## CSE 5693 Machine Learning HW2 Due 7pm, Feb 22

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- 1. Written assignment:
  - (a) 2.4
  - (b) 2.7
  - (c) 3.4
  - (d) Consider two attributes Outlook (sunny, rainy, cloudy) and Humidity (high) and outcome PlayTennis (yes, no) for the instance space (X).
    - i. Consider an unbiased hypothesis space (H1), enumerate all possible hypotheses  $(h_1, h_2, ...)$  in terms of subsets of instances. What is the number of possible unique hypotheses in H1?
    - ii. For each hypothesis in H1, represent it as a boolean expression. What is the number of unique hypotheses semantically?
    - iii. Consider a biased hypothesis space (H2) where each attribute can only have a value, ?, or  $\emptyset$ . What is the number of unique hypotheses semantically in the biased hypothesis space (H2)?
    - iv. Identify hypotheses in the unbiased hypothesis space (H1) that are not in the biased hypothesis space (H2).
  - (e) With the programming assignment: Discuss and compare accuracy of no pruning versus rule post-pruning in testIris and testIrisNoisy.
- 2. Programming assignment: Decision Tree
  - (a) Allow more than two outcomes/classes
  - (b) Allow continuous-valued attributes
  - (c) Allow printing the tree
  - (d) Allow the option of rule post-pruning and printing the rules
  - (e) Two data sets: Tennis and Iris on the course web site.
  - (f) The same program should be able to handle the two data sets.
  - (g) For each of the following experiments, provide a script/program/function to run the experiment:
    - i. testTennis: print the tree, tree accuracy on the training and test sets, the rules, rule accuracy on the training and test sets (no pruning, the dataset is too small)
    - ii. testIris: print the tree, tree accuracy on the training and test sets, the rules after post-pruning, rule accuracy on the training and test sets

iii. testIrisNoisy: corrupt the class labels of training examples from 0% to 20% (2% increment) by changing from the correct class to another class; output the accuracy on the uncorrupted test set with and without rule post-pruning.

## (h) Implementation:

- i. Use C (GNU gcc), C++ (GNU g++), Java (Oracle Java), LISP (CLISP), or Python. If you don't have a preference, use Java since it's more portable.
- ii. Your program preferrably runs on code01.fit.edu (linux).
- iii. You might have these modules:
  - A. Learner: input training examples/instances, output a tree (or rule set)
  - B. Classifier/predictor: input a tree (or rule set) and labeled instances, output the classifications/predictions and how accurate the tree is with respect to the correct labels (% of correct classifications).
  - C. Tree printer (pre-order traversal, deeper nodes are indented more, leaves have class distribution), for example:

```
height = tall
| size>2 = T
| | color = black
| | | weight = heavy : Yes (1,0)
| | weight = light : No (0,1)
| color = white
| | weight = heavy : Yes (2,0)
| | weight = light : No (0,1)
| size>2 = F
| weight = heavy : Yes (4,0)
| weight = light : No (0,2)
height = short : No (0,8)
```

D. Rule set printer, for example:
 height = tall ^ size>2 = T => Yes (1,0)
 height = tall ^ size>2 = F => No (0,1)

## iv. Submission:

- A. README.txt: what are the files and how to compile and run your program on code01.fit.edu
- B. source code