

LESSON 02 - FOR-LOOPS



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In this lesson we will examine the use of for-loops and look at multiple examples demonstrating how their use and construction.

I. FOR-LOOPS:

Another way to loop your code is to use a **for-loop.** The benefits of using a for-loop instead of a while-loop is easily shown with an example:

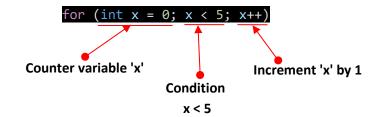
```
for (int x = 0; x < 5; x++)
{
    Console.WriteLine("I am a for loop!");
}</pre>
```

Sample Output:

```
I am a for loop!
```

For-Loops are **definite loops** (i.e., we can pre-determine how many times the loop should iterate/cycle). We can see that the above loop has 5 iterations (i.e., cycled 5 times). For-loops utilize a **counter variable**. In the above loop, we initiated an integer variable named 'x' to a value of '0'. For-loops also contain a **check condition** (in this case: x < 5), and a way to **increment the counter variable** (in this case: x++). Remember that using 'x++' is the same as using 'x = x + 1'. The above for-loop cycles 5 times because the counter variable 'x' starts at 0, increments by 1 on every iteration (x++), and stops when it no longer is less than 5 (i.e. x < 5). To summarize:





Note: Each part of the for-loop statement is separated by a semi colon ';', and the entire for-loop statement is inside brackets ().

Like while-loops, we can print out the value of our counter (in this case 'x') on every iteration:

```
for (int x = 0; x < 5; x++)
{
    Console.WriteLine(x);
}</pre>
```

Note: Since we only have one line of code in our for-loop, we could have omitted the braces { }. However, it may be good practice to keep the braces in case our code changes in the future and we add more than one line of code to this for-loop.

Sample Output:

0

1

2

3

4

Notice that 'x' starts at $\mathbf{0}$ and goes up by $\mathbf{1}$ on every iteration. Once 'x' equals $\mathbf{5}$ the condition (x < $\mathbf{5}$) is no longer true, and the loop stops (i.e., <u>it stops on the beginning of the 6th iteration</u>).

We do not have to increase by '1' on every iteration. Consider the following:

```
for (int x = 0; x < 5; x = x + 2)
{
    Console.WriteLine(x);
}</pre>
```

Sample Output:

0

2

4

The above for-loop, the counter variable \mathbf{x} increases \mathbf{x} , \mathbf{x} as our increment, \mathbf{x} and hence will only loop 3 times. in the above for-loop, the counter variable 'x' increases by '2' on every iteration (because we

```
for (int x = 1; x <= 5; x = x + 2)
   Console.WriteLine(x);
```

Sample Output:

1

3

5

The above for-loop initiates the counter variable 'x' equal to 1 (x = 1) and has its condition set to be less than or equal to 5 ($x \le 5$).

The possibilities for constructing a for-loop are endless! The following section will dive into some more for-loop examples.

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The following for-loop will print out all numbers that are divisible by 3 from 0 up to but not including 20:

```
for (int x = 0; x < 20; x++)
   if(x \% 3 == 0)
       Console.WriteLine(x);
```

Sample Output:

1 3

5

Inside this for-loop we have an if-statement that checks to see if our counter variable is divisible by **3** (remember the modulus (%) operator: x % 3 must equal 0 to be divisible by 3). However, what we have really done is outputted every 3rd number, so we could have done this instead:

```
for (int x = 0; x < 20; x = x + 3)
   Console.WriteLine(x);
```

The above for-loop would have given the same result. So why use x % 3? Well consider the following for-loop:

```
for (int x = 1; x < 20; x = x + 3)
   Console.WriteLine(x);
```

This loop starts at '1' so printing every 3rd number would give you:

Sample Output:

1 4

7

10

13

16

19

Obviously, these numbers are not divisible by 3.

101010010110100110010

```
\frac{1100107_{11}}{1100107_{11}} \frac{100_{77}}{100_{77}} \frac{100_{77}}{100_{77}} \frac{100_{77}}{100_{77}} \frac{100_{77}}{100_{70}} \frac{100_{70}}{100_{70}} \frac{100_{70}}{
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Console.WriteLine(x);
```

Sample Output:

20

18

16

14

12

10

6

4

2

0

In this example, we start our counter variable 'x' at 20. Our condition this time is checking to make sure that 'x' is greater or equal to 0 on every iteration (x >=0). Finally, we decrement (count backwards) by a value of '2' (x = x - 2).

c) Ask the user for two integers and find the average of all numbers in between:

```
int total = 0, count = 0, x = 0, y = 0;
double avg = 0;
Console.Write("Enter a value for x: ");
x = Convert.ToInt32(Console.ReadLine());
Console.Write("Enter a value for y: ");
y = Convert.ToInt32(Console.ReadLine());
for (int z = x; z \leftarrow y; z++)
    Console.WriteLine(z);
    total = total + z;
    count++;
avg = (double)total / count;
Console.WriteLine("Average: " + avg);
```

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```
Enter a value for y: 10
        4
        5
        6
        7
        8
        9
        10
        Average: 6.5
```

Many things to notice here:

- Our counter variable 'z' starts at 'x' which the user inputted as '3'.
- The condition goes up to and including 'y' which the user has inputted as '10'.
- We have an accumulator named 'total' which keeps adding 'z' to itself on every for-loop iteration.
- We have a counter variable named 'count' which counts how many times the loop has iterated.
- We find the average after the for-loop has finished by dividing 'total' by 'count'.