1).MERGESORT

#include-stdio.h>
#include-stdib.h>
#include-std #include<stdio.h>

■ ALGORITHM

MALGORITHM

Meregesort(A[0..n-1])

if n>1

copy A[0..[n/2]-1] to B[0..[n/2]-1]

copy A[[n/2].-n-1] to C[0..[n/2]-1]

Mergesort(B[0..(n/2]-1])

Merge(B[0..(n/2]-1])

Merge(B[0..n/2]-1])

Merge(B[0..p-1], C[0..q-1], A[0..p+q-1)

i.-0; i-0; k<0

while i c p and j < q do

if B[i]<= C[i

A[k]<=B[i]; i<+1

teste A[k]<-(j|; j:-j+1 else A[k]<-C[j]; j<-j+1 k<-k+1 K<-K+1 if i= p copy C[j..q-1]to A[k..p+q-1] else copy B[i..p-1] to A[k..p+q-1]

2) QUICKSORT #include <stdio.h> #include <stdlib.h> #include <time.h> #define MAX 20000 int A[MAX]; void Quicksort(int low, int high); void Quicksort(int low, int high); int_Partition (int low, int high); void swap(int *p, int *q); int main()(int n, i, j; int low, high;clock_ts, e; double cpu_exe_t; printf("\nEnter size of array: \n"); scanf("%d", &n);for(i=0; i<n; i++) / \lill=ran(i)(4100:) {A[i]=rand()%100;} {A[i]=rand()%100;} printf("\nThe array ele are: \n"); for(i=0; i<n; i++){ printf("%d\t", A[i]);} s= clock(); //for(i=0; i<1000; j++)

for(i=0; i<10000; i++){ low =0;high = n-1; Quicksort(low,high);} Quicksort(low,high);}
e=clock();
cpu_exe_t=(double)(e-s)/CLK_TCK;
printf("\n sorted array is: \n");
for(i=0; i<n; i++){
printf("\%d\t", A[i]);} printf("%d\t", A[i]);
printf("\"\0.CPU execution
time is \\ \forall \text{", Qu_exe_1};\text{return 0;}
int Partition (int low, int high)
fint , jint pioteA[low];
i=low; j=high+1;
while(A[i]-pivot);
while(A[i]-pivot);
fit(s)[svap(&A[i], &A[j]);
/*t-A[i];A[i]-A[j];
A[j]-t;/\\ \forall \text{swap(&A[low], &A[j]);}
/*t-A[i],A[i]-A[j];
void Quicksort (int low, int high)
fint jif(low-high)[
j=Partition([low, high);

{int j;rt(low<nigh)} Partition(low, high); Quicksort(low, j-1); Quicksort(j+1, high);} void swap(int *a, int *b){ int t;t =*a;*a=*b;*b=t;}

■ ALGORITHM Quicksort(A[L..r]) if I <r s<-Partition(A(I.rl) s<-Partition(A(I.r.))
Quicksort(A[I..s-1])
Quicksort(A[s+1..r])
PARTITION
Partition(A[I..r])
p<-A[i]
i<-l; j<-r+1 ic-i; j<-r+1
repeat
repeat i <- i+1 until A[i]>=p
repeat j <- j-1 until A[i]<=p
swap(A[i], A[j])
until i>=j
swap(A[i], A[j])
cure(A[i], A[j]) swap(A[I), A[i])

3)INSERTION

3)INSERTION
#include<stdio.h>
#include<stdio.h>
#include<stdio.h>
#include<stdib.h>
#include<stdib.h>
#include<stdib.h>
#include<time.h>
#define MAX 1000
int A[MAX];
void insertion sort(int n){
int !=0, j=0, key=0;
for[i=1; <n; +i+); key=A[i];
j=i-1; while(([)=0 && key<A[j]))
/[A[j+1]=A[j][j=i-1;
A[j+1]=key;} int main()
{clock 1 s.e.;
double cpu_exe_t;
int !=0, j=0, nn; no s:");
scanft"%a", kn);
for[i=0, i<n, i+i+)
A[j= rand(y[a-10]);
for[i=0, i<n, i+i+)
for[i=0, i<n, i+i+]
for[i=0, i<n, i+i+)
for[i=0, i<n, i+i+)
for[i=0, i<n, i+i+]
for[i=0

■ ALGORITHM

InsertionSort(A[0..n - 1]) for i<-1 to n-1 do v <- Aſi] i <- i-1 while j ≥ 0 and A[j] > v do A[j + 1]<-A[j] i←i-1 A[j+1]<-v

4)HEAPSORT

4HEAFSORT

#include<stdib.h>
#include
|= 2*1; == 2**-|= 1; |= 2**-|= 1; |= 2**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|= 1; |= 1**-|=

HeapBottomUp(H[1..n]) for i<-[n /2] down to 1 do k<-i; v<-H[k] k<-; v<-H[k] heap<-false while not heap and 2 * k <= n do j<-2 * k if j<n if H[j]+1]j<-j+1 if v>= H[I] heap <-true else H[k]<-H[I]; k<-j H[k]<-v

5)DIJKSTRAS

#include<stdio.h>
#define infinity 999
void dij(int n,int v,int cost
[10][10],int dist[100]){
int i,u,count,w,flag[10],min; for(i=1;i<=n;i++)
flag[i]=0,dist[i]=cost[v][i]; flag[i]=0,dist[i]=cost[v[i]; count=2;while(count<=n){ min=99;for(w=1;w<=n;w++) if(dist[w]<min && [flag[w]] min=dist[w],u=w;flag[w]=1; count++;for(w=1;w<=n;w++) if((dist[u]+cost[u][w]<dist[w]) && !flag[w])
dist[w]=dist[u]+cost[u][w]; dist[u]=dist[u]+cost[u][w];
}\text{yoid main(}{\ int v,n,i,cost[10][10],dist[10];
}\text{printf("\nEnter no of Nodes:\n");
}\text{scanf("%d",&n);
}\text{printf("\nEnter cost matrix:\n");}
}\text{for(i=1;i<=n,i+)}\text{for(i=1;i<=n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{for(i=1;i<n,i+)}\text{f tof(|=1;<=n;)++}{
 scanf("%d",&cost[i][j]);
 scanf("%d",&cost[i][j]=infinity;
)printf("\nEnter source matrix:");
 scanf("%d",&v);dij(n,v,cost,dist);
 printf("\nShortest path :\n");
 for in the interval in the interval inte for(i=1;i<=n;i++)if(i!=v) printf("%d->%d,cost=%d\n" v,i,dist[i]);}

■ ALGORITHM

Dijkstra(G, s)
Initialize(Q)
for every vertex v in V do dv<-∞; pv<-null Insert(Q,v,dv) ds<-0; Decrease(Q,s,ds) Vtc-Ø for i<-0 to |V|-1 do u*<-DeleteMin(Q)
Vt<-VtU(u*)
for every vertex u in V - Vt if du*+w(u*, u)<du du<-du*+w(u*, u); pu<-u* Decrease(Q,u,du)

6) PRIMS

#include<stdio.h> #include<stdib.h>
int a,b,u,v,n,i,j,ne=1;int
visited[10]=[0],min,mincost=0,cost
[10][10];void main[\{\printf("\nEnter no nodes:");scanf("%d",&n); nodes:");scanf("%d",&n); printf("\nEnter the adj mat:\n"); for(i=1;i<=n;i++)for(j=1;i<=n;j++) {scanf("%d",&cost[i][j]); if(cost[i][j]==0)cost[i][j]=999;} visited[1]=1;printf("\n"); while(ne < n){ for(i=1,min=999;i<=n;i++) tor(i=1,min=999;ic=n;i++)
for(j=1;i<n;j++)if(cost[i][j]<min)
if(visited[i]=0){
min=cost[i][j]:a=u=i;
b=v=j;
if(visited[u]=0 | | visited[v]=0)
{printf("\n Edge %d:(%d %d) cost:
%d",ne++,a,b,min);
min=cost-printf(bla): %d",ne++,a,b,min); mincost+=min;visited[b]=1; }cost[a][b]=cost[b][a]=999; }printf("\n Min cost=%d\n",mincost);}

■ ALGORITHM

Prim(G) Vt<-{vo} Et<-Ø for i<-1 to |V|<-1 do find a minimum-weight edge e* = find a minimum-weight edge e* = (v*, u*)
among all the edges (v, u)
such that v is in Vt and u is in V - Vt
Vt<-Vt U (u*)
Et<-EtU (e*) return Et

7) FLOYDS #include <stdio.h> #include <stdio.h> #include <stdlib.h> int min(int,int); void printM(int D[10][10],int n) {int i,j; for(i=1;i<=n;i++){ printf("Cost Mat now: \n"); for(i=1;i<=n;i++){for(j=1;j<=n;j++) tor(i=1;i<=n;i++){tor(j=1
fif(i=j)D[i][j]=0;
else{D[i][j]=min(D[i][j],
(D[i][k]+D[k][j]));}
}printM(D,n);}
}printM(D,n);</pre> return(a<b)?a:b;} int main(){ int main(){
int D[10][10],w,n,e,u,v,i,j;
printf("Enter value of vertices ");
scanf("%d",&n);
printf("\n Enter cost of mat:\n");
for(i=1,i<=n,i++){ for(j=1;j<=n;j++) {scanf("%d",&D[i][j]);} {scant("%e", &U[j]]];}
}printf("\n initial Cost Mat:\n");
printM(D,n);floyds(D,n);
printM(D,n);
printM(D,n);
printf("\n The final Cost Mat:\n");
printf("\n The Shortst paths are:\n");
for([=1,i<=n,i++);</pre>

for(j=1;j<=n;j++){if(i!=j)printf("\n <%d,%d> ====>%d",i,j,D[i]

}return 0:} ■ ALGORITHM

Floyd(W[1..n, 1..n]) D<-W for k<-1 to n do for i<- 1 to n do for i<- 1 to n do for j<-1 to n do D[i,j]<-min{D[i,j], D[i,k]+D[k,j]} return D

8)KNAPSACK #include<stdio.h> #define MAX 200 int V[MAX][MAX] = {0}: int res [200]={0}: int res [200]={0}; int count = 0; int max (int a, int b) {return (a>b)? a:b;} int knapSack(int W, int wt[], int val[], int n) int i ifox(i=0) ican; in {int i, j;for(i=0; i<=n; i++) {for(j=0; j<=W; j++){ | if(i=0 | | i=0 | v| i) | i=0 | v| i| i=0 | v| i=0 | i=0 | v| i=0 | i=0 | v| i=0 | v| i=0 | i=0 | v| i=0 | v| i=0 | i=0 | v| =0 || j==0){ res[count++] = i;
 j = j.w[[-1];--];
 isle i--];return [rn][W];
 int main(){
 int in in, N, optsoln;
 int val[20], wt[20];
 printf("\nEnter no of items:\n");
 scanf("%d", &n);
 printf("\nEnter wght of items:\n");
 for[i=0; krn; i++)scanf("%d", &wt[i]);
 printf("\nEnter values:\n");
 for[i=0; krn; i++)scanf("%d", &wt[i]);
 printf("\nEnter the knapsack
 capacity: ");scanf("%d", &W);
 optsoln=knapSack(W, wt, val, n);
 printf("\nEnter the scansack
 capacity: ");scanf("%d", &W);
 optsoln=knapSack(W, wt, val, n);
 printf("\nOtime of min soil is: %d", optsoln) printf("\n optimal sol is: %d",optsoln); printf("\nThe optimal subset\n"); printf("Item included in knapsack are: "); for(i=count-1; i>=0; i--) printf("\t'xdd", res[i]);printf("\n");

■ ALGORITHM

MFKnapsack(i,j) if V[i,j]<0 if V[i,j]:0 if j-Weights[i] value<-MFKnapsack(i-1,j), Values[i]+MFKnapsack(i-1,j-Weights[i])) V[i,j]<-value return V[i,j]

9) SUBSETS #include <stdio.h> #include <stdio.h> #include <stdlib.h> #define true 1#define false 0 #define max 50 int inc[max],w[max],sum,n; int prom(int i,int wt,int t){ for(j=0;j<=i;j++)if(inc[j]) printf("%d\t",w[j]);printf("}\n"); }else{ jetse{
inc[i+1]=true;
sumset(i+1,wt+w[i+1],t-w[i+1]);
inc[i+1]=false;
sumset(i+1,wt,t-w[i+1]); int main(int argc,char *argv[]){ int main(int argc.cnar "argv[]){
int i,j.tmp,t=0;
printf("Enter how many nos to read");
scanf("%d",&n);
printf("Enter the value for all
nos");for(!=0;i<n;i++){
scanf("%d",&w[i];t+=w[i];
} printf("Enter sum");

=%d". count):} ■ ALGORITHM

■ ALGORITHM Backtrack(X[1..i]) ifX[1..i] is a solution write X[1..i] for each element vESi+1 consistent with X[1..i] and the constraints do

X[i+1]<-x Backtrack(X[1..i+1])

10) QUEENS
#include<stdio.h> #include<stdio.h> #include<math.h> int a[30], count=0; int place(int pos) {int i;for(i=1; i<pos; i++) {if((a[i]==a[pos]) | |((abs (a[i]-a[pos])==abs(i-pos)))) (a[i]-a[pos])=-abs(-pos)))
return 0;)return 1;)
void printsol(int n){
int i, i;count ++;
printf("n\n050 #%d\n\n",
count);for(i=1;i=n;i+){
if(a[i]=a)printf("\0\t",\n");
printf("\n",\n");
yoid queen (int n){
int k=1,a[k]=0;
while(ki=0){ $\label{eq:while} while(k!=0)\{\\ a[k]=a[k]+1; while(a[k]<=n\\$ && !place(k)) && !place(k))
a[k]++;if(a[k]<=n){
if(k==n)printsol(n);
else(k++;a[k]=o;)}
elsek--;}yoid main()
{int n;
printf("Enter no of quen\n"); scanf("%d", &n);queen(n); printf("\nTotal no of soln