

ECE 5720, Fall 2019  
Virtual Address Translation  
Assigned: Nov. 12, Due: Dec. 3

## 1 Introduction

In this lab, you will write a c++ program to translate a virtual address into a physical address. Virtual addresses are an important abstraction in modern computer systems. Without virtual addresses, every program has to be aware of other program's memory usage and not interfere with each other.

## 2 Address translation

The address translation in this assignment is from the first part of Practice problem 9.4 from the book pg 824. It is highly recommended that you complete that example and read through the previous section where virtual memory is explained.

The virtual address translation can be divided into three parts. This is the order it is recommended you try to complete the assignment.

### Physical Page to Virtual Page

The first step in translating a virtual address is converting the virtual page number to a physical page number. You will have to translate the "PAGE\_SIZE" constant into a number of bits of page offset. The remaining bits are the virtual page number. Use the sizes defined in "constants.h" and the page table in the array "pageTable". The page table array contains a list of physical page numbers for each page table address.

### TLB Lookup

The next step in the assignment is to check if the virtual page number is in the TLB BEFORE checking the page table. The TLB is a cache for the page table. Address translation can occur completely without the TLB. The TLB is used to speed up page table access by caching recently accessed entries in the page table. You don't need to implement a cache again for this assignment, just lookup page numbers in the TLB and use the TLB entry if it is found. Your program should print "TLB HIT" or "TLB MISS" depending on

if the page number was found in the TLB. The tlb is stored as an array of "tlbEntries" (a class defined in constants.h) called "tlb". The sizes and associativity of the tlb are also defined in the "constants.h" file.

## Page Fault

The last thing your program should do is print "PAGE FAULT" and exit should a page table entry be invalid. A page table entry is invalid if the corresponding element of "pageTableValid" is false.

## 3 Handout Instructions

Please download the virtual-memory.tar file from the course wiki page. It's located in the Homework Schedule section.

Start by copying virtual-memory.tar to a (protected) directory on a Linux machine in which you plan to do your work. Then give the command

```
unix> tar xvf virtual-memory.tar
```

This will cause a number of files to be unpacked in the directory. The only file that you will be modifying and turning in is virtual.cpp

*You will evaluate the performance of your address translations using the two example constants included in the example1 and example2 folders*

To run your address translator with one of the example constants, simply copy the contents of the example folder of your choice and then make the executable. Here is an example of a completed assignment's output:

```
unix> cp example1/* .
unix> make
unix> ./virtual 03d4
TLB HIT!
Physical Address: 0x354
unix> ./virtual 027c
TLB MISS :(
Physical Address: 0x5fc
unix> ./virtual 040
PAGE FAULT!
unix> cp example2/* .
unix> make
unix> ./virtual 3d233
TLB HIT!
Physical Address: 0x6633
```

These examples are the same as the ones the included autograder script checks. The examples used to grade this assignment will be slightly different.

## 4 Logistics

This project can be done individually or in a group of 2 students. All handins are electronic. The assignment can be done on any linux computer but keep in mind the assignment will be graded on an ECE hard drive.

## 5 Evaluation

Your score will be computed out of a maximum of 100 points based on the following distribution:

**30** Correct translation of virtual address to physical address

**30** Correct determination of TLB hit or TLB miss

**30** Correct detection of Page faults

**10** Coding style and commenting.

## Autograding your work

The autograder script will test your program on examples similar to the examples used to grade this assignment. The actual examples used to grade the assignment WILL BE DIFFERENT than those provided.

```
unix> ./autograde.sh
g++ -std=c++11 -o virtual virtual.cpp constants.cpp
PASSED EXAMPLE 1
PASSED EXAMPLE 2
PASSED EXAMPLE 3
PASSED EXAMPLE 4
PASSED EXAMPLE 5
g++ -std=c++11 -o virtual virtual.cpp constants.cpp
PASSED EXAMPLE 6
g++ -std=c++11 -o virtual virtual.cpp constants.cpp
PASSED EXAMPLE 7
PASSED EXAMPLE 8
```

## 6 Handin Instructions

Please submit `virtual.cpp` through Canvas. Make sure your code compiles using the Makefile provided in the handout tar package. The TA will evaluate the performance PLEASE DO MENTION the name of your teammate in the comment section during the submission. Every student needs to make a submission.

## 7 Hints

- Program output should contain the physical address in hex, either "TLB MISS" or "TLB HIT" , and "PAGE FAULT" if there was a page fault. You are welcome to print other debug information but that is all the autograder looks for
- Use the book Practice Problem 9.4 (Only A-C) and the corresponding parts of chapter problems starting at 9.11. Don't worry about the cache index, cache tag, cache hit, etc for this assignment.
- Functions to print the TLB and Page table are included in the handout purely for your convenience in debugging if you would like to use them.
- Don't modify the make file or add any additional files because the grading will be done with an unmodified makefile.