CS 4442 Assignment 3 Report

Problem 1 – Proof of separable convolution for the Gaussian kernel

 $y = [m, n] = x[m, n] * h[m, n] = \sum_{i=1}^{\infty} \sum_{j=1}^{\infty} x[i,j] \cdot h[m-i, n-j]$ // By 2D definition of Convolution $y = [m,n] = h[m,n] *x[m,n] = \sum_{i=1}^{\infty} \sum_{j=1}^{\infty} h[i,j] *x[m-i,n-j]$ (Commutative law Since convolution is Commutative If h[m,n] is separable to $(M \times I)$ and $(I \times M)$, then $h[m,n] = h_1[m] \cdot h_2[n]$ In the case of the Gaussian Kernel, assuming the matrix size is a (2K+1)x (2K+1), it can be separated into a MXI column vector and a IXN row vector (1D). I.e. $G_{\sigma(x,y)} = \frac{1}{\sigma \sqrt{2\pi}} \exp \left(-\frac{(x^2 + y^2)^2}{2\sigma^2}\right)$ $y[m_{3}n] = h[m,n] *x[m,n] = \sum_{i=m}^{\infty} \sum_{j=m}^{\infty} h[i,j] \cdot x[m-i,n-j]$ $= \sum_{i=0}^{\infty} \sum_{i=m}^{\infty} h_i[i] \cdot h_2[j] \cdot \kappa[m-i, n-j]$ $= \sum_{i=1}^{\infty} h_{\epsilon}[i] \left(\sum_{i=1}^{\infty} h_{i}[i] \cdot x[m-i,n-i] \right)$ Since the definition of 1D convolution is: $y[n] = x[n] * h[n] = \sum_{k=0}^{\infty} x[k] \cdot h[n-K]$ It Convolves with input and h, then convolves once again with the result of the previous convolution and hz. Therefore, separable 2D convolution performs twice the 1D convolution in horizontal and vertical direction. Thus, since the Gaussian Kernel can be separated into (MXI) and (IXN) vectors, it is a Spatially separable convolution.

Problem 1 – Is the Sobel kernel spatially separable?

Sobel Kernel

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The Sobel Kernel is spatially separable since it can be decomposed into a (MXI) and (IXIV) vectors. : Spatially separable convolution can be performed.

Problem 2 – Edge Detection *See Jupyter Notebook for solution code

Original Image



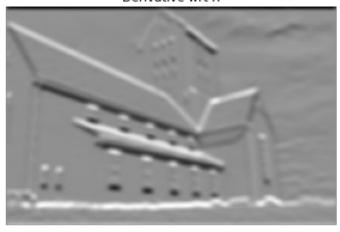
Gaussian Smoothing sigma=1



Derivative wrt Y



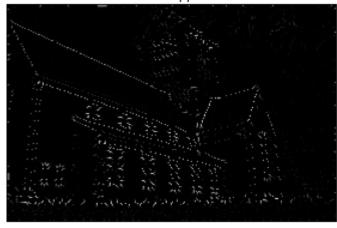
Derivative wrt X



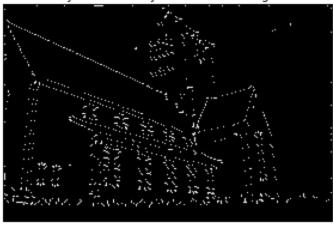
Gradient Intensity



Non-Max Suppression

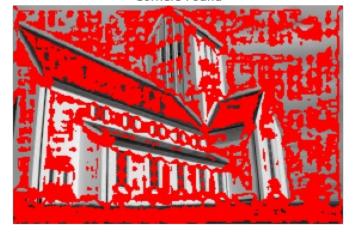


Binary Threshold Hystersis:low=40 high=50



Problem 3 – Corner Detection *See Jupyter Notebook for solution code

Corners Found



Corners (threshold=0.1)

