

EDUCATION

University of Illinois Urbana-Champaign (UIUC)

B.S. in Aerospace Engineering with a Minor in Computer Science

GPA: 3.83 May 2026

Relevant Coursework: Introduction to Computer Systems, Estimation of Dynamical Systems, Aerospace Control Systems, Aerospace Dynamical Systems, Artificial Intelligence, Data Structures, Multi-Agent Reinforcement Learning, Orbital Mechanics, Incompressible and Compressible Flow

WORK EXPERIENCE

Anduril Industries

Software Engineering Intern

May. 2025 - Present

- o Architected a **route-planning** algorithm for the **vehicle management system** to ensure **safety-critical** requirements were met
- o Developed **internal tooling** based on the specifications of the Roadrunner manufacturing team to aid in **hardware verification**
- o Verified the functionality of various software modules on the **vehicle-management system** for various vehicles based on **airworthiness** requirements

Brunswick

Controls Engineering Intern

Jan. 2025 - May 2025

- o Modeling the **dynamics** of a hydrofoil vessel with active roll and pitch control by creating a high-fidelity **simulation** in **Python**
- o Designed the **control assembly box** to meet the engineering deliverables of comfort for customers and maintaining performance
- o Programmed a **PID** and **LQR** controller to compare the tradeoffs in terms of efficiency, performance, and robustness in real-time

AstroForge

Flight Software Engineering Intern

June 2024 – Aug. 2024

- o Developed a **SITL** environment for **ADCS** components in **Rust**, enhancing automation in integration and testing processes
- o Containerized the **FSW** environment with **LXC**, enabling software execution without hardware, increasing **testing** flexibility
- o Integrated a **CI** pipeline check to verify telemetry data, providing a foundation for further **emulation** and **data verification**

EXTRACURRICULARS

ACXIS Lab

Undergraduate Research Assistant

January 2024 – Present

- o Published a study on an **information-based** algorithm for **multi-spacecraft** positioning in **interstellar object** exploration
- o Developed a **SLAM-augmented VLM** pipeline integrating **uncertainty quantification** to improve robotic decision-making
- o Implemented simulations in **Gazebo** and deployed Microsoft's Magma **VLM** to debug dependencies and **object recognition**

Illinois Space Society

Spaceshot GNC Team Lead/Engineer

Aug. 2022 – Present

- o Led a team of **10+ engineers** to developing and testing **GNC** systems in **Python** for a completely **student-designed** rocket
- o Implemented **Kalman Filter** and a **6DOF simulation** to improve accuracy of state detection data for the guidance system
- o Designed **RTOS-based** flight software in **C++** to accomplish data retrieval from **sensors** and **state estimation** techniques
- o Modeled the orientation and positioning of an antenna mounted on 2 motors in Python, designed to track the position of a rocket
- o Programmed the **PID** controller on **microcontrollers** in **C** to orient the antenna towards the rocket to transmit **telemetry**

PROJECTS

Multi-Spacecraft Positioning for Interstellar Object Exploration (ISO)

- o Tech Stack: Python, MATLAB
- o Developed a probabilistic **multi-spacecraft** deployment strategy that positions spacecraft to maximize visual information during **interstellar object** encounters using an **uncertainty-aware** cost function
- o Demonstrated through **numerical simulations** the ability to optimally choose spacecraft terminal positions and points of interest

DiffTune: Auto-tuning through Auto-differentiation

- o Tech Stack: Python, MATLAB, JAX, SciPy
- o Implemented a **gradient-descent** based framework to efficiently tune parameters for **controllers**

SKILLS

Languages: Python, C/C++, Rust, MATLAB, Java, JavaScript, R

Tools: Linux, NixOS, JAX, Git, Node.js, Django, MongoDB, Docker, NumPy, Pandas

Design: HTML, CSS, Siemens NX, Adobe Photoshop, Canva