

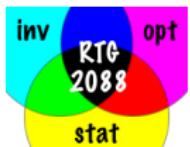
Necessary and random minutiae in fingerprints

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21st August 2020

† joint work with S. Huckemann, Y. Pokern and D. Schuhmacher



Outline

Motivation

Vector calculus for fingerprints

A seal for minutiae

Discussion

Fingerprints and minutiae



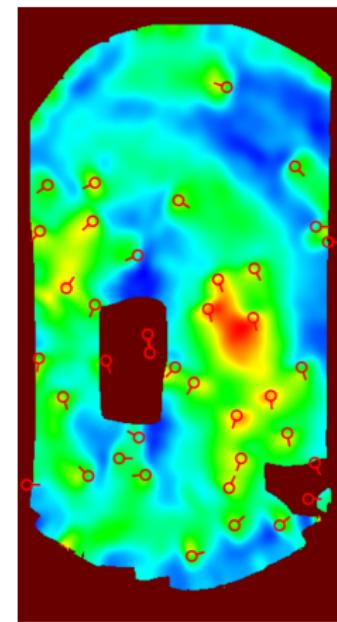
- ▶ **minutia** = discontinuity in the ridge line pattern
- ▶ ridge endings / bifurcations
- ▶ further discrimination in forensics
- ▶ minutiae $z_1, \dots, z_k \in \mathfrak{X} \subseteq \mathbb{R}^2$
- ▶ region of interest \mathfrak{X} (ROI)

Figure: Fingerprint from Maio et al. (2002)

Terminology



(a) Orientation field



(b) Ridge frequency

Synthetic fingerprints

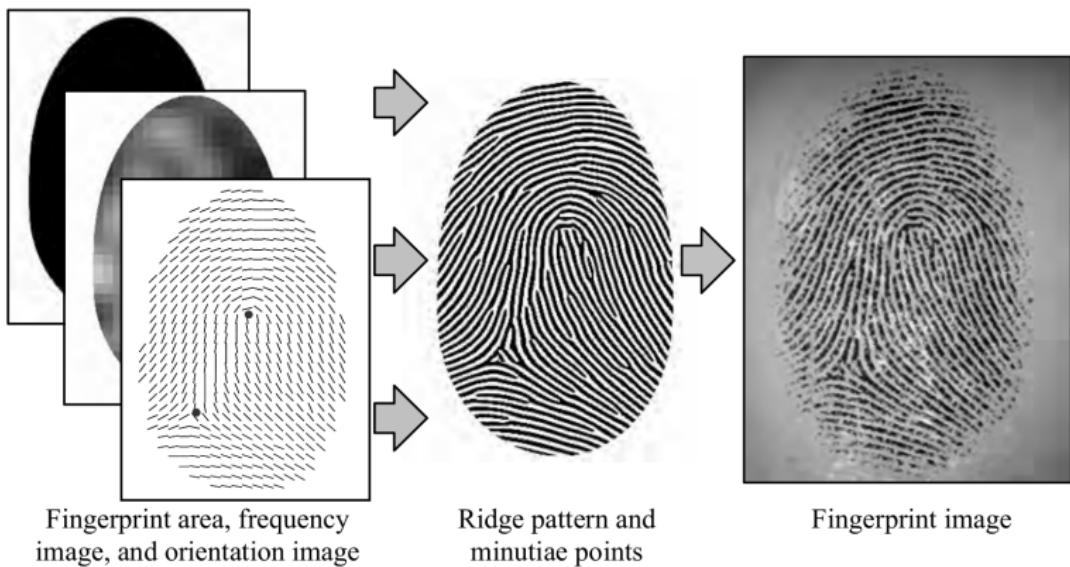


Figure: Synthetic fingerprint generation according to SFinGe (Cappelli et al. (2004)), image taken from Maltoni et al. (2009).

Synthetic fingerprints

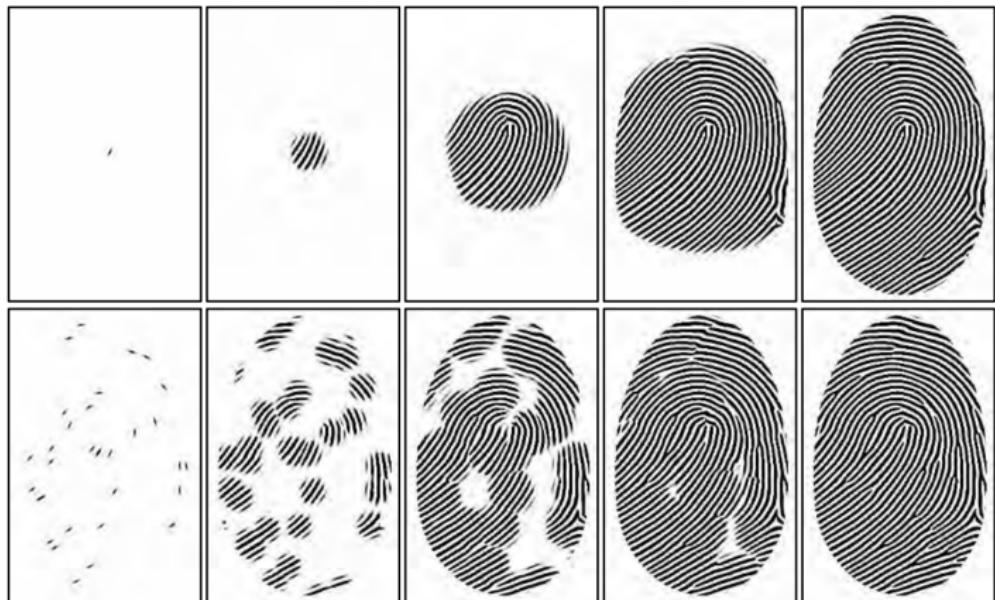
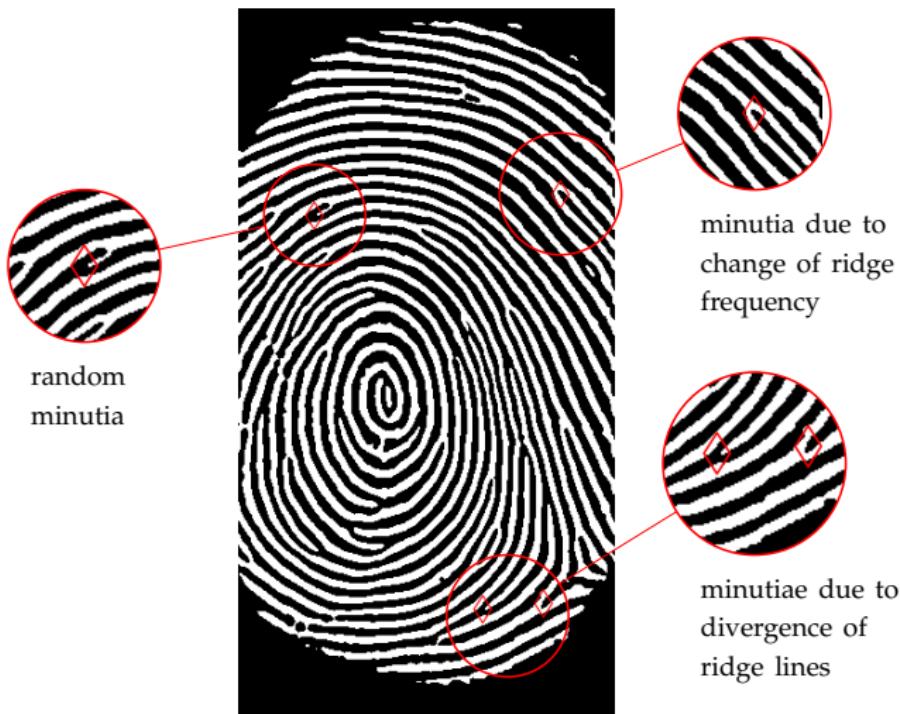


Figure: Synthetic fingerprint generation according to SFinGe (Cappelli et al. (2004)), image taken from Maltoni et al. (2009).

Minutiae within fingerprints



Necessary and random minutiae in fingerprints

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A seal for minutiae
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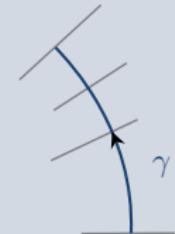
Fingerprint terminology for vector fields

Definition

For a fingerprint denote by

- ▶ $\mathfrak{X} \subseteq \mathbb{R}^2$ the **region of interest** (ROI) compact with piecewise smooth boundary,
- ▶ $\vec{F} : \mathfrak{X} \rightarrow \mathbb{S}^1$ (apart from singularities) its **orientation field**,
- ▶ $\Phi : \mathfrak{X} \rightarrow (0, \infty)$ local **ridge frequency**, i.e. for a curve $\gamma \perp \vec{F}$ holds

$$\left[\left| \int_{\gamma} \Phi(z) dz \right| \right] = \text{no. of ridges crossing } \gamma.$$



Minutiae for vector fields

Definition

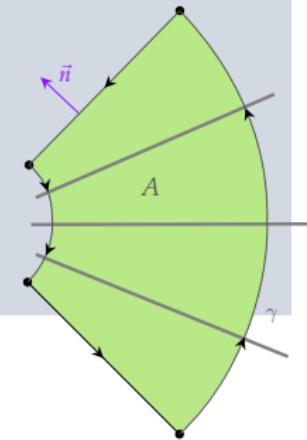
For the above considered fingerprint and

- ▶ $A \subseteq \mathfrak{X}$ with piecewise smooth boundary and without singularities,
- ▶ \vec{n} outer unit normal vector on ∂A ,

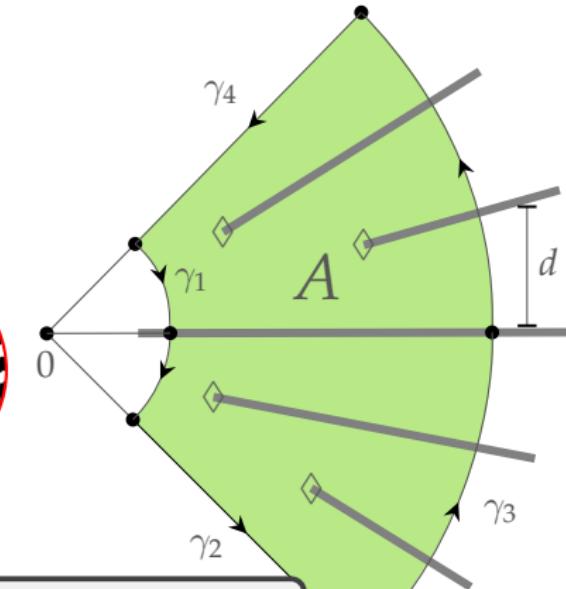
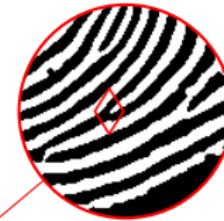
define

$$m(A) := \left| \int_{\partial A} \Phi(z) \left\langle \vec{F}(z), \vec{n}(z) \right\rangle dz \right|$$

as the (theoretical) **number of minutiae necessary** in A .



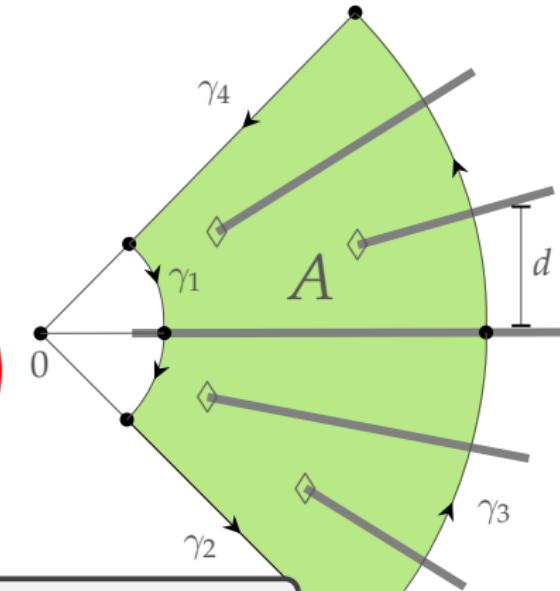
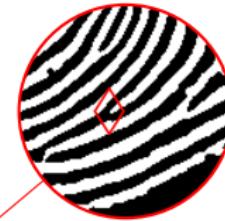
Example 1 – divergence of ridge lines



$$m(A) = \left| \int_{\partial A} \Phi(z) \left\langle \vec{F}(z), \vec{n}(z) \right\rangle dz \right|$$

Necessary and random minutiae in fingerprints

Example 1 – divergence of ridge lines

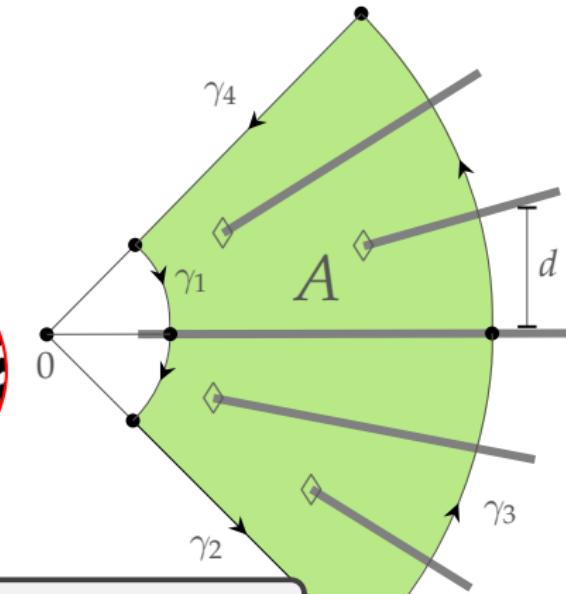
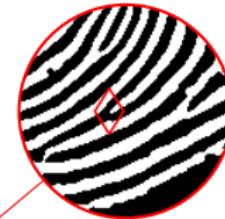


$$m(A) = \left| \int_{\gamma_3} \Phi(z) dz - \int_{\gamma_1} \Phi(z) dz \right|$$

Necessary and random minutiae in fingerprints

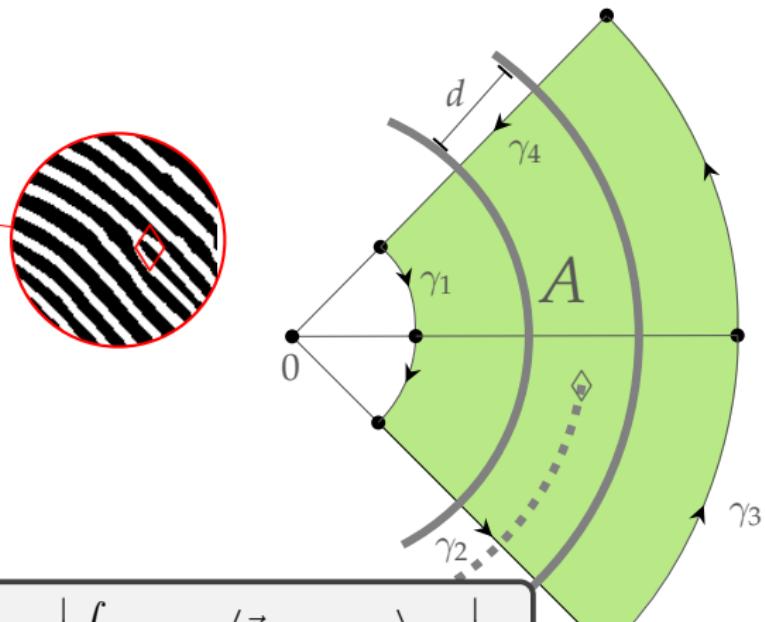
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Example 1 – divergence of ridge lines



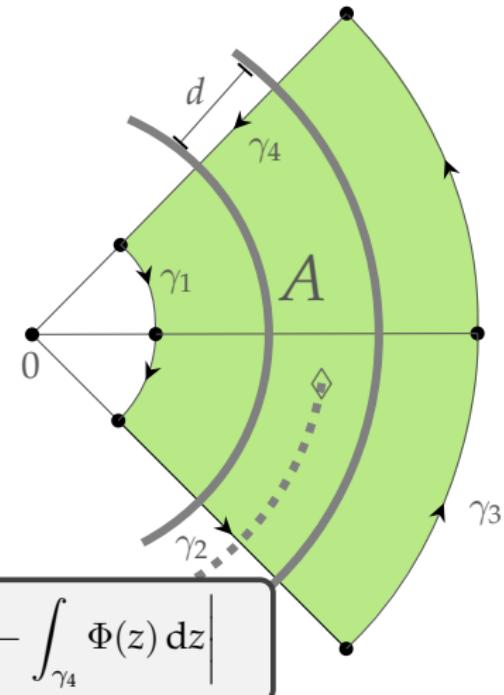
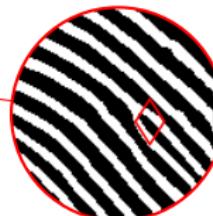
$$m(A) = \frac{1}{d} |\ell(\gamma_3) - \ell(\gamma_1)|$$

Example 2 – change of ridge frequency



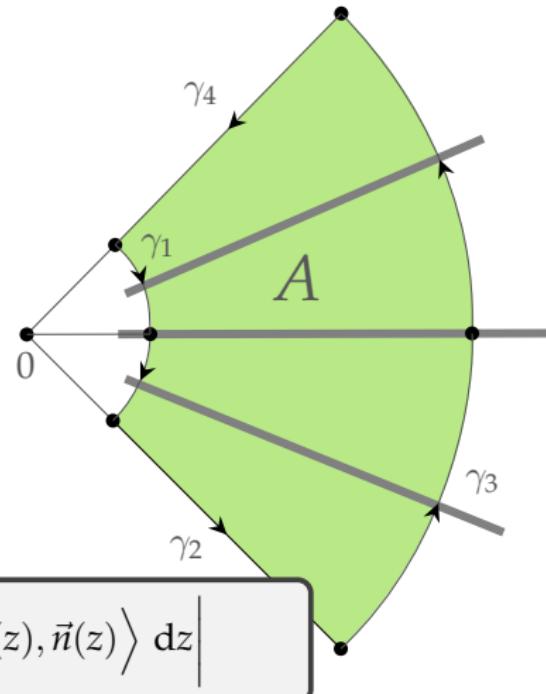
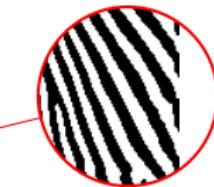
$$m(A) = \left| \int_{\partial A} \Phi(z) \left\langle \vec{F}(z), \vec{n}(z) \right\rangle dz \right|$$

Example 2 – change of ridge frequency



$$m(A) = \left| \int_{\gamma_2} \Phi(z) dz - \int_{\gamma_4} \Phi(z) dz \right|$$

Example 3 – field divergence vs. ridge divergence

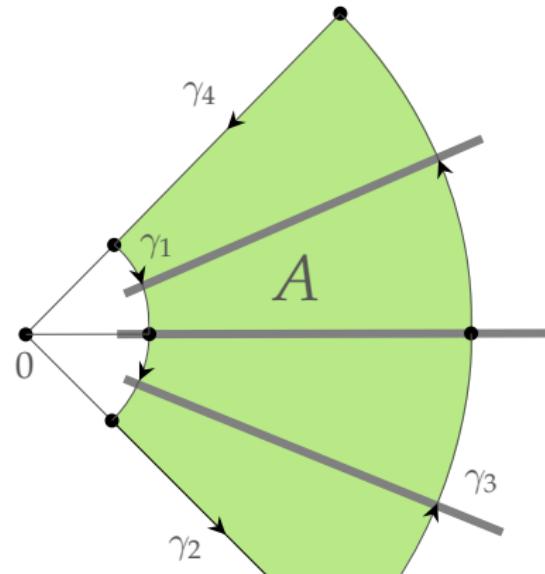
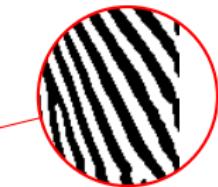


$$m(A) = \left| \int_{\partial A} \Phi(z) \left\langle \vec{F}(z), \vec{n}(z) \right\rangle dz \right|$$

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Example 3 – field divergence vs. ridge divergence



$$m(A) = \left| \int_{\gamma_3} \Phi(z) dz - \int_{\gamma_1} \Phi(z) dz \right| \approx 0$$

Minutiae divergence formula

Theorem

Consider a fingerprint with

- ▶ $A \subseteq \mathfrak{X}$ without singularities, piecewise smooth boundary,
- ▶ orientation field $\vec{F} : A \rightarrow \mathbb{S}^1$ smooth,
- ▶ local ridge frequency $\Phi : A \rightarrow (0, \infty)$ smooth.

Then,

$$m(A) = \left| \underbrace{\int_A \Phi(z) \operatorname{div} \vec{F}(z) dz}_{\text{field divergence}} + \underbrace{\int_A \left\langle \nabla \Phi(z), \vec{F}(z) \right\rangle dz}_{\text{ridge divergence}} \right|.$$

Minutiae divergence formula

Theorem

Consider a fingerprint with

- ▶ $A \subseteq \mathfrak{X}$ without singularities, piecewise smooth boundary, star-shaped w.r.t. z_0 ,
- ▶ orientation field $\vec{F} : A \rightarrow \mathbb{S}^1$ smooth,
- ▶ local ridge frequency $\Phi : A \rightarrow (0, \infty)$ smooth.

Then,

$$m(A) = \left| \underbrace{\Phi(z_0) \operatorname{div} \vec{F}(z_0)}_{\text{field divergence}} + \underbrace{\left\langle \nabla \Phi(z_0), \vec{F}(z_0) \right\rangle}_{\text{ridge divergence}} \right| \cdot |A| + o(|A|) \quad (\operatorname{diam}(A) \rightarrow 0).$$

Theory vs. practice

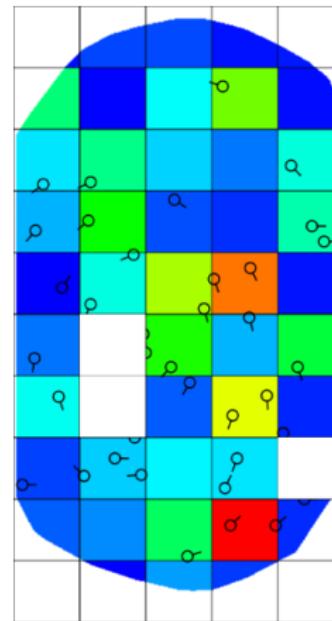


Figure: Fingerprint (left) and computed numbers $m(A)$ for a partition into 50 patches (red $\approx 2 - 3$, yellow $\approx 1 - 2$, green ≈ 1 , blue ≈ 0)

But wait, there is more ...

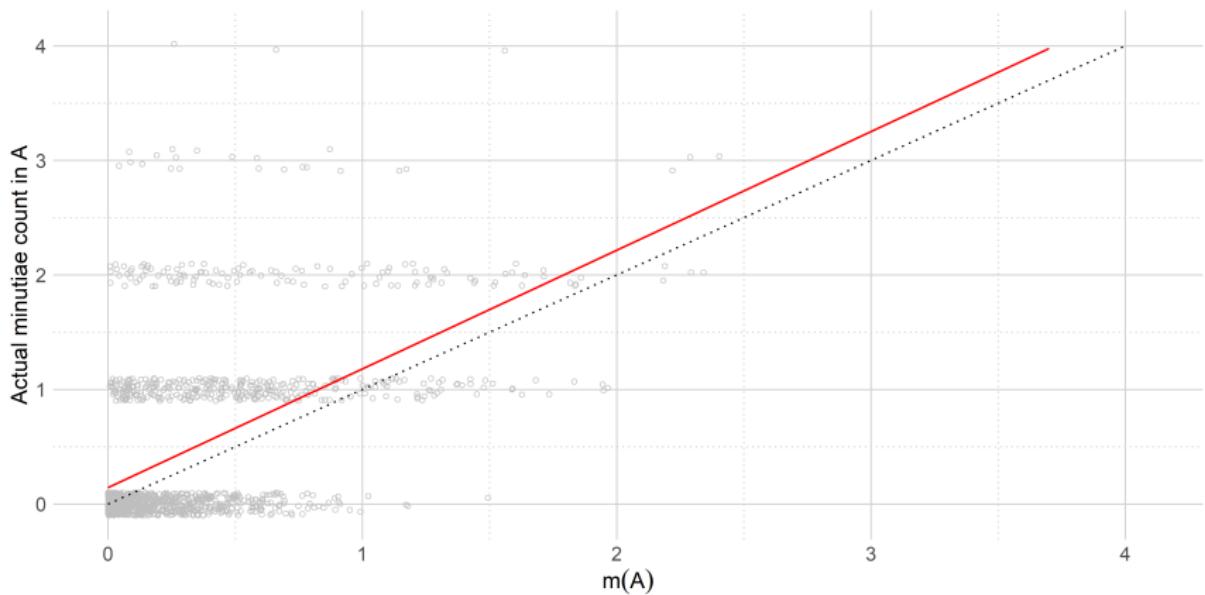


Figure: $m(A)$ vs. actual minutiae count in patches A from 20 fingerprints of (Maio et al., 2002, DB 1), Poisson regression line (red)

But wait, there is more ...

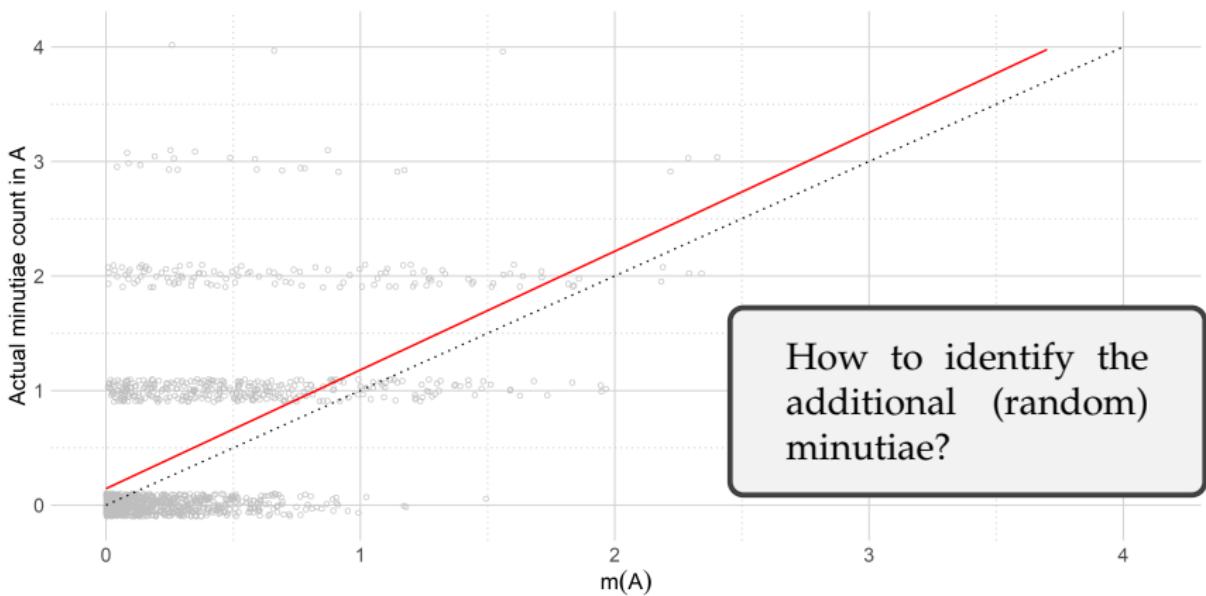


Figure: $m(A)$ vs. actual minutiae count in patches A from 20 fingerprints of (Maio et al., 2002, DB 1), Poisson regression line (red)

Motivation
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Vector calculus for fingerprints
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A seal for minutiae
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Separating minutiae

Consider minutiae pattern $\zeta = \{z_1, z_2, \dots, z_k\}$. Assume

- ▶ $\zeta = \eta \dot{\cup} \xi$ is sample from $Z = H \dot{\cup} \Xi$ where
- ▶ necessary minutiae H – contain fingerprint information, i.e. depends on

$$\mu(z) := \left| \Phi(z) \operatorname{div} \vec{F}(z) + \left\langle \nabla \Phi(z), \vec{F}(z) \right\rangle \right|,$$

and incorporates discrete structure of the finger/ image, etc.

- ▶ random minutiae Ξ – no further information (completely random),
- ▶ latent variable $W = (w_1, w_2, \dots, w_k) \in \{0, 1\}^k$ where $w_i = \mathbf{1}\{z_i \in \eta\}$.

A model for minutiae

- ▶ dependence on μ as above
 - ▶ minutiae can only occur on ridges
 - ~~ distance at least one interridge distance
(hard core distance h)
 - ▶ beyond that, minutiae tend to locally repel each other on $r > h$ (Chen and Moon (2006))
- } $H \sim$ Strauss-hard core

A model for minutiae

- ▶ dependence on μ as above
- ▶ minutiae can only occur on ridges
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(hard core distance h)
- ▶ beyond that, minutiae tend to locally repel each other on $r > h$ (Chen and Moon (2006))

H ~ Strauss-hard core

$$f_H(\eta) = \alpha \left(\prod_{z_i \in \eta} \beta \mu(z_i) \right) \gamma^{s_r(\eta)} \mathbf{1}(d_{\min}(\eta) > h),$$

$$s_r(\eta) := \sum_{z_i \neq z_j \in \eta} \mathbf{1}(\|z_i - z_j\| \leq r), \quad d_{\min}(\eta) := \min_{z_i \neq z_j \in \eta} \|z_i - z_j\|$$

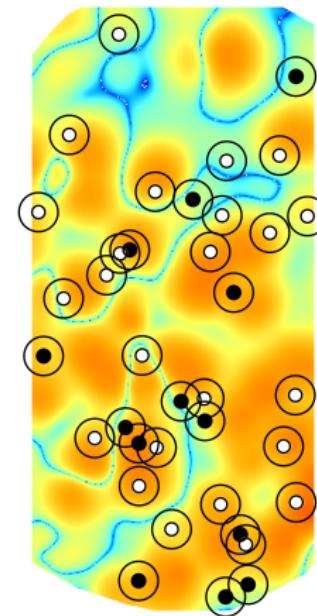
A model for minutiae

- ▶ random minutiae: no further assumptions on the process
 $\rightsquigarrow \Xi \sim \text{Poisson}(\lambda)$

$$g_{\Xi}(\xi) = e^{(1-\lambda)|\mathfrak{X}|} \left(\prod_{z_i \in \xi} \lambda \right)$$

- ▶ if labels W are known, we have

$$h_Z(\zeta) = f_H(\eta) \cdot g_{\Xi}(\xi)$$



Possible approaches

- ▶ Maximum-Likelihood:

$$\sup_{\beta, \gamma, \lambda} \left(\alpha \left(\prod_{z_i \in \eta} \beta \mu(z_i) \right) \gamma^{s_r(\eta)} \mathbf{1}(d_{\min}(\eta) > h) \right) \left(e^{(1-\lambda)|\mathfrak{X}|} \lambda^{k-|\eta|} \right)$$

~~ high dimensional mixed-integer program due to unknown labels W ,
~~ unique solution reasonable?

- ▶ Bayesian approach using MCMC:

~~ intractable normalising constant $\alpha = \alpha(\beta, \gamma)$ (sampling is expensive),
~~ implementation of a minutiae separating algorithm (MiSeal)

MiSeal on simulated data

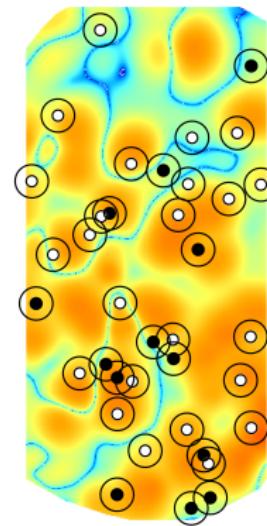


Figure: Fingerprint (left) and simulated point pattern (right) from its divergence field (background, log-scale).

MiSeal on simulated data

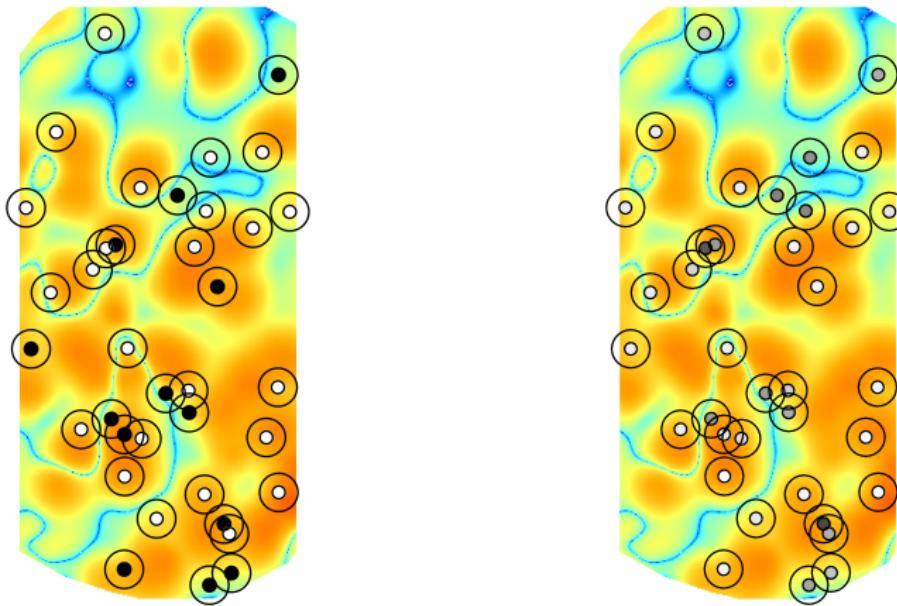


Figure: True labels (left) and posterior probabilities of being necessary (right)

MiSeal on real data

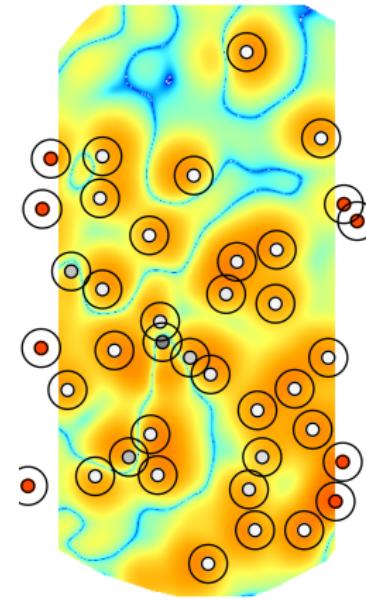


Figure: Minutiae pattern (l.) and posterior probabilities of being necessary (r.)

Application – characteristic minutiae

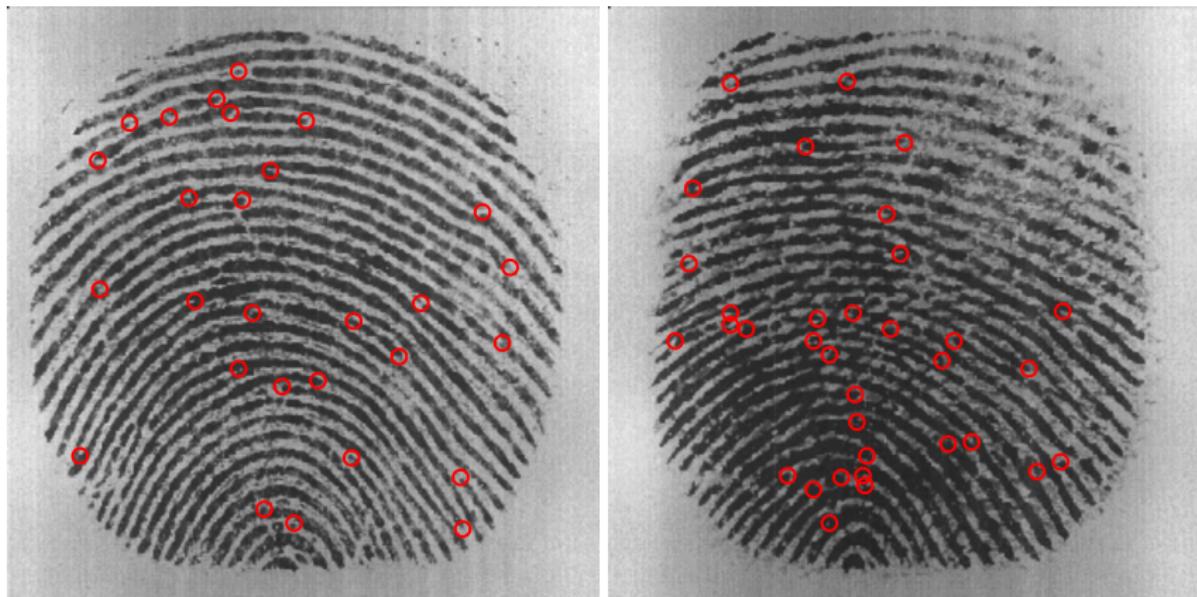


Figure: Two similar fingerprints from yet different persons.

Application – characteristic minutiae

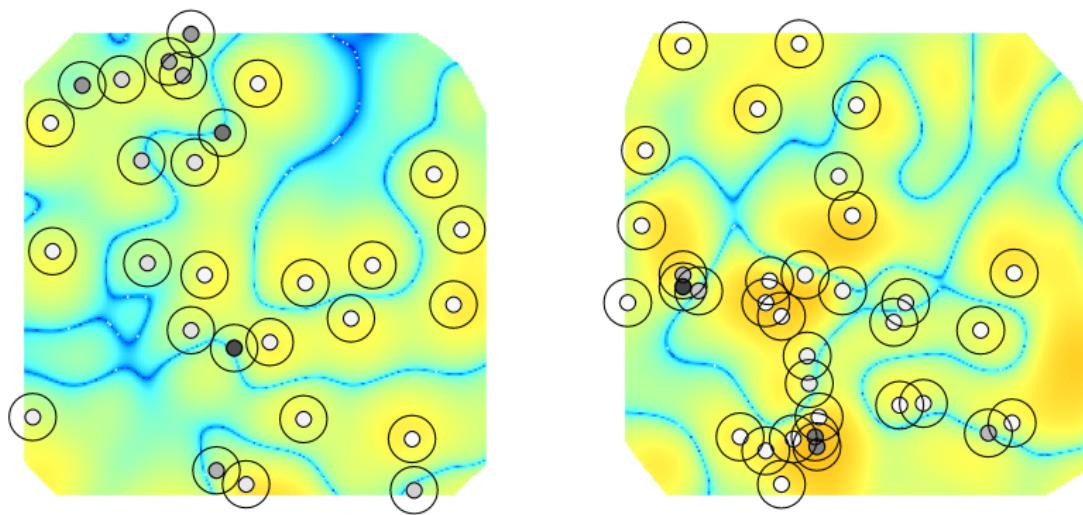
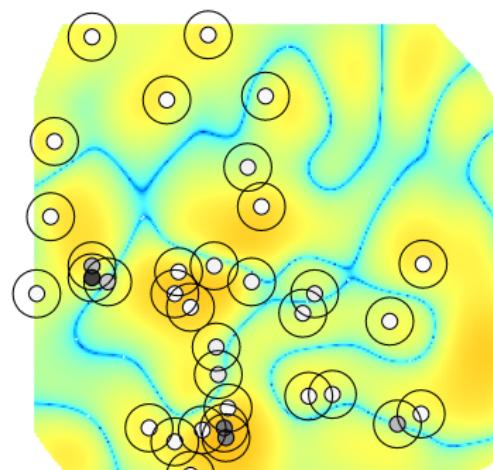
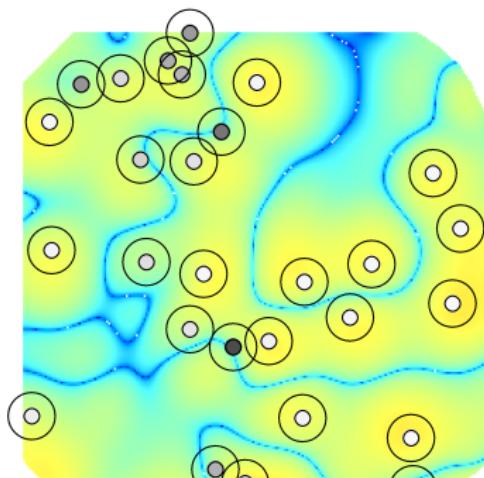


Figure: Corresponding marginal posterior probabilities (greyscale) and intensity (background).

Application – characteristic minutiae



by deletion of characteristic minutiae, different fingers become more similar in comparison to randomly deleting the same number

Motivation
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Vector calculus for fingerprints
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Conclusion and discussion

Summary

- ▶ model for a quantitative forecast of numbers of minutiae
- ▶ MCMC algorithm (MiSeal) that allows for separating an inhomogeneous and a homogeneous process
- ▶ posterior probabilities give rise to characteristic
 - ~~ by deletion of these minutiae fingerprints of different fingers become more similar in comparison to randomly deleting the same number

Outlook

- ▶ improvement of matching algorithms
- ▶ generation of synthetic fingerprints

References I

- Cappelli, R., Maio, D., and Maltoni, D. (2004). SFinGe: an approach to synthetic fingerprint generation. In *International Workshop on Biometric Technologies (BT2004)*, pages 147–154.
- Chen, J. and Moon, Y.-S. (2006). A statistical study on the fingerprint minutiae distribution. In *2006 IEEE International Conference on Acoustics Speech and Signal Processing Proceedings*, volume 2, pages II–II. IEEE.
- Maio, D., Maltoni, D., Cappelli, R., Wayman, J. L., and Jain, A. K. (2002). FVC2002: Second fingerprint verification competition. In *Object recognition supported by user interaction for service robots*, volume 3, pages 811–814. IEEE.
- Maltoni, D., Maio, D., Jain, A. K., and Prabhakar, S. (2009). *Handbook of fingerprint recognition*. Springer Science & Business Media.

MiSeal on simulated data

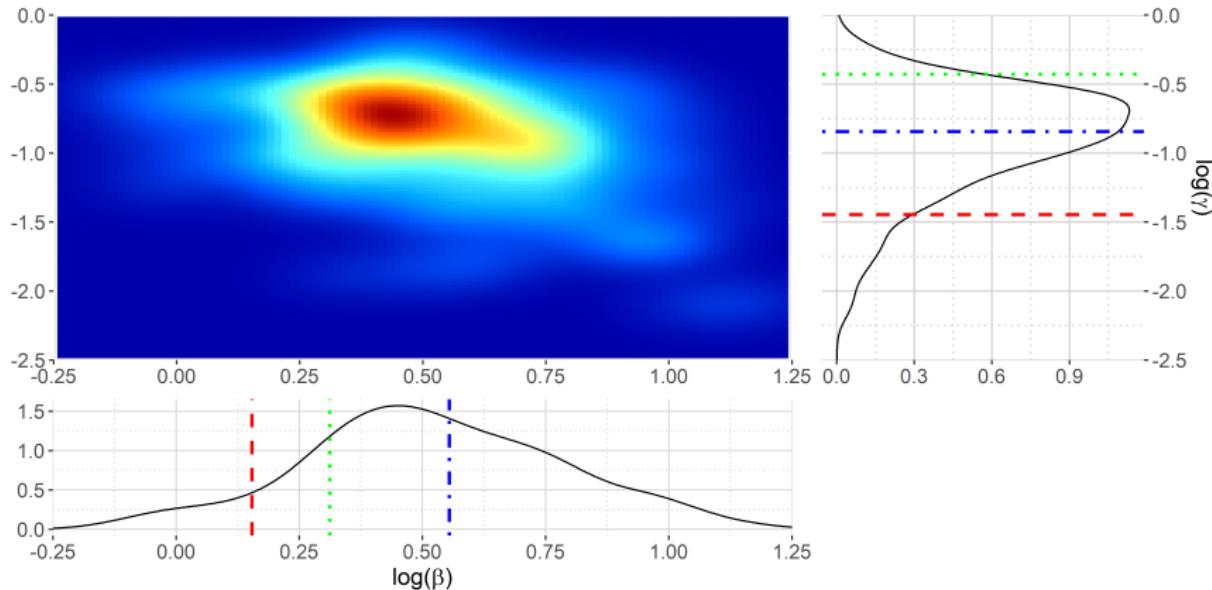


Figure: Posterior distribution of (β, γ) and its marginals; true value (dashed red), PMLE (dotted green) and posterior mean (dotted-dashed blue).

MiSeal on real data

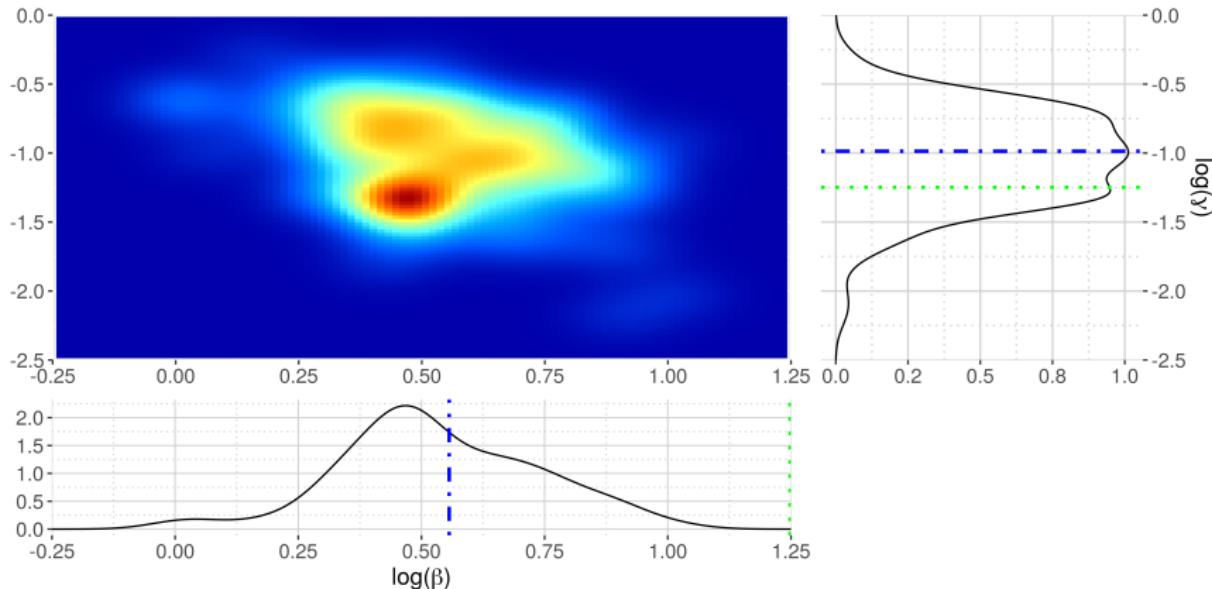


Figure: Posterior distribution of (β, γ) and its marginals; PMLE (dotted green) and posterior mean (dotted-dashed blue).