

MATH 20700 (Honors Analysis in \mathbb{R}^n I) Notes

Steven Labalme

October 4, 2021

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Part I

Linear Algebra

Chapter 1

Basic Notions

- 9/27:
- **Vector space:** Basically, a set for which you have an addition and multiplication.
 - \mathbb{F}^d is used for \mathbb{R}^d or \mathbb{C}^d in Treil (2017).
 - \mathbb{P}_n is the vector space of polynomials up to degree n .
 - $C([0, 1])$ is the set of continuous functions defined on $[0, 1]$, an infinite-dimensional vector space.
 - **Generating set:** A subset of a vector space, all linear combinations of which generate the vector space. *Also known as spanning set.*
 - Any element of VS is a linear comb. of elements of the generating set.
 - **Linearly independent (list):** A list of vectors $\mathbf{v}_1, \dots, \mathbf{v}_k \in V$ such that $\sum_{i=1}^k \alpha_i \mathbf{v}_i = 0$ implies $\alpha_i = 0$ for all i .
 - **Base:** A generating set consisting of linearly independent vectors.
 - Any element of a VS can be written as a *unique* linear combination of the vectors in a base.
 - If $\mathbf{x} = \sum_{i=1}^k \alpha_i \mathbf{v}_i = \sum_{i=1}^k \beta_i \mathbf{v}_i$, then $\alpha_i = \beta_i$ for all i .
 - **Linear transformation:** A function $T : X \rightarrow Y$, where X, Y are VSs, such that

$$T(\alpha \mathbf{x} + \beta \mathbf{y}) = \alpha T\mathbf{x} + \beta T\mathbf{y}$$

for all $\mathbf{x} \in X, \mathbf{y} \in Y$.

- Examples of linear transformations:
 - Consider \mathbb{P}_n . Let $Tp_n = p'_n$. This T is linear.
 - Rotation in \mathbb{R}^d .
 - Think graphically about two vectors \mathbf{x}, \mathbf{y} .
 - Rotating and summing them is the same as summing and rotating. Same for scaling.
 - Thus, rotation is actually linear!
 - Reflection as well.
- Consider $T : \mathbb{R} \rightarrow \mathbb{R}$.
 - Any linear map on the line is a line.
 - We must have $Tx = \alpha x$: $Tx = T(1x) = xT(1) = x\alpha$.
- Consider $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ linear.

- Any linear map between \mathbb{R}^n and \mathbb{R}^m is linear.
- Thus, $T(\mathbf{x}) = A\mathbf{x}$ for all $\mathbf{x} \in \mathbb{R}^n$, where A is an $m \times n$ matrix.
- To find A , do the same calculation as for $T\mathbf{x} = \alpha\mathbf{x}$ but more carefully:
 - Let $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ be a basis.
 - So $\mathbf{x} = \sum_{i=1}^n \alpha_i \mathbf{e}_i$.
 - Thus, $T\mathbf{x} = \sum_{i=1}^n \alpha_i T(\mathbf{e}_i)$.
 - Each $T(\mathbf{e}_i)$ is part of the matrix that we multiply by the column vector representing \mathbf{x} .
- Multiplication of matrices is equivalent to composition of linear maps.
- Consider $T_1 : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $T_2 : \mathbb{R}^m \rightarrow \mathbb{R}^r$.
 - $T_2 \circ T_1$ is equivalent to BA , if A represents T_1 and B represents T_2 . In other words, $(T_2 \circ T_1)(\mathbf{x}) = BA\mathbf{x}$ for all \mathbf{x} .
- Recall that if $A = (\alpha_{ij})$ and $B = (\beta_{ij})$, then $(BA)_{ij} = (\sum \beta_{ik} \alpha_{kj})$.
- Properties of multiplication:

$$\begin{aligned}(AB)C &= A(BC) \\ A(B+C) &= AB+AC \\ (A+B)C &= AC+BC\end{aligned}$$

- However, it is not true in general that $AB = BA$.
- **Trace** (of an $n \times n$ matrix A): The sum of the diagonal entries of A . Denoted by **trace** (A). Given by

$$\text{trace}(A) = \sum \alpha_{ii}$$

- It is true that $\text{trace}(AB) = \text{trace}(BA)$.
 - Indeed, on the diagonals, multiplication is commutative; it's the other terms that mess you up in general.
- Invertibility of matrices.
 - In general, matrices are not invertible: Not every system of equations is solveable; $Ax = b$ does not always have a solution $x = A^{-1}b$.
- C is the inverse from the left: $CA = I$. B is the inverse from the right: $AB = I$. A matrix can have a left and a right inverse and still not be invertible. A matrix is invertible iff $C = B$.
- Any time we write “inverse,” we do so under the assumption that it exists.
- $(AB)^{-1} = B^{-1}A^{-1}$ — easy proof by multiplication.
- If $A = (a_{ij})$, $A^T = (a_{ji})$.
 - $(A^{-1})^T = (A^T)^{-1}$.
 - $(AB)^T = B^T A^T$.
- Let X, Y VS.
 - $X \cong Y^{[1]}$ if there exists a linear $T : X \rightarrow Y$ that is one-to-one and onto.
 - Check: $A(\text{basis of } X) = \text{basis of } Y$. Prove by definition and expression of elements as linear combinations.
- **Subspace**: A subset of a vector space which happens to be a vector space, itself.

¹“ X is isomorphic to Y .”

Chapter 2

Systems of Linear Equations

9/29:

- Row elimination:

- Let

$$A = \begin{pmatrix} 1 & 2 & 3 & 1 \\ 3 & 1 & 2 & 7 \\ 2 & 1 & 2 & 1 \end{pmatrix}$$

- Then the **echelon form** matrix

$$A_e = \begin{pmatrix} 1 & 2 & 3 & 1 \\ 0 & 1 & 2 & -1 \\ 0 & 0 & 2 & -4 \end{pmatrix}$$

- Lastly, the **reduced echelon form** matrix

$$A_{re} = \begin{pmatrix} 1 & 0 & 0 & 7 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & -2 \end{pmatrix}$$

- **Echelon form:**

- All zero rows are below nonzero rows.
 - For any nonzero row, its leading element is strictly to the left of the nonzero entry of the next row.

- **Reduced echelon form:**

- All pivots are 1.
 - Used to solve systems of the form $Ax = b$.

- **Inconsistent** (system of equations): A system with no solution.

- If the last row is of the form $(0, \dots, 0, b)$ where $b \neq 0$, then there is no solution.

- Unique solution if A_e has a pivot in every column.

- There exists a solution for every b if there is a pivot in every row?

- Let $A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a matrix. Then $\ker A = \{x \in \mathbb{R}^n : Ax = 0\}$ (subspace of \mathbb{R}^n) and $\text{range } A = \{Ax : x \in \mathbb{R}^n\}$ (subspace of \mathbb{R}^m).

- Also consider $\ker(A^T)$ and $\text{range}(A^T)$, the basis of the kernel and range, and dimension.

- Finite-dimensional vector spaces:

- A basis is a generating set (so every element of V can be written uniquely as a linear combination of the basis) the length of which is equal to the dimension of V .
- All bases of finite-dimensional vector spaces have the same number of elements.
 - Let v_1, v_2, v_3 and w_1, w_2 be two generating sets of V .
 - Then

$$v_1 = \lambda_{11}w_1 + \lambda_{12}w_2$$

$$v_2 = \lambda_{21}w_1 + \lambda_{22}w_2$$

$$v_3 = \lambda_{31}w_1 + \lambda_{32}w_2$$

- Suppose the only solution to $\alpha_1 v_1 + \alpha_2 v_2 + \alpha_3 v_3 = 0$ is $\alpha_1 = \alpha_2 = \alpha_3 = 0$.
 - But this is not true, as we can find another one in terms of the λ s.
- If you have a list of linearly independent vectors, you can complete it into a basis.
 - If there exists a vector that can't be written as a linear combination of the list, add it to the list.
- If you find any particular solution to a system $Ax = b$, and you add to it any element of $\ker A$, you will obtain another solution.
 - $Ax_1 = b$ and $Ax_h = 0$ implies that $A(x_1 + x_h) = b$.
 - $Ax_1 = b$ and $Ax_2 = b$ imply that $A(x_1 - x_2) = 0$, i.e., that $x_1 - x_2 \in \ker A$.
- If $A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $\dim \text{range } A = m$, then $Ax = b$ is solvable for all $b \in \mathbb{R}^m$.
- Let $\text{rank } A = \dim \text{range } A$.
- Rank theorem:
 - $\text{rank } A = \text{rank } A^T$.
 - Let $A : \mathbb{R}^n \rightarrow \mathbb{R}^m$. We know that $\dim \ker A + \dim \text{range } A = n$.
 - $\dim \ker A^T + \text{rank } A^T = m$.
 - This theorem survives linear algebra and enters functional analysis under the name **Fredholm's alternative**.

- **Fredholm's alternative:** $Ax = b$ has a solution for all $b \in \mathbb{R}^n$ iff $\dim \ker A^T = 0$.
 - $\dim \ker A^T = 0$ implies $\text{rank } A^T = m$ implies $\text{rank } A = m$ implies $\dim \text{range } A = m$, as desired.
- **Pivot column** (of A): A column of A where A_e has pivots.
- The **pivot columns** of A give a basis for $\text{range } A$.
- The pivot rows of A_e give a basis for $\text{range } A^T$.
- A basis for the kernel is enough to solve $Ax = 0$.
- If you take these three things as givens, you can prove the rank theorem.

Chapter 3

Determinants

- 9/29:
- The determinant, geometrically, is the volume of the object (in \mathbb{R}^3) you get when you take linear combinations of the vectors.
 - In 2D:
 - Let v_1, v_2 be two vectors. Put tail to tail and forming a parallelogram, the determinant of the matrix (v_1, v_2) is the area of said parallelogram.
 - Linearity 1: $D(av_1, v_2, \dots, v_n) = aD(v_1, \dots, v_n)$ is the same as saying that if you stretch one vector by a , you scale up the area by that much, too.
 - Linearity 2: $D(v_1, \dots, v_{k+} + v_{k-}, \dots, v_n) = D(-) + D(+)$.
 - Antisymmetry: $D(v_1, \dots, v_k, \dots, v_j, \dots, v_n) = -D(v_1, \dots, v_j, \dots, v_k, \dots, v_n)$. Interchanging columns flips the sign of the determinant.
 - Basis: $D(e_1, \dots, e_n) = 1$.
 - Determinant: Denoted by $D(v_1, \dots, v_n)$, where (v_1, \dots, v_n) is an $n \times n$ matrix.
- 10/1:
- Consider an $n \times n$ matrix A consisting of n columns containing vectors $\mathbf{v}_1, \dots, \mathbf{v}_n \in \mathbb{R}^n$.
 - $D(A)$ is the volume of the solid $V = \sum_{i=1}^n \alpha_i v_i$.
 - $D(\mathbf{e}_1, \dots, \mathbf{e}_n) = 1$.

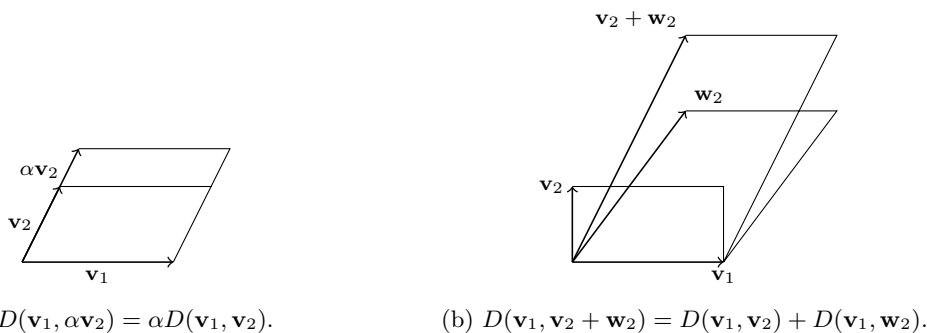


Figure 3.1: Visualizing properties of determinants.

- Basic properties of the determinant.
 - If A has a zero column, then $\det A = 0$: Scalar property.
 - If A has two equal columns, then $\det A = 0$: Multiply one by minus and add.

- If A has a column which is a multiple of another, then $\det A = 0$: Pull out the multiple and then you have the previous one.
 - If columns are linearly dependent, then $\det A = 0$: Decompose it into sums, split, add back up with previous properties.
 - The determinant is preserved under column reduction.
 - $\det A^T = \det A$: Put everything in rref.
 - If A is not invertible, then $\det A = 0$ (not invertible implies linearly dependent columns, implies $\det A = 0$).
 - $\det(AB) = \det A \det B$.
- Determinant of...
 - A diagonal matrix: The product of the diagonal entries (pull out the terms, and then note that the remaining identity matrix has determinant 1).
 - An upper triangular matrix: The product of the diagonal entries (column reduction to make it into a diagonal matrix, and then the property above).

Chapter 4

Introduction to Spectral Theory

10/1: • **Difference equation:** Like a differential equation, but instead of writing a differentials, you write differences.

• Suppose we want to solve $x_{n+1} = Ax_n$ with x_0 given.

– You will find that $x_n = A^n x_0$.

– This gets hard to compute, so we want to find a way to simplify the computation.

• Thus, we want to diagonalize the matrix, and this concept is inherently linked to eigenvalues and eigenvectors.

– If you can decompose the x_0 into a linear combination of eigenvectors, then you can simplify the computation a lot:

$$x_n = \sum \alpha_i A^n v_i = \sum \alpha_i \lambda_i^n v_i$$

– An $n \times n$ matrix will have n eigenvalues. You want n linearly independent eigenvectors, creating an eigenbasis.

• To find eigenvalues and eigenvectors, we need to solve $Ax = \lambda x$, i.e., $(A - \lambda I)x = 0$. Thus, $\ker(A - \lambda I) \neq \{0\}$, so $\det(A - \lambda I) = 0$.

• The eigenvalues of A are independent of the choice of basis of the domain of A or the range.

10/4: • We need to know everything in Treil (2017).

– We don't need to know the applications sections, but you should be interested.

• **Spectral theory:** Decomposing a linear operator.

• Let $A : V \rightarrow V$ be a linear operator. $\lambda \in \mathbb{C}$ is an eigenvalue if there exists $x \in V$ nonzero such that $Ax = \lambda x$.

– Let A be an $n \times n$ matrix over \mathbb{C} or \mathbb{R} .

– The eigenvalues are the roots of the polynomial $\det(A - \lambda I) = 0$ in λ .

• Things we want to do:

– Given A , find the eigenvalues and eigenvectors (solve $(A - \lambda I)x = 0$).

– In order to simplify A , make it a diagonal matrix:

$$A = S \begin{pmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{pmatrix} S^{-1}$$

- Eigenvalues are independent of the choice of basis.

- From the book, we have that

$$[A]_{\mathcal{A}\mathcal{A}} = [S]_{\mathcal{A}\mathcal{B}}[B]_{\mathcal{B}\mathcal{B}}[S]_{\mathcal{A}\mathcal{B}}^{-1}$$

- It follows that

$$A - \lambda I = [S]_{\mathcal{A}\mathcal{B}}(B - \lambda I)[S]_{\mathcal{A}\mathcal{B}}^{-1}$$

so

$$\det(A - \lambda I) = \det([S]_{\mathcal{A}\mathcal{B}}(B - \lambda I)[S]_{\mathcal{A}\mathcal{B}}^{-1}) = \det([S]_{\mathcal{A}\mathcal{B}}[S]_{\mathcal{A}\mathcal{B}}^{-1}(B - \lambda I)) = \det(B - \lambda I)$$

- If $p(z) = (z - \lambda)^k q(z)$, then k is the **algebraic multiplicity** of λ . The **geometric multiplicity** of λ is $\dim \ker(A - \lambda I)$.

- These terms are not always the same, but they are related.

- Diagonalization:

- Given A that corresponds to $T : V \rightarrow V$, can we find a basis of V in which the operator is a diagonal matrix?

- $A = SDS^{-1}$ iff there exists a basis of V consisting of the eigenvectors of A .

- Proves $A^N = SD^N S^{-1}$ via $A^2 = SDS^{-1}SDS^{-1} = SDIDS^{-1} = SD^2 S^{-1}$.

- Let A be an $n \times n$ matrix over \mathbb{F} . If $\lambda_1, \dots, \lambda_r$ are distinct eigenvalues, then their eigenvectors are linearly independent.

- Prove with induction contradiction argument. Assume true for \mathbf{v}_{r-1} . Then

$$0 = (A - \lambda_r I)[\mathbf{v}_1 + \dots + \mathbf{v}_r] = (\lambda_1 - \lambda_r)\mathbf{v}_1 + \dots + (\lambda_{r-1} - \lambda_r)\mathbf{v}_{r-1}$$

- Implies $\lambda_r = \lambda_i$ for all $i \in [r-1]$, a contradiction.

- If A has n distinct eigenvalues, then A is diagonalizable.

- If $A : V \rightarrow V$ has n complex eigenvalues, then A is diagonalizable iff the algebraic multiplicity equals the geometric multiplicity for each eigenvalue.

- Goes through a sample diagonalization with $\begin{pmatrix} 1 & 2 \\ 8 & 1 \end{pmatrix}$.

- We have

$$A - \lambda I = \begin{pmatrix} 1 - \lambda & 2 \\ 8 & 1 - \lambda \end{pmatrix}$$

so

$$0 = \det(A - \lambda I) = (1 - \lambda)^2 - 16$$

- It follows that $\lambda = 5, -3$.

- This yields

$$\begin{pmatrix} 1 & 2 \\ 8 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} 5 & 0 \\ 0 & -3 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 2 & -2 \end{pmatrix}^{-1}$$

by inspection.

- As another example, consider $\begin{pmatrix} 1 & 2 \\ -2 & 1 \end{pmatrix}$.

- Here, we have $\lambda = 1 \pm 2i$.

References

Treil, S. (2017). *Linear algebra done wrong* [http://www.math.brown.edu/streil/papers/LADW/LADW_2017-09-04.pdf].