

# Chapter 2

## Differential Forms

### 2.1 Notes

4/18:

- Office Hours on Wednesday, 4:00-5:00 PM.
- Plan:
  - An impressionistic overview of what (differential) forms do/are.
  - Tangent spaces.
  - Vector fields/integral curves.
  - 1-forms; a warm-up to  $k$ -forms.
- Impressionistic overview of the rest of Guillemin and Haine (2018).
  - An open subset  $U \subset \mathbb{R}^n$ ;  $n = 2$  and  $n = 3$  are nice.
  - Sometimes, we'll have some functions  $F : U \rightarrow V$ ; this is where pullbacks come into play.
  - At every point  $p \in U$ , we'll define a vector space (the tangent space  $T_p\mathbb{R}^n$ ). Associated to that vector space you get our whole slew of associated spaces (the dual space  $T_p^*\mathbb{R}^n$ , and all of the higher exterior powers  $\Lambda^k(T_p^*\mathbb{R}^n)$ ).
  - We let  $\omega \in \Omega^k(U)$  be a  $k$ -form in the space of  $k$ -forms.
  - $\omega$  assigns (smoothly) to every point  $p \in U$  an element of  $\Lambda^k(T_p^*\mathbb{R}^n)$ .
  - Question: What really is a  $k$ -form?
    - Answer: Something that can be integrated on  $k$ -dimensional subsets.
    - If  $k = 1$ , i.e.,  $\omega \in \Omega^1(U)$ , then  $U$  can be integrated over curves.
  - If we take  $k = 0$ , then  $\Omega^0(U) = C^\infty(U)$ , i.e., the set of all smooth functions  $f : U \rightarrow \mathbb{R}$ .
    - Guillemin and Haine (2018) doesn't, but Klug will and we should distinguish between functions  $F : U \rightarrow V$  and  $f : U \rightarrow \mathbb{R}$ .
  - We will soon construct a map  $d : \Omega^0(U) \rightarrow \Omega^1(U)$  (the **exterior derivative**) that is rather like the gradient but not quite.
    - $d$  is linear.
    - Maps from vector spaces are heretofore assumed to be linear unless stated otherwise.
  - The 1-forms in  $\text{im}(d)$  are special:  $\int_\gamma df = f(\gamma(b)) - f(\gamma(a))$  only depends on the endpoints of  $\gamma : [a, b] \rightarrow U$ ! The integral is *path-independent*.
  - A generalization of this fact is that instead of integrating along the surface  $M$ , we can integrate along the boundary curve:

$$\int_M d\omega = \int_{\partial M} \omega$$

This is **Stokes' theorem**.

■  $M$  is a  $k$ -dimensional subset of  $U \subset \mathbb{R}^n$ .

- Note that we have all manner of functions  $d$  that we could differentiate between (because they are functions) but nobody does.

$$0 \rightarrow \Omega^0(U) \xrightarrow{d} \Omega^1(U) \xrightarrow{d} \Omega^2(U) \xrightarrow{d} \dots \xrightarrow{d} \Omega^n(U) \xrightarrow{d} 0$$

- Theorem:  $d^2 = d \circ d = 0$ .

■ Corollary:  $\text{im}(d^{n-1}) \subset \ker(d^n)$ .

- We'll define  $H_{dR}^k(U) = \ker(d)/\text{im}(d)$ .

■ These will be finite dimensional, even though all the individual vector spaces will be infinite dimensional.

■ These will tell us about the shape of  $U$ ; basically, if all of these equal zero,  $U$  is simply connected. If some are nonzero,  $U$  has some holes.

- For small values of  $n$  and  $k$ , this  $d$  will have some nice geometric interpretations (div, grad, curl, n'at).
- We'll have additional operations on forms such as the wedge product.

- **Tangent space** (of  $p$ ): The following set. Denoted by  $T_p\mathbb{R}^n$ . Given by

$$T_p\mathbb{R}^n = \{(p, v) : v \in \mathbb{R}^n\}$$

- This is naturally a vector space with addition and scalar multiplication defined as follows.

$$(p, v_1) + (p, v_2) = (p, v_1 + v_2) \qquad \lambda(p, v) = (p, \lambda v)$$

- The point is that

$$T_p\mathbb{R}^n \neq T_q\mathbb{R}^n$$

for  $p \neq q$  even though the spaces are isomorphic.

- Aside:  $F : U \rightarrow V$  differentiable and  $p \in U$  induce a map  $dF_p : T_p\mathbb{R}^n \rightarrow T_{F(p)}\mathbb{R}^m$  called the “derivative at  $p$ .”

■ We will see that the matrix of this map is the Jacobian.

- Chain rule: If  $U \xrightarrow{F} V \xrightarrow{G} W$ , then

$$d(G \circ F)_p = dG_{F(p)} \circ dF_p$$

- This is round 1 of our discussion on tangent spaces.
- Round 2, later on, will be submanifolds such as  $T_pM$ : The tangent space to a point  $p$  of a manifold  $M$ .
- **Vector field** (on  $U$ ): A function that assigns to each  $p \in U$  an element of  $T_p\mathbb{R}^n$ .
  - A constant vector field would be  $p \mapsto (p, v)$ , visualized as a field of vectors at every  $p$  all pointing the same direction. For example, we could take  $v = (1, 1)$ . *picture*
  - Special case:  $v = e_1, e_2, \dots, e_n$ . Here we use the notation  $e_i = d/dx_i$ .
  - Example:  $n = 2$ ,  $U = \mathbb{R}^2 \setminus \{(0, 0)\}$ . We could take a vector field that spins us around in circles.
  - Notice that for all  $p$ ,  $d/dx_1|_p, \dots, d/dx_n|_p \in T_p\mathbb{R}^n$  are a basis.
  - Thus, any vector field  $v$  on  $U$  can be written uniquely as

$$v = f_1 \frac{d}{dx_1} + \dots + f_n \frac{d}{dx_n}$$

where the  $f_1, \dots, f_n$  are functions  $f_i : U \rightarrow \mathbb{R}$ .