SHADMAN SOHEL

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Education

Toronto Metropolitan University (TMU)

Bachelor of Computer Engineering | GPA: 3.81/4.33

Work Experience

Ontario Power Generation (OPG)

April 2025 - Current

Computer Engineering Intern

Toronto, Ontario

- Spearheading the development of an AI-powered form input assistant for governance documents as an AI
 Ambassador, leveraging internal large language model (ChatOPG) to streamline and automate data entry.
- Engineering an internal desktop application in **Python** to automate reactor safety reviews, supporting PDF uploads and **MySQL** database integration, **reducing review time by 40%**.
- Conducting Probabilistic Safety Assessments (PSA) by **modelling 15+** fault trees and performing detailed probability calculations to quantify reactor core damage frequency.

RaiseIt

September 2024 - January 2025

Expected Graduation: May 2026

Software Engineering Intern

Toronto, Ontario

- Delivered 5+ backend API routes with Express and Node.js for a MongoDB database management system, enabling
 fast full-text search and retrieval of 400+ bills, MPPs, and motions from the Legislative Assembly of Ontario.
- Built an internal web app with **Next.js** and **Tailwind CSS** for MPPs, enabling **40+** active users to view statistics and bill information with interactive chart and map components.

Toronto Metropolitan University

September 2024 - December 2024

Project Manager

Toronto, Ontario

 Managed and coordinated over 60 engineering students on term projects focused on reverse engineering and analyzing historical engineering disasters, guiding teams in research, collaboration, and presenting findings to faculty.

Projects

Morsum - Social Media App | *Download Link*

React Native | Spring Boot | PostgreSQL | PyTorch | AWS

- Drove 100% of ideation and end to end technical implementation of a food based social media platform using Spring Boot and React Native, currently with 100+ active testers.
- Built a REST API with user workflows, image uploads to AWS S3 optimized with AWS CloudFront, cutting load time by 70%, chats via WebSockets, and daily streak tracking using Quartz Scheduler, all backed by PostgreSQL.
- Trained an image classification model using PyTorch and the Food101 dataset for auto generated food predictions, deployed on a Flask server within AWS ECS + EC2, reducing recipe upload time by 25%.

Battle Bites - Multiplayer Fighter | Website | Devpost | Source Code

React | Node.js | MongoDB | Google Gemini

- Developed an online Street Fighter style browser game in **36 hours** using **React** and **Node.js** where real life healthy eating triggers in game powerups and submitted to **Hack the 6ix 2025** for Best Game Hack.
- Engineered gameplay with **Socket.io** and **Express**, achieving sub **2ms** latency. Integrated **MongoDB** for powerup storage, **Auth0** for authentication, and **Google Gemini** to generate personalized powerups based eating habits.

AskFYEO - Q & A Chatbot | Website

Hugging Face Transformers | TensorFlow

• Collaborated with TMU's First-Year Engineering Office to build a Q&A chatbot that retrieves answers from a frequently asked **SQLite** database using **Hugging Face's all-MiniLM-L6-v2 transformer model** for semantic similarity.

LeetBot - 1st Place Winner (Ignition Hacks) | Website | Devpost | Source Code | Next.js | Flask | Mistral AI | GraphQL

- Built a turn based browser game where player arsenals are powered by LeetCode statistics and daily questions
 graded by Mistral AI, developed with Next.js and Flask in 32 hours, winning 1st Place at Ignition Hacks 2024.
- Implemented a responsive **WebSocket** enabled frontend with **NES.CSS** styling and custom **sprite** creation.

Technical Skills

Languages: Java, Python, JavaScript, SQL, HTML5, CSS, C/C++

Developer Tools: AWS, Postman, Git, Docker, PowerBI,

Frameworks: Spring Boot, React[S, Next[S, Node]S, PostgreSQL, Vue]S, Flask