# Keep Defense

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But defenses don't pay for themselves...
And the evil forces are not made of money.





Perhaps there is another way to fund your defenses?

#### About

Premise: An evil sorcerer is rampaging across the land with his evil army. You must build up the town and prepare defenses against the evil horde. You will not get money for killing enemies, but instead rely on your town.

Example Game Map Showcasing various features:



#### Enemies

The armies of evil have been raised by the dastardly, evil sorcerer, and they want to destroy your city! Unfortunately, they know how to hit you where it hurts, and want to destroy your buildings, forcing you to pay out of pocket to rebuild them.

As the game progresses, monsters of different varieties with different goals and statistics will begin their assault on your city.

If they succeed in bankrupting you, it's game over!



## Defenses/Towers

Several different defensive buildings will be available. Basic arrow towers will shoot single bolts at enemies. Walls will allow you to force enemies to take different paths. Mage towers will deal splash damage to groups of enemies.



# Economic Buildings

Economic buildings are how you make the money you use to defend yourself and rebuild after the enemies attack.

Economic buildings' usefulness heavily depend on their proximity to certain areas. Farms perform best far from the town center on the river, mines perform best far from town in the mountains, and markets perform best on the heavily-trafficked main road.



#### Mechanics

#### Some major mechanics include:

- Waves of enemies attack like a standard tower defense, but they don't have a predetermined path. Instead, they target the nearest tower, the most valuable tower, or the tower which they personally hate, based on what type of enemy they are.
- Your keep was destroyed? No problem, if you can pay to rebuild it. The game isn't over until you're out of money!
- Some enemies will have resistances to certain types of damage, requiring multiple types of towers to protect against all types of monsters.

### Who is this for?

Keep Defense players enjoy strategy and planning, and love a mix of tower defense and city planning simulators



#### Sources

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Town: https://thecollaborativegamer.wordpress.com/2018/10/25/fantasy-town-creation-using-the-theme/

#### Monster Eating Building:

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