1) JUnit_Basic Testing Exercises

Exercise 1: Setting Up JUnit

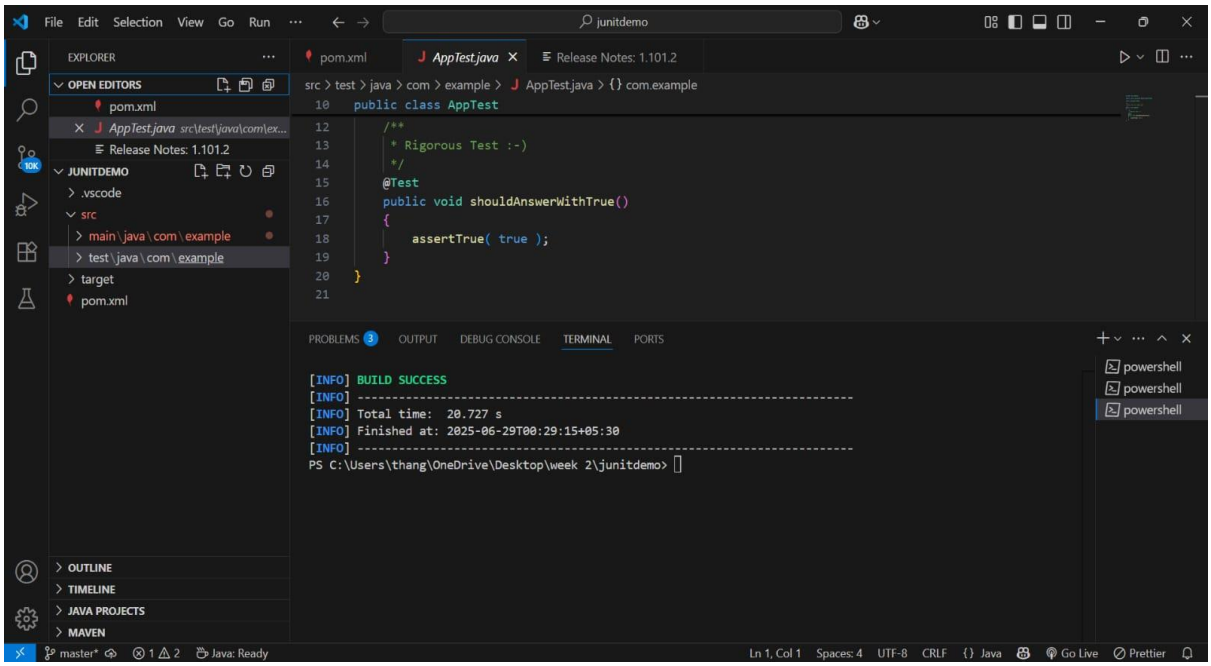
Calculator:

```
public class Calculator {
public int add(int a, int b) {
        return a + b;
    }
}
```

CalculatorTest:

```
package com.example;
import static org.junit.Assert.assertEquals;
import org.junit.Test;
public class CalculatorTest {
    @Test
    public void testAdd() {
        Calculator calc = new Calculator();
        int result = calc.add(2, 3);
        System.out.println("Result: " + result);
        assertEquals(5, result);
    }
}
```

OUTPUT:



Exercise 3: Assertions in JUnit

Calculator:

```
package com.example;

public class Calculator {

public int add(int a, int b) {

        return a + b;

    }

}
```

AssertionTest:

```
import org.junit.jupiter.api.Test;

 import static org.junit.jupiter.api.Assertions.*;


 public class AssertionsTest {

     @Test
```

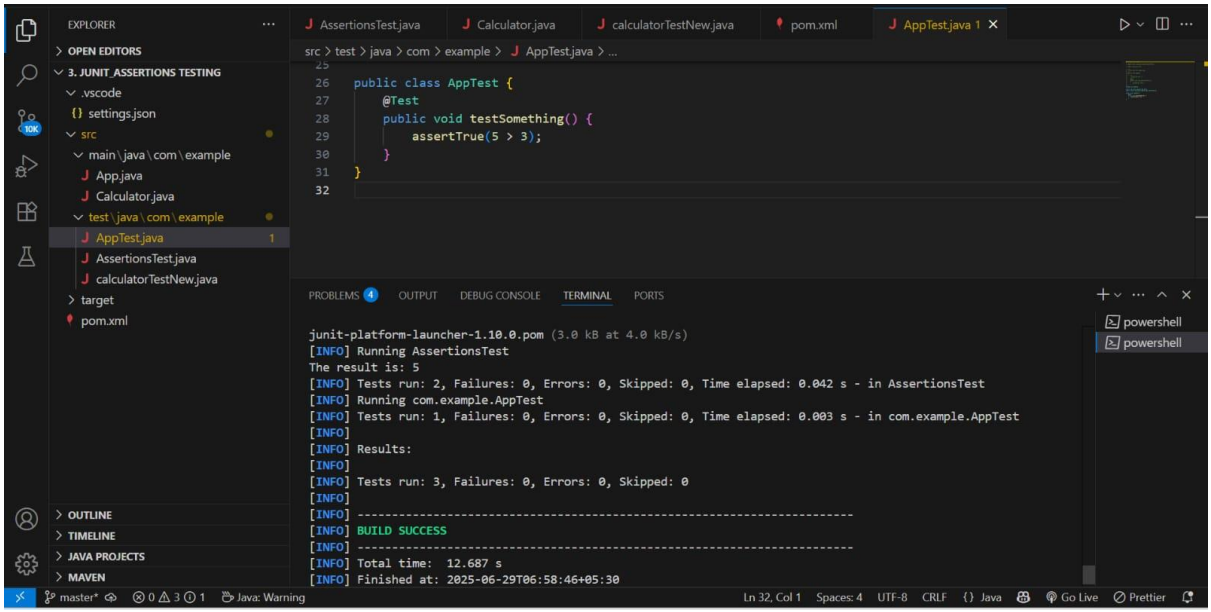
```
    public void testAssertions() {
        // Assert equals
        assertEquals(5, 2 + 3);

        // Assert true
        assertTrue(5 > 3);

        // Assert false
        assertFalse(5 < 3);

        // Assert null
        assertNull(null);

        // Assert not null
        assertNotNull(new Object());
    }
}
```

AppTest:

```
package com.example;
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class AppTest {
    @Test
    public void testSomething() {
        assertTrue(5 > 3);
    }
```

}

OUTPUT:



Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods in JUnit

Calculator:

```
package com.example;
public class Calculator {
public int add(int a, int b) {
        return a + b;
    }
}
```

App:

```
package com.example;
public class App
{
    public static void main( String[] args )
    {
```

```
        System.out.println( "Hello World!" );
    }
}
```

AppTest:

```
package com.example;
import static org.junit.Assert.assertTrue;
import org.junit.Test;
public class AppTest (
    @Test
    public void shouldAnswerWithTrue() {
        System.out.println("Running the test...");
        assertTrue(true);
    }
}
```

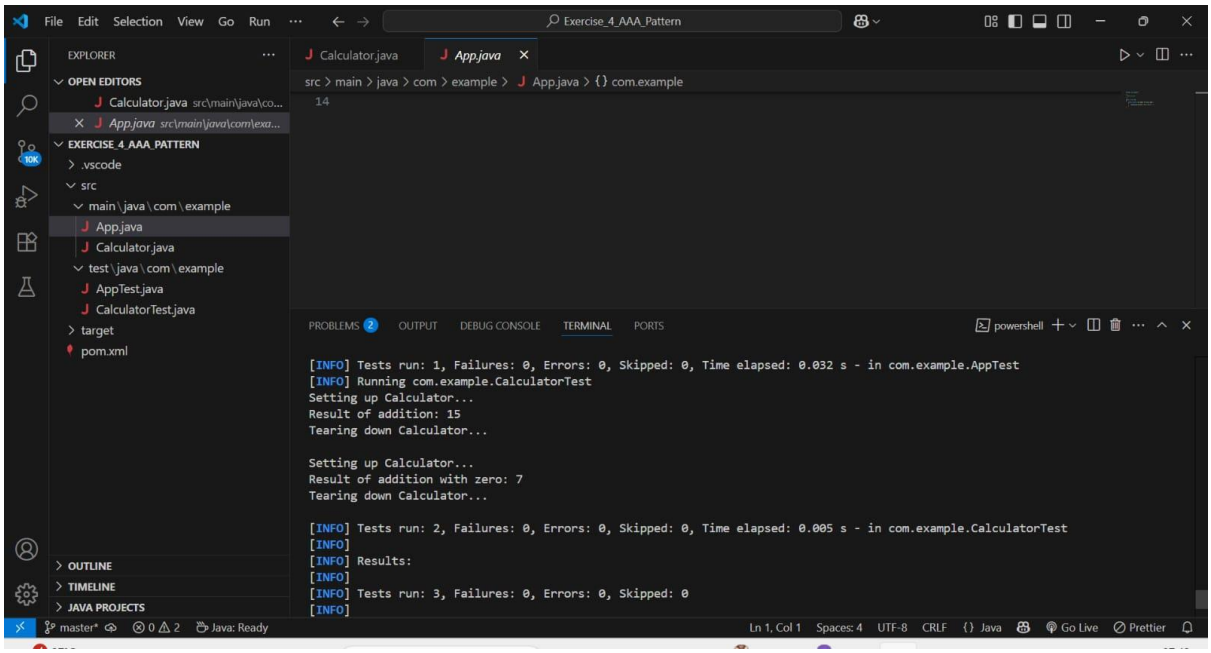
CalculatorTest:

```
package com.example;

import org.junit.After;
import org.junit.Before;
import org.junit.Test;
import static org.junit.Assert.*;

public class CalculatorTest {

    private Calculator calc;

    @Before
```

```
public void setUp() {
    System.out.println("Setting up Calculator...");
    calc = new Calculator(); // Arrange
}

@After
public void tearDown() {
    System.out.println("Tearing down Calculator...\n");
    calc = null;
}

@Test
public void testAddition() {
    // Act
    int result = calc.add(10, 5);

    // Assert
    assertEquals(15, result);
    System.out.println("Result of addition: " + result);
}

@Test
public void testAdditionWithZero() {
    // Act
    int result = calc.add(0, 7);

    // Assert
```

```
        assertEquals(7, result);
        System.out.println("Result of addition with zero: " + result);
    }
}
```

OUTPUT:



Mockito exercises:

Exercise 1: Mocking and Stubbing

App:

```
package com.example;
public class App
{
    public static void main( String[] args )
    {
        System.out.println( "Hello World!" );
    }
}
```

ExternalApi:

```
package com.example;

public interface ExternalApi {

    String getData();
```

```
}
```

MyService:

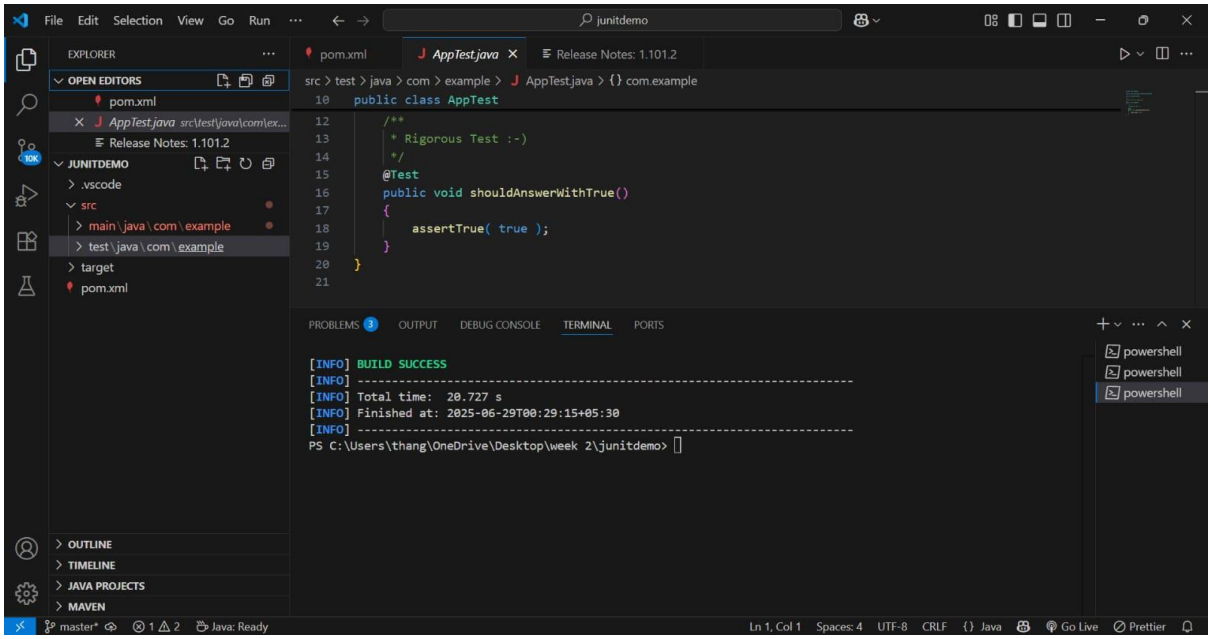
```
package com.example;

public class MyService {
    private ExternalApi api;

    public MyService(ExternalApi api) {
        this.api = api;
    }

    public String fetchData() {
        return api.getData();
    }
}
```

MyServiceTest:

```
package com.example;

import static org.junit.jupiter.api.Assertions.assertEquals;
import static org.mockito.Mockito.*;

import org.junit.jupiter.api.Test;
import org.mockito.Mockito;

public class MyServiceTest {

    @Test
    public void testExternalApi() {
```

```
        // Step 1: Create mock
        ExternalApi mockApi = Mockito.mock(ExternalApi.class);

        // Step 2: Stub method
        when(mockApi.getData()).thenReturn("Mock Data");

        // Step 3: Use mock in service
        MyService service = new MyService(mockApi);

        // Step 4: Call and assert
        String result = service.fetchData();
        assertEquals("Mock Data", result);

        System.out.println("Result: " + result);
    }
}
```

OUTPUT:



2) Verifying Interactions:

App:

```
package com.example;
public class App
{
   public static void main( String[] args )
   {
      System.out.println( "Hello World!" );
   }
}
```

ExternalApi:

```
package com.example;

public interface ExternalApi {

   String getData();

}
```

MyService:

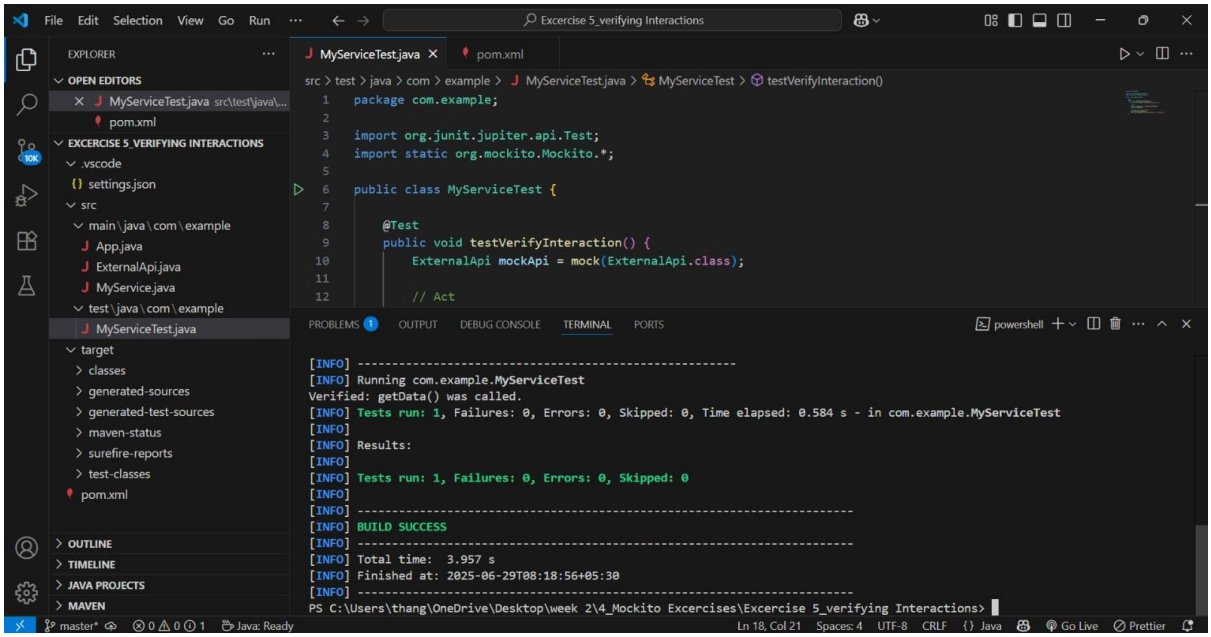
```
package com.example;


public class MyService {

   private ExternalApi api;


   public MyService(ExternalApi api) {

      this.api = api;

   }


   public String fetchData() {

      return api.getData();

   }

}
```

MyServiceTest:

```
package com.example;
```

```
import org.junit.jupiter.api.Test;
import static org.mockito.Mockito.*;

public class MyServiceTest {

    @Test
    public void testVerifyInteraction() {
        ExternalApi mockApi = mock(ExternalApi.class);

        // Act
        MyService service = new MyService(mockApi);
        service.fetchData();

        // Assert: verify interaction
        verify(mockApi).getData();
        System.out.println("Verified: getData() was called.");
    }
}
```

OUTPUT:



6. SL4J Logging exercises

Exercise 1: Logging Error Messages and Warning Levels

App.java:

```
package com.example;

public class App
{
    public static void main( String[] args )
    {
        System.out.println( "Hello World!" );
    }
}
```

LoggingExample:

```
package com.example;


import org.slf4j.Logger;
import org.slf4j.LoggerFactory;


public class LoggingExample {
```

```
    private static final Logger logger =
LoggerFactory.getLogger(LoggingExample.class);


    public static void main(String[] args) {
        logger.error("This is an error message");
        logger.warn("This is a warning message");
    }
}
```

OUTPUT: