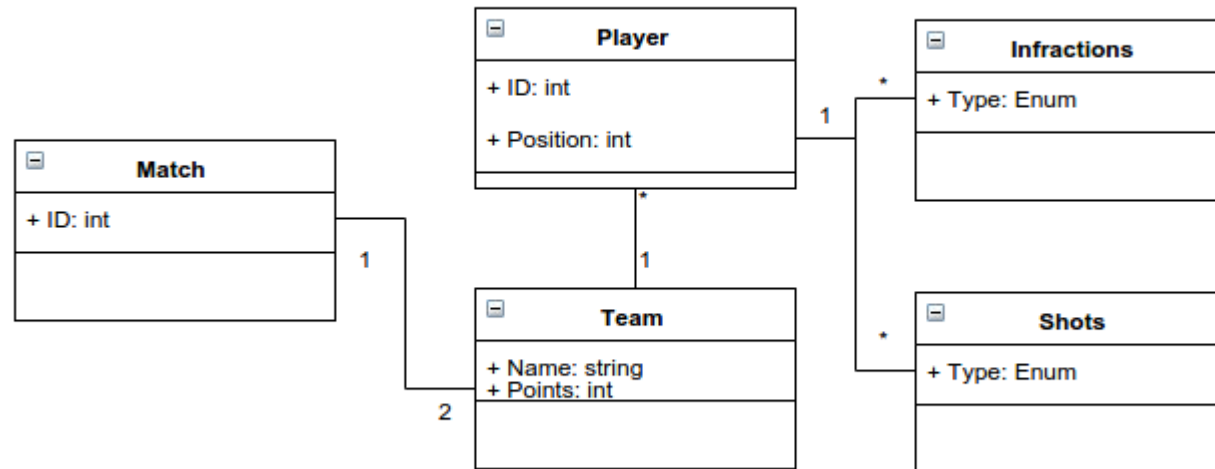


OO Design

Working in groups

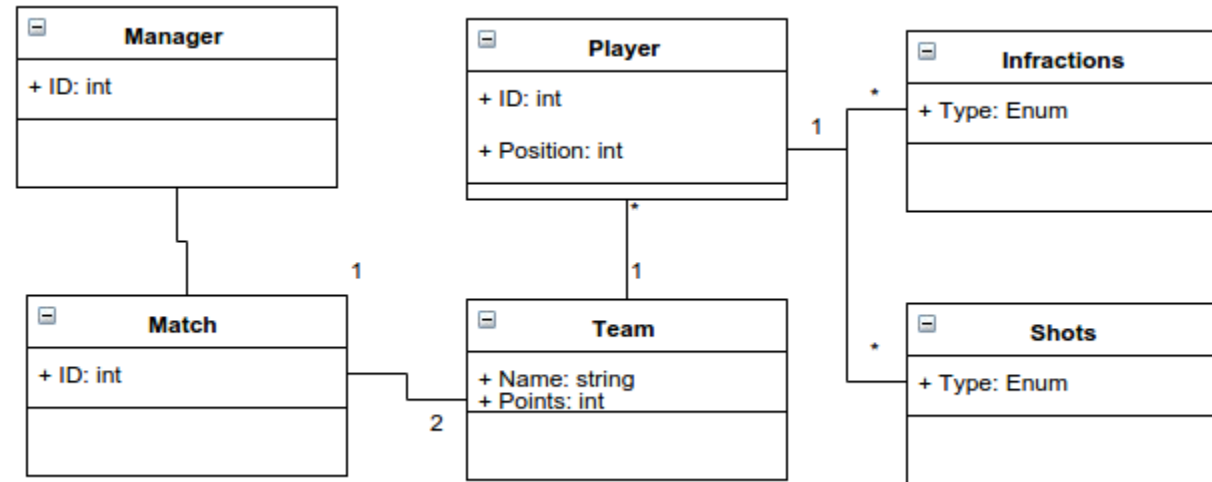
Exercise

Implement the following in groups of 2



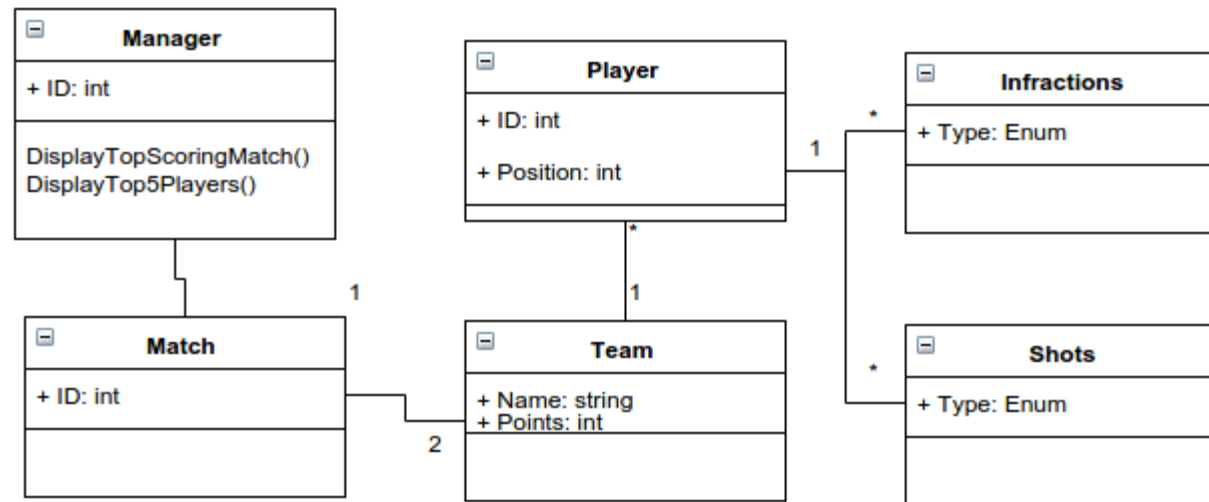
Exercise

Create a manager class and instantiate 6 matches between 4 teams (make up the numbers)



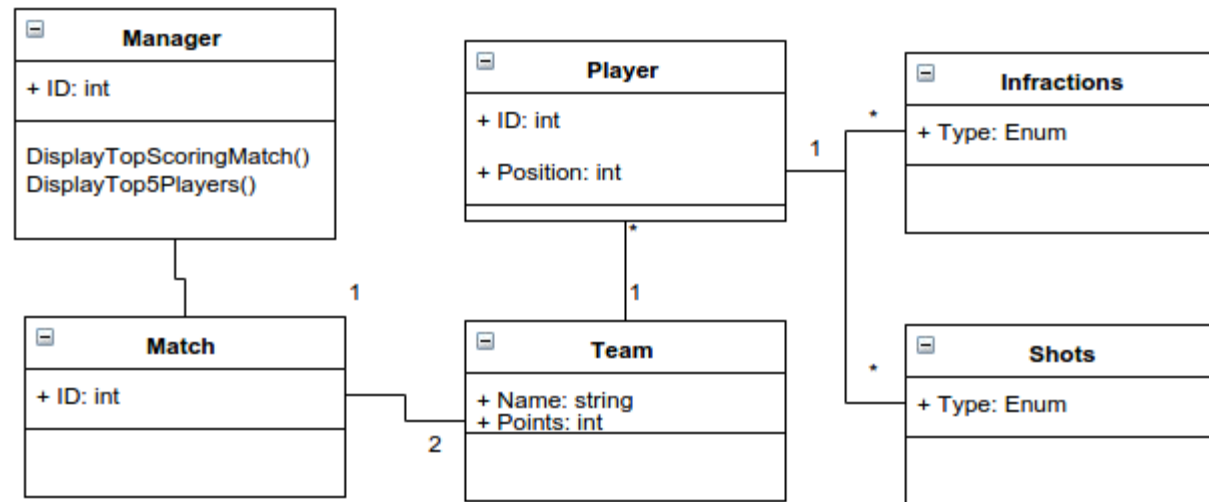
Exercise

Add a method to display top scoring matches and top 5 players (print statements are enough)



Exercise

Add a method to display top scoring matches and top 5 players (print statements are enough)



Exercise

Add a method to display top goalie

