Full Name:
A-number:

# ECE 5720, Fall 2020

## Take Home 1

Due: September 15, 2020 (3:00 PM)

#### **Instructions:**

- Write your A-number on top of every sheet.
- Make sure that your exam is not missing any sheets, then write your full name on the front.
- The exam has a maximum score of 20 points. You must show your steps clearly to get any credit. Good luck!

1 (10):	
2 (10):	
TOTAL (20):	

### Problem 1. (10 points):

Condider the following assembly code for a C for loop:

```
loop:
                     %esi, %rsi
        movslq
        leaq
                    -1(%rdi,%rsi), %rax
                    %rax, %rdi
        cmpq
        jnb
                    .L1
.L5:
                       (%rax), %edx
        movzbl
                    $1, %rax
        subq
                     (%rdi), %dl
        addb
        movb
                    %dl, (%rdi)
                    1(%rax), %dl
        xorb
        movb
                    %dl, 1(%rax)
        xorb
                    %dl, (%rdi)
        addq
                    $1, %rdi
                    %rax, %rdi
        cmpq
        jb
                   .L5
.L1:
        rep ret
```

Based on the assembly code above, fill in the blanks below in its corresponding C source code. (Note: you may only use the symbolic variables h, t and len in your expressions below — *do not use register names*.)

```
void loop(char *h, int len)
{
    char *t;

    for (_____; ____; h++,t--) {
        ____;
        ____;
        ____;
}
    return;
}
```

## Problem 2. (10 points):

Condider the following assembly code for a C for loop:

```
decode_me:
        cmpl
                   %esi, %edi
        jle
                   .L4
       movl
                   %edi, %edx
       movl
                    $1, %eax
       subl
                    %esi, %edx
.L3:
                    $1, %edi
       subl
       addl
                    $1, %esi
                   %edx, %eax
        imull
        subl
                   $2, %edx
                    %esi, %edi
        cmpl
                 .L3
        jg
       rep ret
.L4:
                  $1, %eax
       movl
        ret
```

Based on the assembly code above, fill in the blanks below in its corresponding C source code. (Note: you may only use the symbolic variables x, y, and result in your expressions below — *do not use register names*.)

```
int decode_me(int x, int y)
{
    int result;
    for (_____; ____; x--,y++) {
        ____;
}
    return result;
}
```