

A Novel approach to Increase Productivity in the Industry Using Wearable Devices and Artificial Intelligence

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Abstract—This paper proposes a general approach to increase the productivity in day to day work flow of the people who are engaged in monotonous task in the industry. This paper explores various deep learning techniques like convolutional neural network and Wavelet Analysis to extract information from wearable devices such as eSensor and Camera. This paper further explores how to give meaningful feedback using Recurrent Neural Network to maximize worker productivity through out the day. Some feedback like worker schedule, stress level and the method of working is suggested in this paper that would increase the total work flow in the industry.

1. Introduction

Since the invention of wearable devices, more and more wearable devices are being used to solve day to day problems [?]. The future is IOT devices and providing smart solution through it. IOT devices are being applied in home monitoring, health monitoring and improving human experiences intensively [?]. These small devices of broad spectrum are changing the way one interacts forever [?].

Human beings are only able to make decision and optimize their day to day activities using the six sense they possess [?]. IOT devices allowed us to go beyond our five senses, this added dimensionality changed the way one makes decision. These devices worked as a catalyst to provide more information than what one could collect using their biological senses, these information with the help of machine learning and A.I enabled drastic optimization on every sector that feeds on data. Wearable devices like fit-bit, smart watch are changing the whole scenario of data harvesting and decision making [?]. The world is changing, due to small optimization provided by these IOT devices and A.I. Therefore understanding the application of such devices has opened new doors of research.

Manufacturing industry is no stranger to Iot devices and A.I [?]. Germany was the first to understand the potential of optimizing manufacturing process using IoT devices and Artificial Intelligence [?]. They were able to change the whole scene of manufacturing with the integration of small devices

in everyday production. Sensors like accelerometer, gyroscope, heat detector, light detector and vibration detector increased the dimension of standard information one could garner or gather [?]. Information of such volume crafted the way for machine learning and A.I to effectively optimize the work flow, industrial production and efficiency.

We used the data collected from wearable device like E-Sensor and Surveillance Camera to detect complex monotonous work performed by workers in an industry setting.

2. Motivation

In the past few years machine learning and deep learning are making tremendous progress in the field of science and technology. Neural networks and statistical models allowed us to analyze data and extract intelligence from it. Now, with the help of such technology we are able to trace and detect human activity. Such advancement provides us with scope of optimization of monotonous complex human work. The detection of such complex work though possible but not yet implementable in the industrial sector. Among the works done in this field most researcher used various sensor data to map the human activity or used images from camera to marginalize a model that can classify human activity but the curse of accuracy still plagues the model. This halts the process of implementing this model in real world. As, we wished to optimize monotonous work of garments industry we developed a model that integrates data from two sources of origin one from sensor and another from surveillance camera which uses Neural Network to accurately detect human work, furthermore The model is accurate enough to be applied in garments industry for activity optimization.

3. Related Works

Wearable devices can be like a watch, spectacles or headphones but to collect data of head and mouth related activities a small device on ear can be used that contains various sensor like accelerometer and gyroscope. eSensor is

designed to collect such data. Three aspects helped the design decision: the physical dimension of the eSense printed circuit board to maintain the aesthetics and comfort, the minimization of signal interference from adjacent sensors, and the maximization of battery life to offer the primary functional service[5]. eSense can be effectively used to monitor head- and mouth-related behavioral activities including speaking, eating, drinking, shaking, and nodding, as well as a set of whole-body movements. Moreover, with eSense conversational activity monitoring capabilities, social interactions can be quantified that to further help treat different mental health conditions and provide well-being feedback[4].

This paper showed how a data collected from phone can be used to predict simple human activity with the help of traditional machine learning techniques. Firstly they collected the data from a mobile phone, the data was accelerometer data of three axis. The collected data was pre-processed and supervised classifier techniques were used to map the data to its designated classification.

The proposed model used data collected from RGB camera and Image of field depth to detect human activity for surveillance. The model took frames of images with the help of kinet and used them to detect human activity with the help of Support Vector Machines. But the model only can detect activity of short time period.

The paper suggested a different approach of detecting instead of using only one source of data he integrated data collected from image and sensors. Further, he used CapsNet and lstm to extract intelligence from two sets of data and merged them at the end to accurately classify the data into nine activity of short time span.

The idea is to read bio-acoustic signal from smartwatches and other wearable that resides with body. A customized kernel has been built to carry out the task where data is being sampled with the rate of up to 4 KHz. Newly generated data, which is barely distorted, is used to define hand gestures, input modalities, motor-powered object detection and so on. The combined system is called ViBand, which contains, accelerometer found in smartwatches, domains of examples, user studies and examples demonstrating applicability.

AJ Piergiovanni and Co. discussed an approach to classify human activity using temporal attention filters. Any high-level activity can be sub-divided into multiple small events also known as sub-events or temporal events and they can vary in terms of duration. From a video feed, with the help of temporal filters coincided with segment based CNN and recurrent LSTM, the system learn these small events which corresponds to certain activity.

Quentin Mascaret et. al. proposed that instead of using supervised machine learning techniques and deep learning methodologies on extracted data features new models can be implemented on raw dataset. Therefore, raw dataset have been collected from customized motion sensors placed around able-bodied humans, which have embedded in them are inertial measurement unit (IMU) sensors and Surface Electromyography (sEMG). After that, Sphercial normal-

ization is used for the purpose of pre-processing, normalization and augmented with that are support vector machine and radius basis function (RBF-SVM) to classify the activity.

We used a similar approach of classification where we collected data from surveillance camera and accelerometer. Further, we converted the accelerometer data into scalogram with the help of wavelet. We integrated the data on timestamp and applied two different CNN to extract intelligence to detect activity of small time span. Our aim was to develop a model that could detect complex work for optimization of monotonous work done on industry. Therefore, we defined a time window for complex work as complex work can be composed of activity of small time span so, various small activity detected on the defined time window of complex work can be used to determine the complex.

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4. Proposed Methods

To carry out the task few machine learning models have been considered. Each model has their own role to play and also generate results collectively. From end to end, two neural networks i.e. Convolutional Neural Network (CNN) and Recurrent Neural Network (RNN) have been used along with a Fourier transformation strategy called wavelet analysis. eSense data and images will be analyzed by these suggested methodology to produce comprehensive and meaningful results.

4.1. CNN

One of the benefits of using this network is, unlike other algorithms, less pre-processing is required which makes it much more suitable for image analysis. The other convenient factor is it can capture spatial and temporal dependencies while reducing number of parameters and reusing weights to understand a sophisticated image. The dimension of the input image is denoted as such, $height \times breadth \times channels(RGB)$ and after performing convolutional operation with a kernel or a filter a new matrix having convolved features is generated. Whether there is one channel or are multiple channels the kernel strides in such a way which creates squashed one-depth channel convoluted feature output. The first layer extracts low level features and the following layers extracts high level features which creates a network to understand a image like a human would do. However, the deimensionality reduction process is carried out by valid padding and in order to preserve the same dimension or increase it same padding is incorporated. Pooling is of two type i.e. max and average and this technique is brought to extract dominant feature

and decrement the spatial size which allows to use low computational power. Max pooling is preferable since it is noise suppressant. After going through all these processes, the obtained values are flattened into a column vector which is then fed to a conventional feed-forward neural network along with backpropagation techniques.

4.2. Wavelet analysis

Wavelet transformation, unlike any other Fourier transformation methodology, has the ability to compress an image efficiently. By managing factors like shifting and scaling it can decompose an image to multiple lower resolution image. The waves have features like varying frequency, limited duration and zero average value. This is also eligible to remove high frequency noise from a dataset. The implementation of wavelets revolves around implementing two different transformation and incorporating one threshold function. Two transformations are wavelet transformation and inverse wavelet transformation. The wavelet transformation is achieved by the following formula,

$$C(\tau, s) = \frac{1}{s^{\frac{1}{2}}} \int_t f(t) \psi^*\left(\frac{t-\tau}{s}\right) dt$$

Above is the formula for continuous wavelet transformation where, τ and s are transition parameter and scale parameter respectively, $\frac{1}{s^{\frac{1}{2}}}$ is normalization constant and $\int_t f(t) \psi^*\left(\frac{t-\tau}{s}\right) dt$ is the mother wavelet. Inverse operation is carried out by the following function:

$$f(t) = \frac{1}{s^{\frac{1}{2}}} \int_{\tau} \int_s C(\tau, s) \psi\left(\frac{t-\tau}{s}\right) d\tau ds$$

Discrete wavelet transformation is bit straight-forward than this and, to state the obvious, free from integral operation. The formula for discrete wavelet transformation is, $a_{jk} = \sum_t f(t) \psi_{jk}^*(t)$ and inverse discrete wavelet transformation can be written as such, $f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$. These formulas provide simultaneous localization in time and scale, sparsity, adaptability and linear time complexity which allow noise filtering, image compression, image fusion, recognition, image matching and retrieval efficiently. Finally, an additional threshold function can be represented as such to improve the proposed model, $threshold = \alpha * noise * \sqrt{data_size}$ and in this formula α is a constant and $noise = \text{absolute median value}$.

4.3. RNN

Both CNN and RNN have fundamental similarities which is sharing parameters. RNN has the ability to generate future information based on its past. A general NN remembers things during training and while RNN does the same, additionally, it remembers stuffs from previous inputs during producing outputs. Also, unlike NN, RNN can tackle unlimited number of inputs (not fixed initially) and these input vectors are manipulated by the weights of the inputs and hidden state vectors. Thus, this can give rise to one or

more output vectors. Since, no fixed input is fed into this model there cannot be any fixed weight for individual input. Thus weights are being shared by each input and to maintain versatility and depth hidden state vectors come into action creating link between two inputs. This parameter sharing strategy makes it different than conventional NN. Furthermore, to have multi-level abstraction and representation any of the four following methods can be tried; (a) have more hidden states, (b) have more non-linear hidden layers and lay them between input and hidden state, (c) have more depth within hidden states and (d) have more depth in between hidden states and output layer. These techniques can also be found in Bidirectional RNN, Recursive neural network, Encoder Decoder Sequence to Sequence RNN and last but not least in LSTM with slight variation.

5. Conclusion

The conclusion goes here.

Acknowledgments

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