

systems.game.Game.craft

systems.recipe.RecipeBook.craft

systems.inventory.Inventory.remove_item

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graph LR; A[systems.game.Game.craft] --> C[systems.inventory.Inventory.remove_item]; B[systems.recipe.RecipeBook.craft] --> C;
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The diagram illustrates a dependency or call relationship. Two source methods, 'systems.game.Game.craft' and 'systems.recipe.RecipeBook.craft', are shown on the left. Arrows from both point to a single target method, 'systems.inventory.Inventory.remove_item', which is highlighted with a gray background. The arrows are dark blue and point from the right side of the source boxes to the left side of the target box.