

# Jiayi(Fabe) Zeng

+1 4374243362 | zengjiayifabe@gmail.com  
LinkedIn: [www.linkedin.com/in/jiayi-zeng-0207](https://www.linkedin.com/in/jiayi-zeng-0207) |  
GitHub: <https://shURenZHOULuxun.github.io>

## EDUCATION

<b>University of Toronto</b> Master of Engineering	Sep 2023 - Sep 2024 Toronto
• Related courses: Machine Learning, Deep Learning, AI in Finance, Data Science, Data Analytics, Project Management	
<b>University of Toronto</b> Degree: Honors Bachelor of Science Specialist: Computer Science Minor: Mathematics	Sep 2018 - Jun 2023 Toronto
• Related courses: Software Design, Software Tools and Systems Programming, Programming on the Web, Database Management, Computer Graphics, Geometry Processing, Computer Networking Systems	

## SKILLS, TOOLS & OTHERS

- **Skills:** Python, JavaScript, TypeScript, HTML, CSS, Java, SQL, C/C++
- **Frameworks:** PyTorch, TensorFlow, scikit-learn, Keras, Three.js, Babylon.js, Vue.js, React.js
- **Tools:** NumPy, Pandas, OpenCV, Matplotlib, Seaborn, Jupyter Notebook, Git, Webpack, Firebase, Auth0, Linux

## PROJECT EXPERIENCE

<b>AI Model Evaluation &amp; Comparative Analysis Project</b>	Aug 2025 - Oct 2025
• Evaluated 500+ model responses across 7 rating dimensions (Localization, Instruction Following, Truthfulness, etc.) to ensure comprehensive quality assessment.	
• Maintained a consistency rate above 95% with reviewer ratings, reflecting strong adherence to evaluation guidelines.	
• Strengthened prompt analysis, critical reasoning, and cross-locale evaluation skills while contributing to human-in-the-loop model alignment research.	
<b>Deep Learning-Based Food Image Classification System</b>	Jan 2024 - Apr 2024 Toronto
• Built a high-accuracy image classification system to recognize 50+ categories of Chinese dishes, achieving 90%+ top-1 accuracy in real-world testing.	
• Applied transfer learning with <b>ResNet and Vision Transformer (ViT)</b> architectures, enhancing performance on complex visual patterns specific to Chinese cuisine.	
• Designed and fine-tuned a custom <b>CNN architecture</b> optimized for detecting nuanced textures and features in food images.	
• Conducted extensive data preprocessing and augmentation (rotation, color jitter, normalization), improving model generalization and training speed by 30%.	
• Optimized training pipelines with early stopping, learning rate schedulers, and mixed precision training, resulting in faster convergence and increased model stability.	

## PROFESSIONAL EXPERIENCE

<b>Toronto Elite School</b> Academic Advisor	Jun 2024 - Apr 2025 Toronto
<b>Administrative &amp; IT Support</b>	
• Implemented OCR and AI-powered automation tools to streamline document processing, reducing paperwork handling time by 70% and improving team efficiency by 50%. Using LaTeX to process test papers.	
• Provided IT consulting for faculty and staff, resolving 95% of technical issues within the first response.	
<b>EduTrigger Inc.</b> Front-end intern	Jul 2023 - Feb 2024 Toronto
• Developed and implemented authentication and authorization functions using <b>Vue.js and Auth0 platform</b> , ensuring a secure and user-friendly experience for Victoria Eclass users.	
• Utilized <b>Firestore Database</b> to store and analyze chat data, contributing to data-driven decision-making.	
• Built a Learning Management System (LMS) and Content Management System (CMS) platform for an educational client based on the <b>OpenEdx platform</b> .	
• Investigated and documented the installation process and steps to run the platform from scratch, providing a valuable resource for new OpenEdx developers and <b>saving 50% of their time</b> .	
• Conducted <b>front-end development</b> based on the OpenEdx platform, collaborated closely with the UI design team to enhance the user interface and improve the overall user experience.	
<b>Tencent</b> Front-end intern WeMap-Tencent	Jun 2021 - Jun 2022 Beijing, China
• Utilized the <b>Three.js</b> framework, combined with the base map data, achieved the automatic generation of stylized buildings by type, which improved the attractiveness of the map.	
• Oriented to Keep company, corresponded to the motion track sharing scene, developed the screenshot function based on native <b>JavaScript and html2canvas library</b> , which improved the user's development <b>efficiency by nearly three times</b> .	
• Based on <b>Three.js</b> , migrated the functions of the old engine for the map to the new engine, optimized code logic, reduced the coupling relationship between modules, and enhanced the readability of code.	
• Connected the map engine to the <b>Blue Whale DevOps CI/CD pipeline</b> and <b>TKE container service</b> platform to realize the automatic construction and deployment of services, and improved development <b>efficiency by 70%</b> when deploying new versions.	
• Based on <b>NeRF(neural radiation field)</b> , achieved the 3D reconstruction of a simple scene in a short time, and laid a solid foundation for the subsequent 3D reconstruction of a large scene. Used <b>Google Colab</b> to integrate code and command line, <b>saving 90% of the running time cost</b> .	