LINEAR TRANSFORMATIONS

• We have already seen repeatedly that a matrix can be used to transform vectors. Let T be a matrix, and v be a vector in \mathbb{R}^2 and w be a vector in \mathbb{R}^3 . Let w = T(v):

$$T = \begin{bmatrix} 1 & 0 \\ 2 & -1 \\ 3 & 4 \end{bmatrix} \quad v = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \quad w = T(v) = \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}$$

- T will transform any vector in \mathbb{R}^2 into a vector in \mathbb{R}^3 : $\begin{bmatrix} 1 & 0 \\ 2 & -1 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 2x y \\ 3x + 4y \end{bmatrix}$
- The **transformation** or **mapping** T from \mathbb{R}^n to \mathbb{R}^m is a rule that assigns each vector v in \mathbb{R}^n to a unique vector T(v) in \mathbb{R}^m
- The **domain** of T is \mathbb{R}^n .
- The **codomain** of T is \mathbb{R}^m .
- Thus the transformation would be described as $T: \mathbb{R}^n \to \mathbb{R}^m$
- The vector T(v) is the **image** of v.
- The set of all possible images is known as the **range** of T.
- In our example $\begin{bmatrix} 1 & 0 \\ 2 & -1 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 2x y \\ 3x + 4y \end{bmatrix}$, the range of T would be all linear combinations,

$$x\begin{bmatrix} 1\\2\\3 \end{bmatrix} + y\begin{bmatrix} 0\\-1\\4 \end{bmatrix}$$
, thus the column space of T .

WHEN IS A TRANFORMATION "LINEAR?"

• $T: \mathbb{R}^n \to \mathbb{R}^m$ is called a linear transformation if and only if :

$$T(u+v) = T(u) + T(v)$$
 for all u and v in \mathbb{R}^n

$$T(cv) = cT(v)$$
 for all v in \mathbb{R}^n and all scalars c

• Steps to verify that our example transformation is linear:

$$T: \mathbb{R}^n \to \mathbb{R}^m = T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ 2x - y \\ 3x + 4y \end{bmatrix}$$
, let $u = \begin{bmatrix} x_1 \\ y_1 \end{bmatrix}$ and $v = \begin{bmatrix} x_2 \\ y_2 \end{bmatrix}$

$$T(u+v) = T\left(\begin{bmatrix} x_1 \\ y_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \end{bmatrix}\right) = T\left(\begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 + x_2 \\ 2(x_1 + x_2) - (y_1 + y_2) \\ 3(x_1 + x_2) + 4(y_1 + y_2) \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ 2x_1 + 2x_2 - y_1 - y_2 \\ 3x_1 + 3x_2 + 4y_1 + 4y_2 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ (2x_1 - y_1) + (2x_2 - y_2) \\ (3x_1 + 4y_1) + (3x_2 + 4y_2) \end{bmatrix} = \begin{bmatrix} x_1 \\ 2x_2 - y_2 \\ 3x_1 + 4y_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ 2x_2 - y_2 \\ 3x_2 + 4y_2 \end{bmatrix} = T\begin{bmatrix} x_1 \\ y_1 \end{bmatrix} + T\begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = T(u) + T(v)$$

$$T(cv) = T\left(c\begin{bmatrix} x \\ y \end{bmatrix}\right) = T\left(\begin{bmatrix} cx \\ cy \end{bmatrix}\right) =$$

$$= \begin{bmatrix} cx \\ 2(cx) - (cy) \\ 3(cx) + 4(cy) \end{bmatrix} = \begin{bmatrix} cx \\ c(2x - y) \\ c(3x + 4y) \end{bmatrix} =$$

$$= c\begin{bmatrix} x \\ 2x - y \\ 3x + 4y \end{bmatrix} = cT\begin{bmatrix} x \\ y \end{bmatrix} = cT(v)$$

- Therefore, our example transformation was indeed linear.
- This is true for any $m \times n$ matrix A. Let $T_A : \mathbb{R}^n \to \mathbb{R}^m$ be defined by $T_A(x) = Ax$ for any x in \mathbb{R}^n . Let u and v be vectors in \mathbb{R}^n and c be a scalar:

$$T_A(u+v) = A(u+v) = Au + Av = T_A(u) + T_A(v)$$
 and $T_A(cv) = A(cv) = c(Av) = cT_A(v)$

ROTATIONS AS LINEAR TRANSFORMATIONS

- A rotation about the origin through an angle θ is a linear transformation from \mathbb{R}^n to \mathbb{R}^n .
- Let R_{θ} be the rotation, and u and v be vectors in R^2 . Provided that the vectors are not parallel, we know that $\|u+v\|$ is the diagonal of a parallelogram formed by the two vectors. Applying R_{θ} would rotate the entire parallelogram through angle θ , and thus the diagonal of the parallelogram must be $R_{\theta}(u) + R_{\theta}(v)$ and therefore $R_{\theta}(u+v) = R_{\theta}(u) + R_{\theta}(v)$.

Applying R_{θ} to v and cv would obtain $R_{\theta}(v)$ and $R_{\theta}(cv)$. Since a rotation does not affect lengths, $R_{\theta}(cv) = cR_{\theta}(v)$

- The matrix of this linear transformation can be found by determining the effects on standard basis vectors: $R_{\theta} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$ and $R_{\theta} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ (which is orthogonal, so $R_{\theta} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix}$)
- $\bullet \quad R_{\theta} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

PROJECTIONS AS LINEAR TRANSFORMATIONS

- As an example, let ℓ be a line through the origin in \mathbb{R}^2 . The linear transformation $P_\ell: \mathbb{R}^2 \to \mathbb{R}^2$ projects a vector in \mathbb{R}^2 onto ℓ .
- ℓ has a directional vector d onto which we will project an arbitrary vector v .
- The projection of v onto d is given by $\left(\frac{d^T v}{d^T d}\right) d$
- Therefore, the transformation $P_\ell:\mathbb{R}^2 o\mathbb{R}^2$ is linear because:

$$P_{\ell}(u+v) = \left(\frac{d^{T}(u+v)}{d^{T}d}\right)d = \left(\frac{d^{T}u+d^{T}v}{d^{T}d}\right)d =$$

$$= \left(\frac{d^{T}u}{d^{T}d} + \frac{d^{T}v}{d^{T}d}\right)d = \left(\frac{d^{T}u}{d^{T}d}\right)d + \left(\frac{d^{T}v}{d^{T}d}\right)d =$$

$$P_{\ell}(u) + P_{\ell}(v)$$

Similarly $P_{\ell}(cv) = cP_{\ell}(v)$

TRANSPOSITION AS A LINEAR TRANSFORMATION

- Let $T: \mathbb{R}^n \to \mathbb{R}^n$ be defined as $T_A = A^T$
- $T(A+B) = (A+B)^T = A^T + B^T = T(A) + T(B)$
- $T(cA) = (cA)^T = cA^T = cT(A)$

DIFFERENTIATION AS A LINEAR TRANSFORMATION

- Let D be the differential operator $D: \Delta \to \Phi$ defined by D(f) = f'
- ullet Let f and g be differentiable functions.
- D is a linear transformation because D(f+g)=(f+g)'=f'+g'=D(f)+D(g) and D(cf)=(cf)'=cf'=cD(f) .b

INTEGRATION AS A LINEAR TRANSFORMATION

• Let
$$S: \partial [a,b] \to \mathbb{R}$$
 by $S(f) = \int_a^b f(x) dx$

- Let f and g be functions in $\partial[a,b]$.
- *S* is a linear transformation because

$$S(f+g) = \int_{a}^{b} (f+g)(x)dx = \int_{a}^{b} (f(x)+g(x))dx =$$

$$= \int_{a}^{b} f(x)dx + \int_{a}^{b} g(x)dx = S(f) + S(g)$$

• Similarly, S(cf) = cS(f)

EXAMPLES OF NON-LINEAR TRANSFORMATIONS

•
$$T: \mathbb{R} \to \mathbb{R}: T(x) = 2^x$$

Let $x = 1$ and $y = 2$
 $T(x + y) = T(3) = 2^3 = 8 \neq 6 = 2^1 + 2^2 = T(x) + T(y)$

•
$$T: \mathbb{R} \to \mathbb{R}: T(x) = x+1$$

Let $x = 1$ and $y = 2$
 $T(x+y) = T(3) = 3+1 = 4 \neq 5 = (1+1) + (2+1) = T(x) + T(y)$

•
$$T: M_{22} \to \mathbb{R}: T(A) = |A|$$
Let $A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ and $B = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$

$$T(A+B) = |A+B| = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = 1 \neq 0 = \begin{vmatrix} 1 & 0 \\ 0 & 0 \end{vmatrix} + \begin{vmatrix} 0 & 0 \\ 0 & 1 \end{vmatrix} = T(A) + T(B)$$

$T:V \rightarrow W$ and T's effect on a basis for V

Example:

$$T: \mathbb{R}^2 \to F: T \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 2 - 3x + x^2 \text{ and } T \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 1 - x^2$$

• Find $T \begin{bmatrix} -1 \\ 2 \end{bmatrix}$.

$$\left[\begin{bmatrix}1\\1\end{bmatrix},\begin{bmatrix}2\\3\end{bmatrix}\right]$$
 is a basis for \mathbb{R}^2 , and therefore $\begin{bmatrix}-1\\2\end{bmatrix}$ is in its span. Solve $\begin{bmatrix}1&2\\1&3\end{bmatrix}\begin{bmatrix}c_1\\c_2\end{bmatrix}=\begin{bmatrix}-1\\2\end{bmatrix}$ to

find the appropriate scalars $\,c_1 = -7 \,\, {\rm and} \,\, c_2 = 3$.

Therefore
$$T \begin{bmatrix} -1 \\ 2 \end{bmatrix} = T \left(-7 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 2 \\ 3 \end{bmatrix} \right) = -7T \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 3T \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

= $-7(2 - 3x - 10x^2) + 3(1 - x^2) = -11 + 21x - 10x^2$

• Find $T \begin{bmatrix} a \\ b \end{bmatrix}$.

$$= (5a-3b) + (-9a+6b)x + (4a-3b)x^2$$

Therefore, let $T:V\to W$ be a linear transformation, and let $B=v_1,\ldots,v_n$ be a basis that spans V . $T(B)=T(v_1),\ldots T(v_n)$ is a basis that spans the range of T .