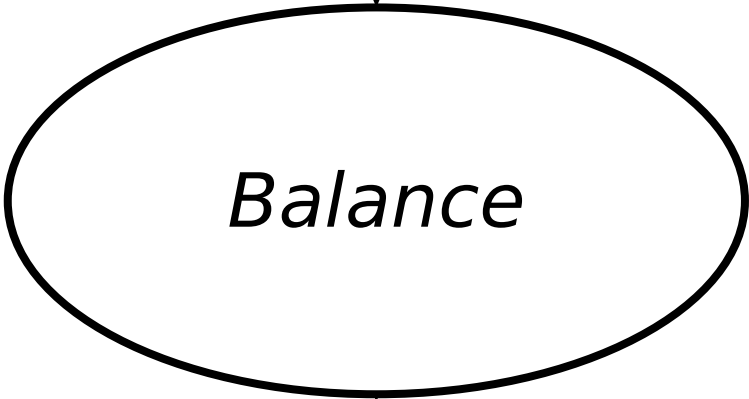


balance



balance_on

