How to learn LLD

Theory
    Object oriented concepts
    Object oriented analysis and design - UML, class diagrams, sequence diagrams, use case diagrams
    SOLID principles
    Design patterns
    Refer to this [LLD Books](#) video.

Bridge from theory to practice
    Read these papers and understand how to apply the concepts to design and write code.
https://cseweb.ucsd.edu//~wgg/CSE210/ecoop93-patterns.pdf
http://www.cs.unibo.it/~cianca/wwwpages/ids/esempi/coffee.pdf

Practice
    Sharing some resources which have a lot of questions. Practice these questions with a peer and then discuss the solutions.

https://github.com/prasadgujar/low-level-design-primer/blob/master/resources.md
https://github.com/topics/low-level-design