Chapter 17

Vector Analysis

17.1 Introduction: Vector Fields

12/29:

- In this chapter, we will consider vector functions of several variables, such as the function giving the velocity $\mathbf{v} = \mathbf{F}(x, y, z, t)$ of a particle in a fluid located at position (x, y, z) at time t.
- Steady-state flow: A flow for which the velocity function does not depend on the time t.
- Vector field: The collection of all vectors $\mathbf{F}(P)$ assigned to each point P in a region G.
- Gradient field: The vector field defined for points in the domain G of a scalar function T such that $\mathbf{F}(P) = \nabla T(P)$.

17.2 Surface Integrals

12/30:

• Just like we have $ds = \sqrt{1 + f_x^2} dx$, we have

$$d\sigma = g(x, y) dA$$

where $d\sigma$ is "an element of surface area in the tangent plane that approximates the corresponding portion $\Delta\sigma$ of the surface itself" (Thomas, 1972, p. 581) and $g(x,y)=\sqrt{1+f_x^2+f_y^2}$.

• Thus, we can think of surface area as either the lefthand or righthand side of the below equation.

$$\iint\limits_{\Sigma} d\sigma = \iint\limits_{R} g(x, y) \, dA$$

- The lefthand interpretation sums infinitely many, infinitely small pieces d σ of the surface Σ .
- The righthand interpretation sums infinitely many, infinitely small pieces dA of the shadow R of the surface Σ on the xy-plane, adjusted by the factor g(x,y).
- These formulations are important because sometimes we want to conceive and evaluate an integral of the form $\iint_{\Sigma} h(x, y, z) d\sigma$.
- Surface integral (of h(x, y, z) over the surface Σ): The limit as $\Delta \sigma \to 0$ of the sum of every $\Delta \sigma_k$ (composing Σ) times h(x, y, z) for some $(x, y, z) \in \Delta \sigma_k$. Mathematically,

$$\iint\limits_{\Sigma} h(x, y, z) d\sigma = \lim_{\Delta \sigma \to 0} \sum_{k=1}^{n} h(x_k, y_k, z_k) \Delta \sigma_k$$

12/31:

- Consider a surface Σ consisting of all points P(x, y, z) satisfying z = f(x, y) for $(x, y) \in R$, where R is a closed, bounded region of the xy-plane and f, f_x, f_y are continuous throughout R and its boundary.
- Approximate R by dividing it into n rectangles using lines parallel to the y-axis spaced Δx apart and lines parallel to the x-axis spaced Δy apart.
- Let the part of Σ above each rectangle be denoted by $\Delta \sigma_k$ for some $1 \leq k \leq n$.
- Now if $P_k(x_k, y_k, z_k)$ is a point in $\Delta \sigma_k$, we can consider the above sum and take its limit.
- To evaluate the surface integral, we substitute $\Delta \sigma_k = g(x_k, y_k) \Delta x \Delta y$ and $z_k = f(x_k, y_k)$ in the sum, and take iterated integrals over R (the shadow of Σ on the xy-plane) instead of Σ .

$$\iint\limits_{\Sigma} h(x,y,z) \,\mathrm{d}\sigma = \iint\limits_{R} h[x,y,f(x,y)] g(x,y) \,\mathrm{d}x \,\mathrm{d}y$$

- We now explore a useful surface integration technique through a problem.
- Evaluate $\iint (x^2 + y^2) d\sigma$ over the hemisphere Σ described by $z = \sqrt{a^2 x^2 y^2}$.
 - Because of a sphere 2Σ of radius a's high degree of symmetry,

$$\iint\limits_{2\Sigma} x^2 d\sigma = \iint\limits_{2\Sigma} y^2 d\sigma = \iint\limits_{2\Sigma} z^2 d\sigma = \frac{1}{3} \iint\limits_{2\Sigma} (x^2 + y^2 + z^2) d\sigma = \frac{1}{3} \iint\limits_{2\Sigma} a^2 d\sigma$$

Thus, for the hemisphere Σ ,

$$\iint_{\Sigma} (x^2 + y^2) d\sigma = \frac{1}{2} \iint_{2\Sigma} (x^2 + y^2) d\sigma$$

$$= \frac{1}{2} \left(\iint_{2\Sigma} x^2 d\sigma + \iint_{2\Sigma} y^2 d\sigma \right)$$

$$= \frac{1}{2} \left(\frac{1}{3} \iint_{2\Sigma} a^2 d\sigma + \frac{1}{3} \iint_{2\Sigma} a^2 d\sigma \right)$$

$$= \frac{a^2}{3} \iint_{2\Sigma} d\sigma$$

$$= \frac{a^2}{3} \cdot 4\pi a^2$$

$$= \frac{4}{3}\pi a^4$$

- Alternate formulations of $d\sigma$.
 - Let the surface Σ be defined by the equation F(x,y,z)=0.
 - For the same reasons discussed in Chapter 17,

$$d\sigma = \frac{dA}{\cos\phi}$$

where ϕ is the angle between $\mathbf{N} = \nabla F$ and the unit vector normal to the plane onto which Σ is projected, which we will take to be the *xy*-plane at first (this means that this normal vector is \mathbf{k}).

- Since

$$\cos \phi = \frac{\mathbf{N} \cdot \mathbf{k}}{|\mathbf{N}| |\mathbf{k}|} = \frac{|F_z|}{\sqrt{F_x^2 + F_y^2 + F_z^2}}$$

we thus have that

$$d\sigma = \frac{\sqrt{F_x^2 + F_y^2 + F_z^2}}{|F_z|} dx dy$$

- Note that if we project Σ onto a different plane, an analog to the above can easily be derived.

17.3 Line Integrals

• Line integral (of w(x, y, z) along the curve C from A to B): The limit as $\Delta s \to 0$ of the sum of every Δs_k (composing the section of C between points A and B along C) times w(x, y, z) for some $(x, y, z) \in \Delta s_k$. Mathematically,

$$\int_C w \, \mathrm{d}s = \lim_{\Delta s \to 0} \sum_{k=1}^n w(x_k, y_k, z_k) \, \Delta s_k$$

- Suppose that C is a directed curve in three-space from A to B. Let w(x, y, z) be a scalar function of position that is continuous in a region D containing C.
- Divide C into n segments, and let $P_k(x_k, y_k, z_k)$ be an arbitrary point on the kth subarc.
- If the above sum has a limit as $n \to \infty$ and the largest $\Delta s_k \to 0$, and if this limit is the same for all ways of subdividing C and all choices of the points P_k , then we call this limit the line integral.
- If C is parameterized by the functions x = f(t), y = g(t), and z = h(t) for $t_A \le t \le t_B$, where f, g, h are continuous and have bounded and piecewise-continuous first derivatives on $[t_A, t_B]$, then we may evaluate the line integral of w(x, y, z) along C from A to B with the following formula.

$$\int_C w \, \mathrm{d}s = \int_{t_A}^{t_B} w[f(t), g(t), h(t)] \sqrt{\left(\frac{\mathrm{d}f}{\mathrm{d}t}\right)^2 + \left(\frac{\mathrm{d}g}{\mathrm{d}t}\right)^2 + \left(\frac{\mathrm{d}h}{\mathrm{d}t}\right)^2} \, \mathrm{d}t$$

- Note that the line integral is the same for any appropriate parameterization of C, or no parameterization.