

27/2/2023

CS704

Turing machines

- Deterministic TMs
(\approx Non-deterministic TMs)
- Total TMs, accept recursive languages
- TM (need not be total), accept r.e. languages.

Examples :

$$(1) \{a^n b^n c^n \mid n \geq 0\}$$

$$(2) \{1^m \# 1^n \# 1^{m+n} \mid m, n \geq 0\}$$

$$(3) \{1^m \# 1^n \# 1^{m-n} \mid m, n \geq 1, m > n\}.$$

$$(4) \{a^p \mid p \text{ is a prime}\}.$$

(5) $\{ww \mid w \in \{a,b\}^*\}$

- Checks for length being odd/even. If odd, reject
- if even proceed
- Identify mid-point
- Go back & forth, matching one letter at a time in the 1st 'half' & in the 2nd 'half'.

(6) $\{a^{2^n} \mid n \geq 0\} = \{a, aa, aaaa, a^8, a^{16}, a^{32}, \dots\}$

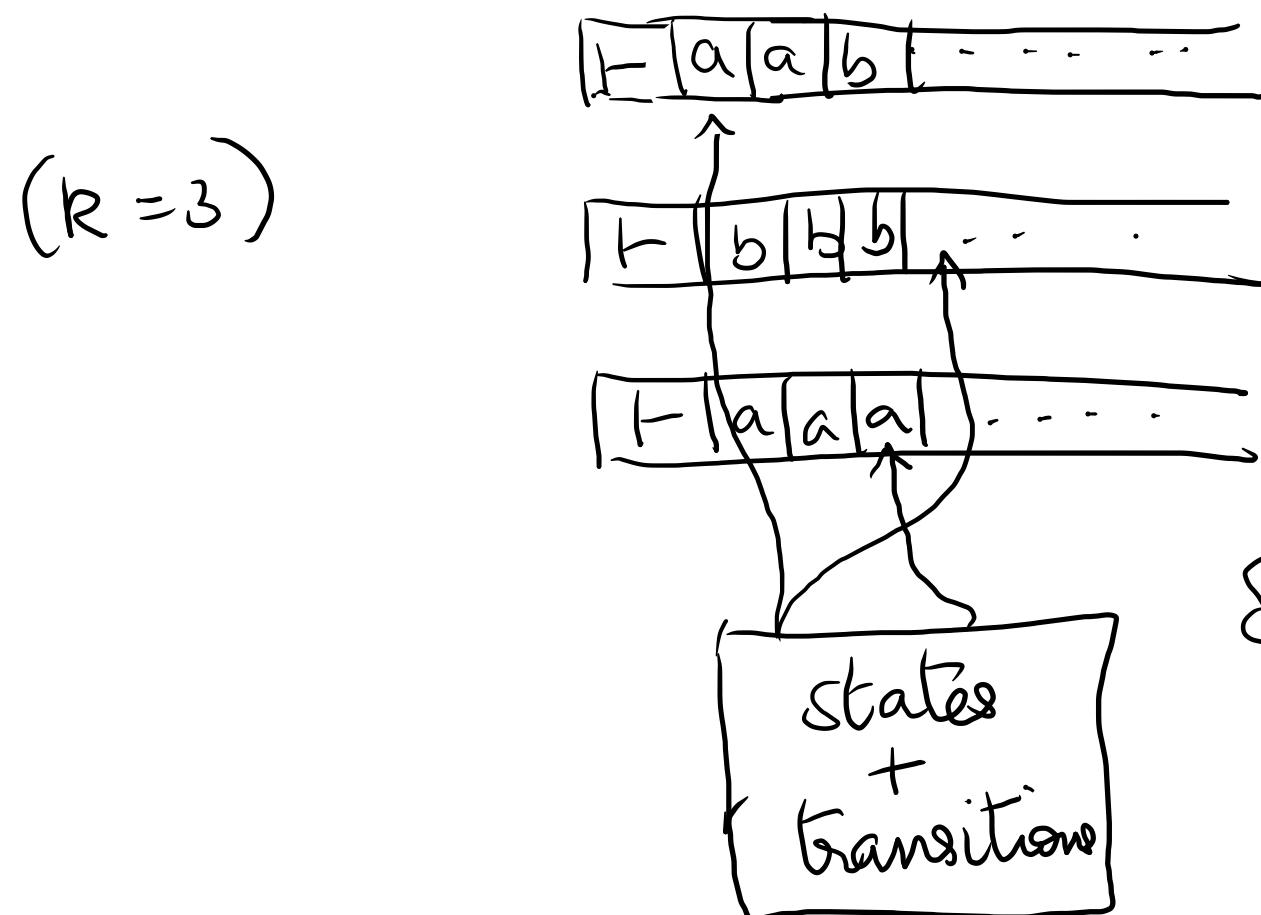
$a^n, n \geq 0$
$2n - \text{even}$
$a^n - \text{length}$
$2n+1 - \text{odd}$
$a^n - \text{length}$
$a^2 - \text{powers of 2}$

All these are recursive languages.

Our model : Single, one-way infinite tape
deterministic TM.

Equivalent models of TMs

- Multi-tape TM: k -tapes

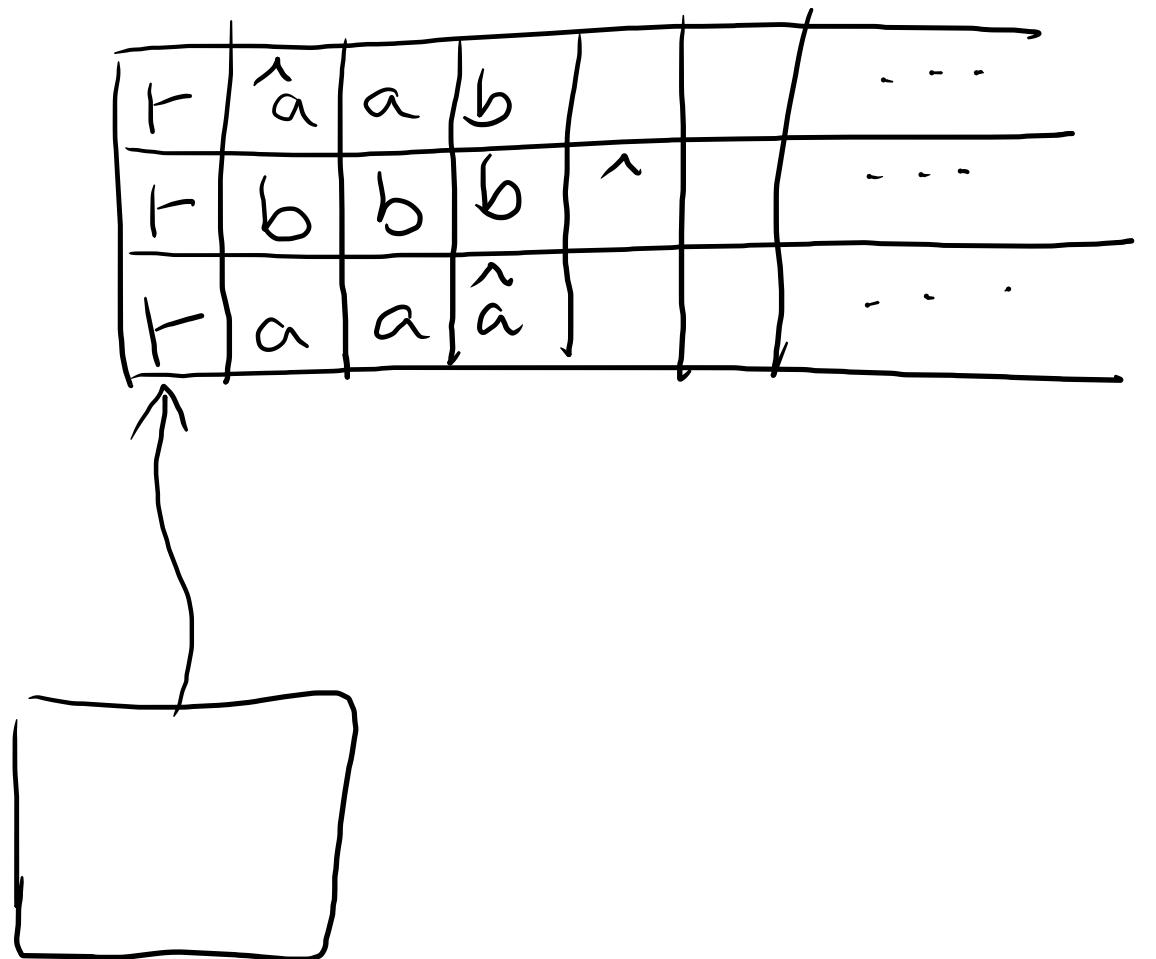


$$(\rho, a_1, a_2, a_3) \rightarrow (\rho, X, Y, Z, \leftarrow R, \rightarrow R, \downarrow R)$$

$$\delta: (Q \times \Gamma_1 \times \Gamma_2 \times \Gamma_3) \rightarrow (Q \times \Gamma_1 \times \Gamma_2 \times \Gamma_3 \\ \times \{\leftarrow R\}^3)$$

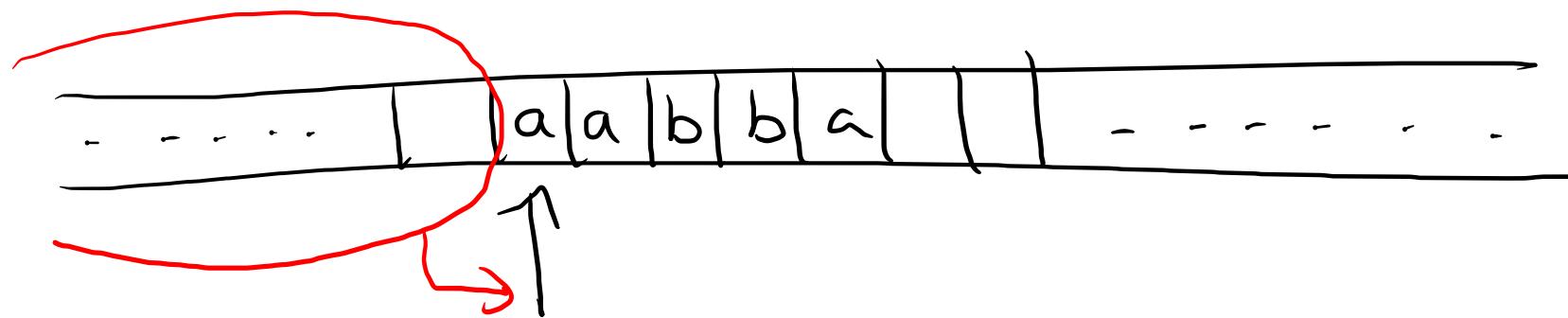
Claim: Multi-tape TM can be simulated by a single tape TM.

Proof idea: 'Paste' the k tapes together & 'simulate' the k read/write heads with just one head.



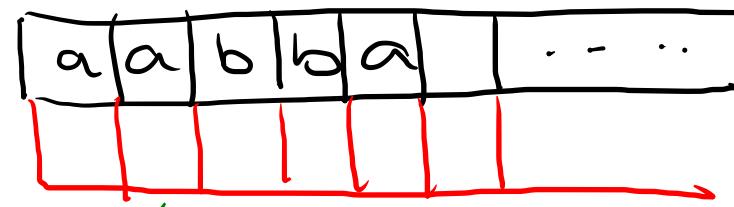
Mark read/write head positions of the k heads using a symbol say $^$, & move back & forth, once for each tape to simulate one move of the multi-tape TM.

- Two-way infinite tape:



Two-way infinite tape is equivalent to a one-way infinite tape.

→ move in the same direction



↓ move in the reverse direction.

- Non-deterministic Turing machines (NDTM):

$$\delta: (Q \times \Gamma) \rightarrow (Q \times \Gamma \times \{L, R\})$$

(deterministic)

$$\delta: (Q \times \Gamma) \rightarrow 2^{(Q \times \Gamma \times \{L, R\})}$$

$$\delta \subseteq ((Q \times \Gamma) \times (Q \times \Gamma \times \{L, R\}))$$

(non-deterministic TM)

FSA :

$$\delta: Q \times \Sigma \rightarrow Q$$

(deterministic)
run (sequence)

$$\delta: Q \times \Sigma \rightarrow 2^Q$$

or

$$\delta \subseteq (Q \times \Sigma \times Q)$$

(non-deterministic)

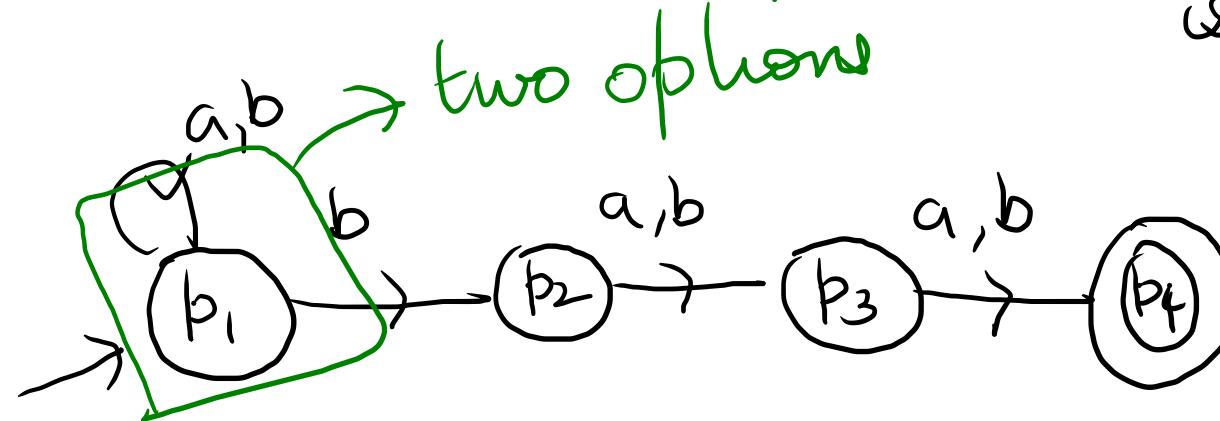
A run of a NDTM on an input ω is a tree.

If one of the paths lead to an accept state, accept the i/p. If one of the paths lead to a reject state, reject i/p. Otherwise, I don't know.

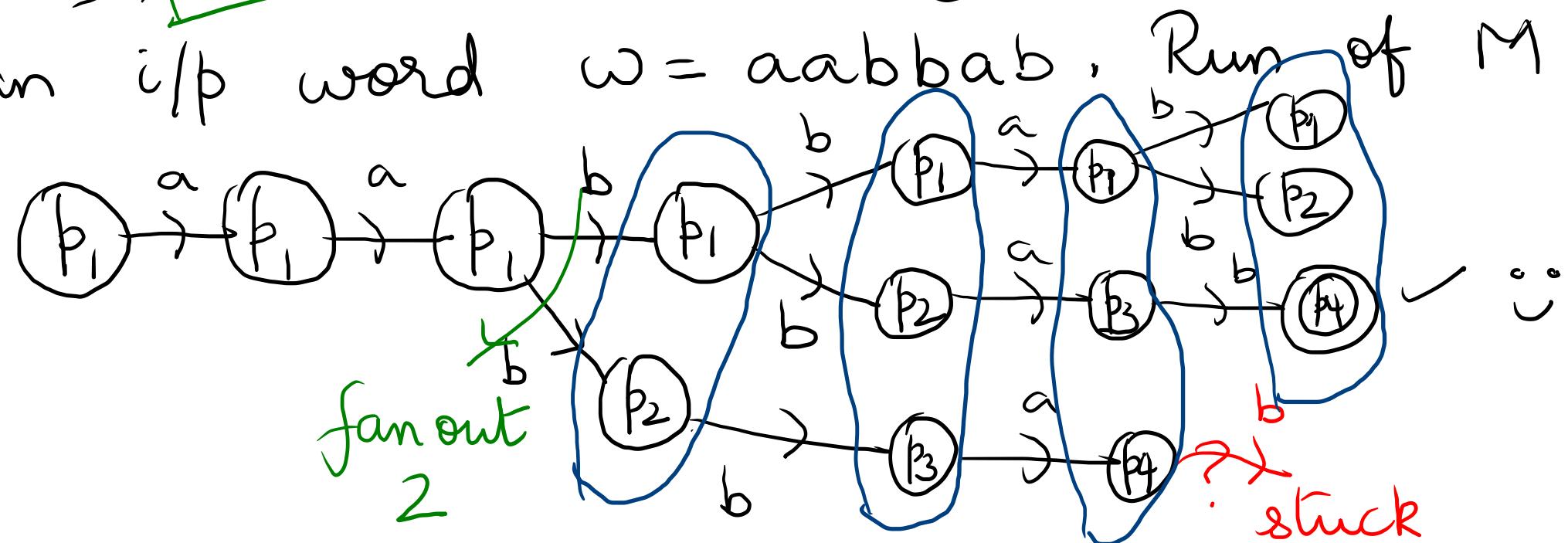
Example (NFA): $\Sigma = \{a, b\}$

$L = \{ \omega \in \Sigma^* \mid$ third last letter from the right
 is a 'b' } .
 ↳ two options

M

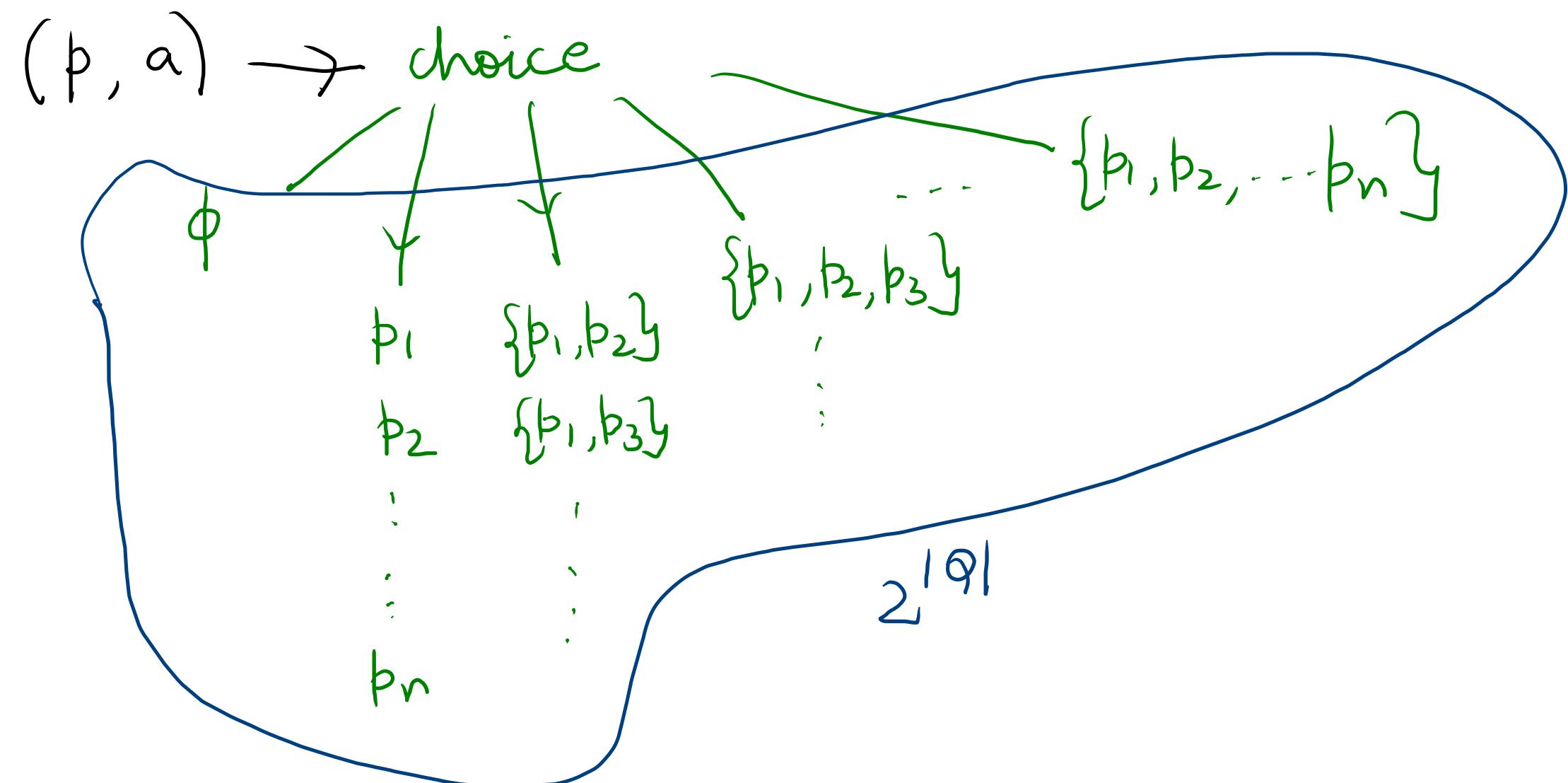


Take an i/p word $w = aabbab$. Run of M on w is



Subset construction

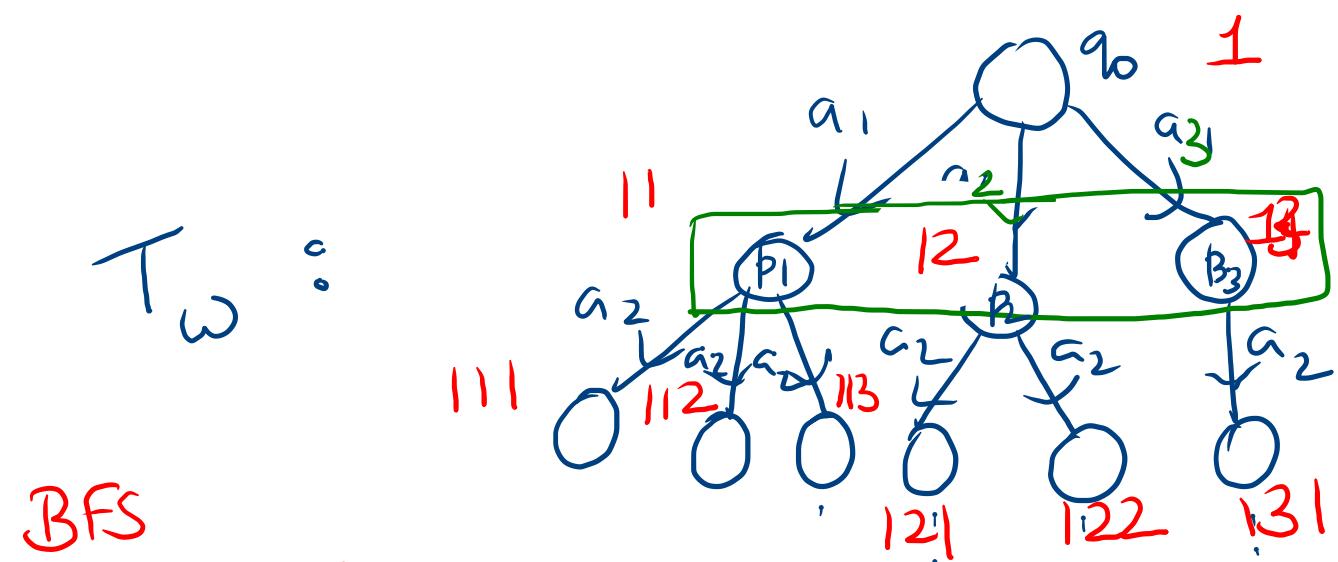
Transition relation (NFA) $\delta : Q \times \Sigma \rightarrow 2^Q$ $Q = \{p_1, p_2, \dots, p_n\}$



Theorem: Given a NDTM M , we define a DTM M' that 'simulates' a run of the m/c M on i/p ω by doing BFS on the run (tree).

Proof idea: Given i/p $\omega = a_1 a_2 \dots a_n$.

Run of M on ω :



Traversal order:

$1, 11, 12, 13, 111, 112, 113, 121, 122, \dots$

M' will 'catchup' with the run of M on ω by doing a BFS on T_ω .

M' will use 3 tapes:

1st tape: i/p tape

2nd tape: store the configuration for BFS.

3rd tape:

The third tape (or any no. of finite tapes) is used for BFS. If we 'name' each node using a string over $\{1, 2, \dots, b\}$, where 'b' is the maximum number of options that δ has, we can use lexicographic ordering to identify the successor node at each step of BFS.

Exercise : Given ifp $\omega \in \{1, 2, \dots, b\}^*$, design a TM that write back $f(\omega)$ on the tape & halts where $f(\omega)$ is the lexicographic successor of ω .