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**Make sure the version number is marked on your scantron sheet.
This is Version 1**

**McGill University
COMP 208 -- Computers in Engineering
Mid-Term Examination
Tuesday, October 22, 2013
6:30 –8:30 P. M.**

Faculty standard calculators allowed.

Grading:

Question	Points/Question	Total
1-25	3	75 marks
26	15	15 marks
27	15	15 marks
Total		105

(The extra 5 marks can be viewed as bonus marks.)

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Question 1

The memory of a computer is used to store programs as well as data in a Von Neuman machine.

- a) True
- b) False

See slide on Von Neumann (Computer Structure and Brief Look at C p3)

Question 2

Which of the following is not a benefit of using functions?

- a) Avoiding code repetition
- b) Being able to apply divide and conquer techniques
- c) Making a program execute more efficiently
- d) Designing reusable software
- e) All of the above are benefits of the use of functions.

Question 3

The statement used to transfer control back from a function to its calling program is

- a) return
- b) break
- c) continue
- d) exit

Question 4

Which of the following is **not** a logical operator in C?

- a) &
- b) !
- c) ||
- d) &&

The & symbol alone is used to get the address of a variable.

Question 5

If `malloc()` successfully allocates memory, it returns the number of bytes allocated.

- a) True
- b) False

Malloc Returns the a pointer to the address in memory of the newly allocated space

Question 6

The following C statement outputs the value 7.

```
printf ("%d\n", 7/9*9);
```

- a) true
- b) false

The output is 0 followed by a new line. In C math is done from left to right so 7/9 is 0 and 0*9 is still 0

Question 7

Consider the following declaration:

```
float A[12];
```

Which of the following statements is **false**?

- a) It initializes the variable A to 12.
- b) It assigns the name A to one or more memory cells.
- c) It specifies that the memory cell or cells allocated can only hold real values.
- d) It instructs the compiler to allocate space for 12 variables.
- e) All of the statements are true

Question 8

If you pass an array as an argument to a function in C, what value is passed to the function?

- a) The address of the first element of the array
- b) The value of the first element of the array
- c) All the values in the array
- d) The address of the last element of the array
- e) The name and size of the array

Question 9

Which of the following statements (a – d) about function prototypes in C is false?

- a) The prototype must include the type of the value returned.
- b) The prototype must include the name of the function.
- c) The prototype must include the name of each parameter.
- d) The prototype must include the type of each parameter.
- e) All of the statements are true.

Question 10

Consider the C declaration:

```
float *x;
```

Which of the following statements is false?

- a) **x is a memory cell containing a real value.**
- b) x is a memory cell containing the address of another memory cell.
- c) x can be a pointer to an array of real values.
- d) The compiler allocates a memory cell for the value of x.
- e) The value of x is not defined after executing the declaration.

Question 11

Which of the following statements prints “A” if grade is greater than 84 and “Not A” otherwise?

- a) **grade>84 ? printf("A\n"):printf("Not A\n");**
- b) grade>84 ? printf("A\n"),printf("Not A\n");
- c) printf("%s\n" grade>84 ? "A" ? "Not A");
- d) printf("%s\n" grade>84 : "A" ? "Not A");

The Correct syntax is:

Condition ? If true do this : if false do this

Question 12

How many times will the following loop print “Hello”?

```
for (i=1; i<=1000; i*=2) printf("Hello\n");
```

- a) 1
- b) 9
- c) **10**
- d) 500
- e) 1000

Question 13

What is the value of x after executing the following code segment?

```
int x = 8;
float y = 6;
float z = 5;
y = x / z;
x = 3.45 * y;
```

- a) 3
- b) 3.45
- c) **5**
- d) 5.52
- e) 20

The expression x/z gets cast to a floating point value so $y=1.6$. The expression $3.45*y$ is equal to 5.52 but then gets cast to an int because x is of type int.

Question 14

What is the binary representation of the decimal number 95?

- a) 1 1 1 1 1 0 1
- b) 1 1 1 1 0 1 1
- c) 1 1 1 0 1 1 1
- d) 1 1 0 1 1 1 1
- e) **1 0 1 1 1 1 1**

The trick to do this question quickly is to realize that 1111111_2 is 127_{10} and that 1011111_2 is $1111111_2 - 0100000_2 = 127_{10} - 32_{10} = 95_{10}$.

Question 15

How many times will the following program output "Good Luck"?

```
#include<stdio.h>
void main() {
    int x;
    for(x=0; x<=10; x++) {
        if(x < 5)
            continue;
        else
            break;

        printf("Good Luck");
    }
}
```

- a) 0**
- b) 5

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- c) 6
- d) 10
- e) 11

Question 16

An eager COMP208 student wrote the following program to create an array of odd numbers and compute their average.

```
#include <stdio.h>

void main(){
    int a[10], sum, i;
    float ave;

    for (i=0; i<10; i++) a[i]=2*(i+1)+1;
    for (i=0; i<10; i++) sum += a[i];

    ave = sum/10;
    printf ("Average = %f\n", ave);
}
```

The student expected to get the output:

```
Average = 12.000000
```

but the actual output was:

```
Average = 214730352.000000
```

Why?

- a) `sum/10` was computed as an integer value and could not be assigned to a real variable
- b) the value of `sum` was not initialized before entering the second do loop
- c) the values of the array `a` were not computed properly in the first do loop because you cannot use `i` as an array index and also as a control variable
- d) the value of `i` after exiting the first loop is 10 and the second loop attempts to access `a[10]`

Question 17*

What is the output of the following program?

```
int main ( ) {  
    int x, y, z;  
    float a, b;  
  
    x = 3;  y = 5.3;  z = 2;  
    a = 2.5; b = 3.14;  
    x += y + a * z - b;  
    printf ("%d\n", x);  
    return 0;  
}
```

- a) 5
- b) 9**
- c) 10.16
- d) 10
- e) 14

Question 18*

What is the output of the following program?

```
#include<stdio.h>  
  
void fun(int*, int*);  
  
int main(){  
    int i=5, j=2;  
    fun(&i, &j);  
    printf("%d, %d", i, j);  
    return 0;  
}  
  
void fun(int *i, int *j){  
    *i = *i**i;  
    *j = *j**j;  
}
```

- a) 25, 10
- b) 25, 4**
- c) 10, 4
- d) 5, 2
- e) 2, 5

Question 19*

What is the output of the following program?

```
#include<stdio.h>

void main() {
    int a=0, b=1, c=3;
    *((a) ? &b : &a) = a ? b : c;
    printf("%d, %d, %d\n", a, b, c);
}
```

- a) 3, 1, 3
- b) 1, 2, 3
- c) 0, 1, 3
- d) 1, 3, 1
- e) 0, 3, 3

Question 20*

What is the output of the following program?

```
#include <stdio.h>

int f(int y[], int n) {
    int i, num;

    num = 0;
    for (i=n-1;i>=0;i--)
        num = num*10 + y[i];
    return num;
}

void main() {
    int x[5]={1,2,3,4,5};

    printf ("%d\n",f(x,5));
}
```

- a) 54321
- b) 154321
- c) 112345
- d) 543211
- e) 12345

Question 21

What is the output of the following C program?

```
#include<stdio.h>
int main() {
    char str[] = "midterm";
    char *s = str;
    printf("%s\n", ++s+1);
    return 0;
}
```

- a) midterm
- b) idterm
- c) dterm
- d) term
- e) erm

Question 22*

What is the output of the following program?

```
#include<stdio.h>
int test (int);
int main()
{
    int a=12345, b=1234;
    a = test(a);
    b = test(a);
    printf("%d, %d\n", a, b);
    return 0;
}
int test(int n) {
    int s=0, d;
    while (n != 0) {
        d = n%10;
        n = n/10;
        s += d;
    }
    return s;
}
```

- a) 12345, 1234
- b) 15, 0
- c) 15, 15
- d) 15, 10
- e) 15, 6

Question 23

What is the output of the following C program?

```
#include<stdio.h>

void main(){
    int i=3, *j;
    j = &i;
    printf("%d\n", *j*i*i+*j);
}
```

- a) 3
- b) 9
- c) 27
- d) 30**
- e) There is a syntax error in the printf statement.

Question 24*

The following code is intended to compute $5! = 120$. The output, however is 24 instead of 120. What has to be changed to correct it?

```
#include <stdio.h>

int main ( ) {
    int theNum, total;
    total = 1;
    theNum = 5;
    while (theNum > 1) { /* line 1 */
        total *= --theNum; /* line 2 */
    }
    printf ("%d\n", total);
    return 0;
}
```

Change

- a) line 1 to while (theNum >= 1) {
- b) line 2 to total *= theNum--;**
- c) line 2 to total = total*--theNum;
- d) line 1 to while (theNum != 1) {
- e) line 2 to total *= theNum-1;

--theNum first decreases the value of theNum then gets evaluated. Change it to theNum-- in order to first evaluate the expression then decrease the value of theNum.

Question 25

What is the output of the following C program?

```
#include <stdio.h>

void f(int* x, int n){
    int i=0;
    while(i<n){
        *(x+i) += 1;
        i +=1;
    }
}

int main(){
    int a[5] = {1,2,3,4,5};
    int i;

    for(i=0; i<5; i++){
        f(a+i, 5-i);
    }

    for(i=0; i<5; i++){
        printf("%d, ", a[i]);
    }
    printf("\n");
    return 0;
}
```

- a) 2, 4, 6, 8, 10
- b) 6, 6, 6, 6, 6
- c) 1, 3, 5, 7, 9
- d) 6, 7, 8, 9, 10
- e) None of the above

Answer the programming questions on the pages provided below.

Question 26 (Programming)

A perfect number is a positive integer that equals the sum of all of its divisors (other than the number itself). For example 6, 28 and 496 are perfect numbers because:

$$6 = 1 + 2 + 3$$

$$28 = 1 + 2 + 4 + 7 + 14$$

$$496 = 1 + 2 + 4 + 8 + 16 + 31 + 62 + 124 + 248$$

- Write a C function definition that, given a number as argument, returns 1 if the number is perfect and 0 otherwise.
- Write a C program that reads a positive integer N and counts the number of perfect numbers less than N. This program must use the function definition written in part (a)

Question 27 (Programming)

Define two sequences as follows:

$$a(1) = 1$$

$$b(1) = 1$$

$$a(n+1) = a(n) + 3b(n)$$

$$b(n+1) = a(n) + b(n)$$

It can be shown that the ratio, $a(n)/b(n)$ converges to $\sqrt{3}$.

Write a C program that computes the values in this sequence. At each step, the program should compute the percentage error between the computed ratio and the value of $\sqrt{3}$ (that is the $(\text{difference}/\sqrt{3}) * 100$). You can use the sqrt function to obtain a value for $\sqrt{3}$.

The program should stop when the magnitude of the error is smaller than 0.001%.

The output should look like the following. You do not have to output the column headings.

```
a b a/b %error
1 1 1.000000 -42.26497
4 2 2.000000 15.47006
.
.
.
```

Answer the programming questions on the following pages.

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Answer to question 26

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Answer to question 27

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Additional page for your answers (if needed).