Shahab Ud Din

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Objectives

computer science graduate with intermediate skills in Laravel full-stack web development. Looking for a mid-level role to apply and grow technical expertise in a dynamic tech environment.

Education

Kohat University of Science and Technology

Sept 2020 - June 2024

Bachelor in Computer Science

• **Relevant Coursework:** Web Engineer, DBMS, Visual Programming, C++, Mobile Application Development, Machine Learning, Software Engineering, Project Management, Data Structures, Network Protocols, Data Communication, Wireless Networking, Information Security.

Experience _____

Software Engineer Intern

Jan 2025 - Continued

ProctorSoftware, UK

- Contributed to the development of **PMTrackers**, a project and comment management platform designed for teams handling construction and infrastructure projects.
- Worked on requirement analysis, feature research, and branding-based theme customization. Assisted in setting up the user interface using modern design principles.
- As the project entered its final phase and due to a shortage of developers, was asked to actively contribute to backend development using Laravel, collaborating on application logic and deployment processes.

Web Backend Developer Intern

May 2022 - Dec 2023

Brandora Agency, Kohat

- Learned core backend development concepts and applied them by building a basic HRM web application to gain practical experience.
- Focused on understanding server-side logic, database interactions, and API development during the internship.

Projects (Academic)

Basic Full-Stack Web Application

 Developed a simple CRUD (Create, Read, Update, Delete) web application as part of coursework. Used HTML, CSS, JavaScript on the frontend, and Node.js and MongoDB for backend development.

Flutter Mobile App Prototype

• Created a basic mobile app prototype for specific purpose. Example task management, weather updates, etc implementing a simple UI using Flutter. Learned the fundamentals of app layouts and design principles.

UI/UX Design for Web/Mobile Application

• Designed a web/mobile app prototype in Figma for a specific project or app concept. Example fitness tracking, to-do list etc Developed wireframes, user flows, and low-fidelity mockups, with a focus on intuitive navigation and visual consistency. Applied principles of color theory and typography to enhance user experience.

Technical Skills

- Web Development: Laravel, Node.js, Express, MongoDB, PHP, HTML, CSS, JavaScript
- Mobile Development: Flutter (Dart)
- UI/UX Design: Figma, Adobe XD (Basic Knowledge of Wire framing and Prototyping)
- Programming Languages: Dart, C#, C++, Java

References _

Dr. Muhammad Roman

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Dr. Muhammad Abid

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Additional Information

• Languages: English (Intermediate) Urdu (Fluent) Pashto (Fluent)

• Soft Skills: Problem-Solving Attention to Detail Collaboration Self-Motivation