# CSC324 Principles of Programming Languages

Lecture 6

October 19/20, 2020

#### Where we are

#### From week 1:

We will define/analyze/modify the **syntactic** and **semantic** features of programming languages, and create small languages of our own.

**Ideal Result**: Recognize when a programming problem is a "programming languages" problem.

#### So far, we have...

- created our own syntax for a lamdba-calculus-like language
- implemented left-to-right eager evaluation
- worked with types and algebraic data types
- used programming languages techniques to solve a problem about spreadsheets (project 1)

#### What's next?

- macros: adding syntax to a language like Racket
- delimited continuations: manipulating the control flow in a language like Racket
- logic programming: searching for answers given some constraints
- parametic polymorphism: a different way of manipulating data
- states: reasoning about mutable states in a functional language

#### Next ~4 lectures

This next part of the course uses Racket macros to explore two programming paradigms:

- Object-oriented programming (familiar from Python/Java)
- Logic programming (likely new to you)

To build a language on top of Racket that supports OOP and Logic Programming, we'll use **macros** to **introduce new syntax**.

To circumvent Racket's left-to-right eager evaluation order and manipulate control flow, we'll introduce **streams** and **delimited continuations**.

## Mid-Course Survey

- "It's fine now", "Nothing, keep on going!"
- Weekly exercises
  - Spaced practice is necessary when we learn new languages and new ideas
- Racket & Haskell at the same time
  - There are aspects of each language that we want to explore
  - Haskell in the first project lets us do more fun things with Racket in the second project
- Evening office hours: Andi might experiment

## Mid-Course Survey: Breakout Rooms

Breakout rooms during lectures	5 respondents	13 %	<b>✓</b>
Piazza	16 respondents	40 %	
Office hours	8 respondents	20 %	
Notes	31 respondents	78 %	
Tutorial	15 respondents	38 %	
Quizzes	10 respondents	25 %	
Exercises	8 respondents	20 %	
No Answer	1 respondents	3 %	



# **Object-Oriented Programming**

Concepts of **Object-Oriented Programming** (OOP) in languages like Java and Python:

- ▶ Object: collection of attributes (instance variables), and methods (functions) that operate on the attributes
- Class: determines the attributes and methods available to an object
- ► Constructor: method that is called when a new object is created

## Python Example: Can we emulate this in Racket?

```
import math
class Point:
    def __init__(self, x, y):
        self.x = x
        self.y = y
    def from origin(self):
        return math.sqrt(self.x ** 2 + self.y ** 2)
    def same distance(self, other):
        return self.from origin() == other.from origin()
```

## Objects as functions

- We can model an object as a function
- ► The function takes a symbol representing an attribute, and returns the value of that attribute
- "Message" is a common term for a request to an object

```
(define (my-point msg)
  (cond [(equal? msg 'x) 10]
       [(equal? msg 'y) -5]
       [else "Unrecognized message"]))
```

- ▶ What about creating more than one Point object?
- What about methods?

### Implementing Classes

- ▶ We'll stick to our idea of modeling an object as a function
- ▶ We will model a class as a higher-order function
  - ▶ Parameters: values of attributes
  - ► Return value: object
  - ▶ The object can access the attributes through the closure!

## A First Implementation of the Point class

- ▶ Now, we can create as many Points as we like
- Each Point object has its own attributes
- ▶ We get a (Point ...) "constructor" for free

## Lexical Scoping

Lexical scoping really saves the day here:

```
(define p (Point 2 3))
(let ([x 10])
   (p 'x))
```

When p looks up its x attribute, it had better be 2 (not 10)!

### Implementing Methods

- ▶ Add each method to the cond, like for instance variables
- ▶ But methods are *functions* that take 0 or more parameters

```
(define (Point x y)
  (lambda (msg)
    (cond [(equal? msg 'x) x]
          [(equal? msg 'v) v]
          [(equal? msg 'from-origin)
           (lambda ()
             (sqrt (+ (* x x) (* y y))))]
          [(equal? msg 'distance)
           (lambda (other-point)
             (let ([dx (-x (other-point 'x))]
                   [dy (- y (other-point 'y))])
               (sqrt (+ (* dx dx) (* dy dy)))))]
          [else "Unrecognized message"])))
```

#### **OOP** Features

#### What do we have so far?

- Classes
- Objects
- Constructors
- Ability to create multiple objects from a class
- Attributes (values are in the closure; looked-up by the cond)
- Methods (looked-up by the cond)

### Improving the Syntax

- The syntax doesn't look object-oriented
  - We're just defining a bunch of functions
- ▶ Lots of boilerplate code for each attribute or method

# We would like a syntax that looks like this:

```
(my-class Point (x y)
  (method (from-origin)
    (sqrt (+ (* x x) (* y y)))))
```

How do we add **new syntax** like this to Racket?



#### Macros

A **macro** is a "function" that operates not on values, but on *source* code

A macro takes code as its parameters and returns new code as its result

- ► Interpreter: Code -> Value
- ▶ Macro: Code -> Code

Before a program is run, **macro expansion** is carried out to transform code according to the defined macros

#### Text-Based Macros

```
What does this C program print?
#include <stdio.h>
#define swap(x, y) { int tmp; tmp = x; x = y; y = tmp; }
int main(void) {
  int a = 4, b = 99;
  printf("a %d, b %d\n", a, b);
  swap(a, b);
  printf("a %d, b %d\n", a, b);
  return 0;
```

#### Text-Based Macros...

```
How about now? What does this C program print?
#include <stdio.h>
#define swap(x, y) { int tmp; tmp = x; x = y; y = tmp; }
int main(void) {
  int a = 4, tmp = 99;
  printf("a %d, tmp %d\n", a, tmp);
  swap(a, tmp);
  printf("a %d, tmp %d\n", a, tmp);
  return 0;
```

## Racket Macros are Hygenic

#### Compared to C macros:

- Racket macros work on the level of Abstract Syntax Trees (AST), not text
  - AST: Tree (nested list) representation of the syntactic structure of code
- Racket macros are hygenic: they are statically-scoped, not dynamically-scoped
  - They do not capture surrounding identifiers (like tmp in the C examples)
- Identifiers defined within a macro are not accessible outside of the macro

### List Comprehensions

We will write a macro to add list comprehensions to Racket! Here's how a list comprehension works in Haskell (similar in Python):

```
Prelude> [x + 2 | x <- [1, 2, 3, 10]] [3, 4, 5, 12]
```

As a grammar rule:

```
t-comp> =
    "[" <out-expr> "|" <id> "<-" <list-expr> "]"
```

We would like to add this grammar rule to Racket.

### List Comprehensions...

Question: using what we already have in Racket, how can we implement the functionality of a list comprehension?

```
Prelude> [x + 2 | x \leftarrow [1, 2, 3, 10]]
```

### List Comprehensions. . .

Question: using what we already have in Racket, how can we implement the functionality of a list comprehension?

```
Prelude> [x + 2 | x <- [1, 2, 3, 10]]
Using map!
> (map (lambda (x) (+ x 2)) (list 1 2 3 10))
'(3 4 5 12)
```

Our macro will rewrite a list comprehension using map!

## Transforming a List Comprehension

```
We want to transform an expression that looks like:
(list-comp <out-expr> : <id> <- <li>list-expr>)
... into ...
(map (lambda (<id>) <out-expr>) list-expr>)
```

### Macro, List Comps

### Macro, List Comps

- syntax-rules: defines a pattern-based macro
- ▶ (: <-): defines the keywords used by the macro
- (list-comp <out-expr> : <id> <- <li>ist-expr>): this
  is a pattern
- (map (lambda (<id>) <out-expr>) <list-expr>): this
  is a template
- A pattern and template together form one pattern rule
- We can have multiple pattern rules!

The template specifies how the new syntax should be generated from the pattern.

# List Comprehensions with Filtering

Haskell and Python list comprehensions support filtering:

```
> [x + 2 | x \leftarrow [8, 2, 5, 1], x > 2] [10, 7]
```

## List Comprehensions with Filtering. . .

We want to transform code that looks like:

# Macro, List Comps with Filtering

```
(define-syntax list-comp-if
  (syntax-rules (: <- if)
    ; This is the old pattern.
    [(list-comp-if <out-expr> :
                    <id> <- <li>id> <- <li>expr>)
     (map (lambda (<id>) <out-expr>)
          <list-expr>)]
    ; This is the new pattern.
    [(list-comp-if <out-expr> :
                    <id> <- <li>id> <- <li>expr>
                    if <condition>)
     (map (lambda (<id>) <out-expr>)
          (filter (lambda (<id>)
                     <condition>)
                   <list-expr>))]))
```

### Macro Ellipses

How might we support multiple "if"-filters in a list comprehension?

- We don't know how many filters there will be, so we can't write a separate rule for each case
- ▶ Instead, we use the **macro ellipse** feature, which lets us bind zero or more expressions to a pattern variable

## Macro Ellipses...

```
(define-syntax list-comp-if
  (syntax-rules (: <- if)
    [(list-comp-if <out-expr> :
                    <id> <- <li>id> <- <li>expr>)
     (map (lambda (<id>) <out-expr>)
          <list-expr>)]
    [(list-comp-if <out-expr> :
                    <id> <- <li>id> <- <li>expr>
                    if <condition> ...)
     (map (lambda (<id>) <out-expr>)
           (filter (lambda (<id>)
                      (and <condition> ...))
                   <list-expr>))]))
```

The <condition> ... allows zero or more expressions to come after the if.

### Macro Ellipses in Patterns

Works like a Kleene star in regular expressions

- <attr> ... matches zero or more expressions of any type
- (<x> <y>) ... matches zero or more "pairs" (note that these are not necessarily valid Racket expressions; <x> does not have to be a function!)
- ► (<a> ...) ... matches zero or more "lists"

### Macro Ellipses in Templates

Works like map: repeats the entire expression *before* the ellipsis, once for each match

- ▶ (list <attr> ...)
- ▶ ((+ <x> <y>) ...)

### Macro Ellipses in Templates

Works like map: repeats the entire expression *before* the ellipsis, once for each match

- ▶ (list <attr> ...)
- ▶ ((+ <x> <y>) ...)

Pattern variables and ellipsis should be used together; do not separate the pattern variable from the ellipsis!

# Breakout Group

- ► Exercise 1-4
- ▶ 10 minutes

Which of the following expressions the pattern (macro <a> <b> <c> ...)?

```
(macro 1 2)

(macro 1 2 1)

(macro 1 2 3 4)

(macro 1 2 3 4 5 6)

(macro 1 (2 3 4) 5 6)
```

Which of the following expressions the pattern (macro <a> (<b> <c>) ...)?

```
(macro 1)

(macro 1 (1 1))

(macro 1 (() 3) 1 (2 3))

(macro 1 (2 3) (4 5) (6 7))

(macro 1 (2 3) (4 5 6))
```

Which of the following expressions the pattern (macro (<a> ...)?

```
(macro)

(macro 1)

(macro (1))

(macro (1) (2 3))

(macro (1 2 3 4) 5)
```

# Macro Expansion

```
(define-syntax my-macro
 (syntax-rules ()
    [(my-macro (<x> <y>) ...) (list '1st (- <x> <y>) ...)]
   [(my-macro (<a> ...) (list '2nd (+ <a> ...) ...)]
   [(my-macro <e> ...) (list '3rd)]))
(my-macro)
(my-macro 2 3)
(mv-macro (3 2) (7 5))
(my-macro (2 3) (4 5 6) (2 2 6))
```

(mv-macro (+ 2) (- 6) (+ +))

### Errors in macro expansion

#### Three cases:

- 1. No macro pattern matches. Results in syntax error
- A macro pattern matches, but the resulting code is invalid. Results in runtime error
- 3. A macro pattern matches, and the resulting code is valid. No errors. Yay!



# **Creating Objects**

```
We want to add syntax to avoid boilerplating code
(define (Point x y)
  (lambda (msg)
    (cond [(equal? msg 'x) x]
           [(equal? msg 'y) y]
           [(equal? msg 'from-origin)
            (lambda ()
              (sqrt (+ (* x x) (* y y))))]
           [(equal? msg 'distance)
            (lambda (other-point)
              (let ([dx (-x (other-point 'x))]
                    [dy (- y (other-point 'y))])
                (sqrt (+ (* dx dx) (* dy dy)))))]
           [else "Unrecognized message"])))
```

### Desired Syntax

We want to write syntax like this:

```
(my-class Point (x y)
  (method (from-origin)
    (sqrt (+ (* x x) (* y y)))))
```

Macros will help us with exactly this kind of task!

# Step 1: Macro that supports attributes only

#### Example uses of macro:

- ▶ (my-class Point (x y))
- ▶ (my-class Person (name age gender))
- (my-class Pet (species name cuteness))

#### One Attribute

#### One Attribute...

```
[(equal? msg 'x) x]
```

- ▶ Name x is in the closure, so we can access it
- ▶ But we also require 'x for the cond comparison

```
> (quote x)
'x
> (quote from-origin)
'from-origin
```

### Macro that supports one attribute

### Multiple attributes

```
Starting with this:
(my-class Point
  (x y)
We want to rewrite to this:
(define (Point x y)
  (lambda (msg)
    (cond [(equal? msg 'x) x]
           [(equal? msg 'y) y]
           [else "Unrecognized message!"])))
```

### Macro: Multiple Attributes

#### Macro Ellipses

```
This use of ... is a bit different from the others:
```

```
[(equal? msg (quote <attr>)) <attr>]
...
```

Racket repeats the entire bracketed expression before the ...

### Step 2: Macro that supports methods!

- Attributes required only one use of ..., to support an arbitrary number of attributes
- ▶ But supporting methods will require *two* uses of ...!
  - arbitrary number of methods
  - arbitrary number of parameters for each method
- Note the keyword method before each method

#### The desired syntax looks like:

```
(my-class <class-name> (<attr> ...)
  (method (<method-name> <param> ...) <body>)
  ...)
```

Methods...

```
Starting with this:
  (method (bigger-x other) (> x (other 'x)))
We want to rewrite to this:
  [(equal? msg 'bigger-x)
    (lambda (other) (> x (other 'x)))]
```

#### Macros for methods: method name

```
Starting with this:
  (method (<method-name> other) (> x (other 'x)))
We want to rewrite to this:
  [(equal? msg (quote <method-name>))
    (lambda (other) (> x (other 'x)))]
```

# Macros for methods: body

```
Starting with this:

(method (<method-name> other) <body>)

We want to rewrite to this:

[(equal? msg (quote <method-name>))
  (lambda (other) <body>)]
```

# Macros for methods: parameter

```
Starting with this:
(method (<method-name> <param>) <body>)
We want to rewrite to this:
[(equal? msg (quote <method-name>))
  (lambda (<param>) <body>)]
```

# Macros for methods: zero or more parameters

```
Starting with this:

(method (<method-name> <param> ...) <body>)

We want to rewrite to this:

[(equal? msg (quote <method-name>))
  (lambda (<param> ...) <body>)]
```

#### Macro: Attributes and Methods

```
(define-syntax my-class
  (syntax-rules (method)
    [(my-class <class-name>
       (<attr> ...)
       (method (<method-name> <param> ...) <body>)
       . . . )
     (define (<class-name> <attr> ...)
       (lambda (msg)
         (cond [(equal? msg (quote <attr>)) <attr>]
               [(equal? msg (quote <method-name>))
                (lambda (<param> ...) <body>)]
                . . .
               [else "Unrecognized message!"])))]))
```



# Syntactic Forms

Recall the following four syntactic forms in Racket: or, and, if, and cond.

► These cannot be implemented as functions due to short-circuiting

In fact... or, and, and cond can all be implemented using if!

# Implementing or using if

# Using macros to rewrite or

```
(define-syntax my-or
  (syntax-rules ()
    [(my-or  <q>)
        (if  #t <q>)]))
```

### Breakout Group

Implement my-and by rewriting to an if expression

Implement my-cond by rewriting to several if expressions

Bonus: Implement let\* by rewriting to function application

# Debrief (blank page)