Chapter 2

Linear Motion

2.1 1D Motion; Simple Harmonic Oscillator; Motion About an Equilibrium

9/29:

- Today: Begin Chapter 2: Linear Motion via conservation of energy, simple harmonic oscillator.
- Jerison reviews the EOMs and Newton's laws from last class.
- Question: Is isotropy a thing? I.e., do we only care about $\|\vec{r}_i \vec{r}_j\|, \|\vec{v}_i \vec{v}_j\|$?
 - Suppose no. Let's look at an anisotropic universe.
 - Consider two particles connected by a spring that stiffens if we orient it along the God-vector $\hat{\imath}$. Mathematically, $\vec{F} = -k\vec{r} \cdot \hat{\imath}\hat{r}$. Obviously, this is not the case in our universe.
 - In our isotropic universe, internal mechanics are **invariant** under rotation.
- Invariant (internal mechanics): Those such that if we perform a rotation, the EOMs remain the same.
- Rest of today: 1 particle...in 1 dimension...subject to an external force.
 - Particles can be subject to a force $F(x, \dot{x}, t)$.
 - Goal: Under what conditions is energy conserved, i.e., do we have a law of conservation of energy?
- If force depends only on position, we can define something called the energy of the system, which is constant.
 - To see this, we define kinetic energy $T = m\dot{x}^2/2$.
 - It follows that

$$\dot{T} = m\dot{x}\ddot{x}$$

$$= \dot{x}F(x)$$

$$T = \int \dot{x}F(x) dt$$

$$= \int \frac{dx}{dt}F(x) dt$$

$$= \int F(x) dx$$

- Thus, we can define the **energy** via

$$E = T - \int_{x_0}^x F(x') \, \mathrm{d}x'$$

which is constant in time! The latter term is a constant of integration.

- The other part is **potential energy**, which is a function of position via $V(x) = -\int_{x_0}^x F(x') dx'$.
- Thus, E = T + V.
- Moreover, it follows that F(x) = dV/dx.
- Jerison: An aside about reading the kinetic energy (speed of a particle) off of a potential energy well.
- For the rest of lecture, we focus on motion close to an equilibrium point, i.e., simple harmonic oscillation.
- Parabolic well or hump derivation.
 - Suppose WLOG V(x) has a minimum at $x = 0^{[1]}$.
 - Also suppose WLOG that V(0) = 0.
 - Let's Taylor expand V(x) to get

$$V(x) = V(0) + V'(0)x + \frac{1}{2}V''(0)x^2 + \frac{1}{3!}V'''(0)x^3 + \cdots$$

- Since V(0) = 0 by assumption and V'(0) = 0 because we're at a minimum, we can simplify the above to a quadratic potential plus higher order terms:

$$V(x) = \frac{1}{2}V''(0)x^2 + \cdots$$

- Defining k := V''(0), we get the familiar $V(x) = kx^2/2$ and F(x) = -dV/dx = -kx.
- This describes to lowest order the equilibrium of any potential we might want to talk about.
- We always say we want x small, but small compared to what?
 - For validity (for the SHM approximation to be valid), we want

$$\frac{1}{3!}V'''(0)x^3 \ll \frac{1}{2}V''(0)x^2$$
$$x \ll \frac{V''(0)}{V'''(0)}$$

- Thus, as long as we're within this range, the approximation is good.
- Suppose we have a quadratic potential with either a minimum or a maximum at x=0.

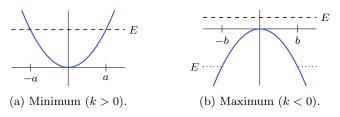


Figure 2.1: SHO potentials.

- If we have a min (Figure 2.1a) and plot the energy of the system E along the graph, we get special turn around points $\pm a$.
 - It follows that $ka^2/2 = E$ and $a = \sqrt{2E/k}$.
- Two types of trajectories with the max (Figure 2.1b).
 - If E < 0, the particle will come in and bounce off once its energy equals E.
 - If E > 0, the particle will slow down as it passes 0 and then accelerate and continue on.

¹Technically, we assume V(x) is C^{∞} , i.e., smooth. Jerison isn't super well versed in theoretical math.

• Solution of SHO equations of motion.

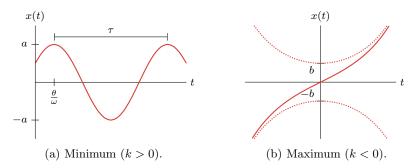


Figure 2.2: SHO trajectories.

- We have $F(x) = m\ddot{x} = -kx$.
- Thus, our EOM is

$$m\ddot{x} + kx = 0$$

- Two important characteristics of this equation.
 - It is **linear** (no x^2 , ln x, etc.).
 - It is a 2nd order ODE.
- Superposition principle: If we have some solution $x_1(t)$ to this equation (i.e., $x_1(t)$ satisfies $m\ddot{x}_1(t) + kx_1(t) = 0$) and another solution $x_2(t)$, then $x(t) = Ax_1(t) + Bx_2(t)$ is also a solution. If $x_1(t)$ and $x_2(t)$ are linearly independent, then x(t) is the general solution.
- Solving the case where k < 0.
 - Rewrite the equation $\ddot{x} p^2 x = 0$ where $p = \sqrt{-k/m}$.
 - \blacksquare Ansatz: $x = e^{pt}$.

$$p^2 e^{pt} - (p^2) e^{pt} \stackrel{\checkmark}{=} 0$$

- Ansatz: $x = e^{-pt}$. Same thing.
- \blacksquare Thus, the general solution is

$$x(t) = \frac{1}{2}Ae^{pt} + \frac{1}{2}Be^{-pt}$$

- This describes the upside-down parabola case!
- Naturally, it blows up very quickly, but that also means it's not long before we're outside the range of validity of this equation.
- Additionally, if E < 0, we get the dotted path in Figure 2.2b, wherein the particle turns around at a finite distance from the origin and accelerates away. If E > 0, we get the solid path in Figure 2.2b, wherein the particle slows down and then accelerates again.
- Solving the case where k > 0, the SHO.
 - $\ddot{x} + \omega^2 x = 0$ where $\omega = \sqrt{k/m}$.
 - The solutions are either $x(t) = \sin(\omega t)$ or $x(t) = \cos(\omega t)$.
 - Thus, the general solution is

$$x(t) = C\cos(\omega t) + D\sin(\omega t)$$

- Plugging in $x_0 = x(0) = C$ and $v_0 = \dot{x}(0)$ so that $D = v_0/\omega$ will yield the desired result.
- Alternative: $x(t) = a\cos(\omega t \theta)$ where a is the **amplitude** and θ is the **phase**. In particular, $c = a\cos\theta$ and $d = a\sin\theta$.
- Last variables: The angular frequency $\omega = 2\pi/t$ so that the **period** $\tau = 2\pi/\omega$. Then the frequency is $f = 1/\tau$.

- For any potential V(x) with minimum at x=0, the particle will oscillate with $\omega=\sqrt{V''(0)/m}$.
- Complex representation: A more convenient (mathematically speaking) way to solve such equations instead of using sines and cosines involves complex numbers (convenient because exponentials are super easy to integrate).
 - Recall that $e^{i\theta} = \cos \theta + i \sin \theta$.
 - Restart with $\ddot{x} p^2 x = 0$ where $p = \sqrt{-k/m}$, but now instead of requiring p to be real, we'll allow it to be complex.
 - Solution:

$$x(t) = \frac{1}{2}Ae^{pt} + \frac{1}{2}Be^{-pt}$$

again.

- If k > 0, then $p := i\omega$ and

$$x(t) = \frac{1}{2}Ae^{i\omega t} + \frac{1}{2}Be^{-i\omega t}$$

- Note: If z = x + iy is a general complex number and it satisfies $m\ddot{z} + kz = 0$, then the real and imaginary parts of z each satisfy this equation independently, i.e., we have both $m\ddot{x} + kx = 0$ and $m\ddot{y} + ky = 0$.
- Thus, we can have $x(t) = \text{Re}(Ae^{i\omega t})$ with $A = ae^{-i\theta}$.
- Final notes: If $z(t) = Ae^{i\omega t}$, then it rotates in a circle around the origin of the complex plane with angular velocity $\omega = d\theta/dt$. It follows that x(t) is the projection of this onto the x-axis.

2.2 Damped and Forced Oscillator

- Today: Recap + dimensional analysis, damped SHO, forced SHO.
 - Jerison plugs Thornton and Marion (2004).
 - Quite similar; longer, more didactic feel, more examples.
 - Jerison also plugs Landau and Lifshitz (1993).
 - Just more theoretical.
 - Plan of the course: Get through HW material due Friday by the end of Monday in general.
 - This week, though, it'll take us through Wednesday to get to Green's functions.
 - Recap from last time.
 - Conservative force: A force dependent only on a particle's position, not velocity or time.
 - For conservative forces, we can write down the potential energy $V(x) = -\int_{x_0}^x F(x') dx'$.
 - If we have a potential, we can find the force by differentiating via $F(x) = -\frac{dV}{dx}$.
 - For any potential, if we're near its minimum at WLOG x = 0, the potential is well-approximated by a quadratic potential $V(x) = kx^2/2$ where we recognize that k = V''(0).
 - The EOM for this SHO potential is $m\ddot{x} + kx = 0$.
 - The solutions are oscillating via $x(t) = a\cos(\omega t \theta)$ where $\omega = \sqrt{k/m}$ and a, θ depend on the initial conditions.
 - An alternative form of the solutions is $x(t) = \text{Re}(Ae^{i\omega t})$, where $A = ae^{-i\theta}$.
 - Before we get to the main topic, an aside on units and dimensional analysis.

- Basic message: These tools are our friends.
- Rules to make sure things are going well when we are solving problems:
 - 1. It is illegal to add or subtract terms with different meanings/units.
 - 2. Units in calculus: dx has units of length and dt has units of time. Example, acceleration is d^2x/dt^2 and has 1 x over 2 t's, so the units are m/s².
 - 3. Arguments of nonlinear functions must be dimensionless.
 - **Example:** $e^{\lambda t}$? λ better have units of reciprocal time.
 - Example: $\ln(\alpha x)$? α better have units of reciprocal length.
- Forced damped oscillator: $m\ddot{x} + \lambda \dot{x} + kx = F_1 \cos(\omega_1 t)$.
 - All terms have units of force; thus, λ has units of mass per time, and k has units of mass per time squared.
 - The units of λ are a bit unintuitive, so we tend to define $\gamma = \lambda/2m$ when solving, which has the nicer units of reciprocal time (γ describes a damping rate).
- A special feature of the quadratic potential: The period τ is completely independent of the initial conditions, depending only on ω , hence only on k, m.
 - If the potential is quartic, for instance, we need to involve v_0 or x_0 to cancel out the appropriate units in k.
 - There is a whole course taught at UChicago on dimensional analysis!
- Takeaway: Make sure we do not violate rules 1-3 as we go! This is a great way to find algebra mistakes.
- Before we talk about the damped oscillator, let's talk briefly about work.
- Work: Putting energy into and taking it out of systems.
- If we have a force F, then

$$\frac{\mathrm{d}T}{\mathrm{d}t} = \frac{\mathrm{d}}{\mathrm{d}t} \left(\frac{1}{2} m \dot{x}^2 \right) = F \frac{\mathrm{d}x}{\mathrm{d}t}$$

- Thus, in time dt, we've done dw = F dx = dT of work.
- We can now define the **power**.
- Power: The rate of doing work. Denoted by P. Given by

$$P = \dot{T} = F\dot{x}$$

- Damped oscillator: The simplest case where we're taking energy out of the system, e.g., through friction.
 - This is the lowest-order equation with energy loss.
 - The linear term is a decent approximation for a friction force.
 - EOM:

$$m\ddot{x} + \lambda \dot{x} + kx = 0$$

- As mentioned above, it's convenient to rewrite this as

$$\ddot{x} + 2\gamma \dot{x} + \omega_0^2 x = 0$$

where $\gamma = \lambda/2m$ and $\omega_0 = \sqrt{k/m}$.

– We solve this equation by substituting in solutions of the form $x = e^{pt}$ where we allow p to be complex.

- Substituting, we get

$$0 = p^2 e^{pt} + 2\gamma p e^{pt} + \omega_0^2 e^{pt}$$
$$= p^2 + 2\gamma p + \omega_0^2$$
$$p = -\gamma \pm \sqrt{\gamma^2 - \omega_0^2}$$

- It follows that there are 3 important cases: $\gamma^2 \omega_0^2 > 0$ (real, decaying solutions; the **overdamped** case), $\gamma^2 \omega_0^2 < 0$ (decaying real oscillatory solutions; **underdamped** case), $\gamma^2 \omega_0^2 = 0$ (**critically damped** case).
- We now investigate the three aforementioned cases.



Figure 2.3: Damped oscillator trajectories.

- Case 1: Overdamped case.
 - $-\gamma > \omega_0.$
 - We have two real roots that are both negative real numbers by the form of p.
 - We will call these roots $-\gamma_{\pm}$, i.e.,

$$\gamma_{\pm} = \gamma \pm \sqrt{\gamma^2 - \omega_0^2}$$

- Then, we can write the solution as

$$x(t) = \frac{1}{2}Ae^{-\gamma_{+}t} + \frac{1}{2}Be^{-\gamma_{-}t}$$

- This solution just decays toward zero as $t \to \infty$.
- $-1/\gamma_{+}$ and $1/\gamma_{-}$ both have units of time; the latter is longer, so in the long run, this term dominates. Thus, the graph is basically exponential decay with rate γ_{-} .
 - In Figure 2.3a, the sharp downturn at the beginning is when γ_+ dominates, and the remaining gradual decay is when γ_- dominates.
- Case 2: Underdamped case.
 - $-\gamma < \omega_0$
 - Write $p = -\gamma \pm i\omega$, where we define $\omega = \sqrt{\omega_0^2 \gamma^2} \neq \omega_0$.
 - The solutions are

$$x(t) = \frac{1}{2} A e^{i\omega t - \gamma t} + \frac{1}{2} B e^{-i\omega t - \gamma t}$$
$$= Re(A e^{i\omega t - \gamma t})$$
$$= a e^{-\gamma t} \cos(\omega t - \theta)$$

where $A = ae^{-i\theta}$ and $B = ae^{i\theta}$.

- Oscillation that decays in an exponential envelope.
- Case 3: Critically damped case.
 - $-\gamma = \omega_0.$
 - We now only have *one* linearly independent function, so we need another one.
 - We can check that in this case, the function $x(t) = te^{-pt}$ satisfies the EOM.
 - Thus, the general solution is

$$x(t) = (a + bt)e^{-\gamma t}$$

- Decays the fastest of them all.
 - Faster than underdamped because γ is relatively small here; it is $<\omega_0$.
 - Faster than overdamped because $\gamma_- < \omega_0$ and $\gamma_- < \gamma_{critical} = \omega_0$.
- Thus, if you want to kill the oscillations as fast as possible, you should try to critically damp the system.
- Intro to the forced oscillator.
 - We have the EOM

$$m\ddot{x} + \lambda \dot{x} + kx = F(t)$$

- We'll investigate the case $F(t) = F_1 \cos(\omega_1 t)$.
- We're interested in periodic forcing functions because there are interesting interactions between ω_1 and ω leading to phenomena like **resonance**. Also, we can find solutions for arbitrary forces by arbitrarily composing and summing up these periodic forces via Fourier series or Fourier integral methods.
- Most of next time will be this and also a different method of solving for arbitrary forces called the Green's function method.
- This EOM is an **inhomogeneous** ODE.
- We solve inhomogeneous equations as follows: Say we have an $x_1(t)$ that satisfies the whole equation (i.e., a **particular solution**), then $x(t) = x_1(t) + x_0(t)$ is the general solution where $x_0(t)$ is a solution to the **homogeneous** equation, $m\ddot{x} + \lambda \dot{x} + kx = 0$.
- Inhomogeneous (ODE): An ODE containing a term that doesn't have an x in it.

2.3 Fourier Series, Impulses, and Green's Functions

- Fourier series are touched on in the book, but Jerison will skip it in class because of time constraints.
 - Recap: Damped harmonic oscillator.
 - Today: Pumping the system in some particular way.
 - First problem: A simple periodic forcing function.
 - We want to solve

$$\ddot{x} + 2\gamma \dot{x} + \omega_0^2 x = \frac{F_1}{m} \cos(\omega_1 t)$$

where ω_1 is the forcing frequency.

- Recall that if $x_1(t)$ is a particular solution that satisfies the above EOM and $x_0(t)$ is a solution to the damped SHO that contains 2 undetermined constants and that satisfies the homogeneous equation, then the general solution is $x(t) = x_1(t) + x_0(t)$.
- How do we find $x_1(t)$?

- Try

$$x_1(t) = \operatorname{Re}(\underbrace{Ae^{i\omega_1 t}}_{z})$$

where $A = a_1 e^{-i\theta_1}$ is still an undetermined amplitude constant.

- As before, we'll plug this ansatz into the ODE to solve for its constants. To start,

$$\ddot{z} + 2\gamma \dot{z} + \omega_0^2 z = \frac{F_1}{m} e^{i\omega_1 t}$$

$$-\omega_1^2 A e^{i\omega_1 t} + 2\gamma i \omega_1 A e^{i\omega_1 t} + \omega_0^2 A e^{i\omega_1 t} = \frac{F_1}{m} e^{i\omega_1 t}$$

$$A(\omega_0^2 - \omega_1^2 + 2\gamma i \omega_1) = \frac{F_1}{m}$$

$$a_1(\omega_0^2 - \omega_1^2 + 2\gamma i \omega_1) = \frac{F_1}{m} e^{i\theta_1}$$

$$= \frac{F_1}{m} (\cos \theta_1 + i \sin \theta_1)$$

- We now set the complex and real components equal to each other.

$$a_1(\omega_0^2 - \omega_1^2) = \frac{F_1}{m}\cos\theta_1 \qquad \qquad a_1 \cdot 2\gamma\omega_1 = \frac{F_1}{m}\sin\theta_1$$

- To solve for θ_1 , cancel out the a_1 's above by taking the quotient of the right equation by the left equation:

$$\tan \theta_1 = \frac{2\gamma\omega_1}{\omega_0^2 - \omega_1^2}$$

- To solve for a_1 , cancel out the θ_1 's above by squaring both equations, adding them, and employing the trig identity $\cos^2 x + \sin^2 x = 1$:

$$a_1^2((\omega_0^2 - \omega_1^2)^2 + 4\gamma^2 \omega_1^2) = \left(\frac{F_1}{m}\right)^2$$

$$a_1 = \frac{F_1/m}{\sqrt{(\omega_0^2 - \omega_1^2)^2 + 4\gamma^2 \omega_1^2}}$$

- Now we have both a_1 and θ_1 , as desired.
- We can evaluate $x_1(t)$ as follows.

$$x_1(t) = \operatorname{Re}(Ae^{i\omega_1 t})$$

$$= a_1 \operatorname{Re}(e^{i(\omega_1 t - \theta_1)})$$

$$= a_1 \operatorname{Re}[\cos(\omega_1 t - \theta_1) + i\sin(\omega_1 t - \theta_1)]$$

$$= a_1 \cos(\omega_1 t - \theta_1)$$

- Thus, the general solution is

$$x(t) = a_1 \cos(\omega_1 t - \theta_1) + x_0(t)$$

• Example: The general solution for an underdamped oscillator driven as above.

$$x(t) = a_1 \cos(\omega_1 t - \theta_1) + \underbrace{a e^{-\gamma t} \cos(\omega t - \theta)}_{\text{transient}}$$

- We call the second term the **transient** term because it decays in the long run, leaving the oscillator oscillating at the frequency of the driving force (but not necessarily in the same phase!).
- Recall that $\omega = \sqrt{\omega_0^2 \gamma^2}$ and θ is also defined as in the last lecture.

- Resonance.
 - Garbled; see Kibble and Berkshire (2004) Chapter 2 notes.
 - Here are a few points though.
 - The maximum amplitude $a_{1,max}$ occurs at $\omega_{res} = \sqrt{\omega_0^2 2\gamma^2} \approx \omega_0$.
 - We can define the quality factor $Q = \frac{a_{1,max}}{a_1(\omega_1=0)} = \omega_0/2\gamma$.
 - \blacksquare γ represents the characteristic width of the peak as well; proving why is left as an exercise.
 - Important observation: The phase always lags behind the driving frequency.
- Solving the driven oscillator for a general F(t).
 - Possible when the equation is linear in x.
 - We can build up basically any function using a series of tiny **impulses**.
- Impulse: $I = \Delta p = p(t + \Delta t) p(t)$.
 - For our idealized impulses, let $\Delta t \to 0$, $F \to \infty$, I fixed.
 - What these do is instantaneously reset the velocity.
 - Example: If we're starting from velocity 0, an impulse can instantaneously change it to a value $v_0 = I/m$.
 - The position is unchanged during this impulse, however.
 - The beauty is that after the brief reset, the system just behaves like a normal damped oscillator.
- We'll now solve for an impulse at time 0 and add them all together.
 - For t > 0, look at the underdamped case $(\gamma < \omega_0)$, which is $x(t) = ae^{-\gamma t}\cos(\omega t \theta)$.
 - We also let the initial conditions be x(0) = 0 and $\dot{x}(0) = I/m$.
 - Trajectory: Until time 0, the particle is at rest. Then it starts off with this velocity $\dot{x}(0)$ and will decay back to closer to rest eventually.
- Now, we can define **Green's functions** based on the particle's response to this isolated impulse.
- Green's function: Take the formula for the trajectory of the particle and substitute t with t-t' to get

$$G(t - t') = \frac{1}{m\omega} e^{-\gamma(t - t')} \sin(\omega(t - t'))$$

- This is what will have happened to the particle some time t after an impulse at t'.
- We essentially divide the force function F(t) up into calculus-style blocks.
 - The solution to the series is basically just the sum over a bunch of little trajectories x_r .
 - We get

$$x(t) = \sum_{r=1}^{n} x_r(t)$$
$$= \sum_{r=1}^{n} F_r \Delta t G(t - t_r)$$

- Now, we make them infinitesimally small.
 - $-\lim \Delta t \to 0$ eventually gets us to

$$x(t) = \int_0^t F(t')G(t-t') dt'$$

- -G(t-t') is the response of the particle at t=t' due to the force at t'.
- We have different equations for underdamped, overdamped, and critically damped; we will do a different example in our HW!