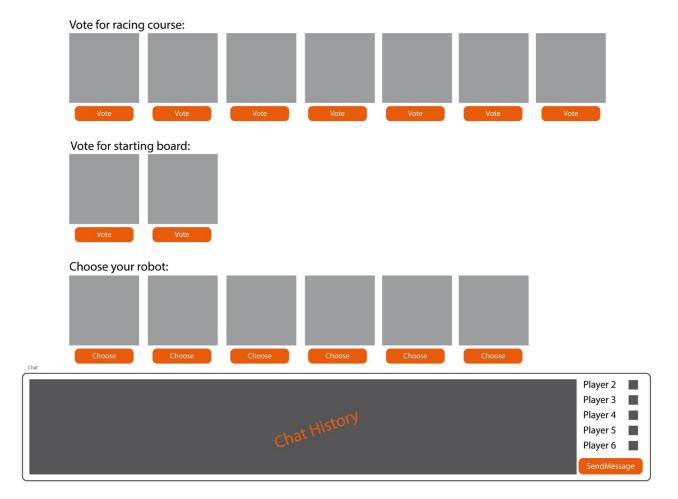


Players: 0/6

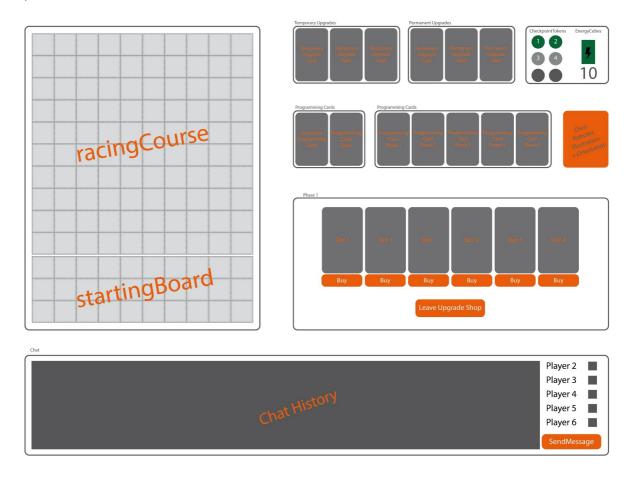




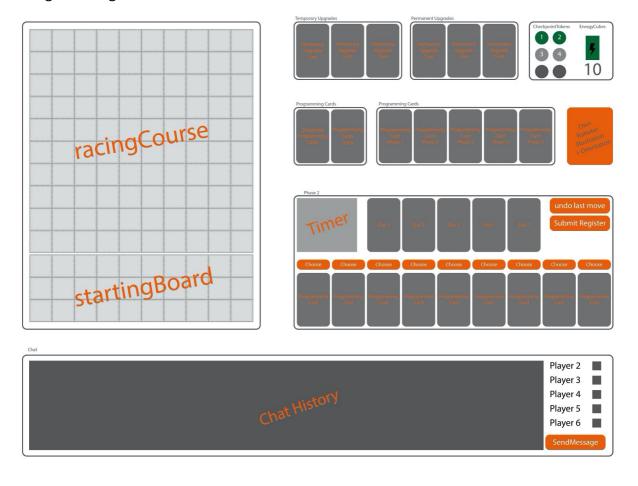
## Starting the Game:



Phase 1: Upgrade Phase



Phase 2: Programming Phase



## Phase 3: Activation Phase



