

Tutorial - 6

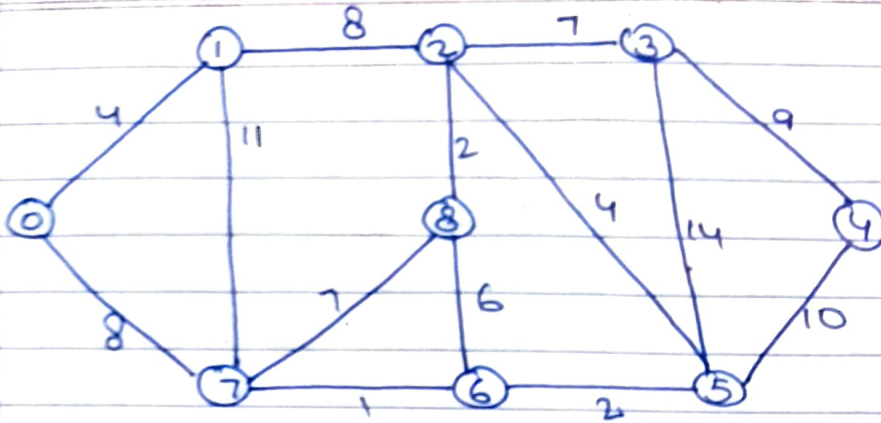
Sol-1 Minimum spanning tree - A minimum spanning tree (MST) or minimum weight spanning tree is a subset of the edges of a connected edge-weighted undirected graph that connects all the vertices together, without any cycles and with the minimum possible total edge weight

→ Applications.

- (i) consider n stations that are to be linked using a communication network and laying of communication link between any two stations involves a cost. The ideal solution would be to extract a subgraph termed as minimum cost spanning tree
- (ii) Suppose you meant to construct highways or railroads spanning several cities then we can use the concept of minimum spanning tree.
- (iii) Design LAN
- (iv) Laying pipelines connecting offshore drilling sites, refineries and consumer markets

Sol-2 Time complexity of Prim's algorithm: $O((V+E)\log V)$
 Space complexity of Prim's algorithm: $O(1)$
 Time complexity of Kruskal's Algorithm: $O(E \log V)$
 Space complexity of Kruskal's Algorithm: $O(V)$
 Time complexity of Dijkstra Algorithm: $O(V^2)$
 Space complexity of Dijkstra Algorithm: $O(V^2)$
 Time complexity of Bellmanford: $O(VE)$
 Space complexity of Bellmanford: $O(E)$

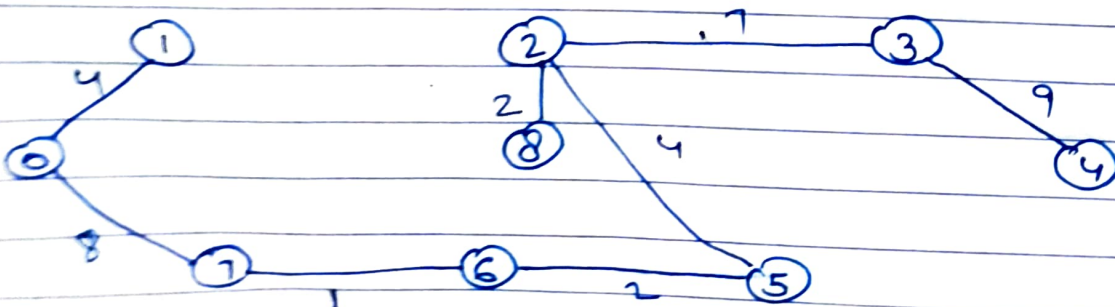
Sol - 3

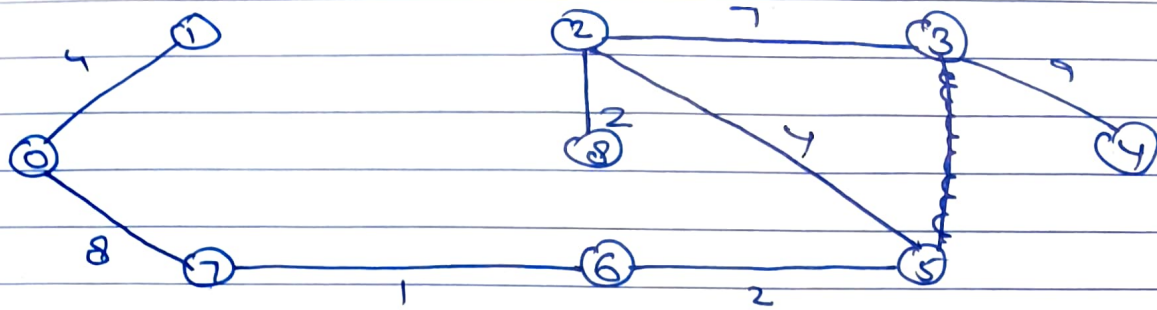


Kruskal algorithm

0	1	2	3	4	5	6	7	8
6	7	8	2	4	2	0	1	5
5	6	8	2	4	6	2	8	3
2	8	2	4	6	7	7	8	0
0	1	4	5	8	0	1	2	4
2	5	4	3	6	2	7	8	0
6	8	6	3	7	7	8	0	1
2	3	7	8	0	1	2	4	5
7	8	7	0	1	2	3	4	5
0	7	8	0	1	2	3	4	5
1	2	8	0	1	2	3	4	5
4	3	9	0	1	2	3	4	5
4	5	10	0	1	2	3	4	5
1	7	11	0	1	2	3	4	5
3	5	14	0	1	2	3	4	5

0	1	2	3	4	5	6	7	8
6	7	8	2	4	2	0	1	5
5	6	8	2	4	6	2	8	3
2	8	2	4	6	7	7	8	0
0	1	4	5	8	0	1	2	4
2	5	4	3	6	2	7	8	0
6	8	6	3	7	7	8	0	1
2	3	7	8	0	1	2	4	5
7	8	7	0	1	2	3	4	5
0	7	8	0	1	2	3	4	5
1	2	8	0	1	2	3	4	5
4	3	9	0	1	2	3	4	5
4	5	10	0	1	2	3	4	5
1	7	11	0	1	2	3	4	5
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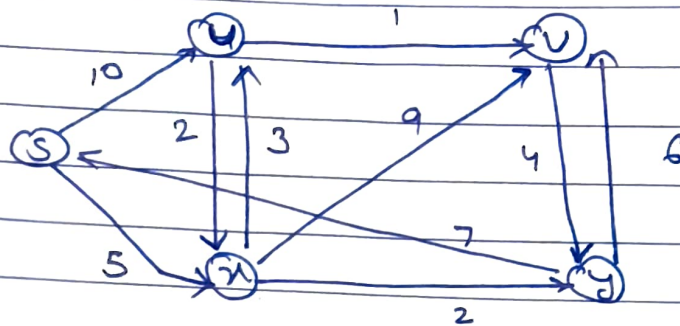
$$\text{weight} :- 4 + 8 + 1 + 2 + 4 + 7 + 2 + 9 = 37$$

Sol - 4

- (i) The shortest path may change. The reason is there may be different number of edges in different paths from 's' to 't'.
 for example :- Let shortest path be of weight 15 and has edges 5. Let there be another path with 2 edge and total weight 25. The weight of the shortest path is increased by 5/10 and becomes 15+50 weight of other path is increased by 2/10 and becomes 25+20 so the shortest path changes to the other path with weight as 45

- (ii) If we multiply all edges weight by 10, the shortest path don't change, The reason is simple, weight of all path from 's' to 't'. The no. of edges on a path don't matter. It is like changing limits of weights

Sol-5.



node	Shortest distance from source	node
u	8	
x	5	
v	9	
y	7	

Bellman ford algorithm

1st \rightarrow 2nd \rightarrow 3rd \rightarrow 4th \rightarrow 