

1) JUnit_Basic Testing Exercises

Exercise 1: Setting Up JUnit

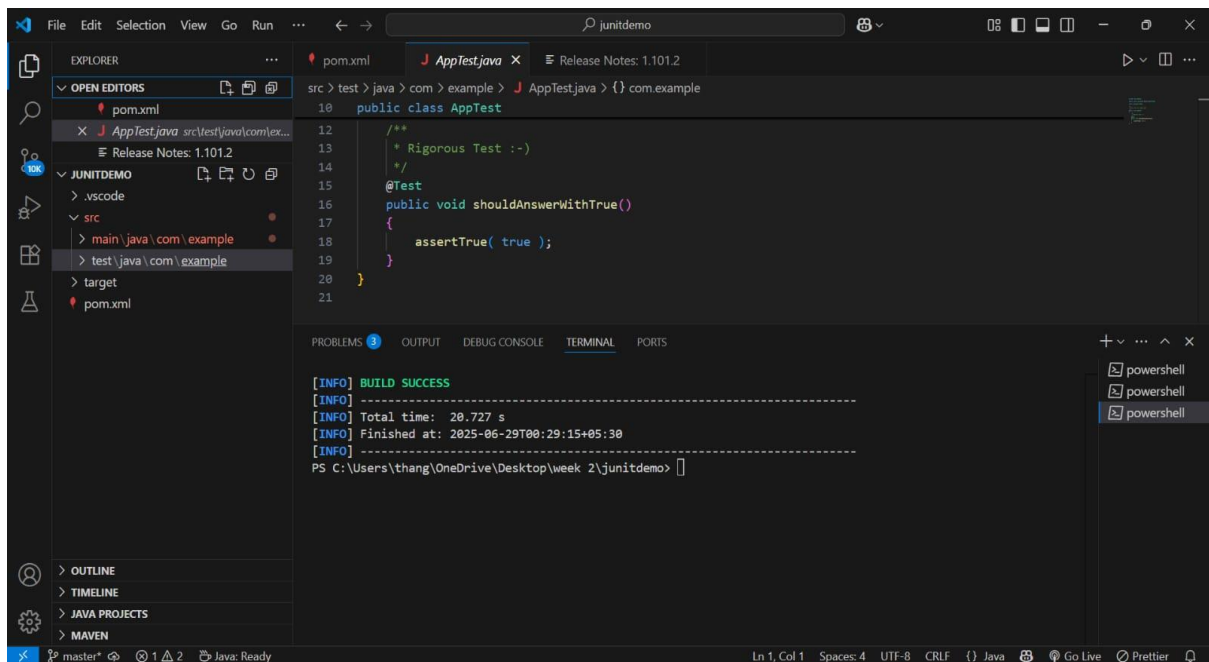
Calculator:

```
public class Calculator {  
    public int add(int a, int b) {  
        return a + b;  
    }  
}
```

CalculatorTest:

```
package com.example;  
  
import static org.junit.Assert.assertEquals;  
import org.junit.Test;  
  
public class CalculatorTest {  
    @Test  
    public void testAdd() {  
        Calculator calc = new Calculator();  
        int result = calc.add(2, 3);  
        System.out.println("Result: " + result);  
        assertEquals(5, result);  
    }  
}
```

OUTPUT:



Exercise 3: Assertions in JUnit

Calculator:

```
package com.example;

public class Calculator {

    public int add(int a, int b) {

        return a + b;

    }

}
```

AssertionTest:

```
import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.*;

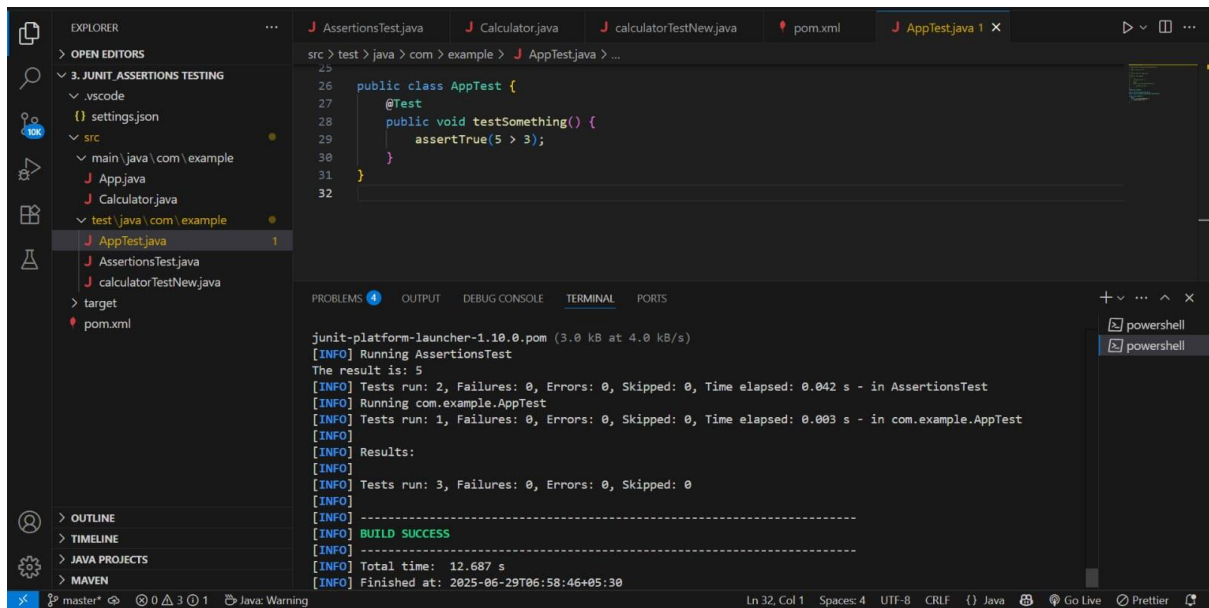
public class AssertionsTest {

    @Test
```

```
public void testAssertions() {  
    // Assert equals  
    assertEquals(5, 2 + 3);  
  
    // Assert true  
    assertTrue(5 > 3);  
  
    // Assert false  
    assertFalse(5 < 3);  
  
    // Assert null  
    assertNull(null);  
  
    // Assert not null  
    assertNotNull(new Object());  
}  
}  
  
AppTest:  
package com.example;  
import org.junit.jupiter.api.Test;  
import static org.junit.jupiter.api.Assertions.*;  
  
public class AppTest {  
    @Test  
    public void testSomething() {  
        assertTrue(5 > 3);  
    }  
}
```

```
}
```

OUTPUT:



```
src > test > java > com > example > J AppTest.java > ...
25
26 public class AppTest {
27     @Test
28     public void testSomething() {
29         assertTrue(5 > 3);
30     }
31 }
32
```

```
junit-platform-launcher-1.10.0.pom (3.0 kB at 4.0 kB/s)
[INFO] Running AssertionsTest
The result is: 5
[INFO] Tests run: 2, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.042 s - in AssertionsTest
[INFO] Running com.example.AppTest
[INFO] Tests run: 1, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.003 s - in com.example.AppTest
[INFO] Results:
[INFO] Tests run: 3, Failures: 0, Errors: 0, Skipped: 0
[INFO] BUILD SUCCESS
[INFO] Total time: 12.687 s
[INFO] Finished at: 2025-06-29T06:58:46+05:30
```

Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods in JUnit

Calculator:

```
package com.example;
```

```
public class Calculator {
```

```
public int add(int a, int b) {
```

```
    return a + b;
```

```
}
```

```
}
```

App:

```
package com.example;
```

```
public class App
```

```
{
```

```
    public static void main( String[] args )
```

```
{
```

```
        System.out.println( "Hello World!" );
    }
}

AppTest:
package com.example;
import static org.junit.Assert.assertTrue;
import org.junit.Test;
public class AppTest (
    @Test
    public void shouldAnswerWithTrue() {
        System.out.println("Running the test...");
        assertTrue(true);
    }
}
```

CalculatorTest:

```
package com.example;

import org.junit.After;
import org.junit.Before;
import org.junit.Test;
import static org.junit.Assert.*;

public class CalculatorTest {

    private Calculator calc;

    @Before
```

```
public void setUp() {  
    System.out.println("Setting up Calculator...");  
    calc = new Calculator(); // Arrange  
}
```

```
@After  
public void tearDown() {  
    System.out.println("Tearing down Calculator...\n");  
    calc = null;  
}
```

```
@Test  
public void testAddition() {  
    // Act  
    int result = calc.add(10, 5);  
  
    // Assert  
    assertEquals(15, result);  
    System.out.println("Result of addition: " + result);  
}
```

```
@Test  
public void testAdditionWithZero() {  
    // Act  
    int result = calc.add(0, 7);  
  
    // Assert
```

```

    assertEquals(7, result);

    System.out.println("Result of addition with zero: " + result);
}
}

```

OUTPUT:

The screenshot shows an IDE window titled 'Exercise_4_AAA_Pattern'. The Explorer panel on the left shows a project structure with 'App.java' and 'Calculator.java' in the 'src/main/java/com/example' directory, and 'AppTest.java' and 'CalculatorTest.java' in the 'test/java/com/example' directory. The Output panel at the bottom shows the following log:

```

[INFO] Tests run: 1, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.032 s - in com.example.AppTest
[INFO] Running com.example.CalculatorTest
Setting up Calculator...
Result of addition: 15
Tearing down Calculator...

Setting up Calculator...
Result of addition with zero: 7
Tearing down Calculator...

[INFO] Tests run: 2, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.005 s - in com.example.CalculatorTest
[INFO] Results:
[INFO] Tests run: 3, Failures: 0, Errors: 0, Skipped: 0
[INFO]

```

Mockito exercises: Exercise 1: Mocking and Stubbing

App:

```

package com.example;
public class App
{
    public static void main( String[] args )
    {
        System.out.println( "Hello World!" );
    }
}

```

ExternalApi:

```

package com.example;
public interface ExternalApi {
    String getData();
}

```

```
}
```

MyService:

```
package com.example;
```

```
public class MyService {  
    private ExternalApi api;
```

```
    public MyService(ExternalApi api) {  
        this.api = api;  
    }
```

```
    public String fetchData() {  
        return api.getData();  
    }
```

```
}
```

MyServiceTest:

```
package com.example;
```

```
import static org.junit.jupiter.api.Assertions.assertEquals;
```

```
import static org.mockito.Mockito.*;
```

```
import org.junit.jupiter.api.Test;
```

```
import org.mockito.Mockito;
```

```
public class MyServiceTest {
```

```
    @Test
```

```
    public void testExternalApi() {
```


// Step 1: Create mock

```
ExternalApi mockApi = Mockito.mock(ExternalApi.class);
```

// Step 2: Stub method

```
when(mockApi.getData()).thenReturn("Mock Data");
```

// Step 3: Use mock in service

```
MyService service = new MyService(mockApi);
```

// Step 4: Call and assert

```
String result = service.fetchData();
```

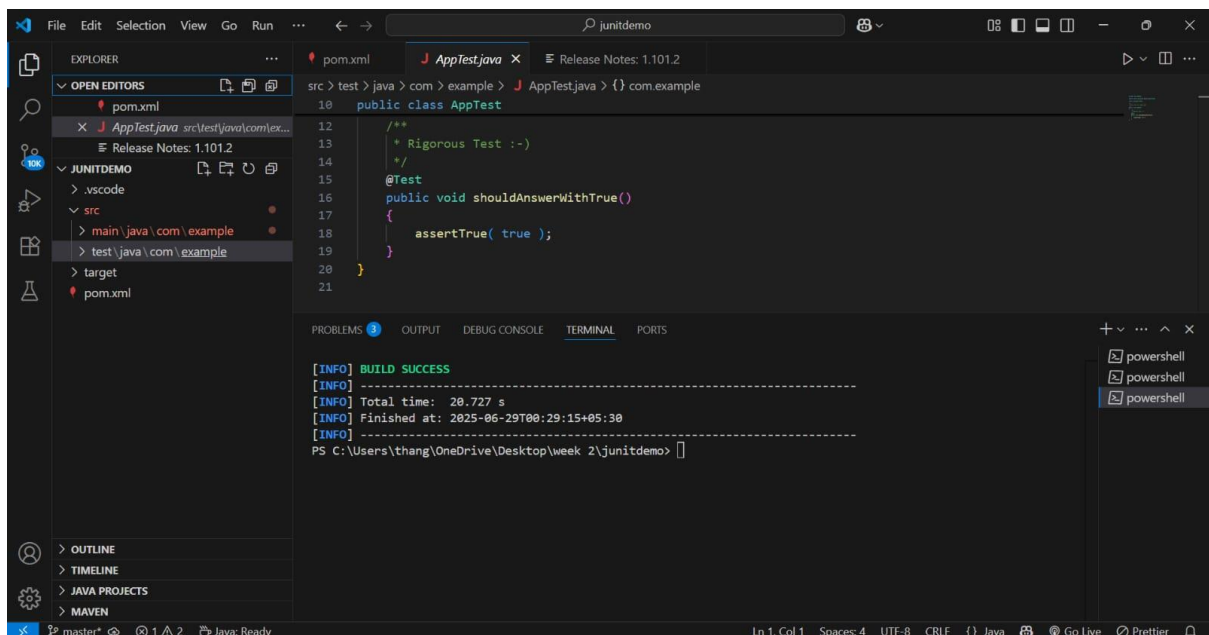
```
assertEquals("Mock Data", result);
```

```
System.out.println("Result: " + result);
```

```
}
```

```
}
```

OUTPUT:



2) Verifying Interactions:

App:

```
package com.example;
public class App
{
    public static void main( String[] args )
    {
        System.out.println( "Hello World!" );
    }
}
```

ExternalApi:

```
package com.example;
public interface ExternalApi {
    String getData();
}
```

MyService:

```
package com.example;

public class MyService {
    private ExternalApi api;

    public MyService(ExternalApi api) {
        this.api = api;
    }

    public String fetchData() {
        return api.getData();
    }
}
```

MyServiceTest:

```
package com.example;
```

```
import org.junit.jupiter.api.Test;
import static org.mockito.Mockito.*;

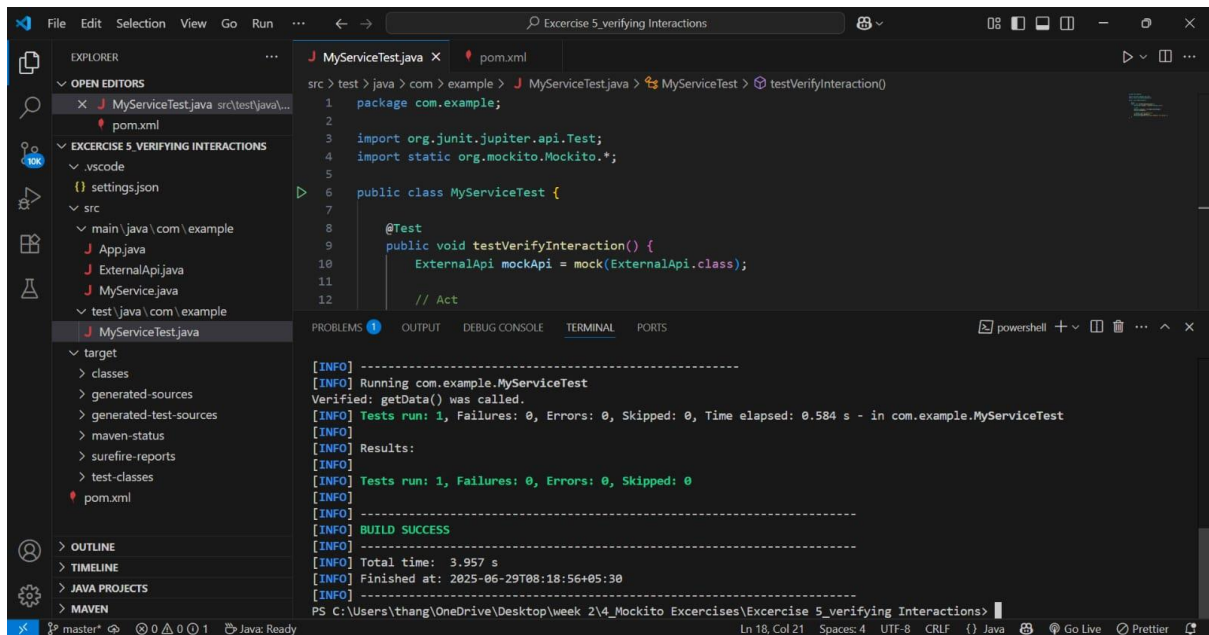
public class MyServiceTest {

    @Test
    public void testVerifyInteraction() {
        ExternalApi mockApi = mock(ExternalApi.class);

        // Act
        MyService service = new MyService(mockApi);
        service.fetchData();

        // Assert: verify interaction
        verify(mockApi).getData();
        System.out.println("Verified: getData() was called.");
    }
}
```

OUTPUT:



6. SL4J Logging exercises

Exercise 1: Logging Error Messages and Warning Levels

App.java:

```

package com.example;

public class App
{
    public static void main( String[] args )
    {
        System.out.println( "Hello World!" );
    }
}

```

LoggingExample:

```

package com.example;

import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

public class LoggingExample {

```

```
private static final Logger logger =  
LoggerFactory.getLogger(LoggingExample.class);
```

```
public static void main(String[] args) {  
    logger.error("This is an error message");  
    logger.warn("This is a warning message");  
}  
}
```

OUTPUT:

