

	<b>School of Engineering &amp; Technology</b>	
	<b>Department: SOET</b>	<b>Session: 2024-2025</b>
	<b>Programme: B Tech</b>	<b>Semester: V</b>
	<b>CSE/Cybersecurity/DS/AI/ML/FSD/UI/UX</b>	
	<b>Course Code: ENCS303</b>	<b>Number of students:152</b>
	<b>Course Name: Operating System</b>	<b>Faculty: Dr. Tanvi Chawla</b>

## Assignment Number:4

### Instructions:

- Attempt all questions.
- Keep answers concise and to the point.
- Logical reasoning and clarity will carry more weight than lengthy descriptions.
- Where applicable, show calculations or diagrams clearly.
- Academic integrity is expected; original responses will be rewarded.

**Total marks:20**

<b>Short Answer type: Part A</b>	Marks
1. Explain race conditions with a real-world example outside of computing, and show how mutual exclusion addresses it.	2
2. Compare Peterson's Solution and semaphores in terms of implementation complexity and hardware dependency.	2
3. The producer-consumer problem can be solved using either semaphores or monitors. Identify one advantage of using monitors in a multi-core system.	2
4. For the Reader-Writer problem, explain how starvation can occur and describe one method to prevent it.	2
5. In deadlock prevention, the "Hold and Wait" condition can be eliminated. Explain one practical drawback of doing so in an OS.	2
<b>Part B: Application/Numerical Based</b>	
<b>6. Distributed Deadlock Detection Simulation:</b>  Three sites S1, S2, and S3 have the following wait-for graph fragments: <ul style="list-style-type: none"> <li>• <b>S1:</b> P1 → P2, P3 → P4</li> <li>• <b>S2:</b> P2 → P5, P5 → P6</li> <li>• <b>S3:</b> P6 → P1</li> </ul> a) Combine these fragments to form the global wait-for graph. b) Detect if a deadlock exists, and list the processes involved. c) Suggest one distributed algorithm that could be applied to detect it.	2

<p><b>7. Distributed File System Performance:</b> A DFS has the following characteristics:</p> <ul style="list-style-type: none"> <li>• Average local file access time: 5 ms</li> <li>• Average remote file access time: 25 ms</li> <li>• Probability of file being remote: 0.3</li> </ul> <p>a) Calculate the expected file access time. b) Suggest one caching strategy to improve performance, and justify your choice.</p>	2
<p><b>8.</b> In a concurrent system, a full checkpoint takes 200 ms, while an incremental checkpoint takes 50 ms. The system must maintain recovery capability within a 1-second recovery point objective (RPO).</p> <p>a) Propose an optimal mix of checkpointing methods over a 10-second period to meet the RPO with minimal overhead.</p> <p>b) Explain your reasoning.</p>	2
<p><b>9. Case Study — Global E-Commerce Platform:</b></p> <p>A global e-commerce company runs its services using a distributed operating system deployed across multiple continents.</p> <p>a) Identify the main distributed scheduling challenges for handling flash sales events and suggest an algorithm suitable for load balancing.</p> <p>b) Propose a fault tolerance strategy that ensures service availability even in the event of regional data center failures, considering both recovery time objective (RTO) and RPO.</p>	4

**Submission Guidelines:**

- Assignment must be submitted on the LMS only.
- File name format: EnrollmentNumber\_Name (e.g., 22ABC1234\_RahulSharma).
- Submission deadline: Within 1 week from the date of assignment publication.
- Late submissions will not be accepted unless approved in advance.