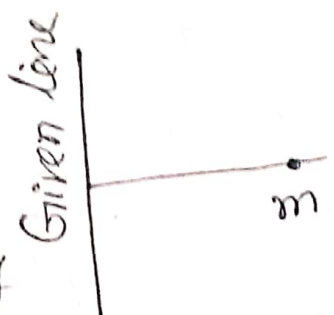


# Moments of inertia and product of inertia

Rigid body: A body is said to be rigid if the distance between any two particles of the body always remains the same.

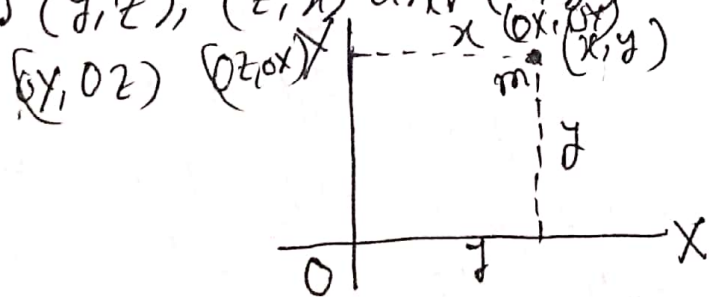
## Moment of Inertia:

If  $r$  be the perpendicular distance from any given line of any element  $m$  of the mass of a body, then the quantity  $\sum mr^2$  is called the moment of inertia of the body about the given line. If this sum be equal to  $Mk^2$ , where  $M$  is the total mass of the body, then  $k$  is called the radius of gyration about the given line. Again, since the distance of the element from the axis of  $x$  is  $\sqrt{y^2+z^2}$ , the moment of inertia about the  $x$ -axis is  $\sum m(y^2+z^2)$ . Similarly for the other axes is  $\sum m(z^2+x^2)$  and  $\sum m(x^2+y^2)$ .



(ছাত্র প্রশ্নাবলী)

Product of Inertia: If three mutually perpendicular axes  $ox, oy, oz$  be taken, and if the coordinates of any element  $m$  of the system referred to these axes be  $x, y$  and  $z$ , then the quantities  $\sum myz$ ,  $\sum mzx$  and  $\sum mxy$  are called the product of inertia with respect to the axes  $(y, z)$ ,  $(z, x)$  and  $(x, y)$  respectively,



Theorem: If the moments and products of inertia about any line or lines, through the centre of inertia  $G$  of a body are known, then obtain the corresponding quantities for any parallel line or lines [যদি কোন বস্তুর ভর কেন্দ্র  $G$  সম্বন্ধী কোন রেখা বা রেখা সম্বন্ধে প্রকৃতিতে ভরমাত্রা ও ঘনত্বের মান জানা থাকে, তবে সমান্তরাল যে কোন রেখা বা রেখা সম্বন্ধে কোন অনুবর্তে মান সম্বন্ধে বের কর]

Solution: Let

$p(x, y, z)$  be the position of any element  $m$  of the body referred to axes  $Gx, Gy, Gz$

and  $p(x', y', z')$  be that referred to parallel axes  $Ox', Oy', Oz'$  with  $O$  as the origin. Let the coordinates of the centre of gravity  $G$  be  $(f, g, h)$  referred to axes  $Ox', Oy', Oz'$ . The coordinates of the centre of inertia are

*[We know statly]*  $\left( \frac{\sum mx}{\sum m}, \frac{\sum my}{\sum m}, \frac{\sum mz}{\sum m} \right)$  referred to  $G$

as the origin  $(0, 0, 0)$ . Then we write

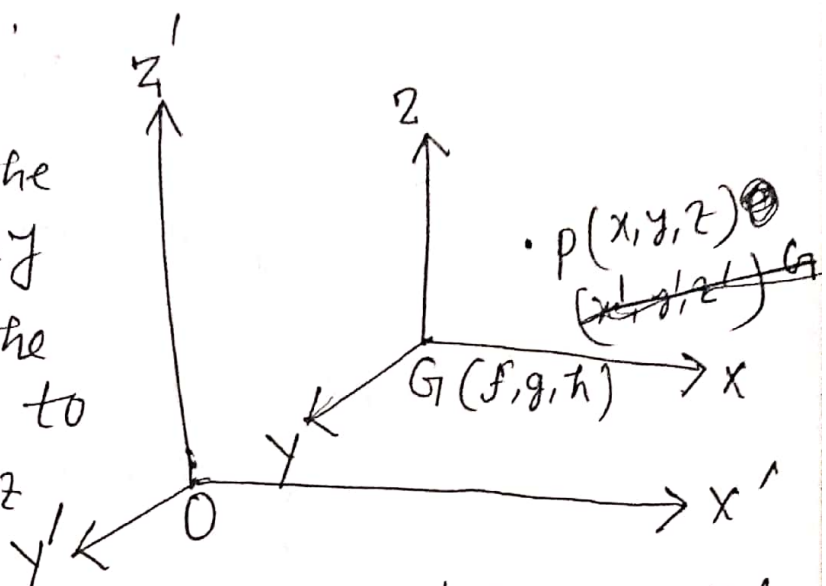
$$\sum mx = 0 = \sum my = \sum mz, \quad \text{--- (i)}$$

Now M. I. of the body about  $Ox'$

$$= \sum m(y'^2 + z'^2) = \sum m[(y+g)^2 + (z+h)^2]$$

$$= \sum m(y^2 + 2gy + g^2 + z^2 + 2zh + h^2)$$

P.T.O.





some

$$= \sum m (y^2 + z^2) + \sum m (g^2 + h^2) + 2g \sum m y + 2h \sum m z$$

$$= \sum m (y^2 + z^2) + M (g^2 + h^2), \text{ [using (i)]}$$

$$= (\text{M. I. of the body about } Gx) + \text{M. I. of a mass } M \text{ placed at } G \text{ about } Ox'$$

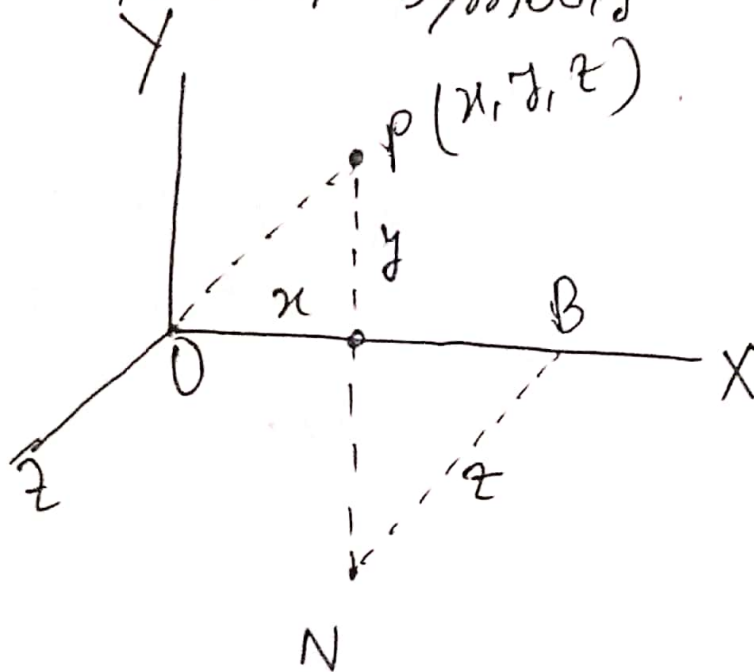
Also the product of inertia at  $Ox', Oy'$

$$\begin{aligned} = \sum m x' y' &= \sum m (x+f) (y+g) \\ &= \sum m (xy + xg + yf + fg) \\ &= \sum m xy + f \sum m y + g \sum m x + \sum m fg \end{aligned}$$

$$= \sum m xy + Mfg, \text{ [using (i)]}$$

$$= (\text{Product of inertia } Gx, Gy) + \text{P. I. of a mass } M \text{ placed at } G \text{ about } Ox', Oy'.$$

Some important symbols



Let a particle of mass  $m$  be placed at the point  $P(x, y, z)$  then the distance  $OP = \sqrt{x^2 + y^2 + z^2}$

Distance of  $P$  from  $x$ -axis  $= \sqrt{y^2 + z^2}$

" "  $P$  "  $y$ -axis  $= \sqrt{z^2 + x^2}$

" "  $P$  "  $z$ -axis  $= \sqrt{x^2 + y^2}$

" "  $P$  "  $yz$  plane  $= x$

" "  $P$  "  $zx$  "  $= y$

" "  $P$  "  $xy$  "  $= z$