

Shadrach Akaade

FRONTEND ENGINEER

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SUMMARY

I am a software engineer with a love for building accessible, functional and aesthetically pleasing web applications using Frontend technologies. I am always willing to learn and capable of ramping up quickly.

SKILLS

Stack: HTML5, CSS3, JavaScript, React, Redux, TailwindCSS, Bootstrap, GSAP, Ruby, Rails, MySQL.

Tools & Methods: Git, GitHub, Figma, Responsive Development, RSpec, Jest, TDD, Chrome Developer Tools

Professional: Remote work, Pair-Programming, Teamwork.

EDUCATION

SOI Education

May, 2021 – Present

- Spent 1300+ hours of training for full-stack software development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux.
- Developed skills in remote pair-programming using GitHub, industry-standard git-flow, and daily standups to communicate and collaborate with remote developers.

ESTAM UNIVERSITY, BENIN REPUBLIC

BSc, Computer Science

September 2017 – November 2021

- Design and Implementation of a Customer Complaint System.

EXPERIENCE

SOI Education

Software Engineering Intern

May 2021 – Present

Part-Time Software Engineering Instructor

October 2022 – Present

- Mastered intermediate and advanced topics in Full-stack development while building personal projects both independently and collaboratively via pair-programming.

HIGHLIGHTED PERSONAL PROJECTS

[Gamedeck](#) — A game-based web application using an external API that displays some of the most popular games by different categories.

- Built with: (Javascript)

[Covid-19 Stats App](#) — Covid-19 App that shows live statistics data for the world.

- Built with: (React, Redux Toolkit)