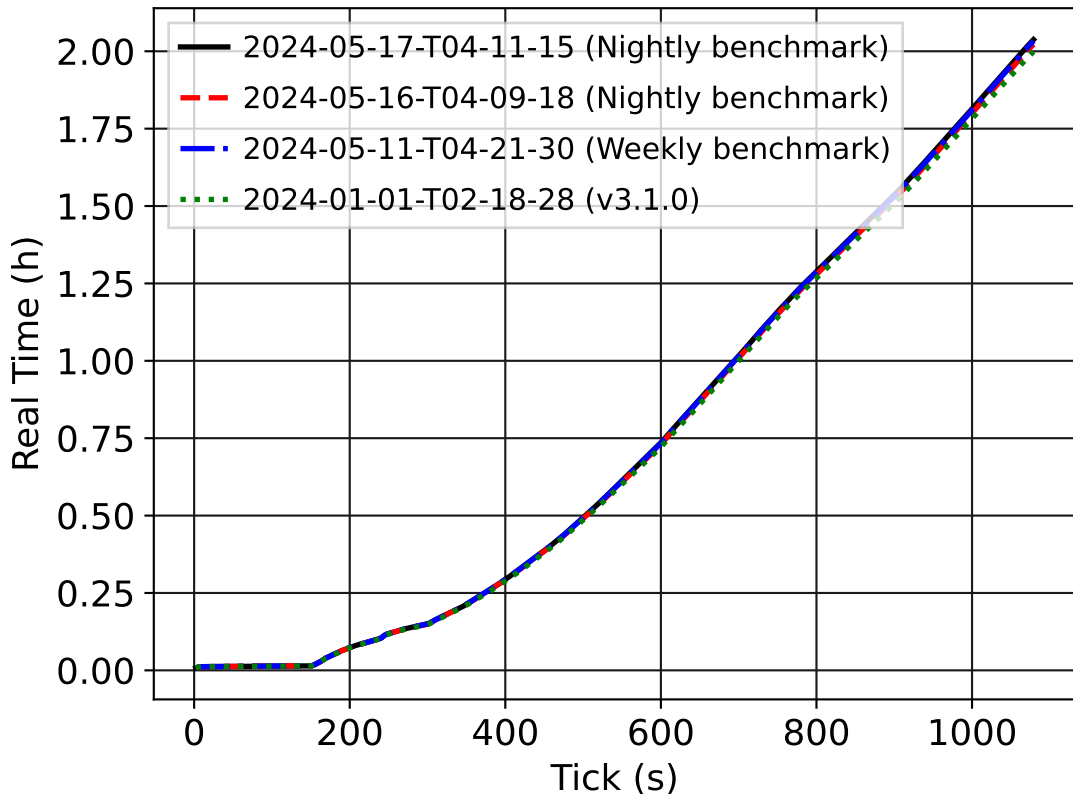
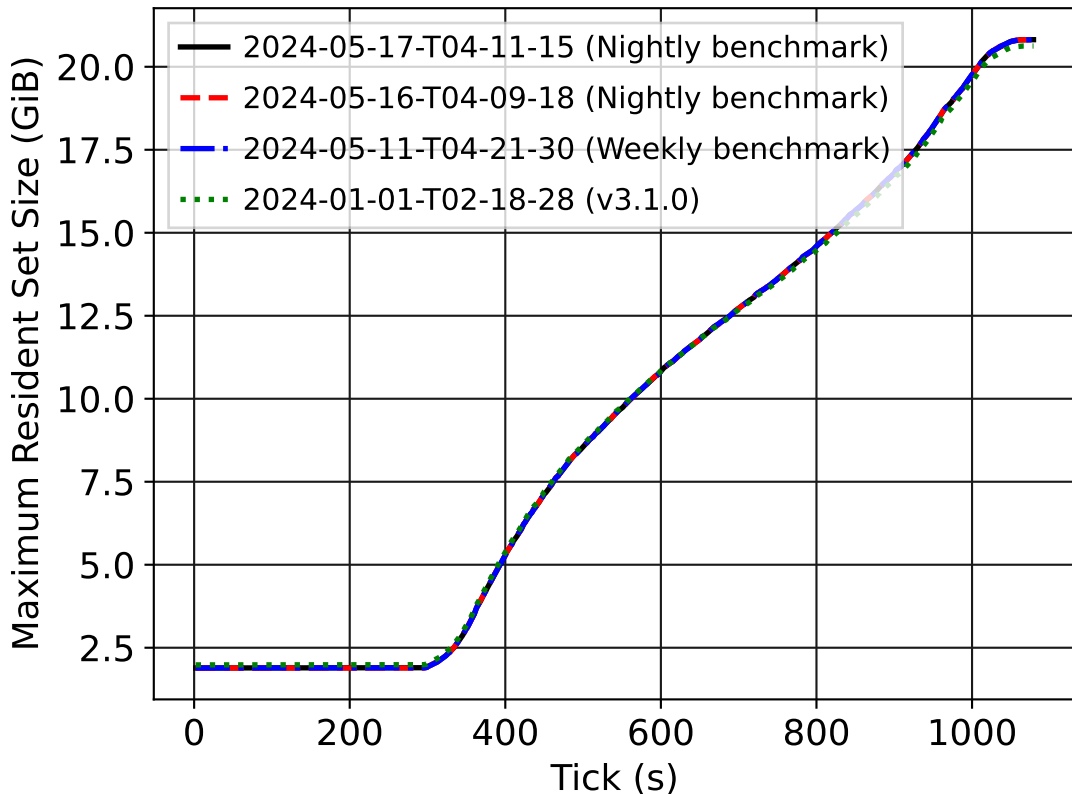


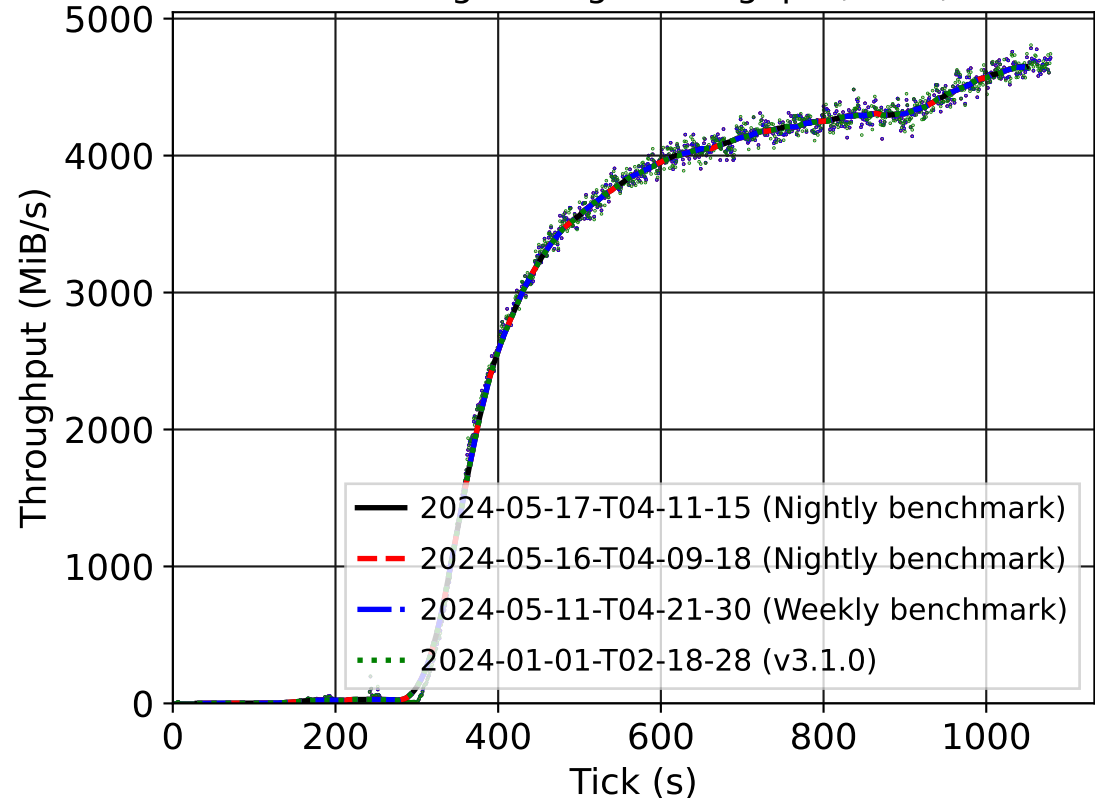
# simulation run time



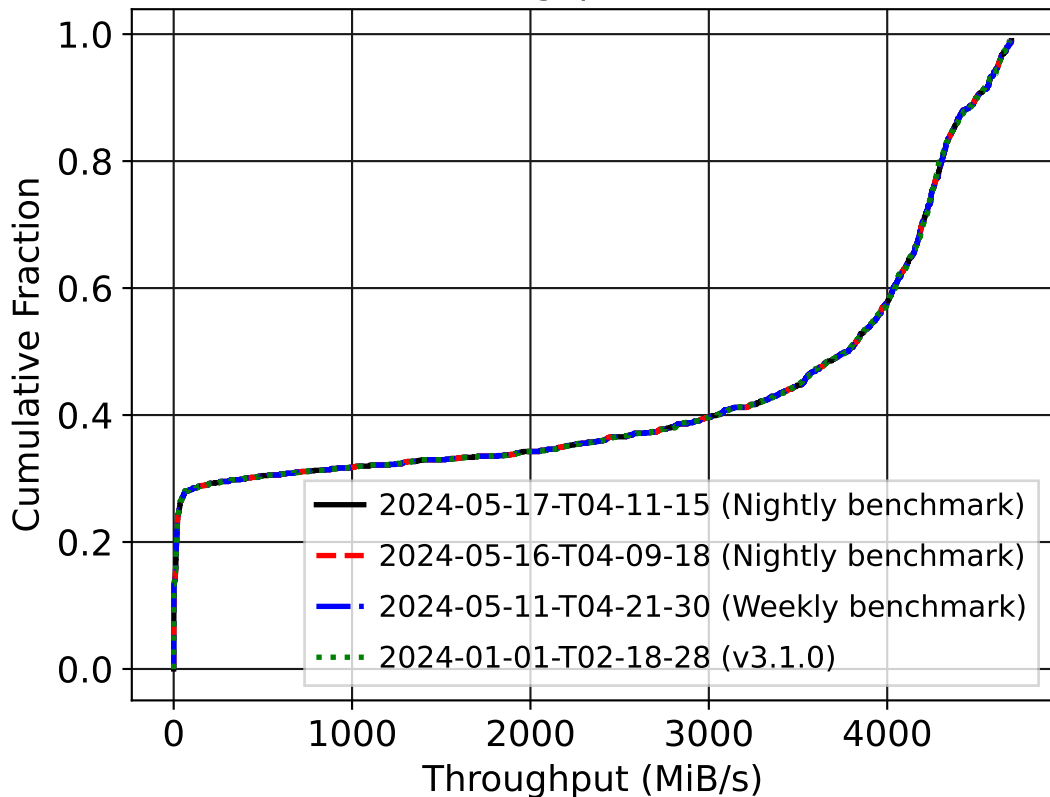
simulation memory usage



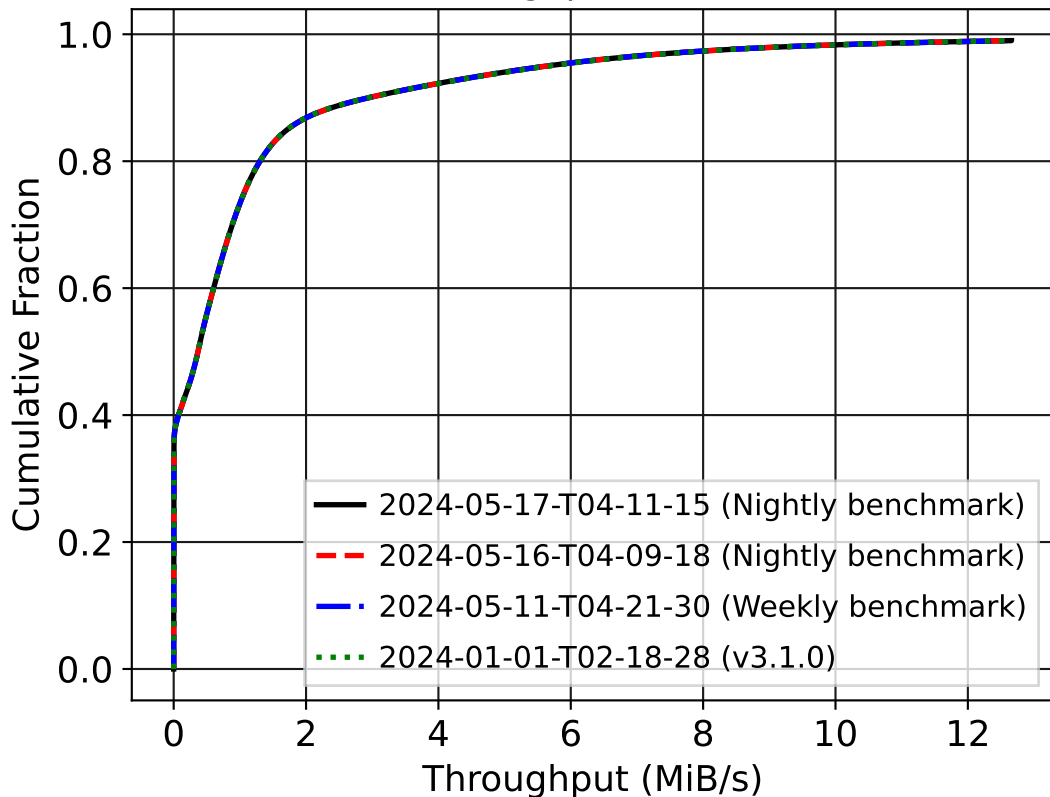
60 second moving average throughput, recv, all nodes



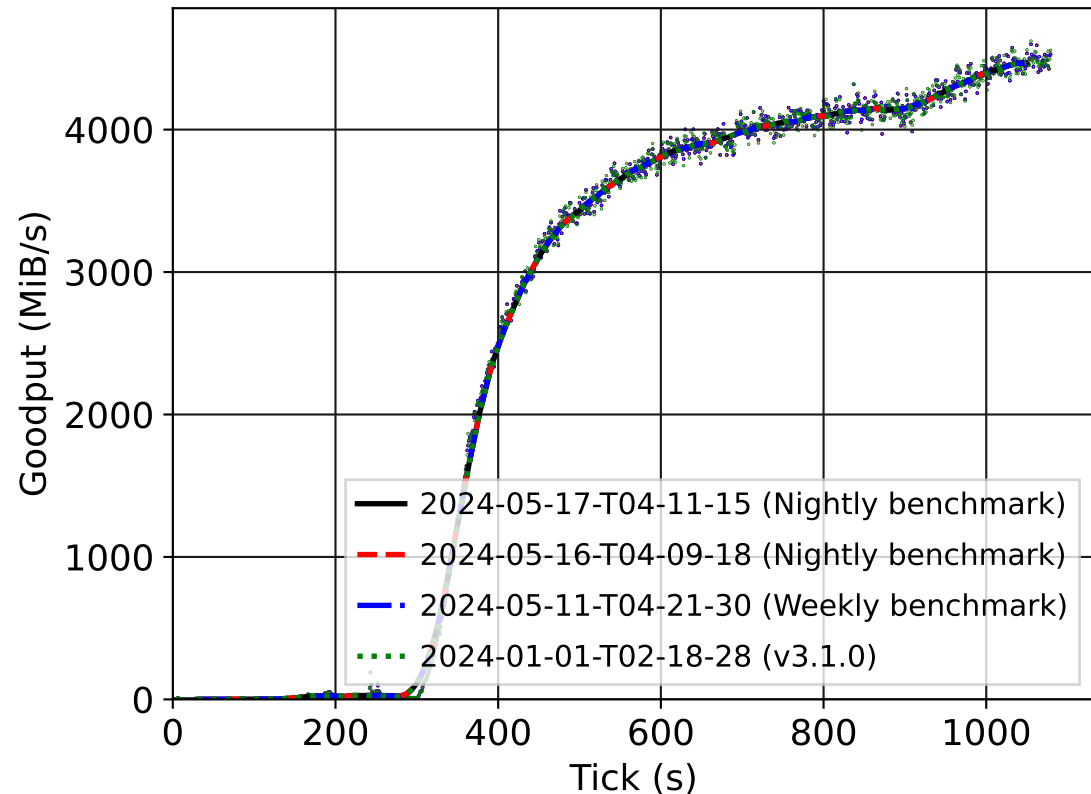
1 second throughput, recv, all nodes



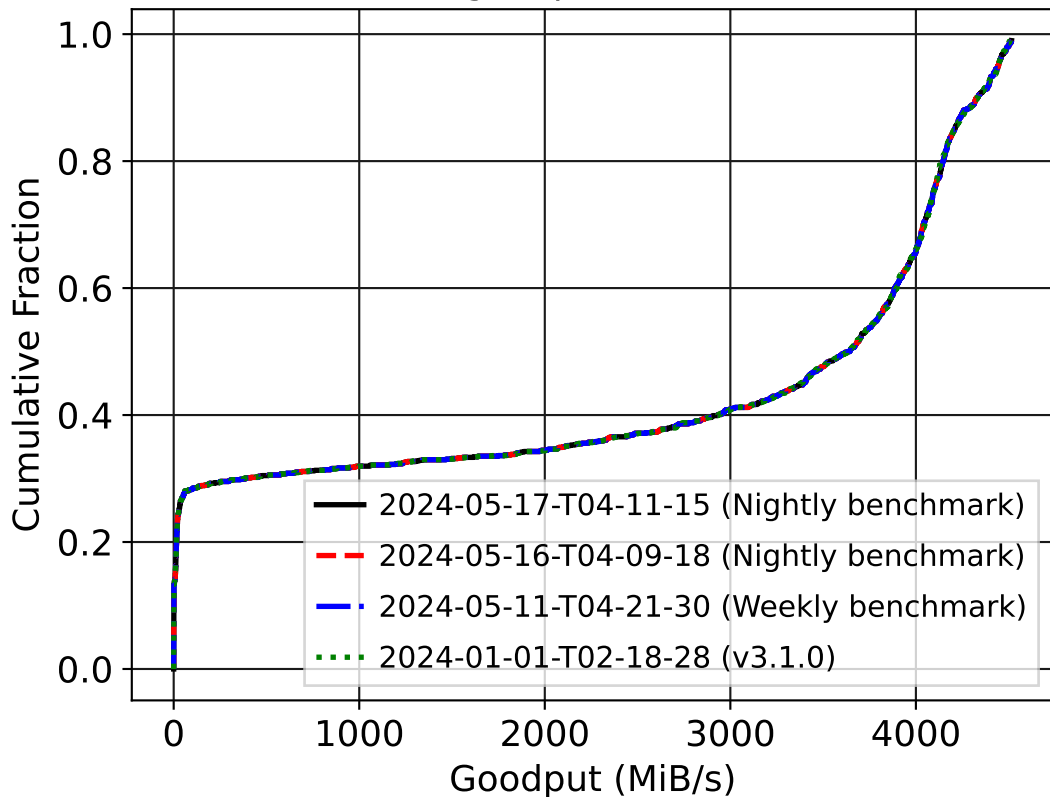
1 second throughput, recv, each node



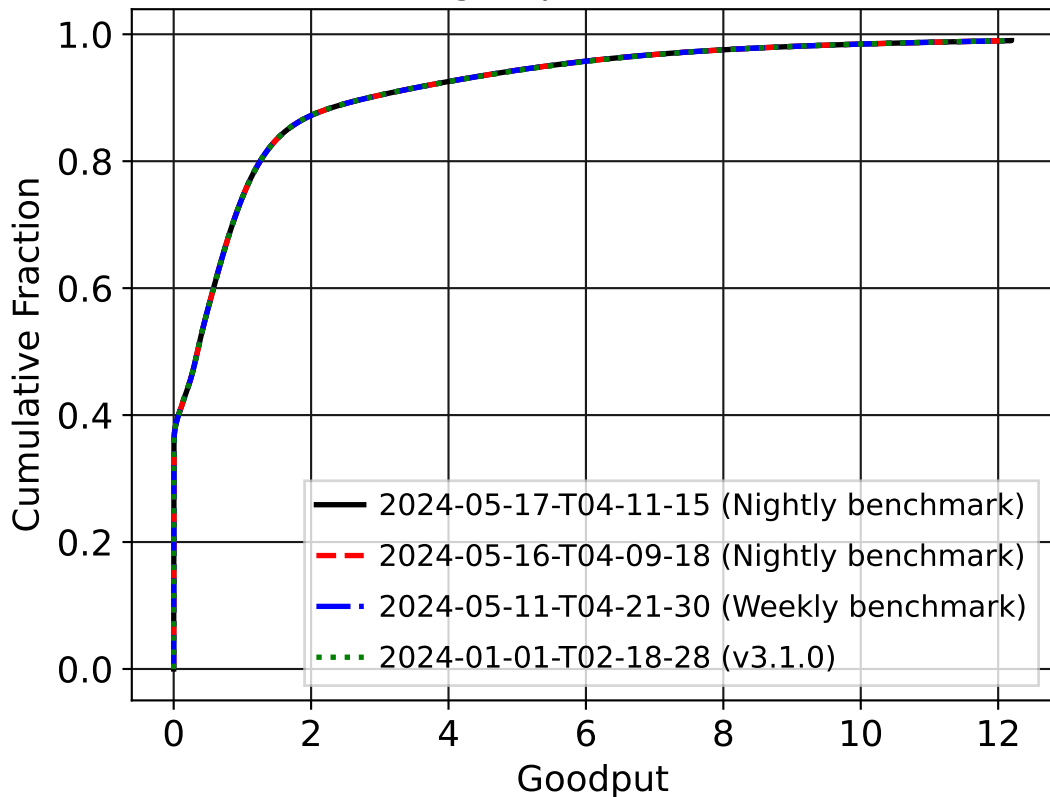
60 second moving average goodput, recv, all nodes



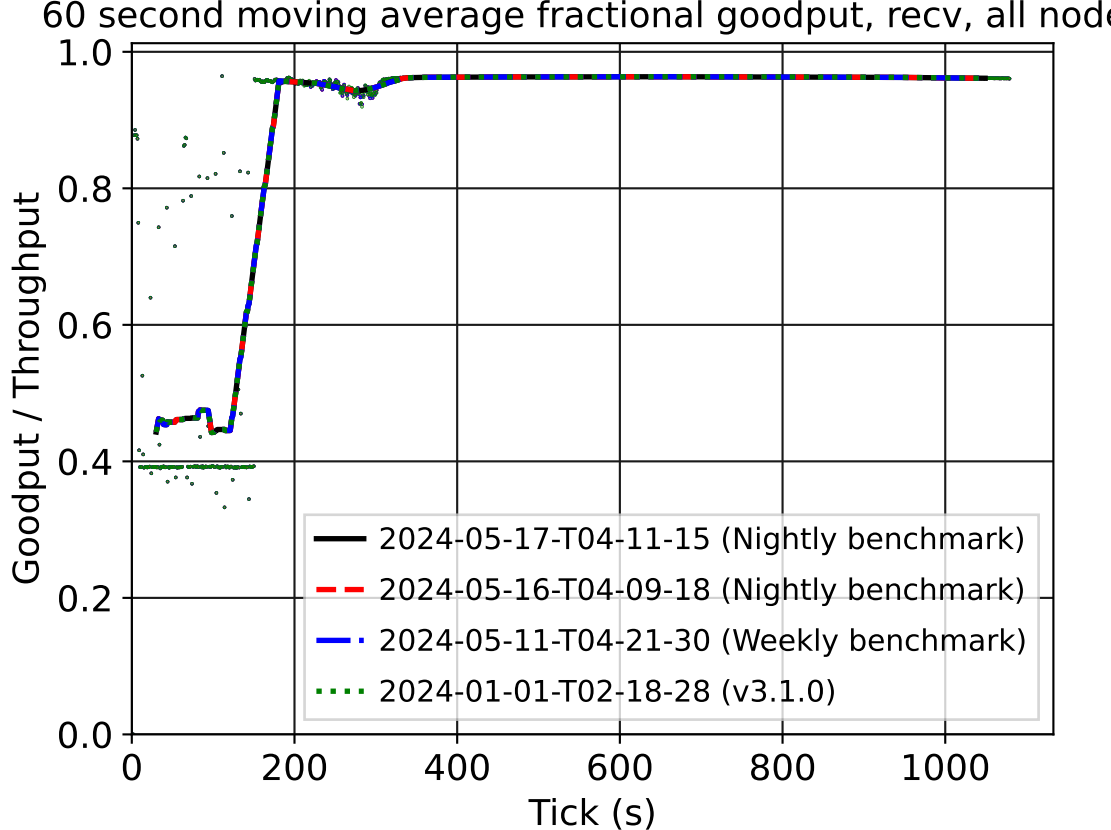
1 second goodput, recv, all nodes



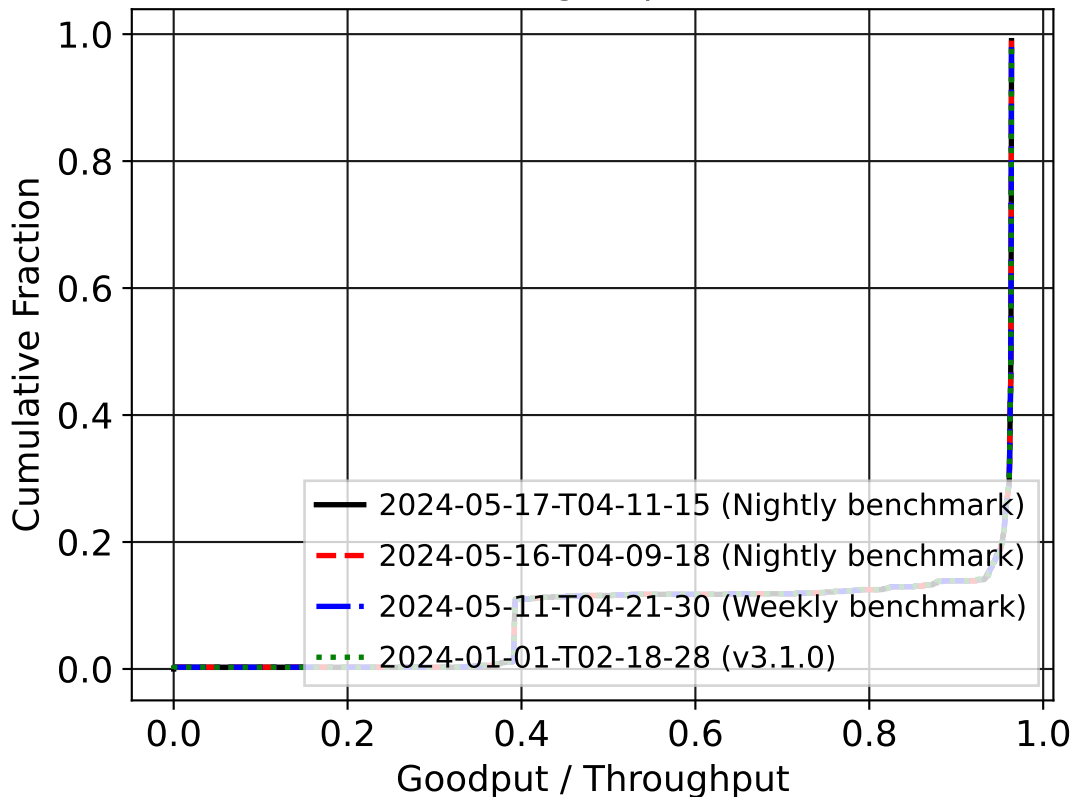
1 second goodput, recv, each node



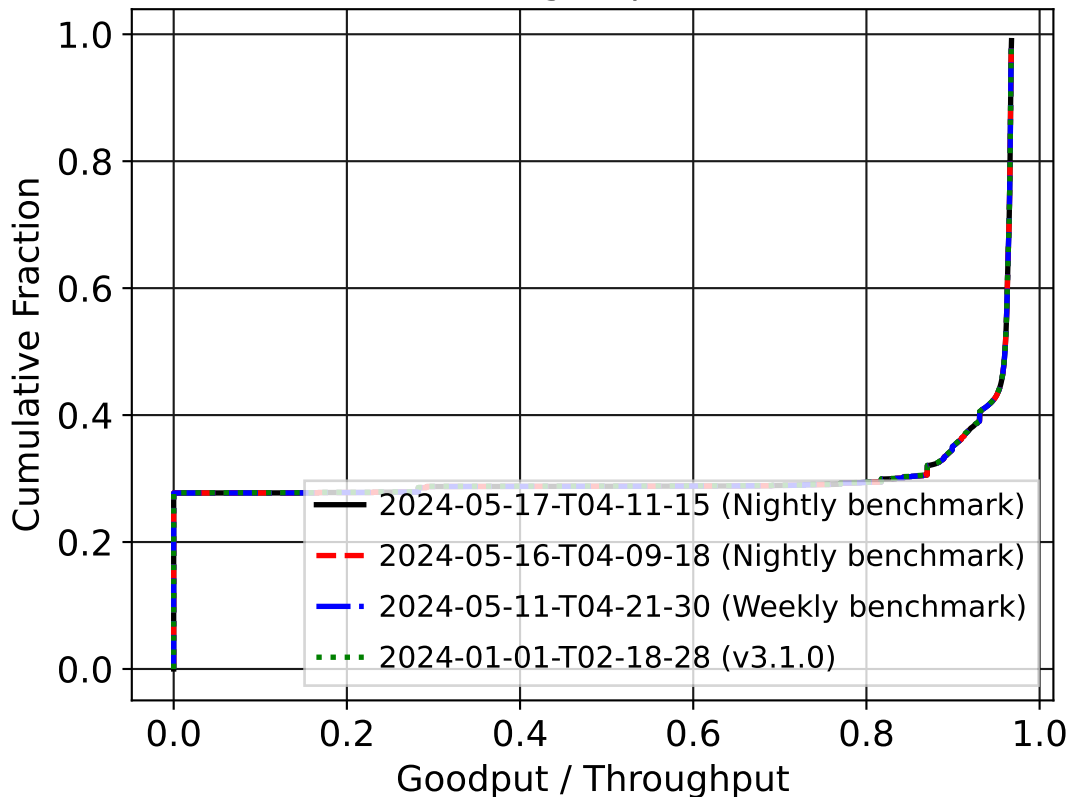




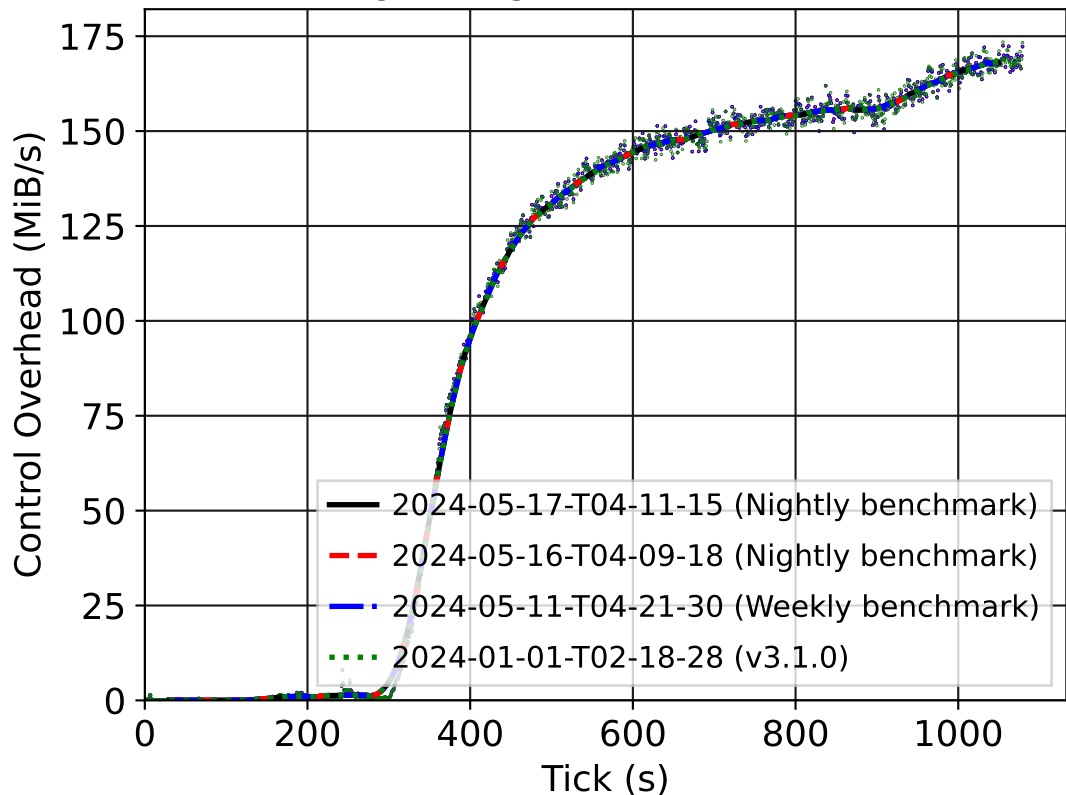
1 second fractional goodput, recv, all nodes



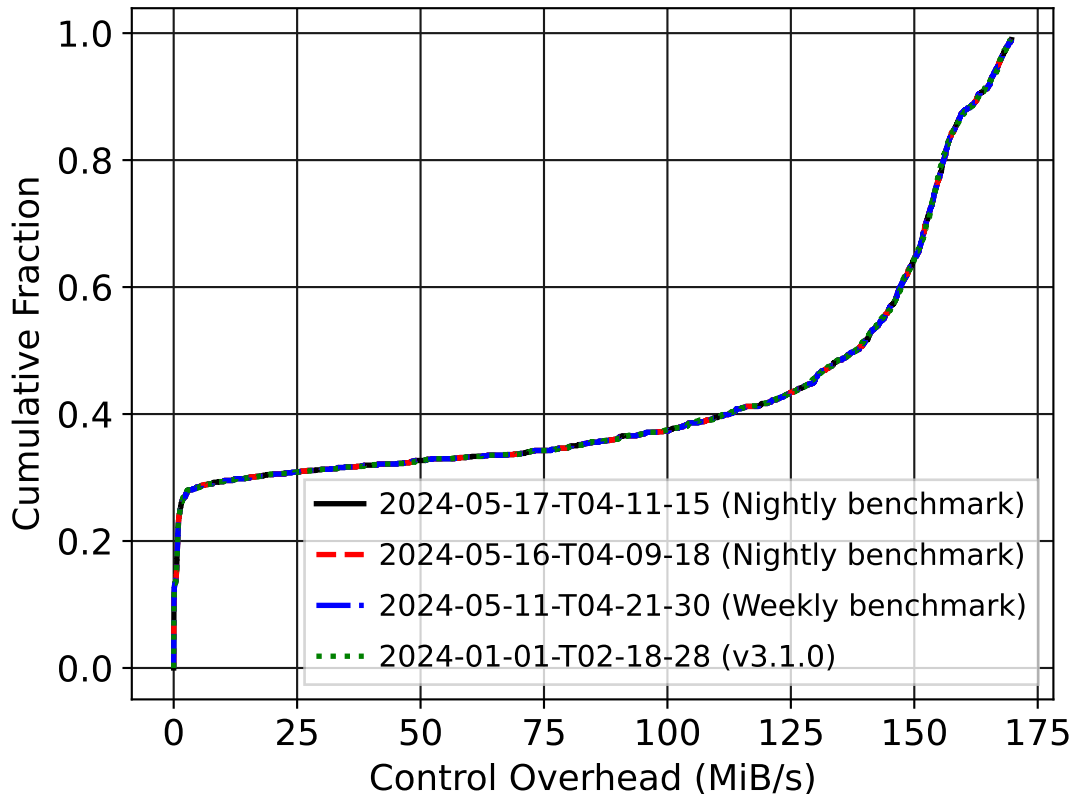
1 second fractional goodput, recv, each node



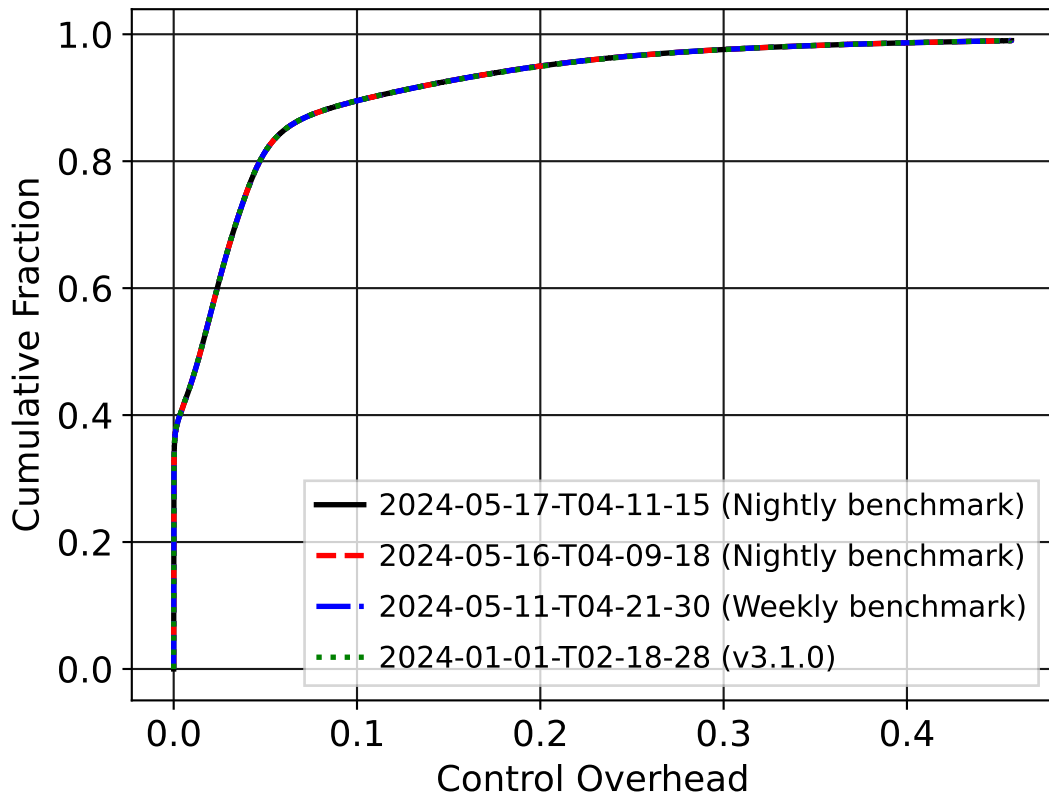
60 second moving average control overhead, recv, all node



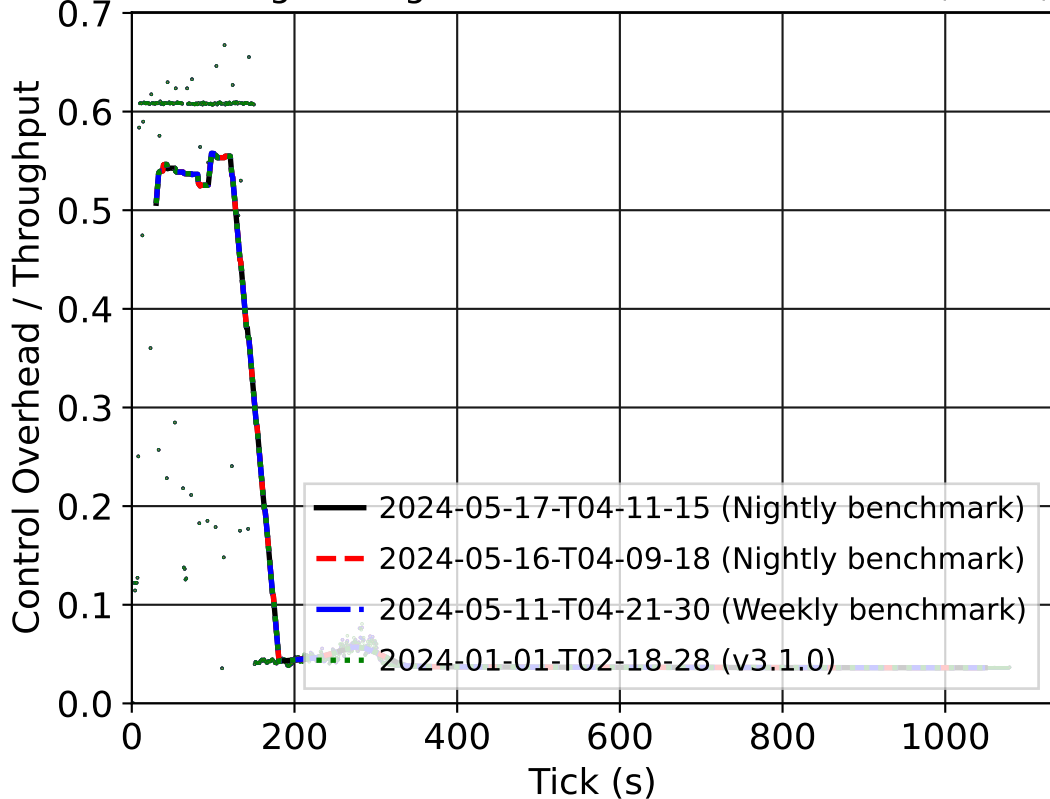
1 second control overhead, recv, all nodes



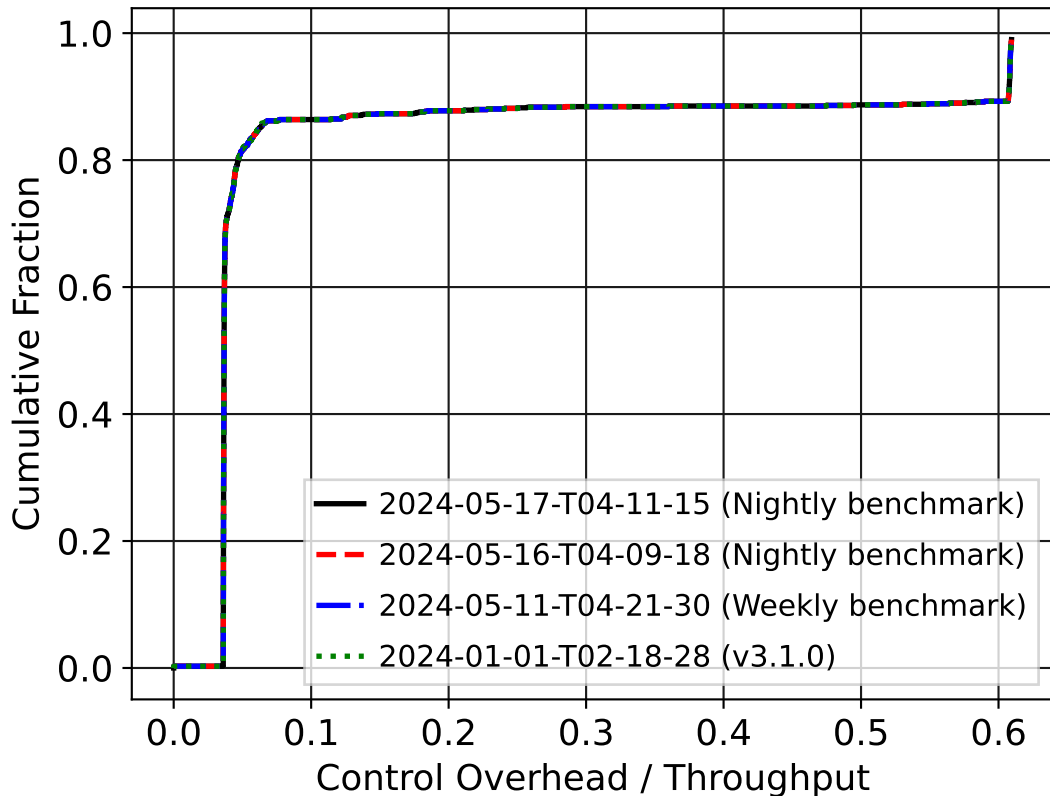
1 second control overhead, recv, each node



60 second moving average fractional control overhead, recv, all

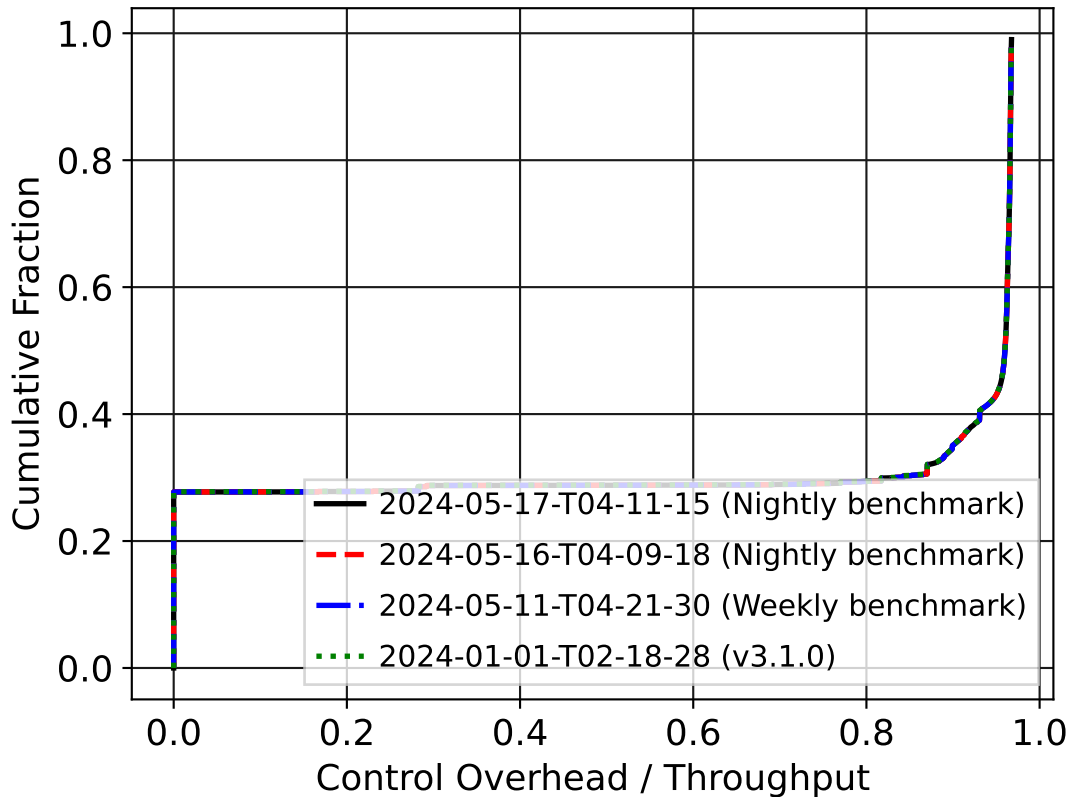


1 second fractional control overhead, recv, all nodes

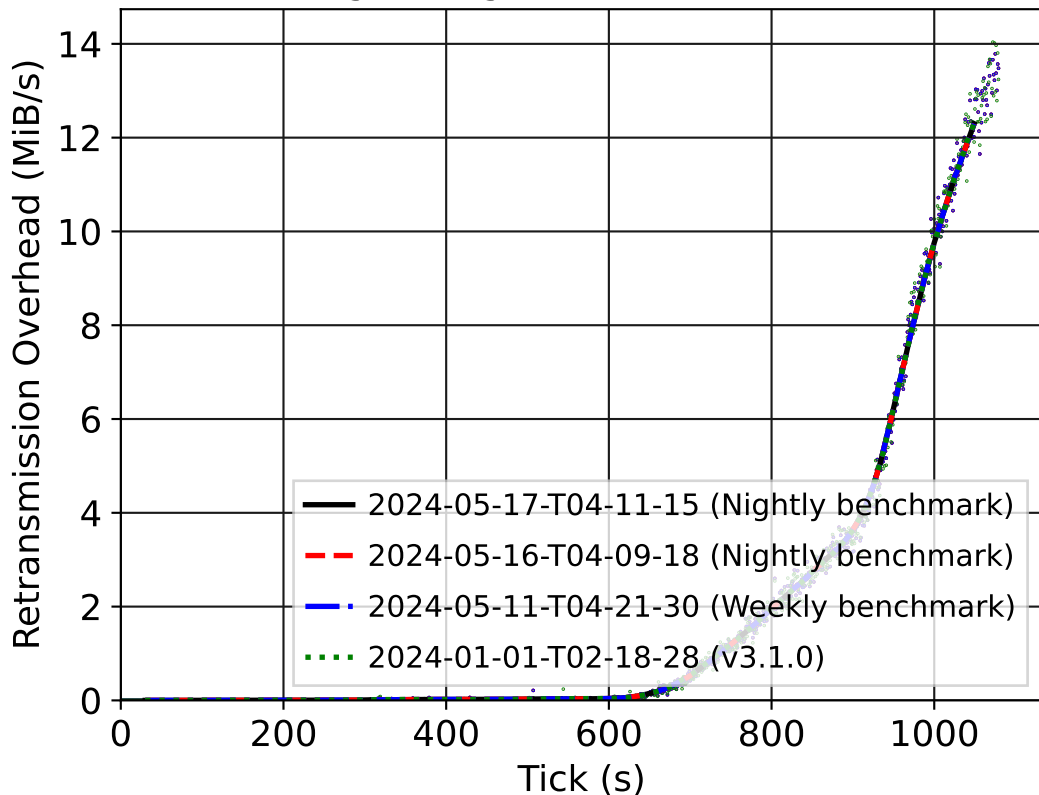




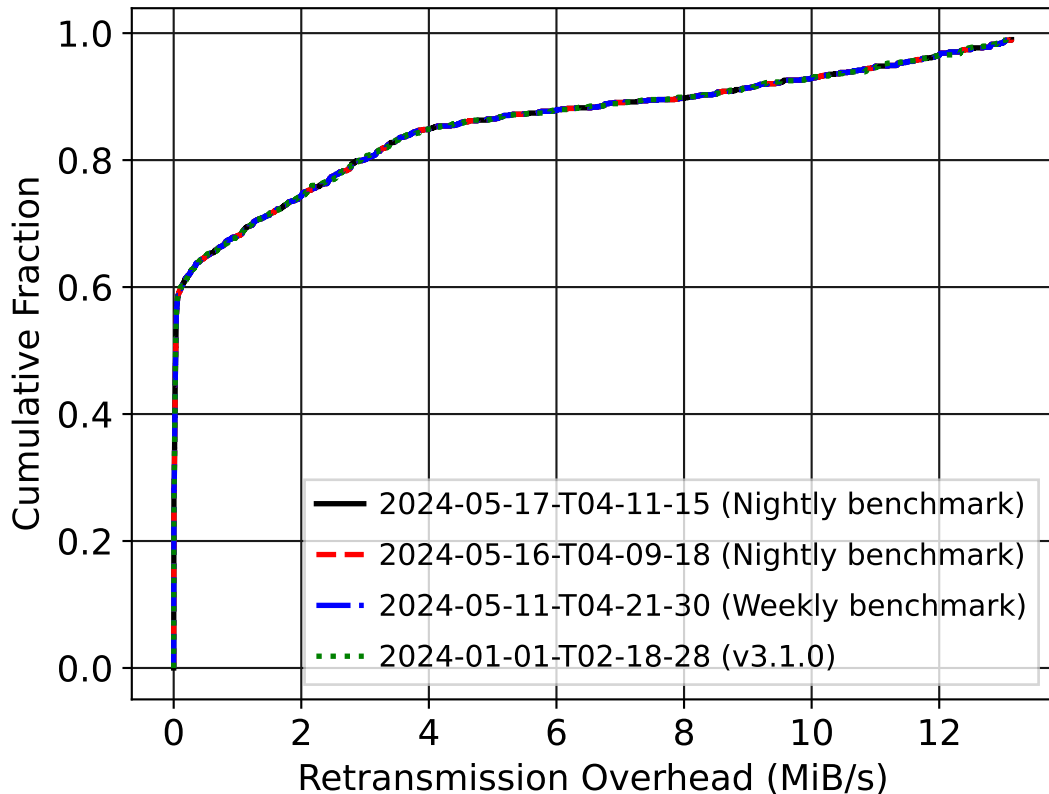
1 second fractional control overhead, recv, each node



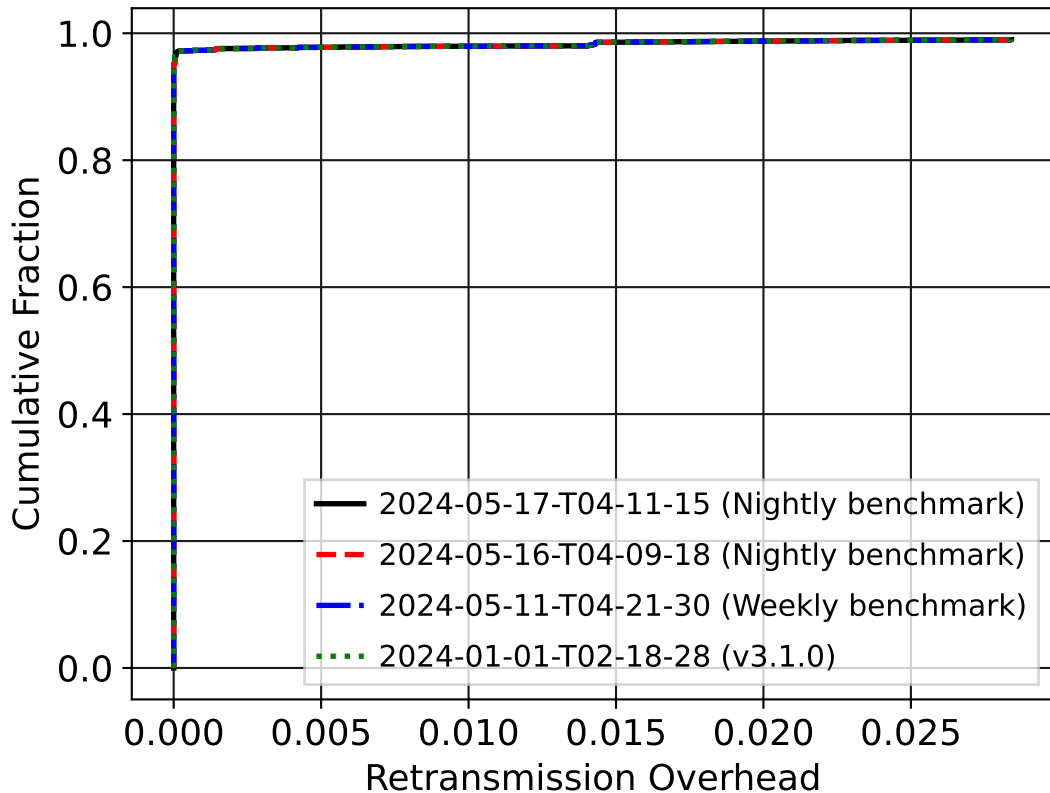
60 second moving average retrans overhead, recv, all node



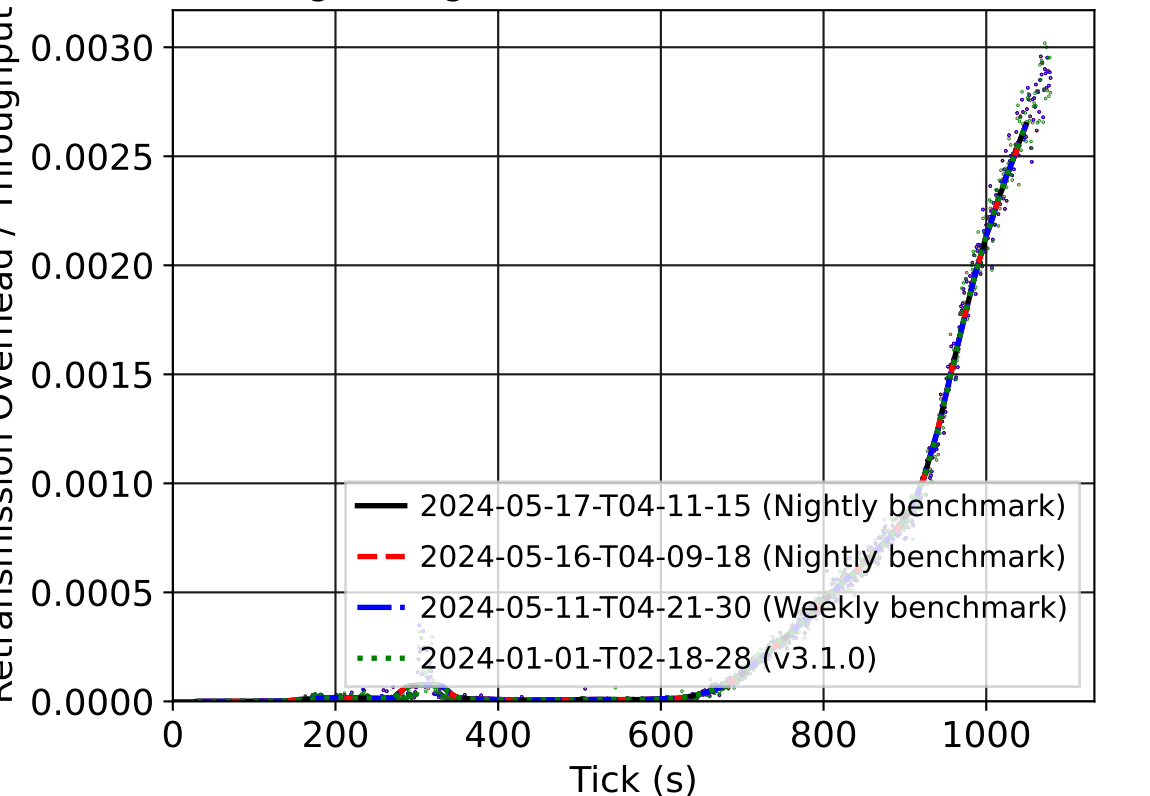
1 second retrans overhead, recv, all nodes



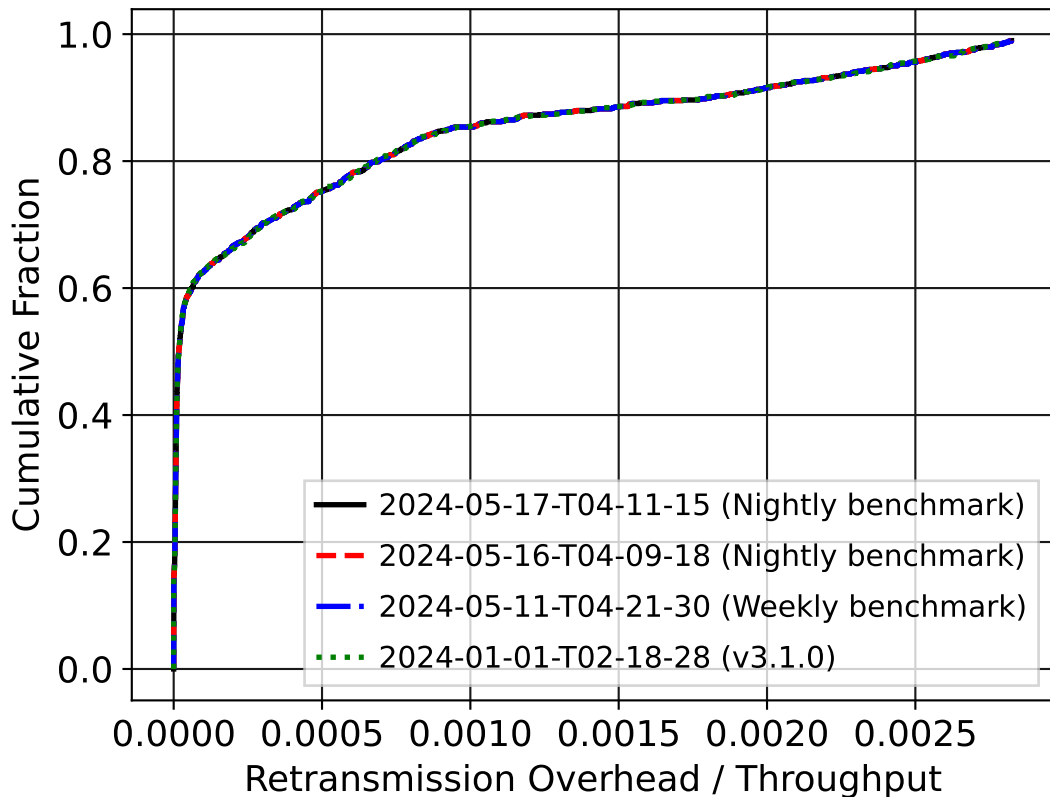
1 second retrans overhead, recv, each node



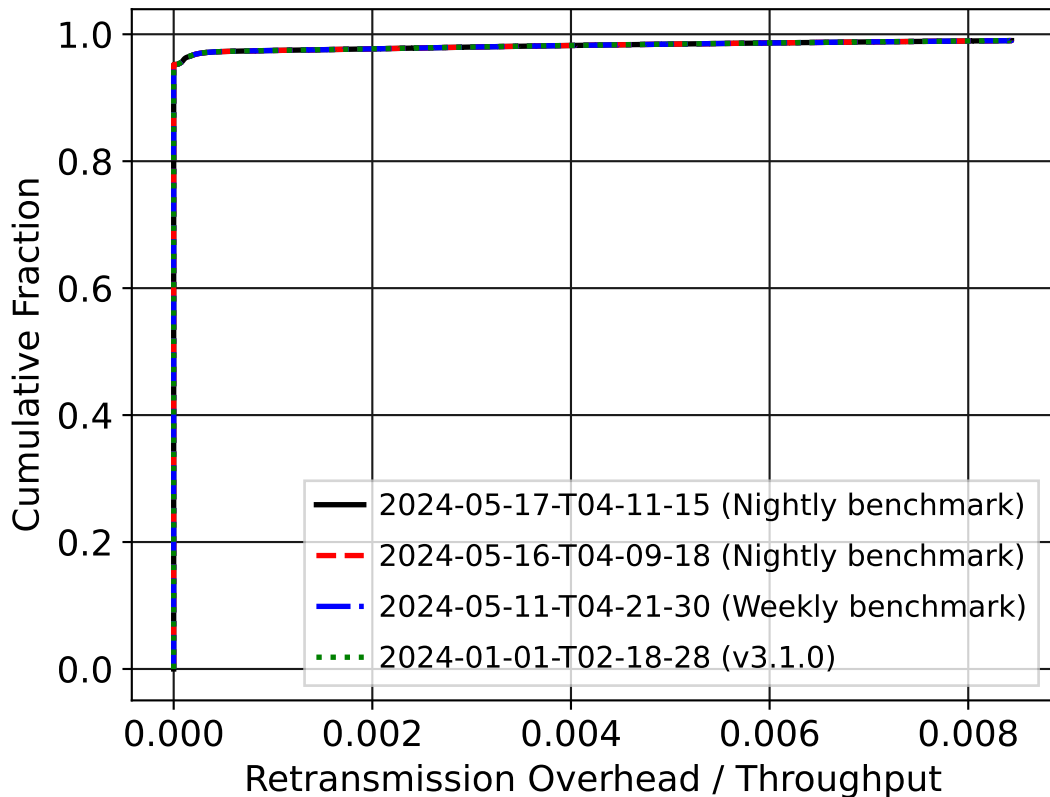
60 second moving average fractional retrans overhead, recv, all



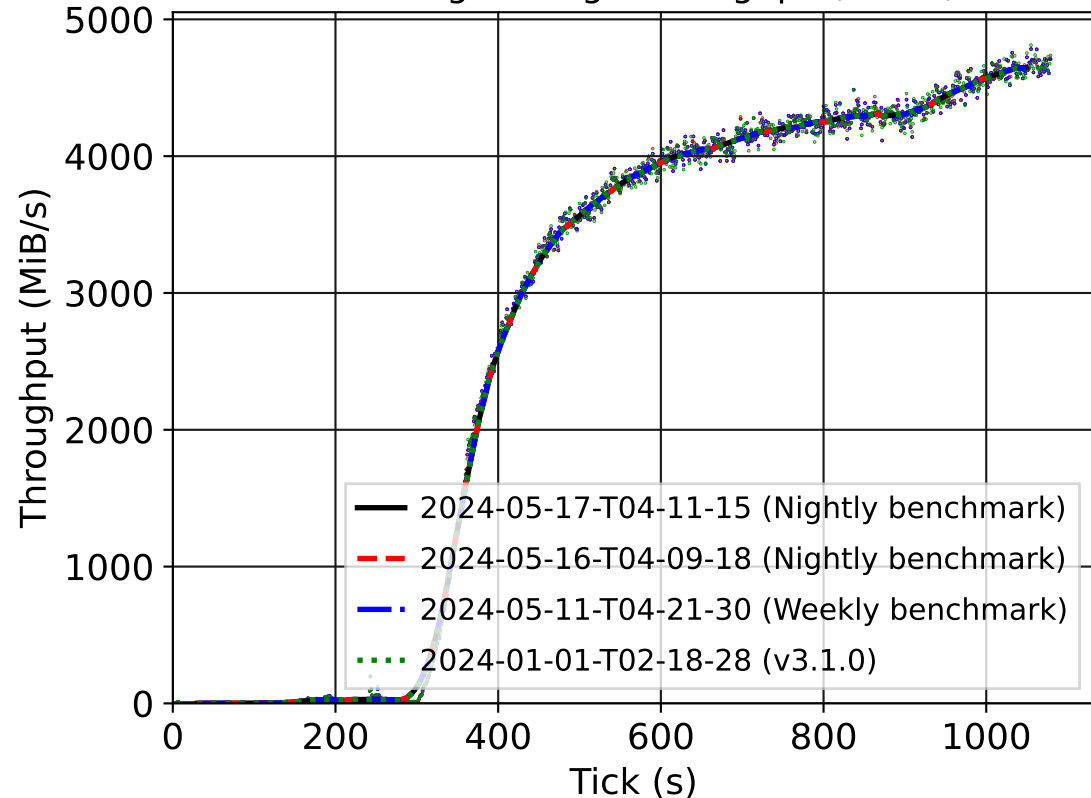
1 second fractional retrans overhead, recv, all nodes



1 second fractional retrans overhead, recv, each node

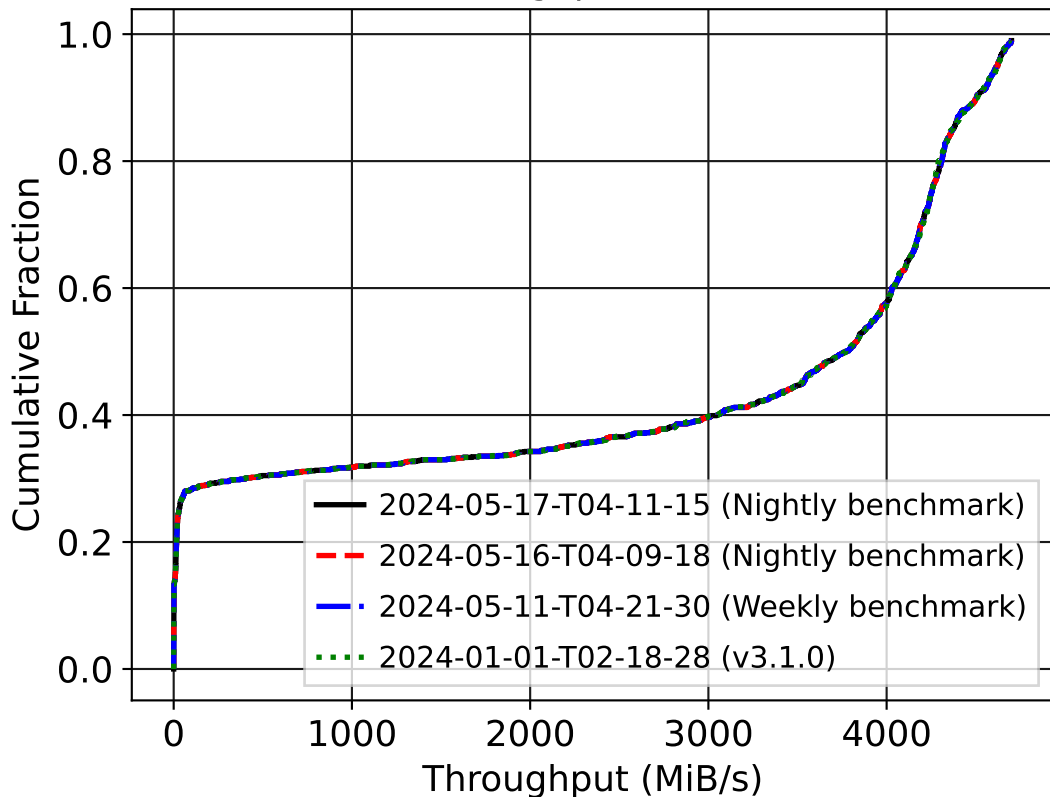


60 second moving average throughput, send, all nodes

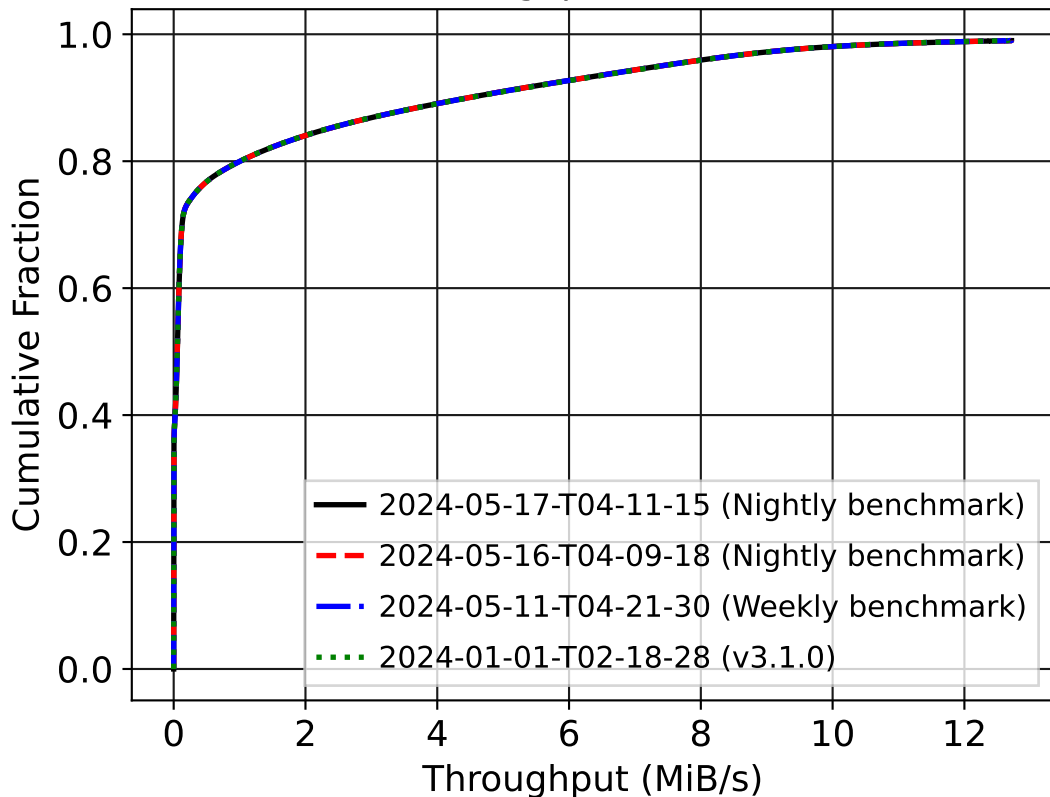




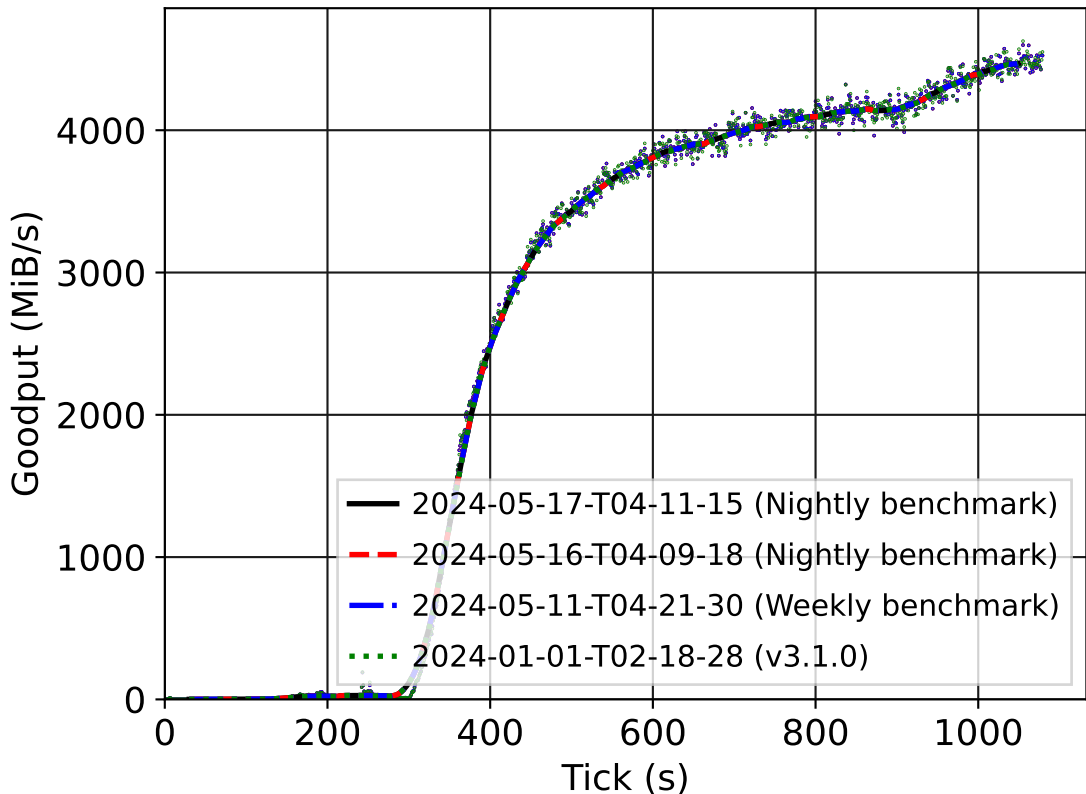
1 second throughput, send, all nodes



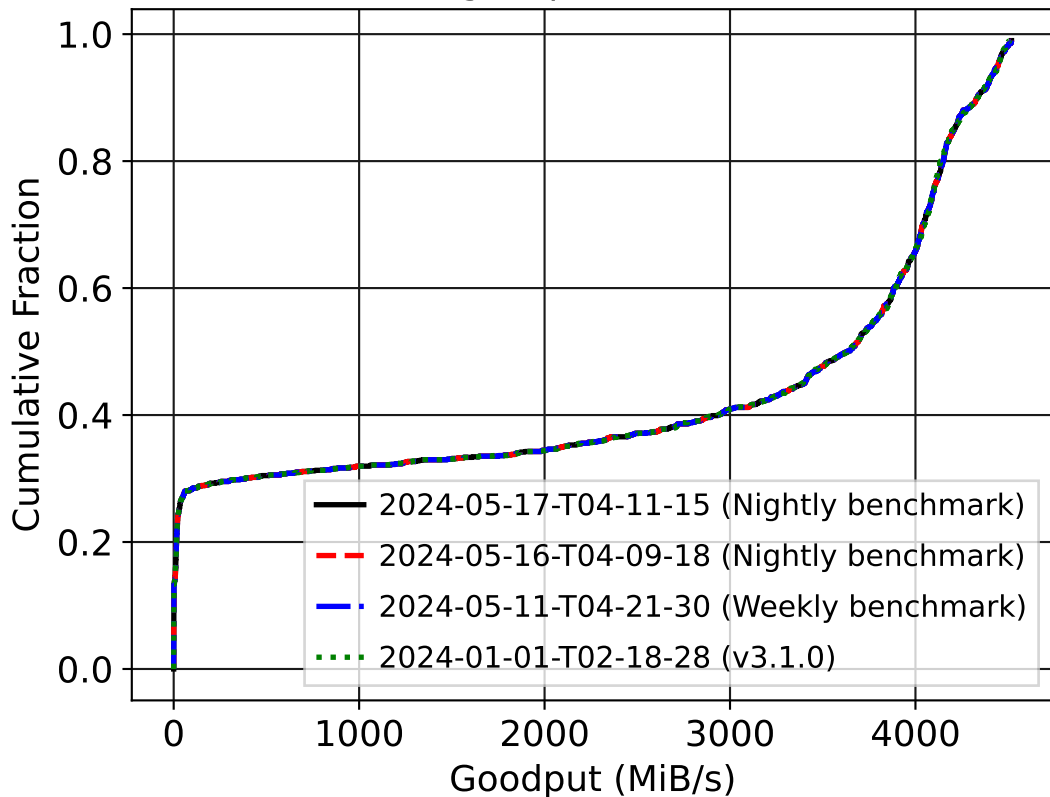
1 second throughput, send, each node



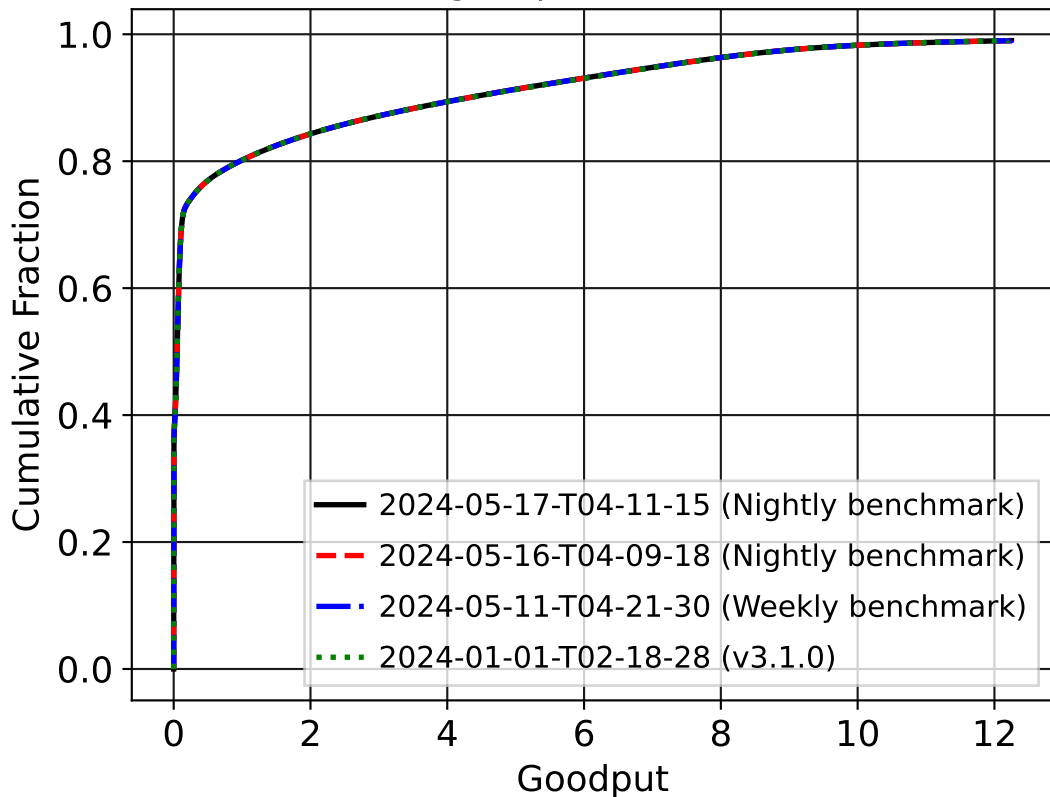
60 second moving average goodput, send, all nodes

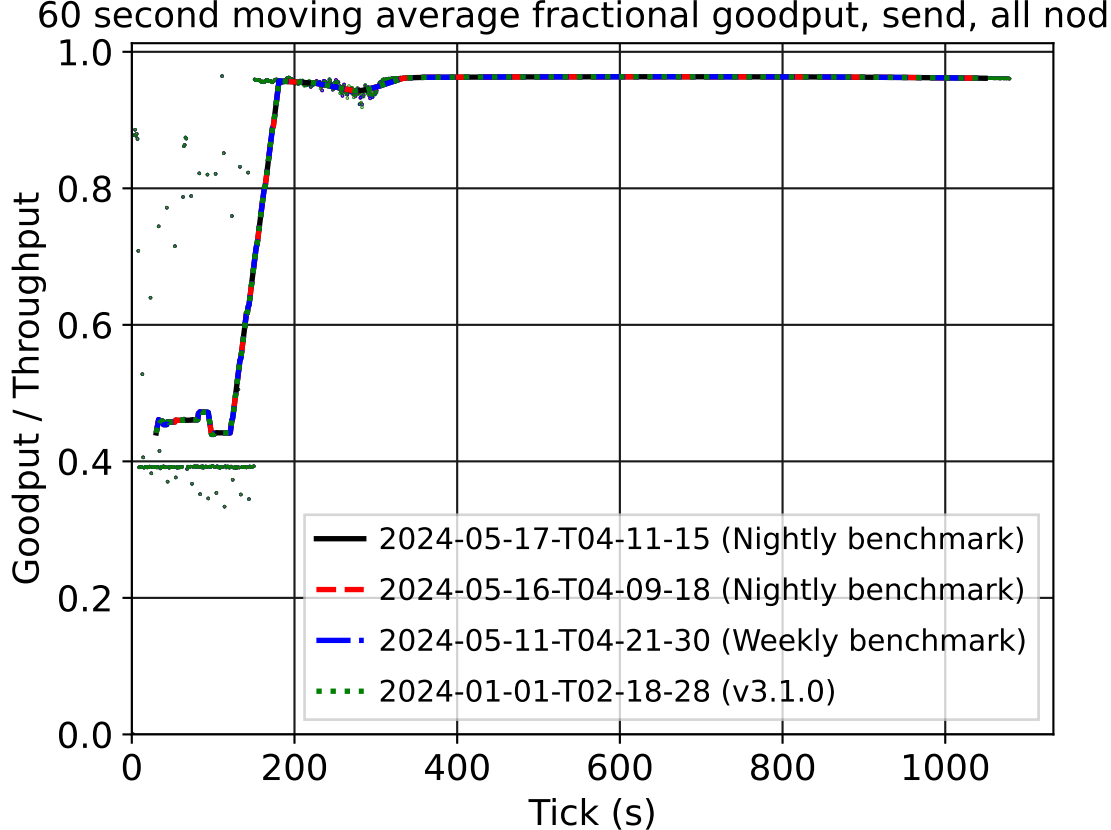


1 second goodput, send, all nodes

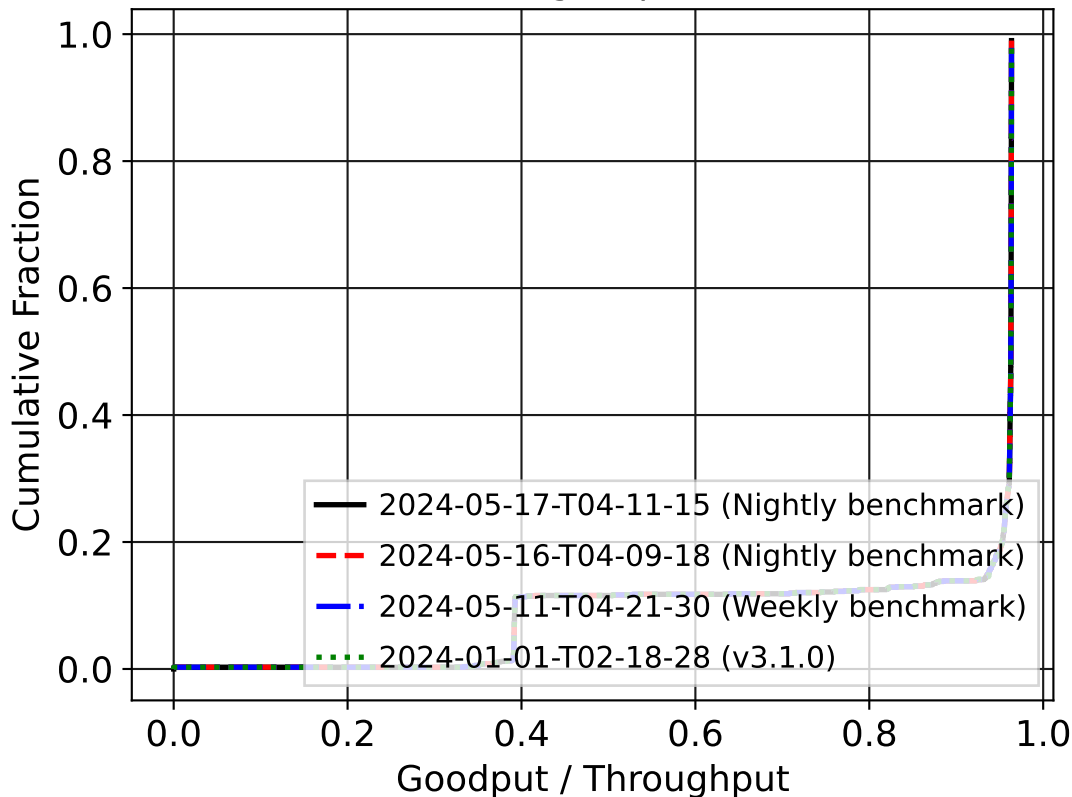


1 second goodput, send, each node

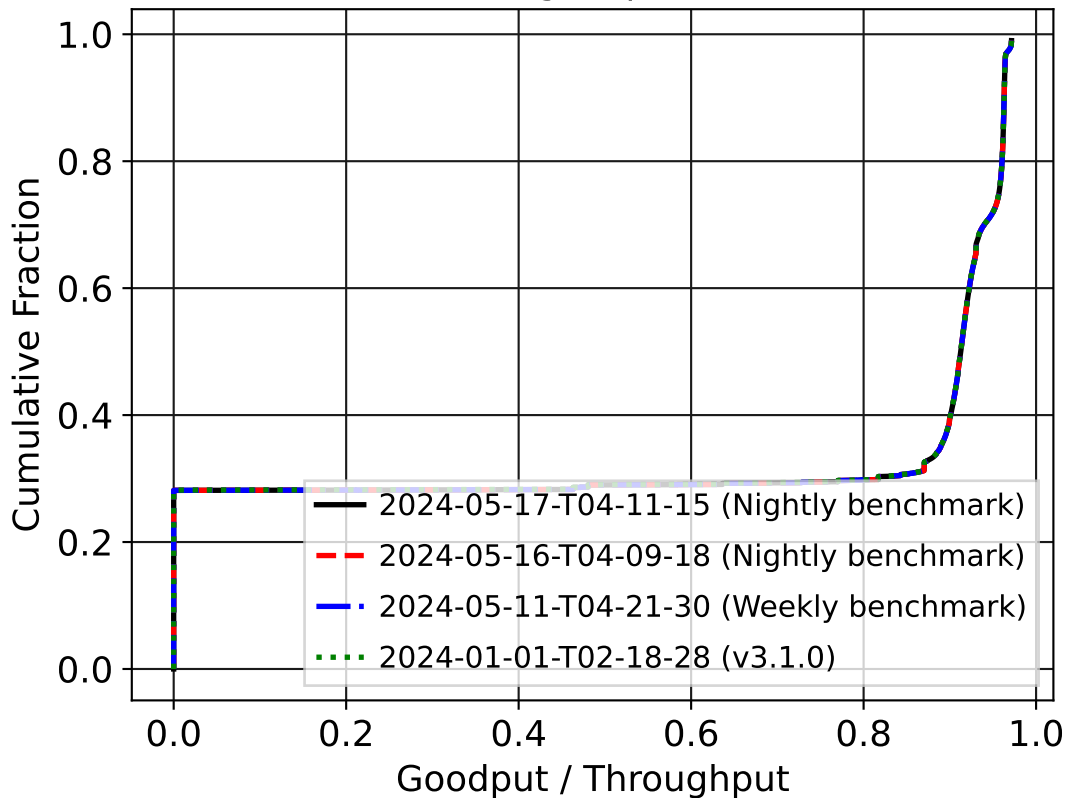




1 second fractional goodput, send, all nodes

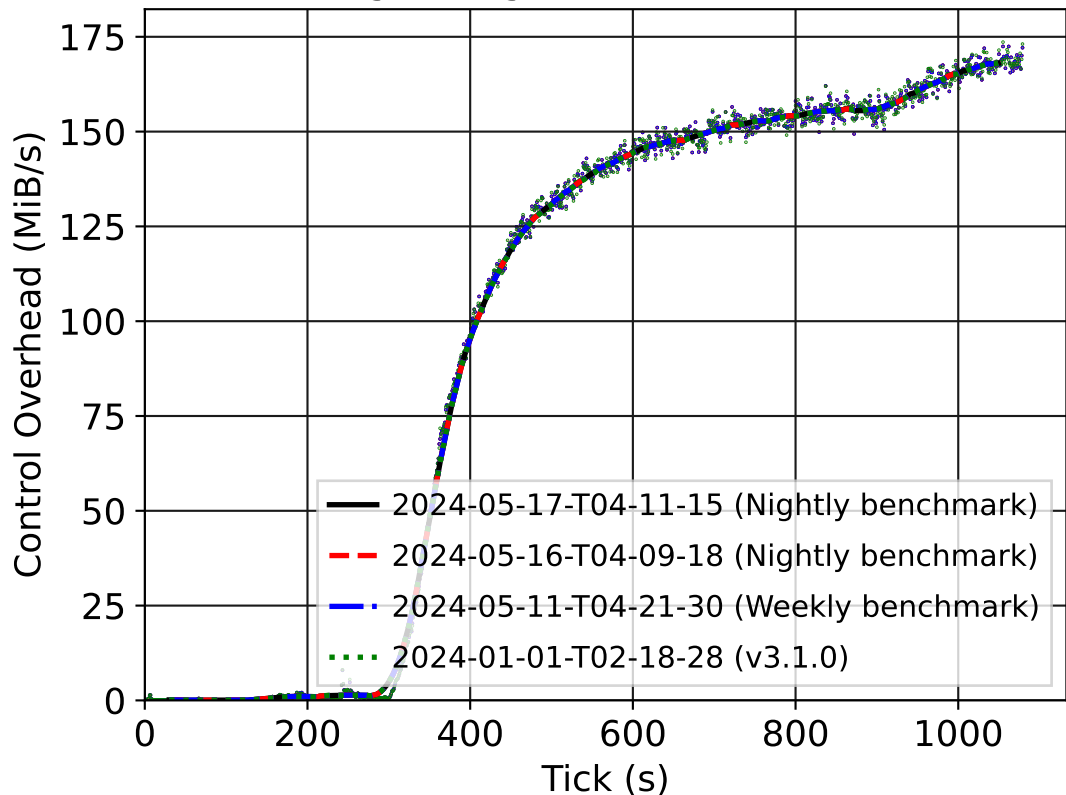


1 second fractional goodput, send, each node

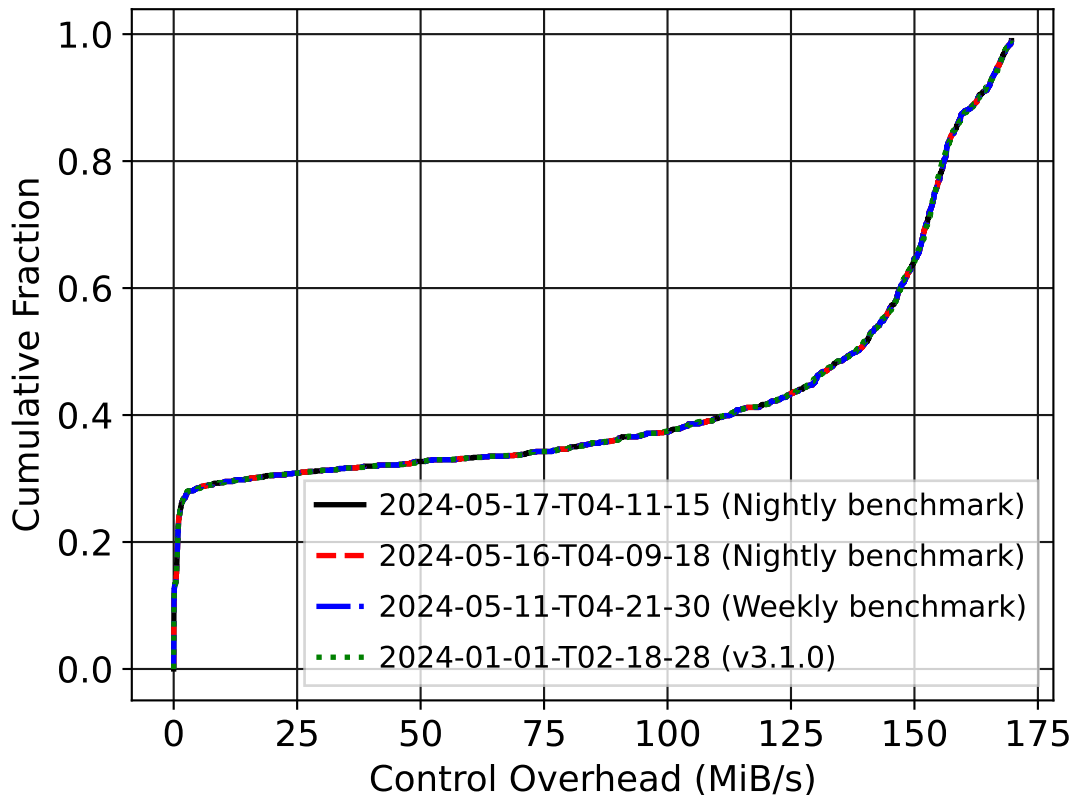




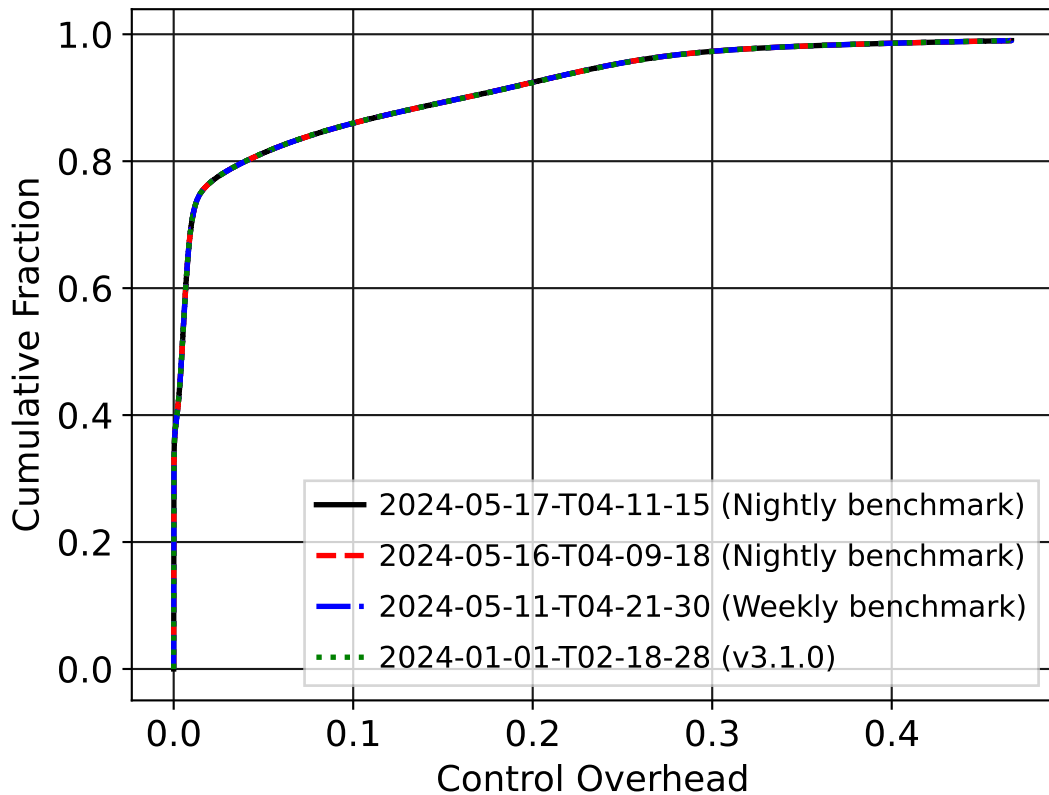
60 second moving average control overhead, send, all node



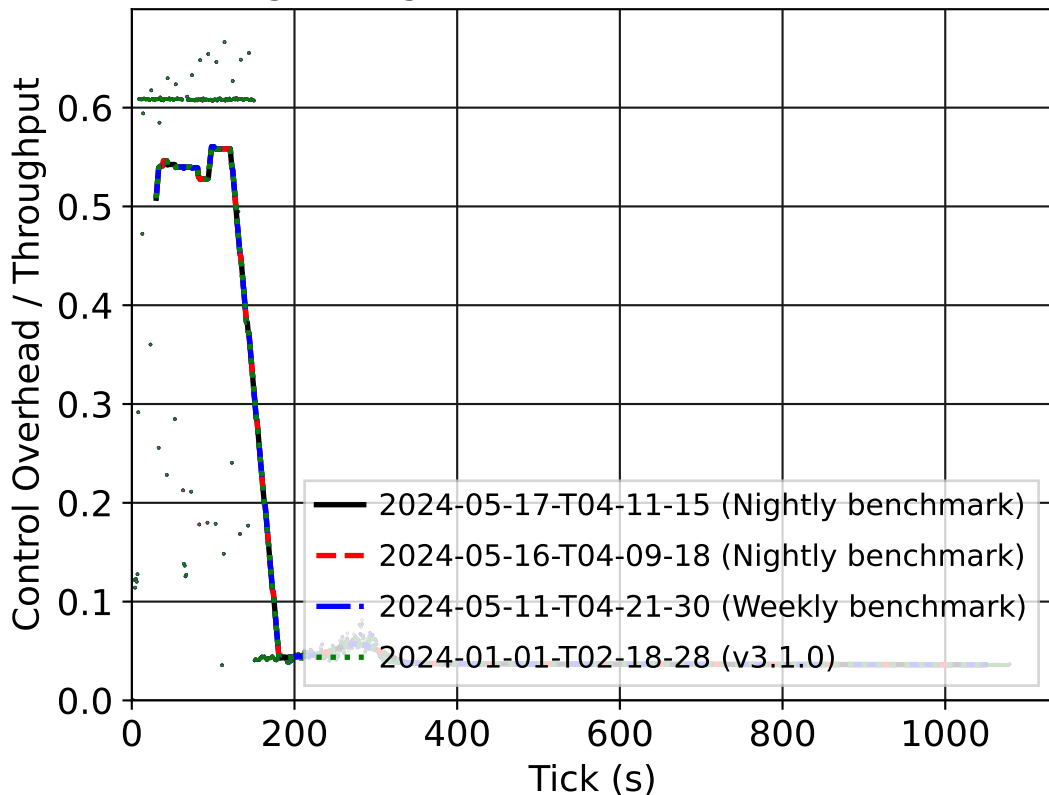
# 1 second control overhead, send, all nodes



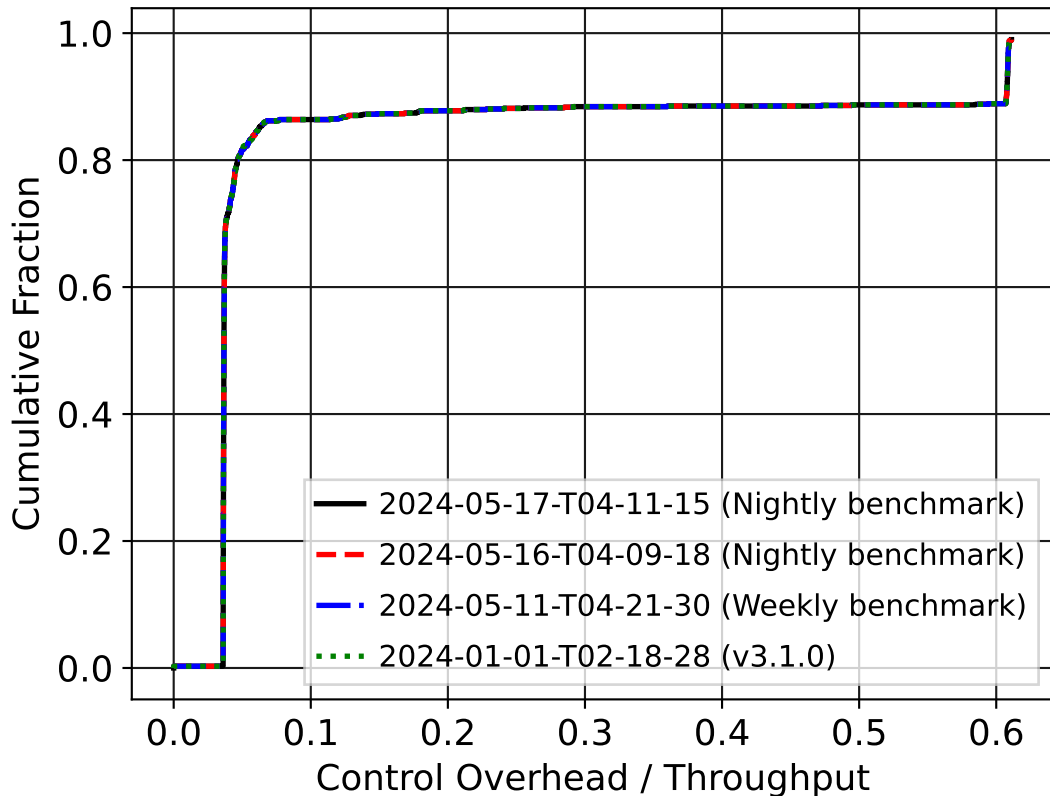
1 second control overhead, send, each node



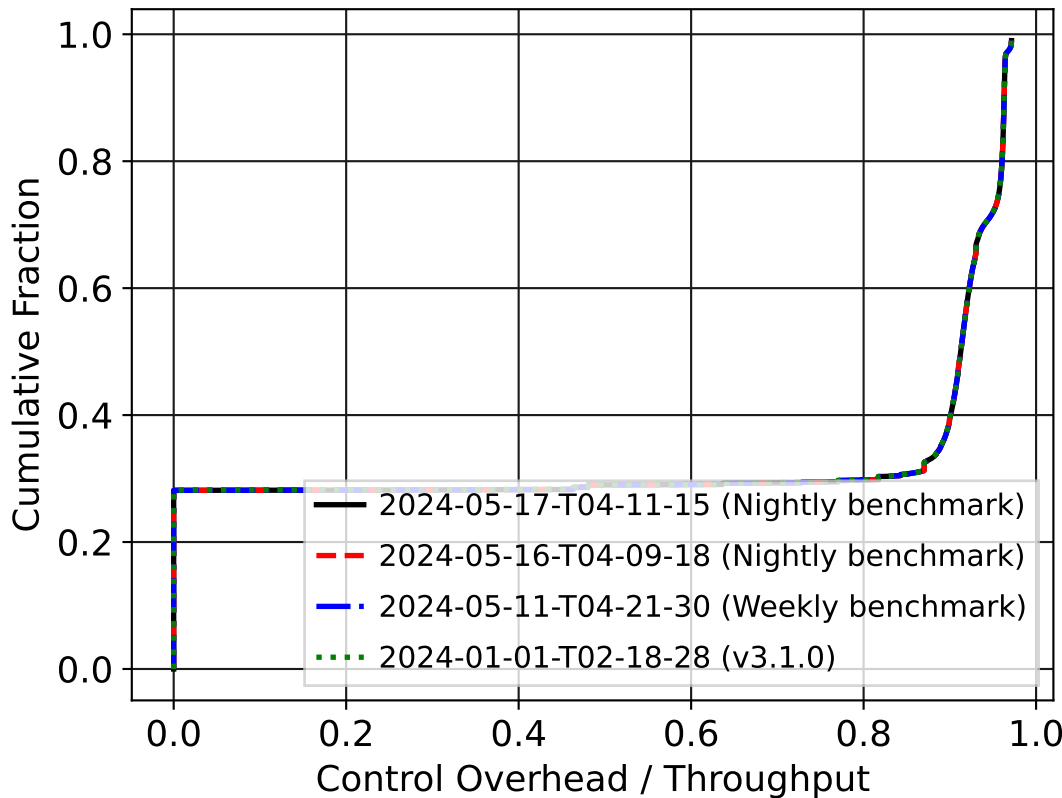
60 second moving average fractional control overhead, send, all



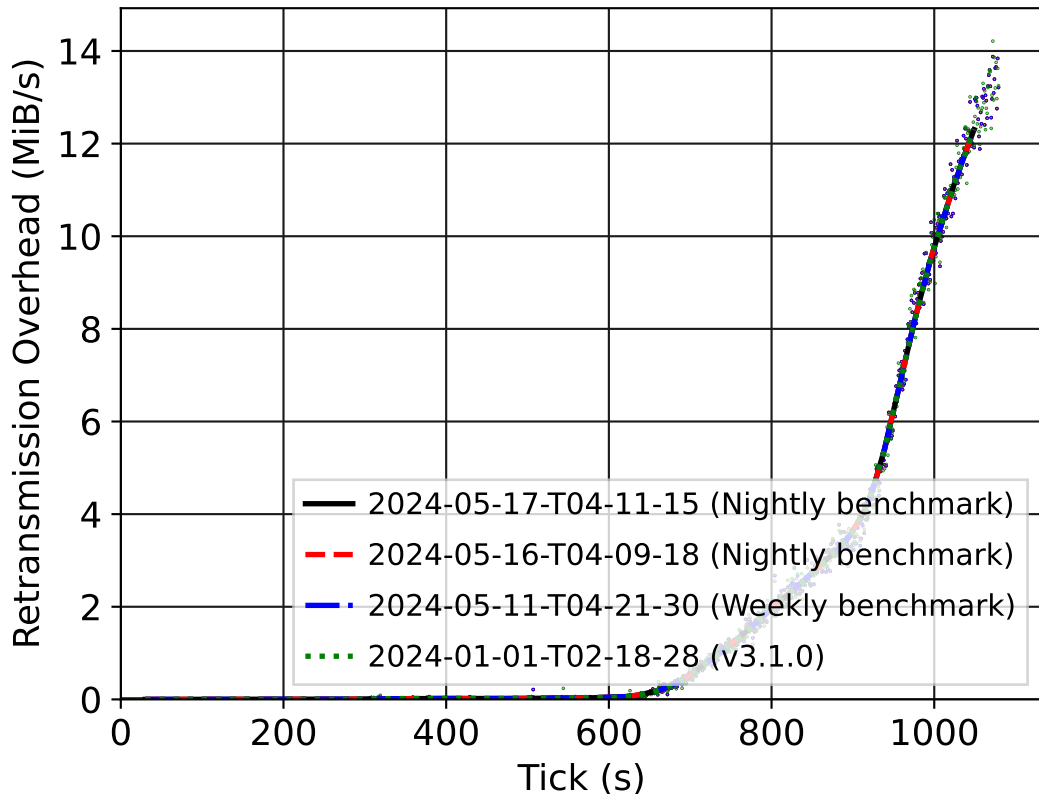
1 second fractional control overhead, send, all nodes



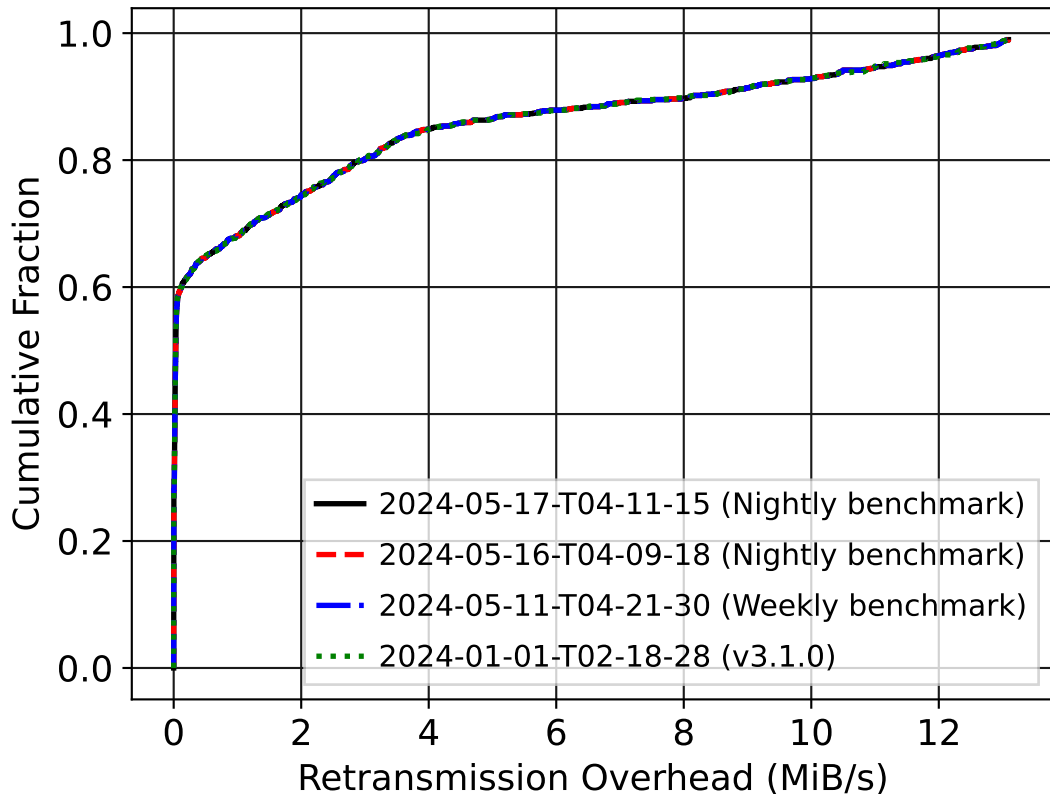
1 second fractional control overhead, send, each node



60 second moving average retrans overhead, send, all node

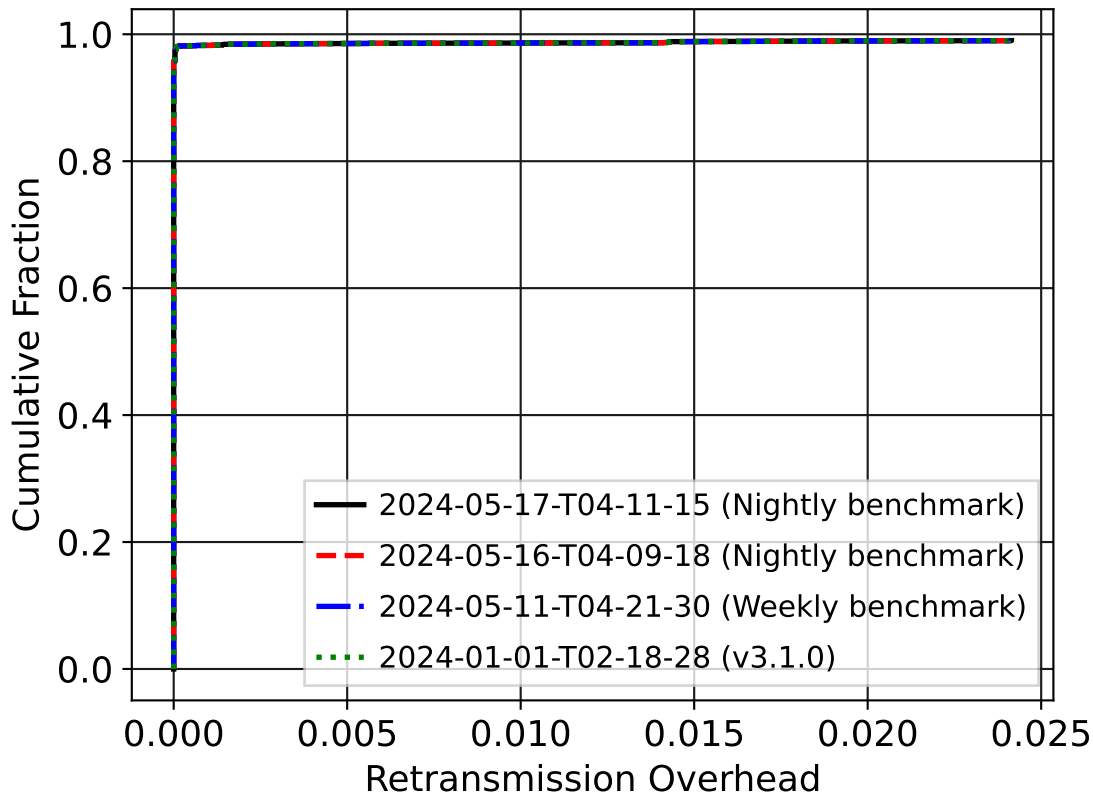


1 second retrans overhead, send, all nodes

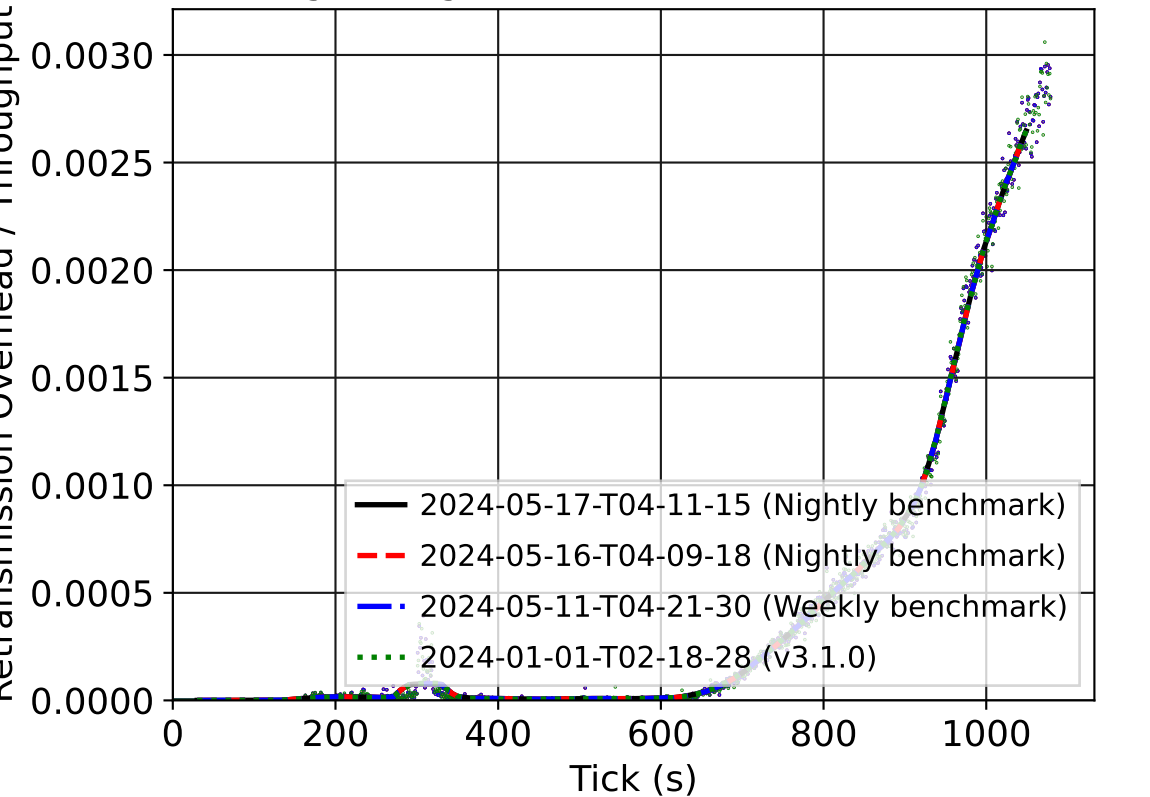




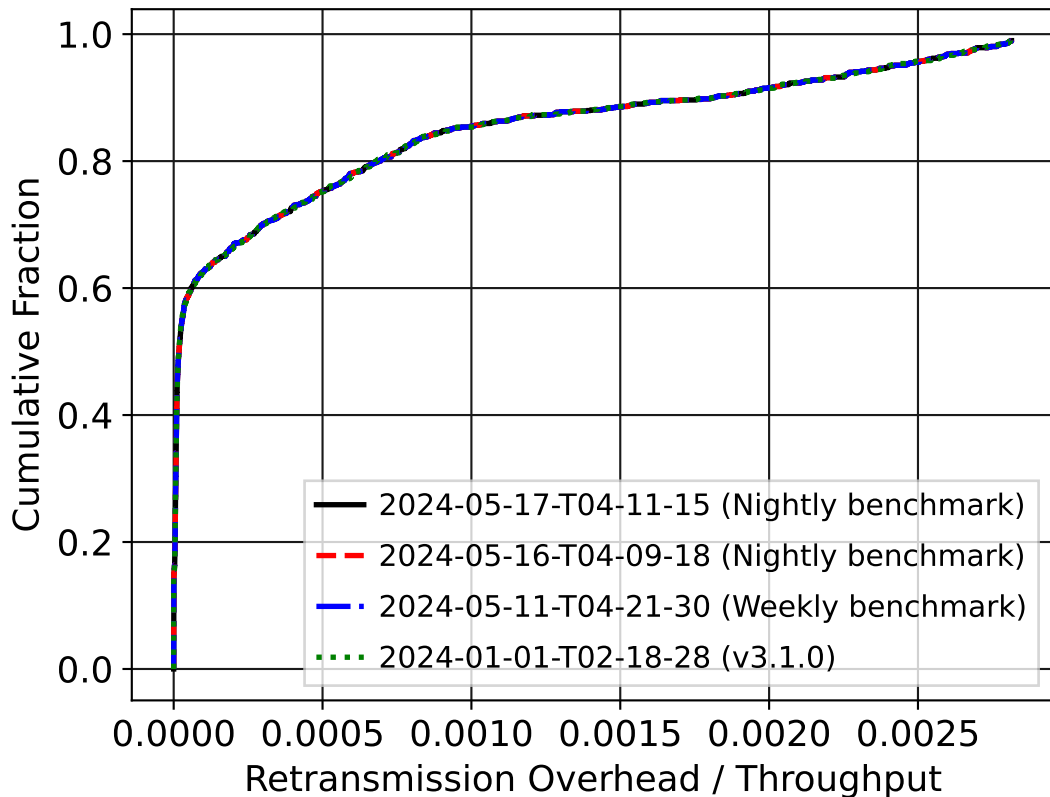
1 second retrans overhead, send, each node



60 second moving average fractional retrans overhead, send, all



1 second fractional retrans overhead, send, all nodes



1 second fractional retrans overhead, send, each node

