

Jiayi(Fabe) Zeng

+1 4374243362 | zengjiayifabe@gmail.com
LinkedIn: www.linkedin.com/in/jiayi-zeng-0207 |
GitHub: https://shURenZHOUluxun.github.io

EDUCATION

University of Toronto Master of Engineering	Sep 2023 - Sep 2024
	Toronto
• Related courses: Machine Learning, Deep Learning, AI in Finance, Data Science, Data Analytics, Project Management	
University of Toronto	Sep 2018 - Jun 2023
Degree: Honors Bachelor of Science Specialist: Computer Science Minor: Mathematics	Toronto
• Related courses: Software Design, Software Tools and Systems Programming, Programming on the Web, Database Management, Computer Graphics, Geometry Processing, Computer Networking Systems	

SKILLS, TOOLS & OTHERS

- Skills:** Python, JavaScript, TypeScript, HTML, CSS, Java, SQL, C/C++
- Frameworks:** PyTorch, TensorFlow, scikit-learn, Keras, Three.js, Babylon.js, Vue.js, React.js
- Tools:** NumPy, Pandas, OpenCV, Matplotlib, Seaborn, Jupyter Notebook, Git, Webpack, Firebase, Auth0, Linux

PROJECT EXPERIENCE

AI Model Evaluation & Comparative Analysis Project	Aug 2025 - Oct 2025
• Evaluated 500+ model responses across 7 rating dimensions (Localization, Instruction Following, Truthfulness, etc.) to ensure comprehensive quality assessment.	
• Maintained a consistency rate above 95% with reviewer ratings, reflecting strong adherence to evaluation guidelines.	
• Strengthened prompt analysis, critical reasoning, and cross-locale evaluation skills while contributing to human-in-the-loop model alignment research.	
Deep Learning-Based Food Image Classification System	Jan 2024 - Apr 2024
	Toronto
• Built a high-accuracy image classification system to recognize 50+ categories of Chinese dishes, achieving 90%+ top-1 accuracy in real-world testing.	
• Applied transfer learning with ResNet and Vision Transformer (ViT) architectures, enhancing performance on complex visual patterns specific to Chinese cuisine.	
• Designed and fine-tuned a custom CNN architecture optimized for detecting nuanced textures and features in food images.	
• Conducted extensive data preprocessing and augmentation (rotation, color jitter, normalization), improving model generalization and training speed by 30%.	
• Optimized training pipelines with early stopping, learning rate schedulers, and mixed precision training, resulting in faster convergence and increased model stability.	

PROFESSIONAL EXPERIENCE

Toronto Elite School Academic Advisor	Jun 2024 - Apr 2025
• Administrative & IT Support	Toronto
• Implemented OCR and AI-powered automation tools to streamline document processing, reducing paperwork handling time by 70% and improving team efficiency by 50%. Using Latex to process test papers.	
• Provided IT consulting for faculty and staff, resolving 95% of technical issues within the first response.	
EduTrigger Inc. Front-end intern	Jul 2023 - Feb 2024
• Developed and implemented authentication and authorization functions using Vue.js and Auth0 platform , ensuring a secure and user-friendly experience for Victoria Eclass users.	Toronto
• Utilized Firebase Database to store and analyze chat data, contributing to data-driven decision-making.	
• Built a Learning Management System (LMS) and Content Management System (CMS) platform for an educational client based on the OpenEdx platform .	
• Investigated and documented the installation process and steps to run the platform from scratch, providing a valuable resource for new OpenEdx developers and saving 50% of their time .	
• Conducted front-end development based on the OpenEdx platform, collaborated closely with the UI design team to enhance the user interface and improve the overall user experience.	
Tencent Front-end intern WeMap-Tencent	Jun 2021 - Jun 2022
• Utilized the Three.js framework, combined with the base map data, achieved the automatic generation of stylized buildings by type, which improved the attractiveness of the map.	Beijing, China
• Oriented to Keep company, corresponded to the motion track sharing scene, developed the screenshot function based on native JavaScript and html2canvas library , which improved the user's development efficiency by nearly three times .	
• Based on Three.js , migrated the functions of the old engine for the map to the new engine, optimized code logic, reduced the coupling relationship between modules, and enhanced the readability of code.	
• Connected the map engine to the Blue Whale DevOps CI/CD pipeline and TKE container service platform to realize the automatic construction and deployment of services, and improved development efficiency by 70% when deploying new versions.	
• Based on NeRF(neural radiation field) , achieved the 3D reconstruction of a simple scene in a short time, and laid a solid foundation for the subsequent 3D reconstruction of a large scene. Used Google Colab to integrate code and command line, saving 90% of the running time cost .	