

1229. Meeting Scheduler

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Given the availability time slots arrays `slots1` and `slots2` of two people and a meeting duration `duration`, return the **earliest time slot** that works for both of them and is of duration `duration`.

If there is no common time slot that satisfies the requirements, return an **empty array**.

The format of a time slot is an array of two elements `[start, end]` representing an inclusive time range from `start` to `end`.

It is guaranteed that no two availability slots of the same person intersect with each other. That is, for any two time slots `[start1, end1]` and `[start2, end2]` of the same person, either `start1 > end2` or `start2 > end1`.

Example 1:

Input: slots1 = [[10,50],[60,120],[140,210]], slots2 = [[0,15],[60,70]], duration = 8
Output: [60,68]

Example 2:

Input: slots1 = [[10,50],[60,120],[140,210]], slots2 = [[0,15],[60,70]], duration = 12
Output: []

Constraints:

- 1 <= slots1.length, slots2.length <= 10⁴
- slots1[i].length, slots2[i].length == 2
- slots1[i][0] < slots1[i][1]
- slots2[i][0] < slots2[i][1]
- 0 <= slots1[i][j], slots2[i][j] <= 10⁹
- 1 <= duration <= 10⁶

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Hide Hint 1^

Assume that in the solution, the selected slot from slotsA is bigger than the respectively selected slot from slotsB.

Hide Hint 2^

Use two pointers in order to try all the possible intersections, and check the length.

Hide Hint 3^

Do the same in step N° 1 but now assume that the selected slot from slotsB is bigger, return the minimum of the two options.

```
1 class Solution {
2     public List<Integer> minAvailableDuration(int[][] slots1, int[][] slots2, int duration) {
3         Arrays.sort(slots1, (a, b) -> a[0] - b[0]);
4         Arrays.sort(slots2, (a, b) -> a[0] - b[0]);
5
6         int pointer1 = 0, pointer2 = 0;
7
8         while (pointer1 < slots1.length && pointer2 < slots2.length) {
9             // find the boundaries of the intersection, or the common slot
10            int intersectLeft = Math.max(slots1[pointer1][0], slots2[pointer2][0]);
11            int intersectRight = Math.min(slots1[pointer1][1], slots2[pointer2][1]);
12            if (intersectRight - intersectLeft >= duration) {
13                return new ArrayList<Integer>(Arrays.asList(intersectLeft, intersectLeft + duration));
14            }
15            // always move the one that ends earlier
16            if (slots1[pointer1][1] < slots2[pointer2][1]) {
17                pointer1++;
18            } else {
19                pointer2++;
20            }
21        }
22        return new ArrayList<Integer>();
23    }
24 }
```

