

Shaan Subbaiah B C - 1BM18CS096

Program no – 16

Program Title – Irrigation system using a servo and moisture sensor

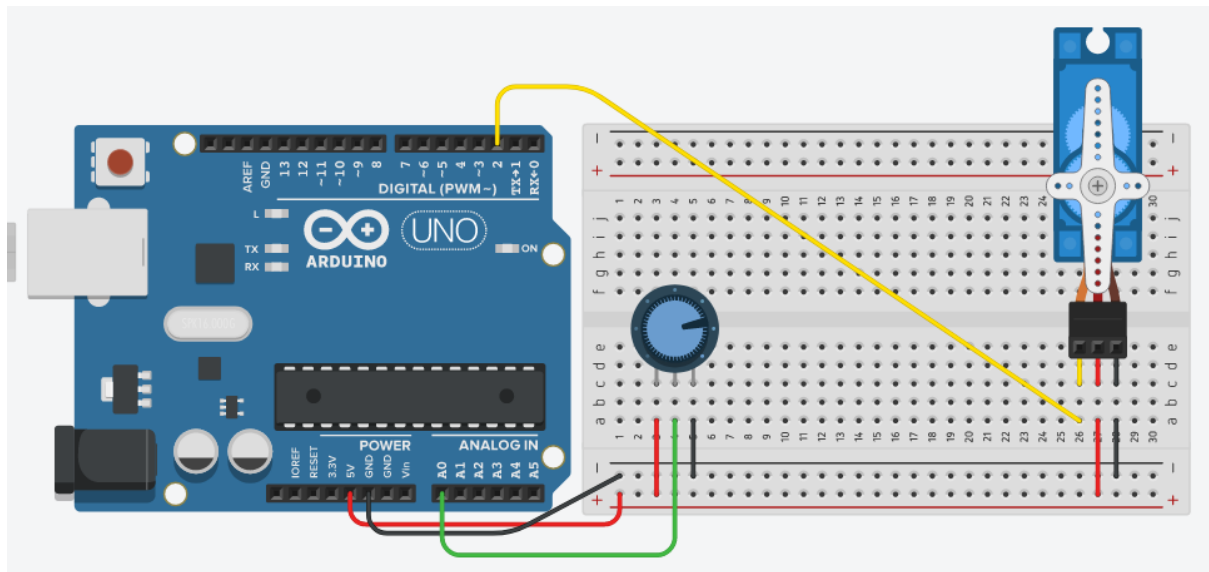
Aim

To open and close the valve for water automatically using a moisture sensor (here a potentiometer is used).

Hardware Required

- Arduino Board
- Potentiometer
- Servo

Circuit Diagram



Code:

```
#include <Servo.h>
```

```
Servo myServo;  
int isOpened = 0;
```

```
void setup()
{
  myServo.attach(2);
  Serial.begin(9600);
}

void loop()
{
  int moistureVal = analogRead(A0);
  Serial.println(moistureVal);

  if(moistureVal >= 512){
    if(isOpened == 0)
      myServo.write(90);
    isOpened = 1;
  }
  else{
    if(isOpened == 1)
      myServo.write(0);
    isOpened = 0;
  }

  delay(1000);
}
```

```

#include <Servo.h>

Servo myServo;
int isOpened = 0;

void setup() {
    myServo.attach(2);
}

void loop() {
    int moistVal = analogRead(A0);

    if (moistVal >= 512) {
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            myServo.write(90);
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    }
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            myServo.write(0);
        isOpened = 0;
    }

    delay(1000);
}

```

Observation /Output

Automatically opens and closes the valve for water.