



Vidyavardhini's College of Engineering and Technology
Department of Artificial Intelligence & Data Science

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Experiment No. 3

Title: Quick Sort

Aim: To implement Quick Sort and Comparative analysis for large values of 'n'.

Objective: To introduce the methods of designing and analyzing algorithms.

Theory:

The merge sort algorithm closely follows the divide-and-conquer paradigm. Intuitively, it operates as follows:

1. Divide: Divide the n-element sequence to be sorted into two subsequences of $n/2$ elements each.
2. Conquer: Sort the two subsequences recursively using merge sort.
3. Combine: Merge the two sorted subsequence to produce the sorted answer.

Partition-exchange sort or quicksort algorithm was developed in 1960 by Tony Hoare. He developed the algorithm to sort the words to be translated, to make them more easily matched to an already-sorted Russian-to-English dictionary that was stored on magnetic tape.

Quick sort algorithm on average, makes $O(n \log n)$ comparisons to sort n items. In the worst case, it makes $O(n^2)$ comparisons, though this behavior is rare. Quicksort is often faster in practice than other $O(n \log n)$ algorithms. Additionally, quicksort's sequential and localized memory references work well with a cache. Quicksort is a comparison sort and, in efficient implementations, is not a stable sort. Quicksort can be implemented with an in-place partitioning algorithm, so the entire sort can be done with only $O(\log n)$ additional space used by the stack during the recursion.

Quicksort is a divide and conquer algorithm. Quicksort first divides a large list into two smaller sub-lists: the low elements and the high elements. Quicksort can then recursively sort the sublists.



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1. Elements less than pivot element.
2. Pivot element.
3. Elements greater than pivot element.

Where pivot as middle element of large list. Let's understand through example:

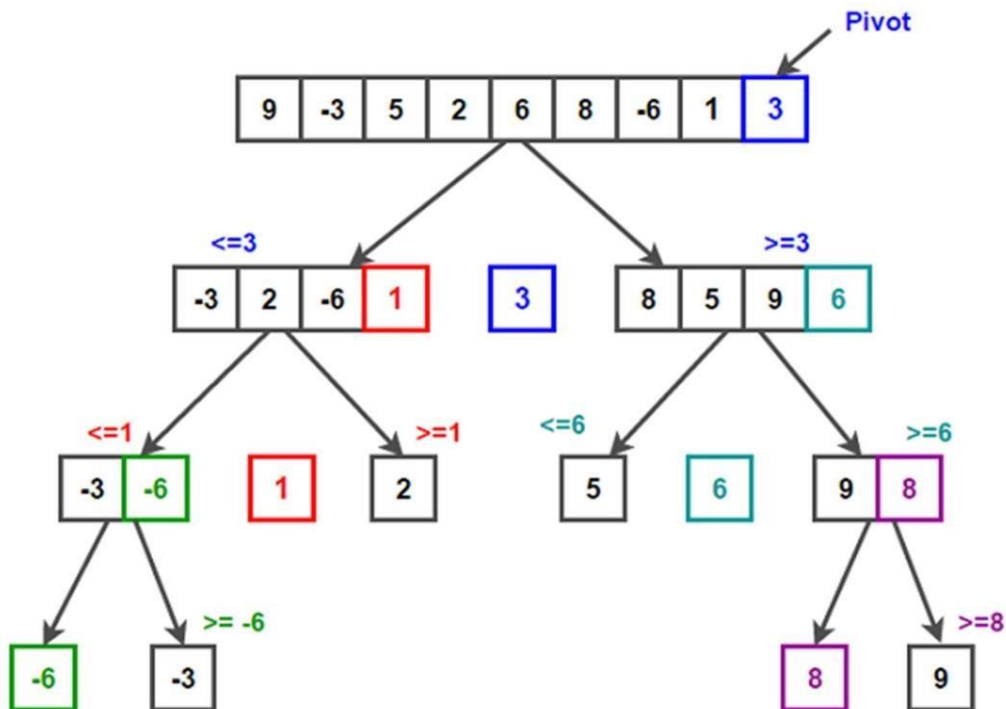
List : 3 7 8 5 2 1 9 5 4

In above list assume 4 is pivot element so rewrite list as:

3 1 2 4 5 8 9 5 7

Here, I want to say that we set the pivot element (4) which has in left side elements are less than and right hand side elements are greater than. Now you think, how's arrange the less than and greater than elements? Be patient, you get answer soon.

Example:





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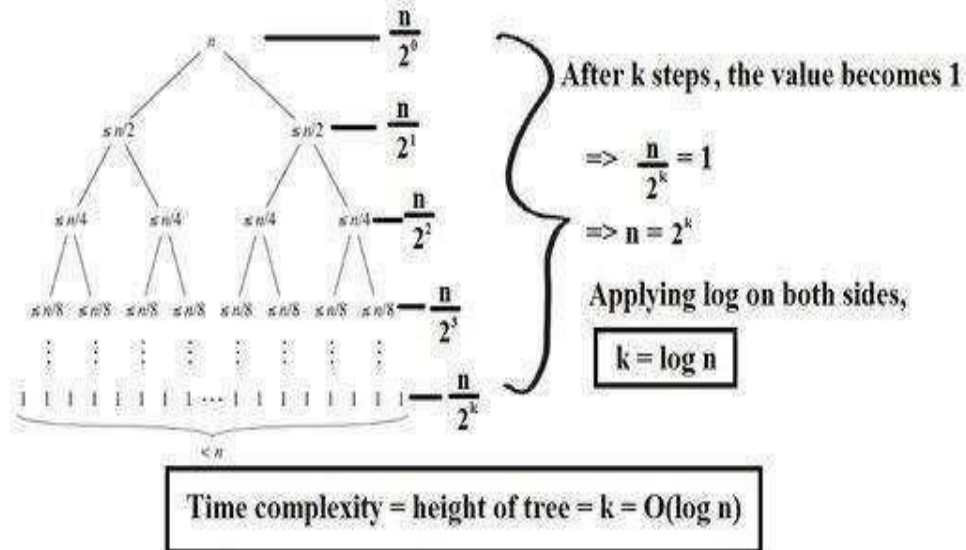
```
quickSort(arr[], low, high)
{
    if (low < high)
    {
        pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}

partition (arr[], low, high)
{
    pivot = arr[high];

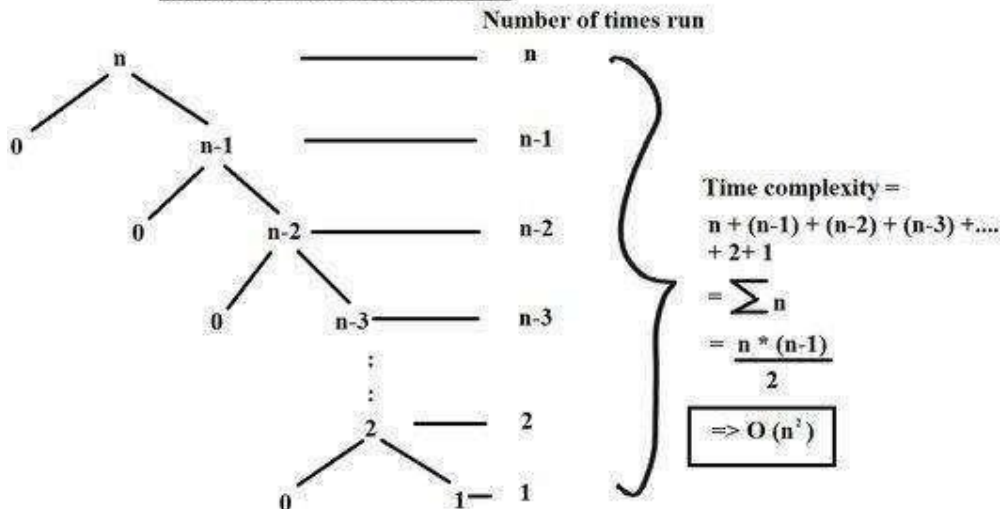
    i = (low - 1)
    (j = low; j <= high- 1; j++)
    {
        if (arr[j] < pivot)
        { i++;
          swap arr[i] and arr[j]
        }
    }
    swap arr[i + 1] and arr[high])
    return (i + 1)
}
```



Quick Sort: Best case scenario



Quick Sort- Worst Case Scenario



Implementation:

```
#include <stdio.h> void
swap(int* a, int* b) { int t
= *a; *a = *b;
```



```
*b = t; }

int partition(int arr[], int low, int high) {
    int pivot = arr[high]; int i = (low - 1);
    for (int j = low; j <= high - 1; j++) {
        if (arr[j] < pivot) {
            i++;    swap(&arr[i],
                &arr[j]);
        } } swap(&arr[i + 1],
&arr[high]); return (i + 1); }

void quickSort(int arr[], int low, int high) {
    if (low < high) {
        int pi = partition(arr, low, high);

        quickSort(arr, low, pi - 1); quickSort(arr,
            pi + 1, high);
    } }

void printArray(int arr[], int size) {
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

int main() { int arr[] = {10, 7, 8, 9, 1,
    5}; int n = sizeof(arr) /
    sizeof(arr[0]); printf("Original
    array: \n"); printArray(arr, n);
    quickSort(arr, 0, n - 1);
```



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```
printf("Sorted    array:    \n");  
printArray(arr, n); return 0;  
}
```

Output:

A screenshot of a Turbo C++ console window. The title bar reads 'C:\TURBOC3\BIN>TC'. The output text is as follows:
Original array:
10 7 8 9 1 5
Sorted array:
1 5 7 8 9 10

Conclusion:- Implementing the Quick Sort algorithm has demonstrated its efficiency in sorting arrays by efficiently partitioning elements and recursively sorting sub-arrays. Its average-case time complexity of $O(n \log n)$ makes it a valuable tool for sorting large datasets, offering a practical solution for various applications requiring fast and reliable sorting algorithms.