Day-15

Strings and StringBuilders

'a', 'b', '\n', '#' → Examples of characters

"Hi", "Hello", "How are you?" → Examples of strings.

Even "a" is a string

Declaration & initialization

String str;

↓

In Java S is capital

String str1 = "I like rain!";

String str2 = new String("but I get old");

To print ⇒ System.out.println(str1);

Taking i/p ⇒ String str = sc.next();

(or)

String str = sc.nextLine();

Eg: abc

def ghi

- ## String addition/concatenation

String a = "Hello!"

String b = "My name is Khan";

String intro = a + " " + b;

- ## Some in-built functions

→ str.length()

→ St. charAt()

→ Str.substring(starting index, ending index)

Eg. "Hello folks!"
01234 5

str.substring(1,5)

↳ ello

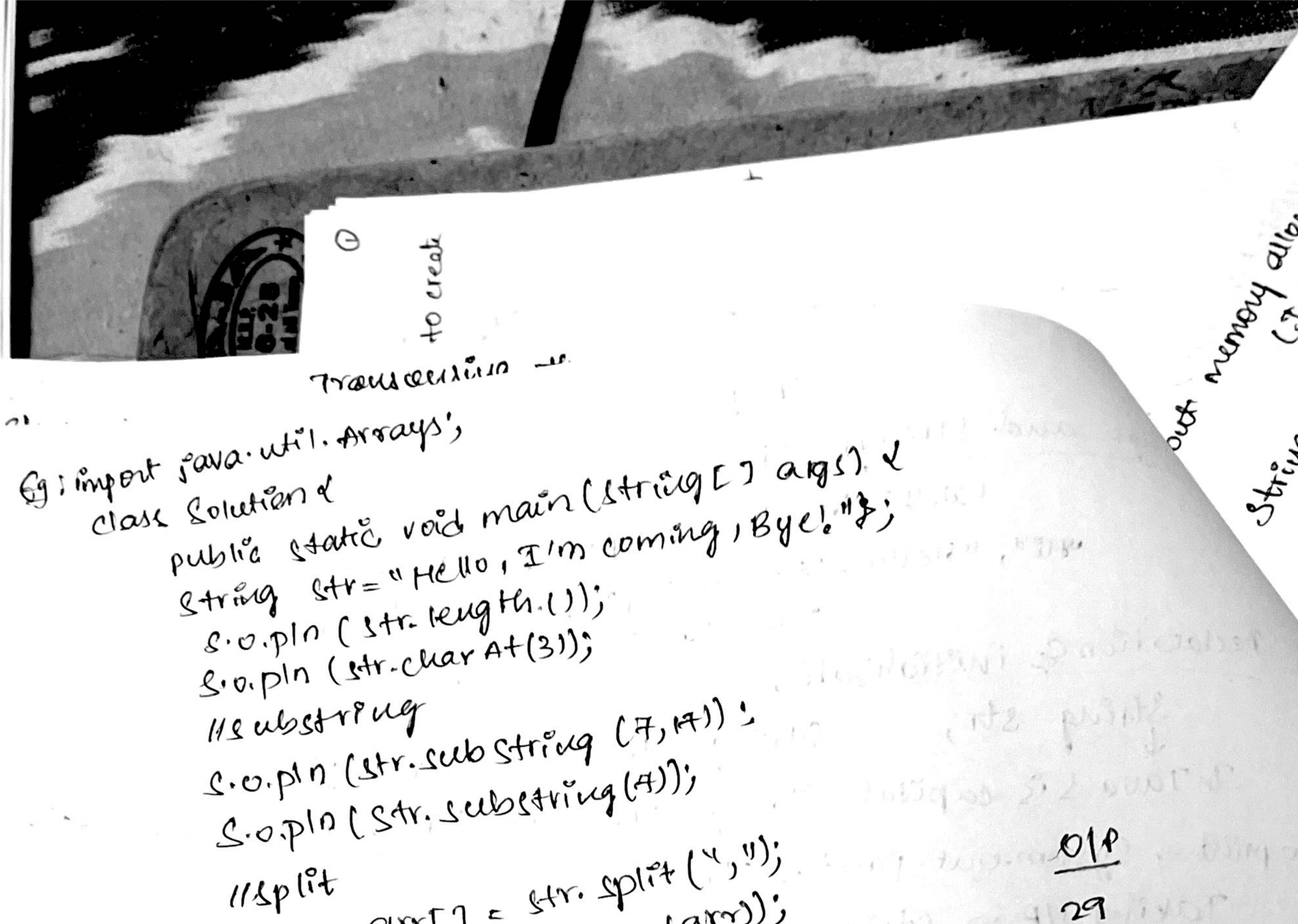
→ str.split()

Eg: str = "abc, def, ghi, jklmnop";

str.split(',');

↳ ["abc", "def", "ghi", "jklmnop"]

→ str.trim()



to create

Transaction →

Eg: import java.util.Arrays;
class Solution {
public static void main (String[] args) {
String str = "Hello, I'm coming, Bye!";
S.o.pln (str.length());
S.o.pln (str.charAt(3));
//substring
S.o.pln (str.substring (7, 14));
S.o.pln (str.substring (4));
//split
String arr[] = str.split (",");
S.o.pln (Arrays.toString (arr));
//contains
S.o.pln (str.contains ("coming!"));
S.o.pln (str.contains ("coming"));
//trim
String str2 = str.trim();
S.o.pln (str);
S.o.pln (str2);
}

O/P

29
H
o, I'm com
o, I'm coming, Bye!
[Hello, I'm coming,
Bye!]
false
true
Hello, I'm
coming, Bye!
Hello, I'm coming,
Bye!

String comparison

"abcd"

⟸ ⇒

a) str1.equals(str2)
b) str1.equalsIgnoreCase(str2)
c) str1.compareTo(str2)

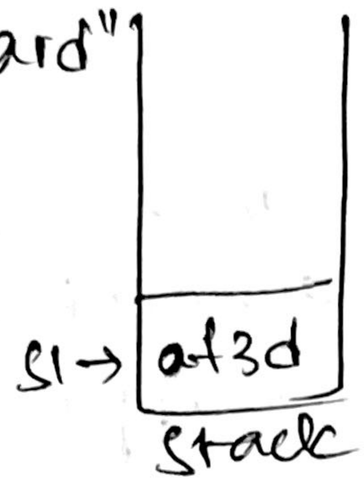
Int to string & string to Int

1) Integer.parseInt(str)
↳ convert string to int

2) Integer.toString()
↳ converts Int to string

About memory allocation
(Interning)

String s1 = "learn yard"



Strings are immutable

StringBuilder

StringBuilder str = new StringBuilder("abcdef");

Eg: setCharAt

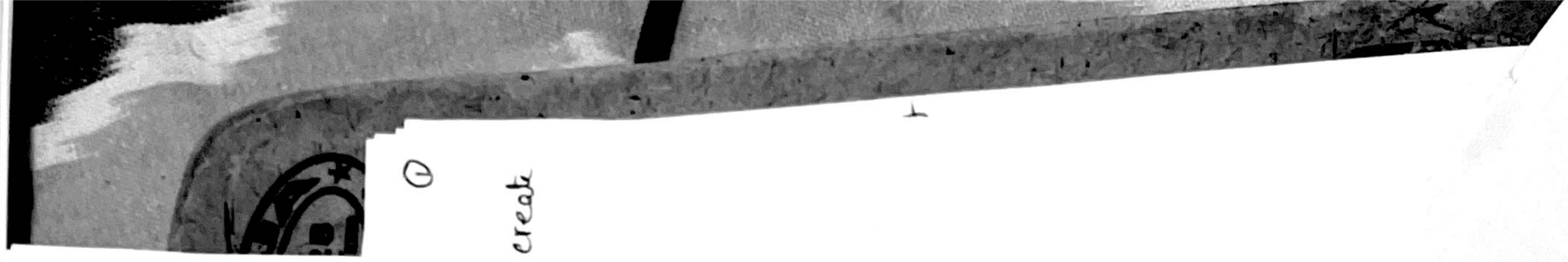
str.setCharAt(2, 'z');

Q) Check if a given string is a palindrome or not

Eg: racecar

↓
reads same when read forward & backward

```
import java.util.Scanner;
class classNd
   public static void main(String[] args){
    scanner sc = new scanner(System.in);
    String str= sc.next();
    int i=0, j=str.length()-1;
    String ans ="yes";
      while(i<=j){
    if(str.charAt(i)!=str.charAt(j)){
      ans ="No";
      break;
    }
      i++;
      j--;
    }s.o.pln(ans);
}
```



→ the main difference b/w 'String' and 'StringBuilder' in Java is in their mutability

1) Immutability vs mutability

- String ⇒

- Strings in Java are immutable, meaning once a 'String' object is created, its content cannot be changed.
- Any operation that appears to modify a string actually creates a new string.

- StringBuilder ⇒

- StringBuilder is mutable, allowing you to modify the content of the string without creating a new object
- It is more efficient for situations where you need to perform a lot of string manipulations, such as concatenation or insertion.

Eg:

```
public class StringBuilderOperations {
    public static void main (String[] args) {
        StringBuilder stringBuilder = new StringBuilder("Hello");
        stringBuilder.append("World");
        stringBuilder.insert(5, "Java");
        stringBuilder.delete(5, 10);
        stringBuilder.replace(0, 5, "Hi");
        int length = stringBuilder.length();
        int capacity = stringBuilder.capacity();
        S.o.pln("Result: " + stringBuilder); → Hi World
        S.o.pln("Length: " + length); → 8
        S.o.pln("Capacity: " + capacity); → 21
    }
}
```