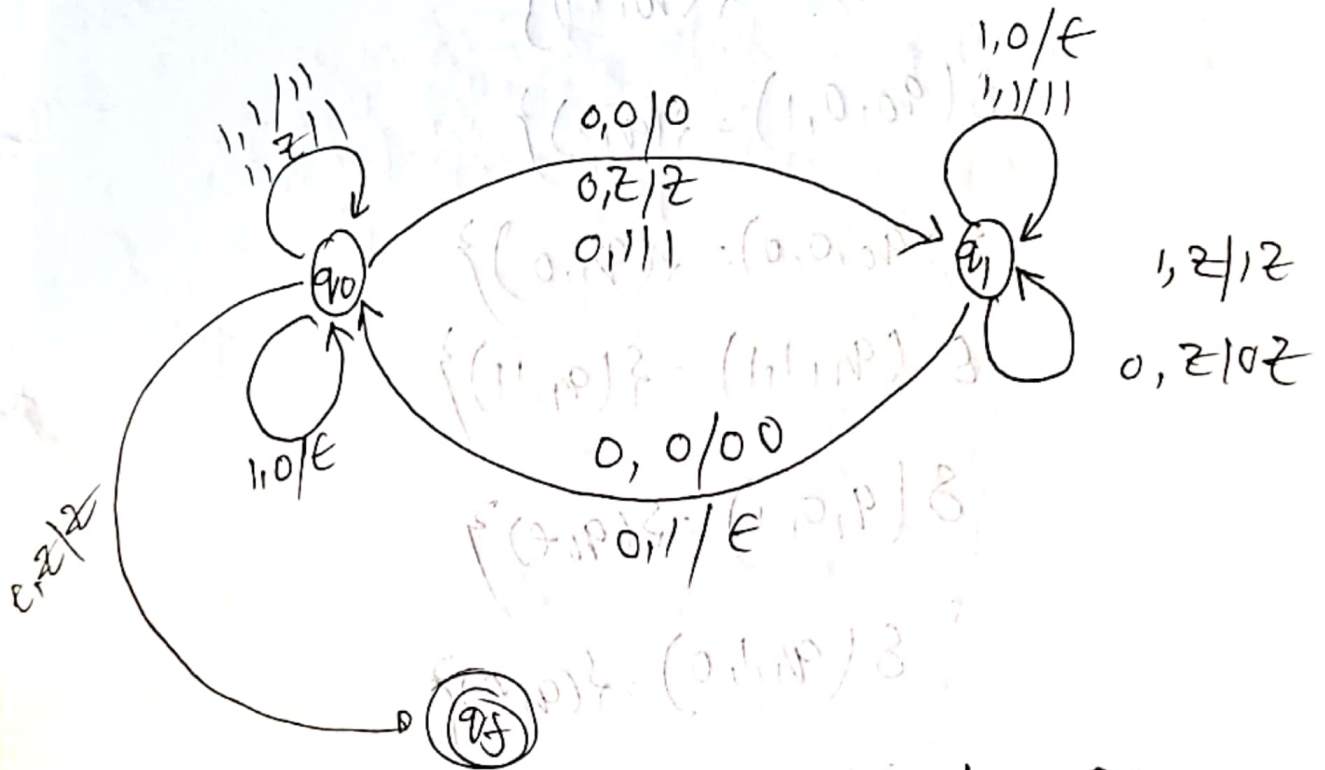


(a)

1. the set of all strings with twice as many 0's as 1's.

so, it can receive any string having double zeros than ones.



q_0 → state having even no. of zeros

q_1 → state receiving odd no. of zeros

let the PDA be

$$P(\{q_0, q_1\}, \{0, 1\}, \{0, 1, Z\}, \delta, q_0, Z)$$

$$\delta(q_0, \epsilon, Z) = \{(q_0, \epsilon, Z)\}$$

$$\delta(q_0, 0, Z) = \{(q_1, Z)\}$$

$$\delta(q_0, 1, 1) = \{(q_0, 1)\}$$

$$\delta(q_0, 0, 1) = \{(q_1, 1)\}$$

$$\delta(q_0, 0, 0) = \{(q_1, 0)\}$$

$$\delta(q_1, 1, 1) = \{(q_1, 1)\}$$

$$\delta(q_1, 0, 1) = \{(q_0, \epsilon)\}$$

$$\delta(q_1, 1, 0) = \{(q_1, \epsilon)\}$$

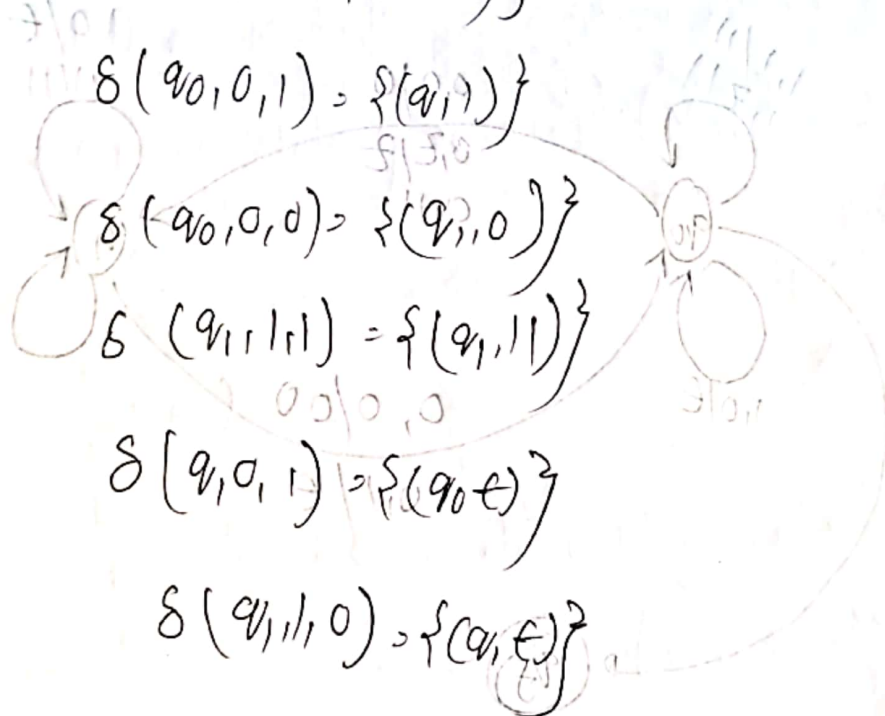
$$\delta(q_1, 0, 0) = \{(q_0, 00)\}$$

$$\delta(q_1, 1, Z) = \{(q_1, 1Z)\}$$

$$\delta(q_1, 0, Z) = \{(q_1, 1Z)\}$$

$$\delta(q_1, 0, Z) = \{(q_1, 0Z)\}$$

$$\delta(q_0, \epsilon, Z) = \{(q_1, \epsilon)\}$$



(c)

$H(M) ::= M$ to be the set of inputs w such that M halts given input w , regardless of whether or not M accepts w . The halting problem is the set of pairs (M, w) such that w is in $H(M)$.

We can construct a Turing Machine V_H similar to the Universal Turing Machine. V_H takes as input a Turing machine M and a binary string w . V_H simulates the actions of M on input w . If M halts, V_H accepts and halts (regardless of whether M accepts or rejects). But if M keeps running, V_H also keeps running.

We know, H is not recursive. Suppose, for contradiction, the halting problem is recursive. If we want to

determine whether a Turing machine M accepts w , we can do the following:

→ determine whether M halts on input w
(We've assumed that it is decidable)

→ If it does execute M on w and see whether M halts, if it does so in an accepting state, if so, accept (M, w) .

→ If M does not halt on w , reject (M, w) .

thus, we could test whether M accepts w by using our assumed algorithm for determining halting. we have reduced L_u to the halting problem.

If the halting problem is recursive, then so is L_u . But we know that L_u is not

recursive, so the assumption that halting problem was recursive must be false