



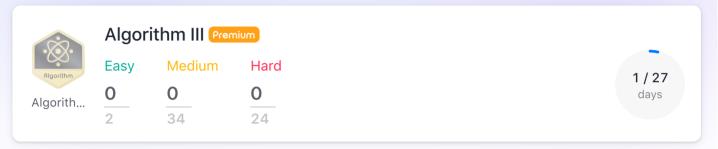


◆ Back to Study Plan

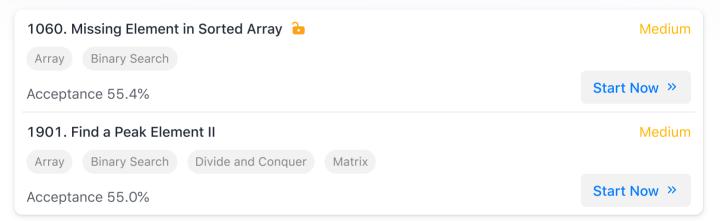


Algorithm

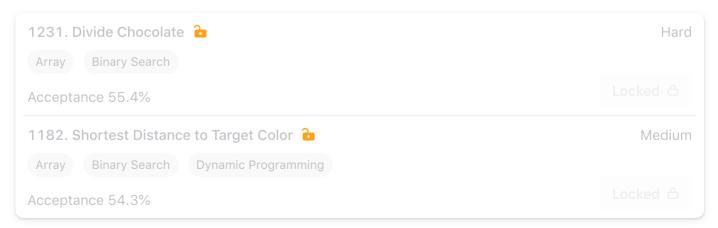
In mathematics and computer science, an algorithm is defined as a process or set of rules to be followed in calculations or other problem-solving operations. This practical method is often used in c... Expand ×



Day 1 Binary Search

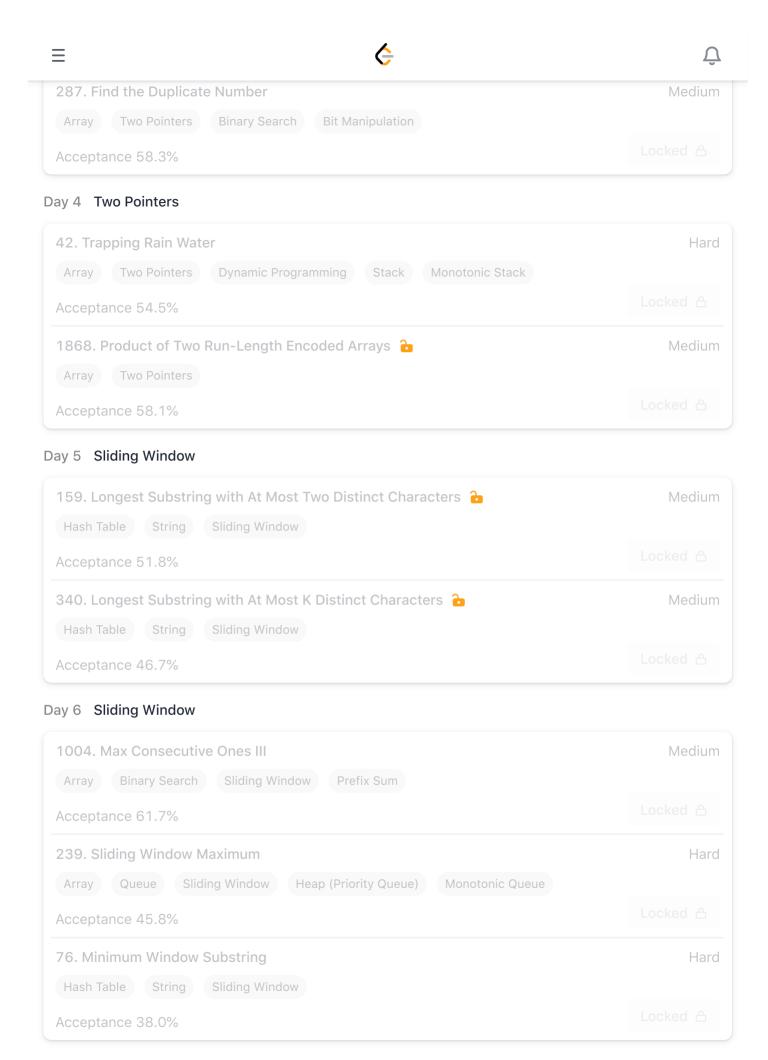


Day 2 Binary Search

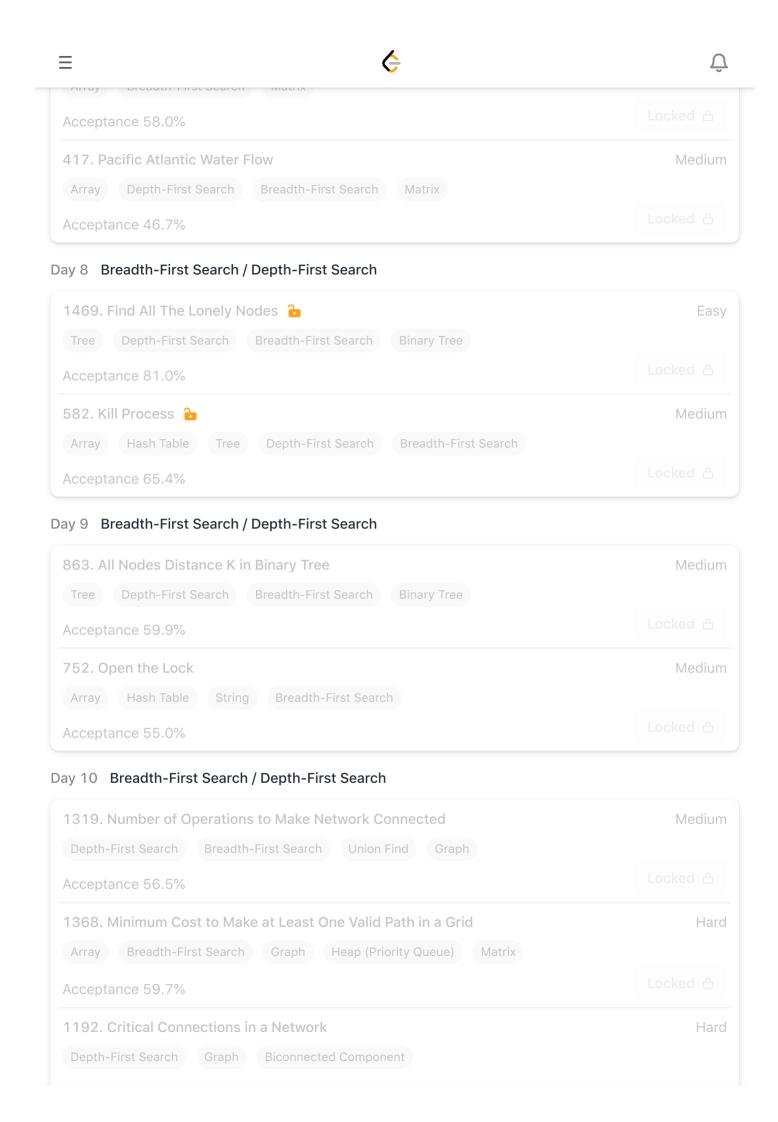


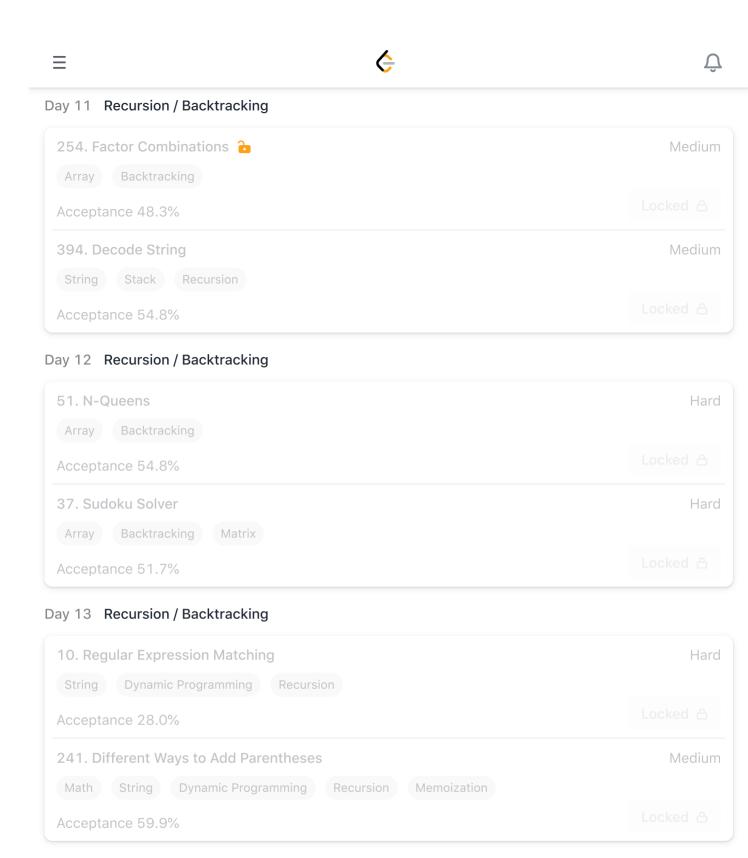
Day 3 Two Pointers



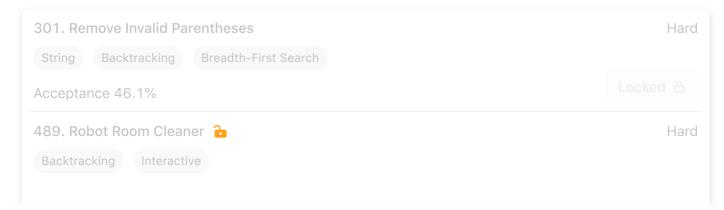


Day 7 Breadth-First Search / Depth-First Search





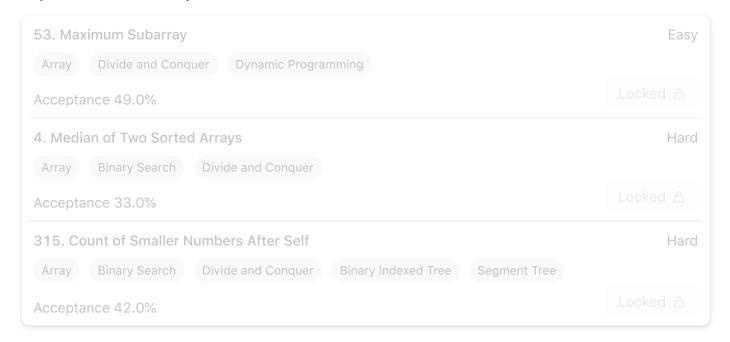
Day 14 Recursion / Backtracking



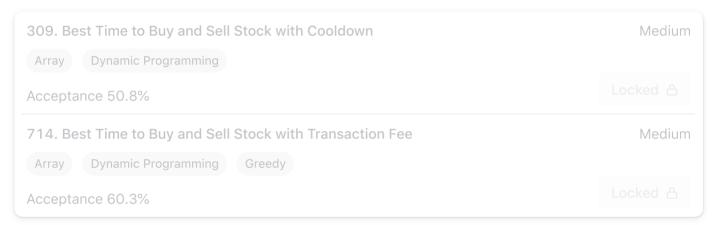




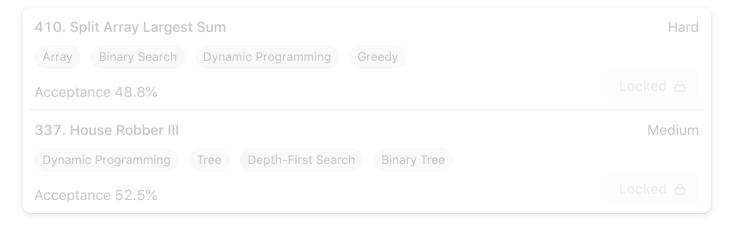
Day 15 Divide and Conquer



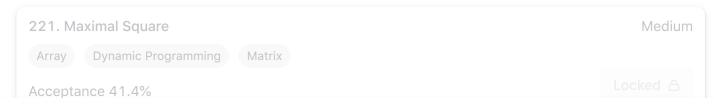
Day 16 Dynamic Programming

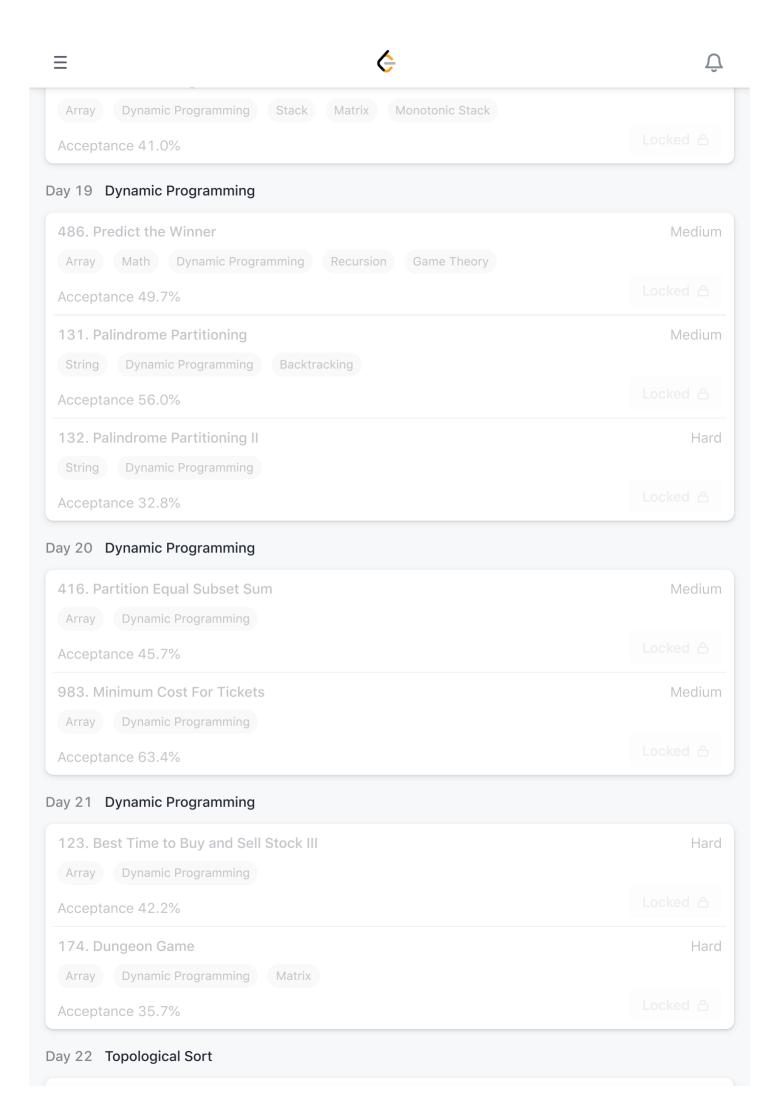


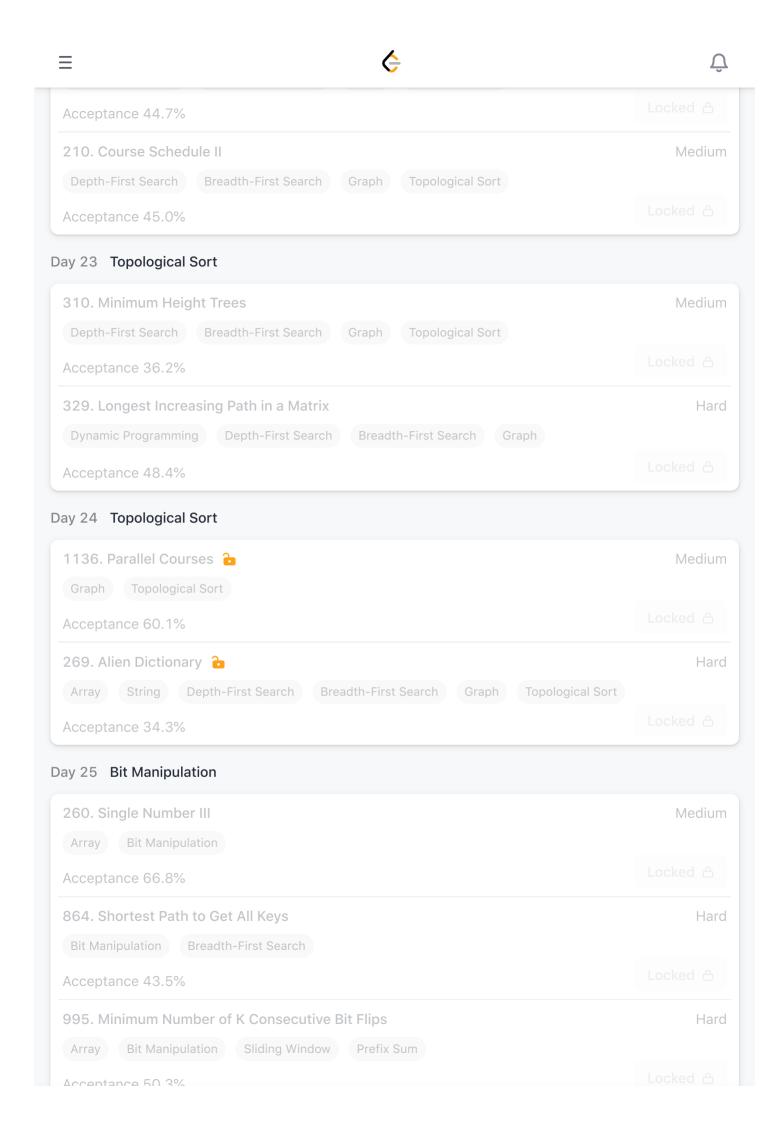
Day 17 Dynamic Programming



Day 18 Dynamic Programming



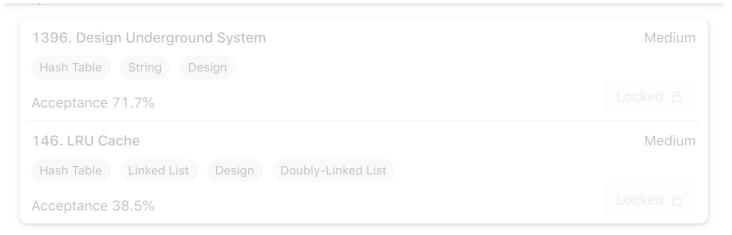




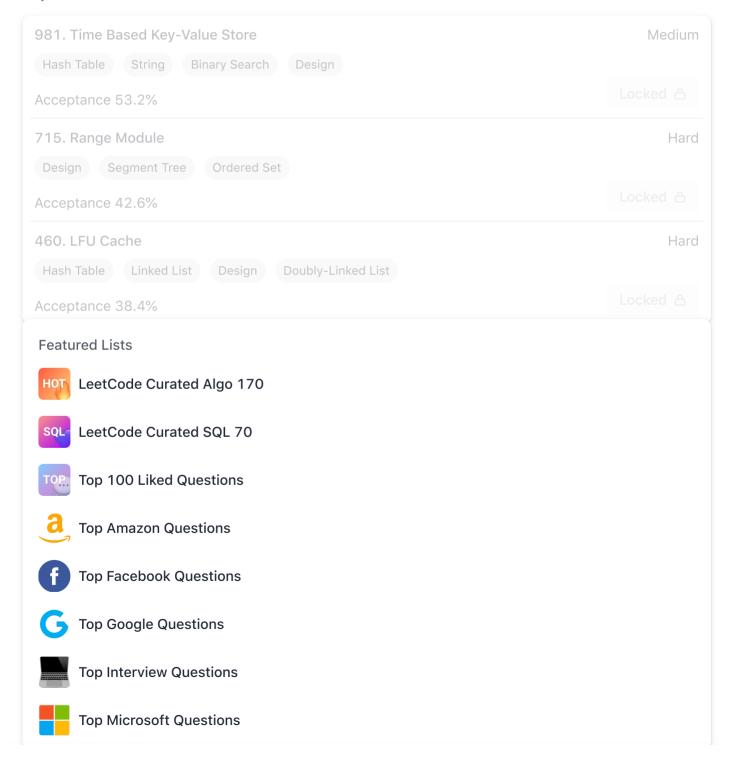








Day 27 Others









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