

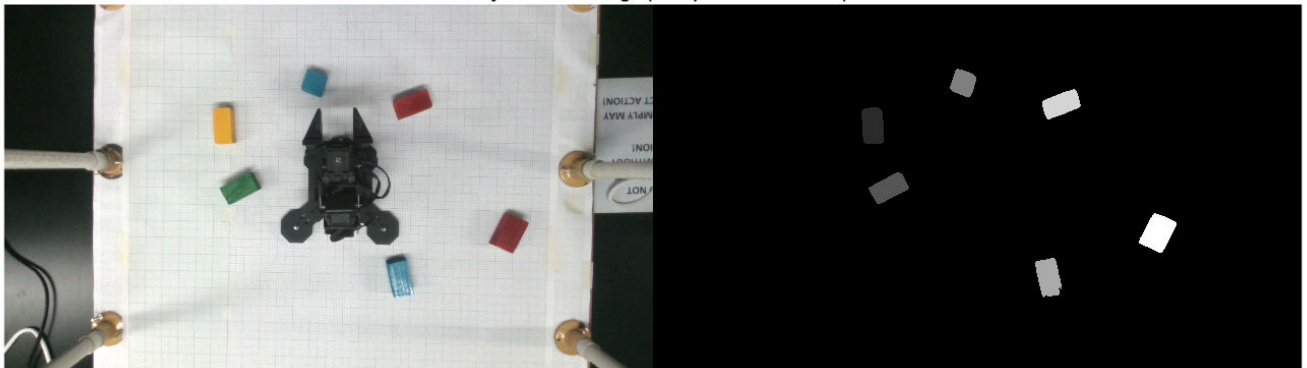
# Introduction to Robotics

## Lab 2a

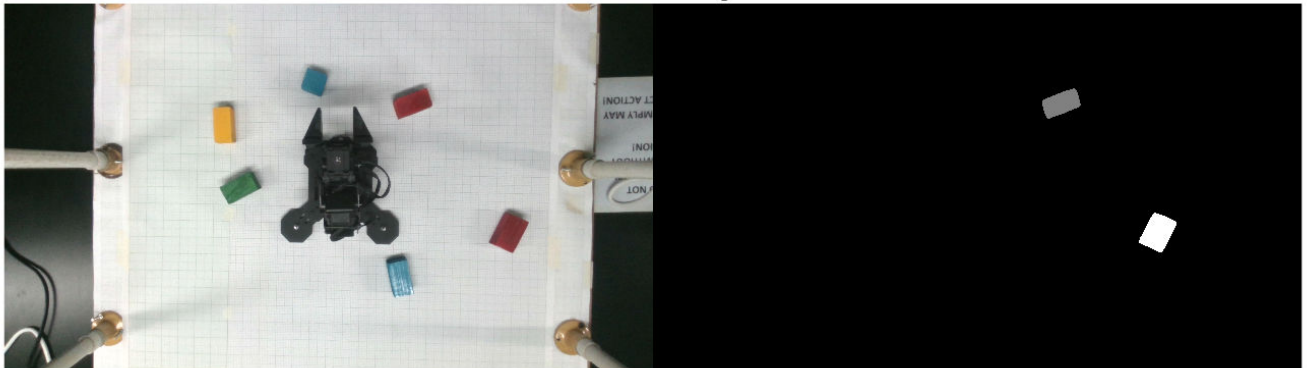
Shaaf Farooque 08405, Mysha Zulfiqar 08443

```
clc; clear; close all;  
cubes = imread("manycubes.png");  
cubes2 = imread("manycubes2.png");  
%imfill, bwareaopen, strel, imclearborder activecontour(bison,  
%bisonBW,'Chan-vese','ContractionBias',-0.2);  
  
countAndShowCubes(cubes);
```

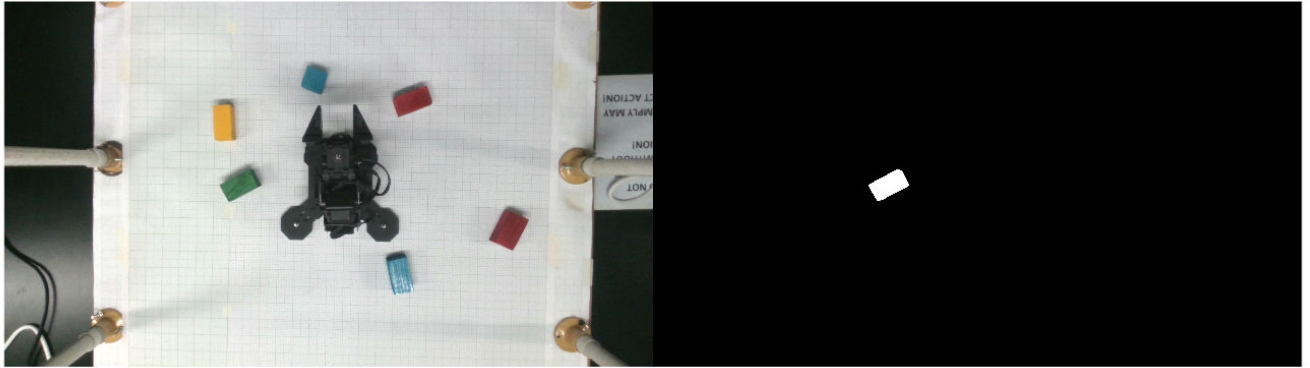
Fully Labelled image (irrespective of colour)



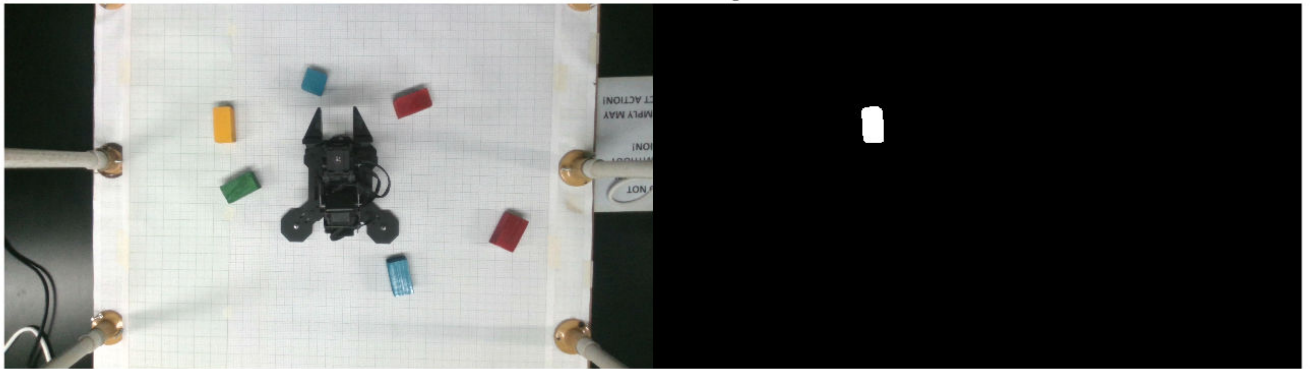
Red Labelled Image



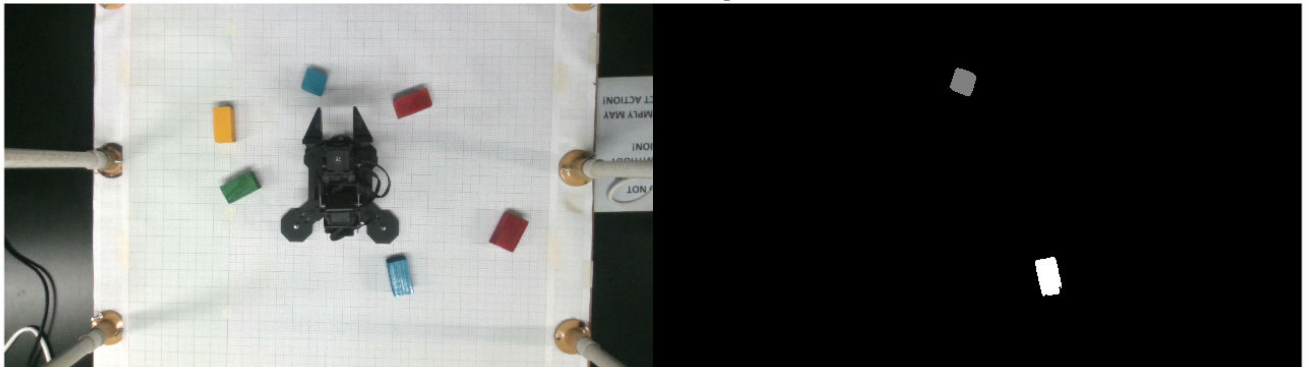
Green Labelled Image



Yellow Labelled Image



Blue Labelled Image



Red cubes: 2  
Green cubes: 1  
Yellow cubes: 1  
Blue cubes: 2

```
% countAndShowCubes(cubes2);
```

```
function countAndShowCubes(RGB)  
    %This function takes an image, generates masks for each colour,  
    %converts them to labels and displays the image of the overlaid  
    %label and prints the number of each coloured cube.
```

```

masks = getMasks(RGB); % Function from the previous task to get masks
fullyLabelledImage = bwlabel(masks{5});
figure; %showing before and after image labelling. First irrespective of colour.
imshowpair(RGB, fullyLabelledImage, 'montage')
title('Fully Labelled image (irrespective of colour)');

redLabels = bwlabel(masks{1});
figure; %showing before and after image labelling.
imshowpair(RGB,redLabels,'montage');
title("Red Labelled Image");
redCubes = countCubes(redLabels);

greenLabels = bwlabel(masks{2});
figure; %showing before and after image labelling.
imshowpair(RGB,greenLabels,'montage');
title("Green Labelled Image");
greenCubes = countCubes(greenLabels);

yellowLabels = bwlabel(masks{3});
figure;%showing before and after image labelling.
imshowpair(RGB,yellowLabels,'montage');
title("Yellow Labelled Image");
yellowCubes = countCubes(yellowLabels);

blueLabels = bwlabel(masks{4});
figure;%showing before and after image labelling.
imshowpair(RGB,blueLabels,'montage');
title("Blue Labelled Image");
blueCubes = countCubes(blueLabels);

fprintf('Red cubes: %d\n', redCubes);
fprintf('Green cubes: %d\n', greenCubes);
fprintf('Yellow cubes: %d\n', yellowCubes);
fprintf('Blue cubes: %d\n', blueCubes);

```

end

```

function masks = getMasks(RGB)
%This function uses colour segmentation functions created using
%the colour thresholder app. The thresholds are designed
%according to the lighting conditions that we have in the lab.
%Different colour spaces were used to isolate each colour.
%This function returns an array of masks which can later be
%extracted used as necessary.
%All the createMask functions were also updated by us to include the line
%BW = bwpropfilt(BW, 'Area', [4000 15000]);
%before returning the BW mask. This ensures only
%objects that had an area between 4000 and 15000 were recognised.
%This algorithm works very well in our setting.
redMask = createRedMask(RGB); %function created using color thresholder app
greenMask = createGreenMask(RGB);%function created using color thresholder app

```

```

yellowMask = createYellowMask(ROI); %function created using color thresholder
app
blueMask = createBlueMask(ROI); %function created using color thresholder app

% Helper function to refine individual masks
% Step 1: Fill holes in the mask
% Step 2: Refine edges using active contour method
% Optional: Add morphological operations if needed (e.g., opening)

redMask = imfill(redMask,"holes");
redMask = activecontour(ROI, redMask,5,"Chan-veye", 'SmoothFactor',1.5);

greenMask = imfill(greenMask,"holes");
greenMask = activecontour(ROI, greenMask,5,"Chan-veye", 'SmoothFactor',1.5);

yellowMask = imfill(yellowMask,"holes");
yellowMask = activecontour(ROI, yellowMask,5,"Chan-veye", 'SmoothFactor',1.5);

blueMask = imfill(blueMask,"holes");
blueMask = activecontour(ROI, blueMask,10,"Chan-veye", 'SmoothFactor',1.5);

combinedMasks = redMask | greenMask | yellowMask | blueMask; % Logical OR to
combine all masks
masks = {redMask, greenMask, yellowMask, blueMask, combinedMasks}; % returning
all masks for ease
end

function count = countCubes(colMask)
%Takes a BW mask as an input, uses bwconncomp to extract
%information and returns the number of objects. Cubes in this case.
CC = bwconncomp(colMask);
count = CC.NumObjects;
end

```