->P9->P6->P5->P9->P7->P6->P9->P5->P7->P6->P5->P9->P7->P9->P5->P7-
->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P7->P9->P7->P9-
->P7->P9->P7->P9->P9->P9->P9
Average Waiting Time: 1004.9
Average Compilation Time: 1247.4
CPU Utilization: 80.55956389289722
-----RR(30)-----
-----
P   AT  BT  CT  WT
0   110  7   1129   1122
1    17  54   895   841
2    45  59   165   106
3    16 156   343   187
4    65 160  1127    967
5     6  227  2039   1812
6    77  241  1553   1312
7    65  415  2294   1879
8    98  524  478   -46
9   115 582 2316   1734
Sequence of process  ->P0->P1->P2->P0->P3->P1->P2->P4->P5->P0->P1->P3->P6->P0-
->P4->P5->P7->P1->P6->P8->P9->P4->P5->P0->P7->P1->P6->P9->P4->P5->P0->P1->P7->P6-
->P0->P4->P5->P9->P7->P6->P9->P4->P5->P0->P6->P7->P9->P5->P7->P6->P5->P9->P7->P6-
->P9->P5->P7->P6->P5->P9->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9->P5->P7->P9-
->P7->P9->P7->P9->P7->P9->P7->P9->P9->P9
Average Waiting Time: 991.4
Average Compilation Time: 1233.9
CPU Utilization: 80.34686765540158
-----RR(35)-----
-----
P   AT  BT  CT  WT
0   110  7   1064   1057
1    17  54   895   841
2    45  59   190   131
3    16 156  418   262
4    65 160  1129    969
5     6  227  2054   1827
6    77  241  1463   1222
7    65  415  2274   1859
8    98  524  448   -76
9   115 582 2316   1734

```

