

1	2	1	3	2
---	---	---	---	---

Number = 1

1	→	2
3	→	1
4	→	0
2	→	2
10	→	0

## [ Hashing ]

pre-store and fetching  
pre storing / fetching

assume at max 12  
at max 12

1	2	1	3	2
---	---	---	---	---

$$n=13$$

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0	1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	---	----	----	----

pre calculation

hash [1]

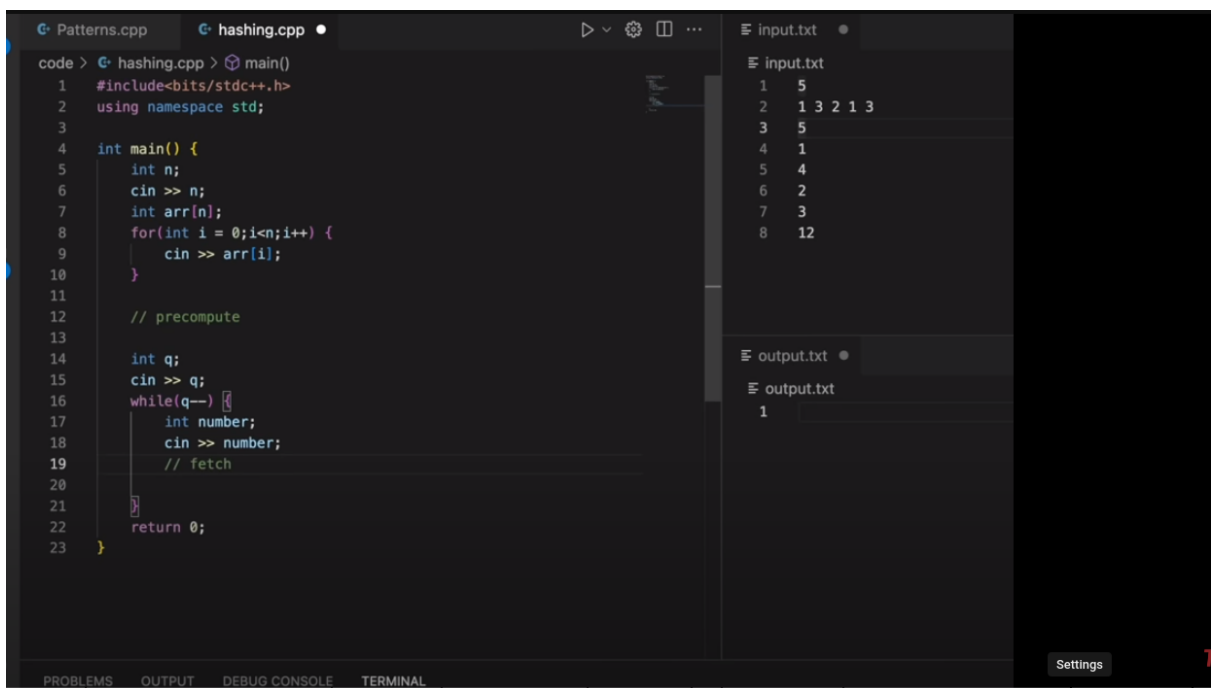
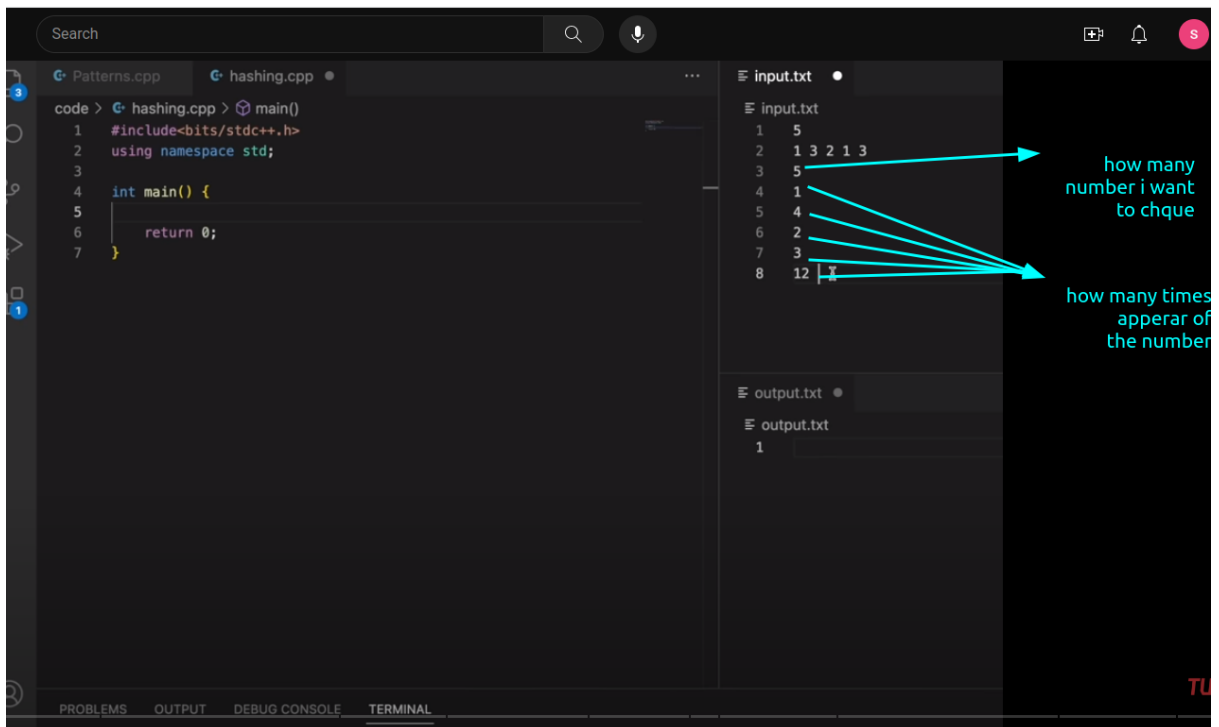
```
hash[1]
```

9

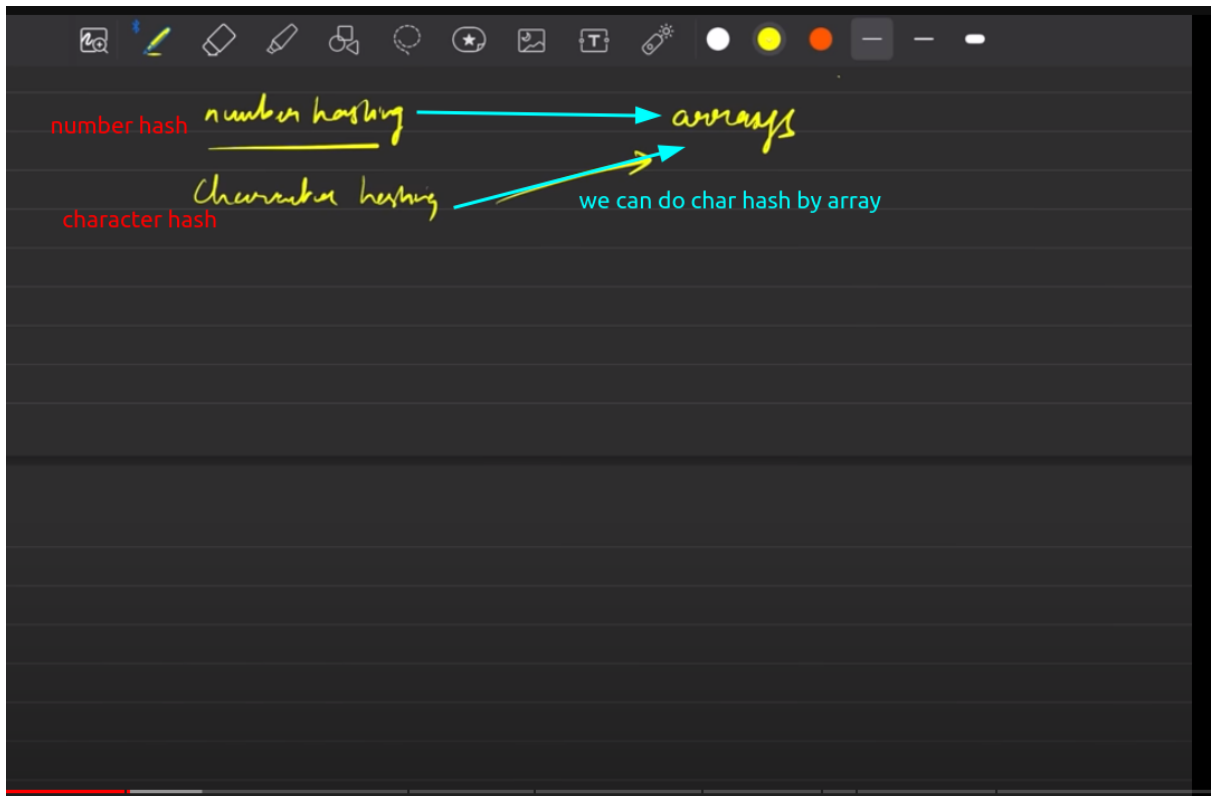
Handwritten diagram illustrating a sequence of numbers and their corresponding values:

Number	Value
1	2
5	1
9	0
2	2
10	0
...	
12	0

A red circle highlights the first '1', and a yellow bracket groups the numbers 1, 5, 9, 2, 10.







```
s = "abcdabec"
```

```
f(char c, s)
{
    cnt = 0
    for (i = 0; i < n; i++)
    {
        if (s[i] == c)
            cnt++;
    }
    return cnt;
}
```

$\theta$  queries

a → 2  
c → 2  
e → 0

$O(\theta \times N)$

The code defines a function `f(char c, s)` that counts the occurrences of a character `c` in a string `s`. The string `s` is "abcdabec". The function uses a loop to iterate through the string and increments a counter `cnt` whenever the character `c` is found. The time complexity is  $O(\theta \times N)$ , where  $\theta$  represents the number of queries and  $N$  is the length of the string. The example shows that for character 'a', the count is 2; for 'c', the count is 2; and for 'e', the count is 0.



0 quins

$a \rightarrow 2$

$c \rightarrow 2$

$e \rightarrow 0$

$$O(2 \times N)$$

'a'  $\rightarrow$  97

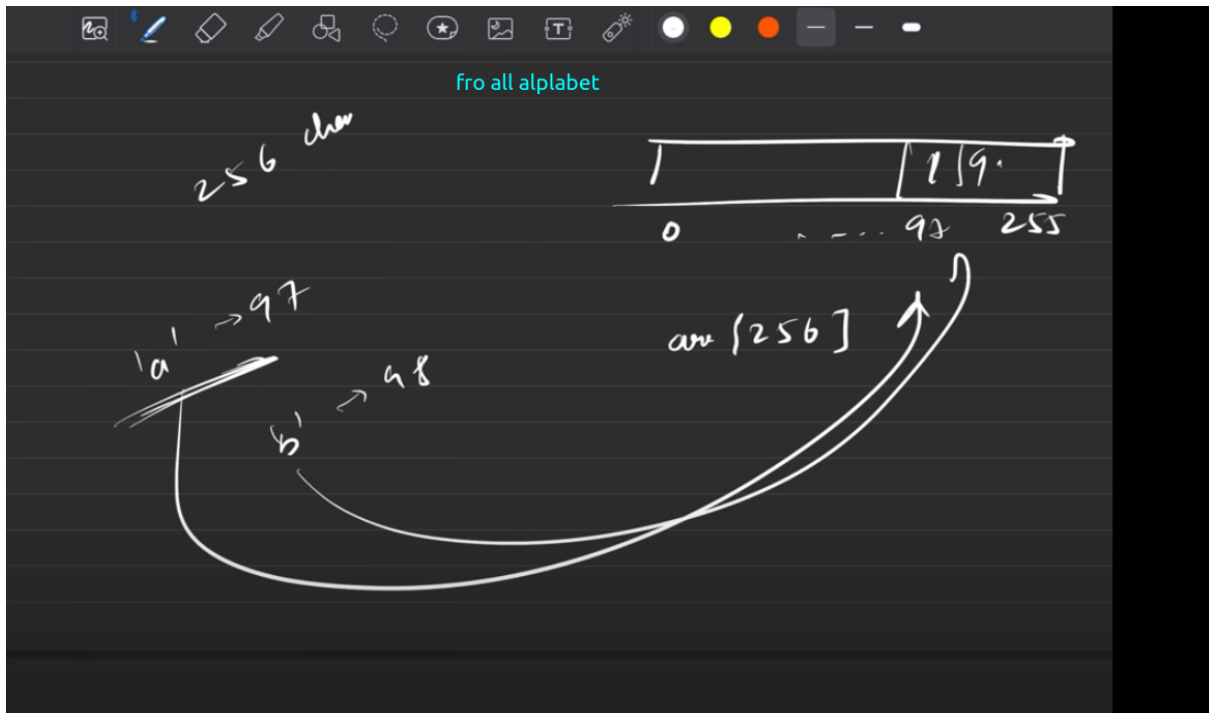
$$|7\rangle \rightarrow 122$$
$$f' = a'$$

$$102 - 97 = 5$$

0 2

$$C \rightarrow Z$$
$$z \rightarrow 0$$
$$O(2 \times N)$$
$$|a' - a| = 0$$
$$|b'| - |a'| \geq 1$$
$$|c| - |a| \geq 2$$

for just small letter use hash of size 26



CPH JUDGE: RESULTS

Local: t

Testcase 1

Input: abcdabehf  
s  
a  
g  
h  
b  
c

Expected Output:

+ New Testcase

☐ Set ONLINE\_JUDGE

Run All + New

```
t.cpp > main()
1  #include <bits/stdc++.h>
2  using namespace std;
3  int main(){
4
5      string s;
6      cin>>s;
7
8      //precomputed
9
10
11
12
13      int q;
14      cin>>q;
15      while(q--){
16
17          char c;
18          cin>>c;
19          //fetch
20      }
21
22
23      return 0;
24
25 }
```

Local: t

Testcase

1 Failed 5ms

Input: Copy  
abcdabehf  
5  
a  
g  
h  
b  
c

Expected Output: Copy

Received Output: Copy  
2  
0  
1  
2  
1

+ New Testcase

☐ Set ONLINE\_JUDGE

Run All

+ New

Stop

Help

Delete

t.cpp > main()

```
1 #include <bits/stdc++.h>
2 using namespace std;
3 int main(){
4
5     string s;
6     cin>>s;
7
8
9     //pre compute
10    int hash[26]={0};
11    for(int i=0;i<s.size();i++){
12        hash[s[i]-'a']++;
13    }
14
15
16
17    int q;
18    cin>>q;
19    while(q--){
20
21        char c;
22        cin>>c;
23        //fetch
24        cout<<hash[c-'a']<<endl;
25    }
26
27
28    return 0;
29 }
```

CPH JUDGE: RESULTS

Local: t

Testcase

1 Failed 2ms

Input: Copy  
abcdabehf  
5  
a  
g  
h  
b  
c

Expected Output: Copy

Received Output: Copy  
2  
0  
1  
2  
1

+ New Testcase

☐ Set ONLINE\_JUDGE

Run All

+ New

Stop

Help

Delete

t.cpp > main()

```
1 #include <bits/stdc++.h>
2 using namespace std;
3 int main(){
4
5     string s;
6     cin>>s;
7
8
9
10    //pre compute
11    int hash[256]={0};
12    for(int i=0;i<s.size();i++){
13        hash[s[i]]++;
14    }
15
16
17
18    int q;
19    cin>>q;
20    while(q--){
21
22        char c;
23        cin>>c;
24        //fetch
25        cout<<hash[c]<<endl;
26    }
27
28    return 0;
29 }
```

for all charate a-z or A-Z

Ln 18, Col 14

Spaces: 4

UTF-8

LF

map

unordered-map

arr = [1, 2, 3, 1, 3, 2]

map < int, int >  
 Key, value  
 number frequency

mpp[1] → 0

in case of array hash for this problem we need 13 size of array but in this case of map

Hash Map

map

unordered-map

arr = [1, 2, 3, 1, 3, 2, 12]

mpp[3]++

mpp[arr[i]]++

mpp[4] → 0

map < int, int >  
 Key, value  
 number frequency

(12 → 1)  
 (3 → 2)  
 (2 → 2)  
 (1 → 2)

n = 13 → array

if we search for 4 then it will return 0



CPH JUDGE: RESULTS

Local: t1

Testcase 1

Input: 7  
1 2 3 1 3 2 12  
5  
1  
2  
3  
4  
13

Expected Output:

+ New Testcase

☐ Set ONLINE\_JUDGE

Run All + New

Stop Help Delete

```
t1.cpp > main()
1 #include <bits/stdc++.h>
2 using namespace std;
3 int main(){
4
5     int n;
6     cin>>n;
7     int arr[n];
8     for(int i=0;i<n;i++){
9         cin>>arr[i];
10    }
11
12    //pre compute
13
14
15
16
17    int q;
18    cin>>q;
19    while(q--){
20        int number;
21        cin>> number;
22        //fetch
23
24    }
25
26    return 0;
27 }
28
```

CPH JUDGE: RESULTS

Local: t1

Testcase 1 Failed 2ms

Input: 7  
1 2 3 1 3 2 12  
5  
1  
2  
3  
4  
13

Expected Output:

Received Output: 1 -> 2  
2 -> 2  
3 -> 2  
12 -> 1  
2  
2  
0  
0

+ New Testcase

Run All + New

Stop Help Delete

```
t1.cpp > main()
4
5     int n;
6     cin>>n;
7     int arr[n];
8     for(int i=0;i<n;i++){
9         cin>>arr[i];
10    }
11
12    //pre compute
13    map<int,int> mpp;
14    for(int i=0;i<n;i++){
15        mpp[arr[i]]++;
16    }
17
18    // the map always store value in sorted order
19    for(auto it:mpp){
20        cout<<it.first<<" -> "<<it.second<<endl;
21    }
22
23    int q;
24    cin>>q;
25    while(q--){
26        int number;
27        cin>> number;
28        //fetch
29        cout<<mpp[number]<<endl;
30    }
31
32
```

optional



Time Complexity  $\rightarrow$  map

store    storing  
fetch    fetching

$\} \rightarrow (\log n)$

$\rightarrow$  best  
 $\rightarrow$  average  
 $\rightarrow$  worst

map p store  $S_i$

where  $n$  is the number of element

Hashing  $\rightarrow$

- ) Division Method
- ) Folding Method
- ) Mod Square Method

number of elements in map

for normal hash there can is need 139 bolck of array  
but if let we want to give max 10 space in  
thar case

array % 10

$\{2, 5, 16, 28, 139\}$

↓ ↓ ↓ ↓ ↓

2 5 6 8 9

~~10~~

array hash

0	1	2	3	4	5	6	7	8	9

139 → 139 % 10  
→ 9

TUF

anujy.10

·) Folding Method

(.) Mod Square Method

{ 2, 5, 16, 28, 139, 38, 48, 28, 18 }

↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓

2 5 6 8 9 8 8 8

0  
1  
2 → 2  
3  
4  
5 → 5  
6 → 16  
7  
8 → 28 → 38 → 48  
9 → 139

but when 28 come it will not add in the back

28 → 28 → 28 → 48

TU

if all the element have same hash index then it is called collision

8, 28, 38, 48, 88, 128, .....

1  
2  
3  
4  
5  
6  
7  
8 -----> 8, 18, 28, .....

9

TUF