

Chapter 3

Determinants

- 9/29:
- The determinant, geometrically, is the volume of the object (in \mathbb{R}^3) you get when you take linear combinations of the vectors.
 - In 2D:
 - Let v_1, v_2 be two vectors. Put tail to tail and forming a parallelogram, the determinant of the matrix (v_1, v_2) is the area of said parallelogram.
 - Linearity 1: $D(av_1, v_2, \dots, v_n) = aD(v_1, \dots, v_n)$ is the same as saying that if you stretch one vector by a , you scale up the area by that much, too.
 - Linearity 2: $D(v_1, \dots, v_{k+} + v_{k-}, \dots, v_n) = D(-) + D(+)$.
 - Antisymmetry: $D(v_1, \dots, v_k, \dots, v_j, \dots, v_n) = -D(v_1, \dots, v_j, \dots, v_k, \dots, v_n)$. Interchanging columns flips the sign of the determinant.
 - Basis: $D(e_1, \dots, e_n) = 1$.
 - Determinant: Denoted by $D(v_1, \dots, v_n)$, where (v_1, \dots, v_n) is an $n \times n$ matrix.