

Week 2

Introduction to Representation Theory

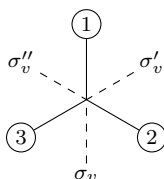
2.1 Matrix Representations of Symmetry Operations

- 10/3:
- Tools for identifying symmetry elements.
 - Chem 3D (visualization).
 - Otterbein University symmetry gallery (examples of molecules that satisfy all of the point groups).
 - Gives examples of molecules that satisfy the high-symmetry point groups.
 - $C_{\infty v}$: CO.
 - $D_{\infty h}$: CO₂.
 - T_d : CH₄.
 - T_h : [Co(NO₂)₆]³⁺.
 - T_h is T_d with σ_h symmetry.
 - O_h : [Co(NH₃)₆]³⁺
 - I_h : N/a.
 - 120 symmetry elements in total; we will not be asked to identify all of these!
 - K_h : N/a.
 - Symmetry of the sphere.
 - T, O, I are subgroups of T_h, O_h, I_h , respectively, and only have proper (not improper) rotations. These are very rare point groups. An example of a molecule in the T point group is [Ca(THF)₆]²⁺.
 - Learn T, O, I from Otterbein University example and ask questions!
 - Low symmetry: C_1, C_i, C_s .
 - The mirror plane in a C_s molecule is denoted by σ (no subscript).
 - **Vector**: A series of numbers which we write in a row or a column.
 - **Matrix**: Any rectangular array of numbers set between two brackets.
 - Basics of matrix multiplication: $A \cdot \vec{x} = \vec{y}$ given in terms of matrix multiplication, e.g., if A is $n \times m$ and $\vec{x} \in \mathbb{R}^m$, then

$$y_i = \sum_{j=1}^m a_{ij}x_j$$

for $i = 1, \dots, n$.

- Matrix representations:
 - E : What matrix A satisfies $A \cdot \vec{x} = \vec{x}$ for all \vec{x} ? The 3×3 matrix I does.
 - i : What matrix A satisfies $A \cdot \vec{x} = -\vec{x}$ for all \vec{x} ? The 3×3 matrix $-I$ does.
 - σ_{xy} : What matrix A flips the sign of the z -coordinate of \vec{x} ? The 3×3 matrix $\text{diag}(1, 1, -1)$ does.
 - C_2 : What matrix A flips the sign of the x, y -coordinates of \vec{x} ? The 3×3 matrix $\text{diag}(-1, -1, 1)$ does.
 - C_3 : Consider a C_{3v} molecule.

Figure 2.1: C_3 matrix representation setup.

Instead of describing a rotation in \mathbb{R}^3 using radians, we can think of a rotation as a permutation of the numbered atoms. So in this example,

$$\underbrace{\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}}_{C_3} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix}$$

- We will only be asked for matrix representations of very simple things, e.g., these or 90° or 180° turns.
- The above matrices form a mathematical group, which obeys the same multiplication table as the operations.
 - For example,

$$\underbrace{\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{C_2} \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}}_{\sigma_h} = \underbrace{\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix}}_i$$

- The matrix representations given above are not the “simplest” way of describing these symmetry operations.
 - The simplest way is using the **character**.
 - We find the character using a **similarity transformation** to take our matrix representations to block-diagonalized forms and then compute the characters of the blocks from there.
 - Recall that analogous blocks multiply in a block-diagonal matrix.
- **Character** (of a symmetry operation): The trace (sum of the diagonal elements) of the matrix representation of that operation. *Denoted by χ .*
- **Similarity transformation** (matrix): The matrix which, when conjugated with a matrix representation of a symmetry operation, yields the block-diagonalized form of that matrix. *Denoted by R .*
 - We don’t need to know how to compute these.

- Similarity transformation example: The C_3 matrix representation given above is not block diagonal, but there exists a matrix R (that we don't have to know how to find) such that

$$RC_3R^{-1} = \left[\begin{array}{c|cc} 1 & 0 & 0 \\ \hline 0 & -\frac{1}{2} & \frac{\sqrt{3}}{2} \\ 0 & -\frac{\sqrt{3}}{2} & -\frac{1}{2} \end{array} \right]$$

- The characters of the blocks of the above matrix are 1 and -1 , respectively. The character of the overall matrix is still 0.