



Routing Algorithms in NDN Networks

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Internship Environment

CISCO & PIRL

Goals and objectives

Ideas and Strategies

ICN Brief Introduction

Virtualization and Linux Containers

Virtualization and Linux Containers

Routing Strategies

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Les Codes Proposés

Les Résultats et les Courbes BLER des Nouveaux Codes

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CISCO & PIRL

Cisco Systems France.



Paris Innovation and and Research Laboratory.



Alain FIOCCO
Director CTO



Giovanna CAROFIGLIO
Distinguished Engineer



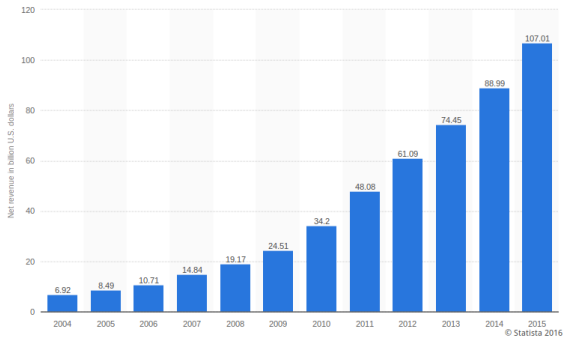
Luca MUSCARIELLO
Principle Engineer



Me
Intern Student

Goals and objectives

Net Revenue for Video Delivery Applications



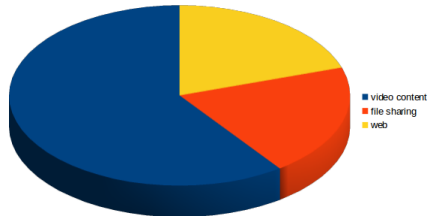
Goals and objectives

In 2016, More than 96 % of internet traffic is content.

Video → 60%

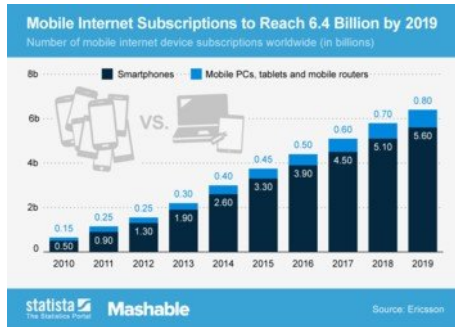
File sharing → 20%

Web → 20%



Goals and objectives

Mobile vs PC Internet Traffic user → 5G mobile networks



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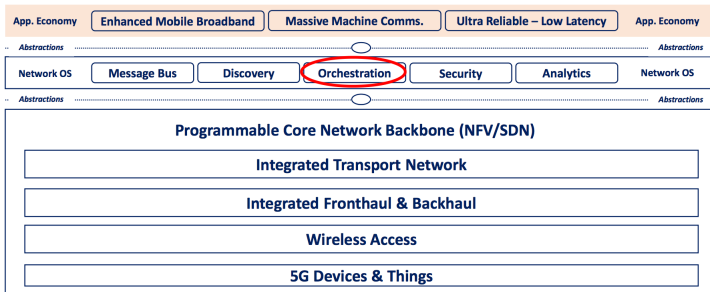
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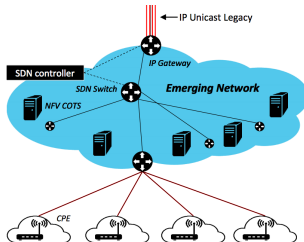
Named Data networking (NDN)

- ▶ Named Data Networking \Rightarrow **Name** base Philosophy vs TCP/IP **Calling** Networking.
- ▶ V.Jacobson et al proposition, *Networking Named Content* 2009.
- ▶ A Good fit network desiging for Video Delivery Applications in **5G**.



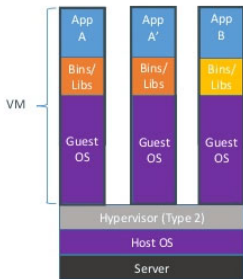
Named Data networking (NDN)

- ▶ **Lurch** is an orchestrator originally developed for ccnx.
- ▶ We developed Lurch:
 - ▶ For NFD, NDN forwarder.
 - ▶ New Routing Strategies.
 - ▶ Different interfaces to interact with strategies at run time (Client, Repositories, forwarding strategies, ...)

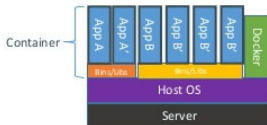


Virtualization and Linux Containers

Virtual Machines (VM) vs Linux Containers.



Containers are isolated, but share OS and, where appropriate, bins/libraries

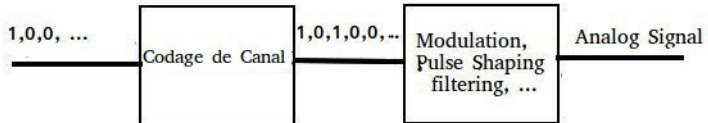


Routing Strategies

We proposed 4 different routing strategies for different situation of networks which can cover all of needs:

- ▶ **TreeOnConsumer** : N clients searching the same content from one repository detected by Lurch (Multicast mode).
- ▶ **TreeOnProducer**: One client who wants get the packet from N Repositories (feed) of needed data.
- ▶ **MinCostMultiPath**: Using different paths with Equal Cost to retrieve the data using a proper forwarder strategy (load-balancing).
- ▶ **MaxFlow**: Allow to maximize the throughput using paths based on maximum flow algorithm between clients and repositories.

Couche Physique de DASH7



Codages du Canal

- Les Codes de Contrôle d'erreur
 - ▶ Codage à Détecter les erreurs (CRC, CheckSum, Parité, ...).
 - ▶ Codage à Détecter et Corriger les erreurs (LDPC, Convolutif, Turbo, RS, BCH, ...).

Le Concept Principal de Notre Proposition

Header + Payload + CRC (Convolutif) → Header (**RS**), Payload (**LDPC**) + CRC

- ▶ Header: RS → La longueur petite
 -RS(60,28)
 - ▶ Encodage: Structure algébrique des polynômes ($g(x)$).
 - ▶ Décodage: Error Trapping.
- ▶ Payload: LDPC → Pourquoi?

Header	Payload	CRC16
28Bit	16 – 255Byte	2Byte

LDPC vs Convolutif dans les expériences et Handbooks ...

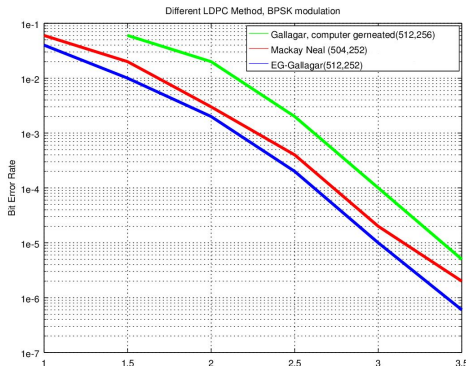
Pourquoi LDPC?

- ▶ Très proche à la limite de Shannon (0.042dB).
- ▶ Augmentation la taille de Matrice Parité Check → Meilleur Performance.
- ▶ Pour changer le taux on peut juste modifier les lignes.
- ▶ Ils ne sont pas brevetés et très répandu.
- ▶ Application Réseau: 5G, Wi-Fi, IEEE 802.16 (WiMAX), 10GBase-T de Ethernet, DVB-S2,

LDPC

Choix de LDPC (Méthodes Aléatoires)

- ▶ En vert: Gallager, Computer generated, 1963 → Dégradation, *girth* = 4-cycle → Matrice de **Génératrice** (Encodage: non complexe)
- ▶ En rouge: Mackay-Neal, 1996 [1] → Eviter les 4-cycles → Matrice **Génératrice** (Encodage: complexe)

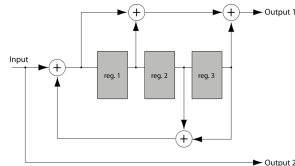
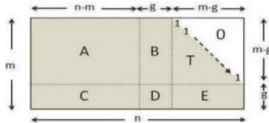


$$\mathbf{H} := \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix}_{4,8}$$

LDPC (1/2) vs Convolutif (1/2)

LDPC Contre Convolutif (Encodage)

- **LDPC Mackay-Neal:** Complexe \rightarrow Algorithm de Richardson-Urbanke \rightarrow Diréctement a travers de $\mathbf{H} \rightarrow O(n^2) \rightarrow O(n + g^2)$.
- **Convolutif:** Circuit de Shift Register.

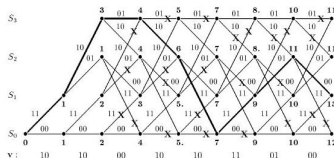
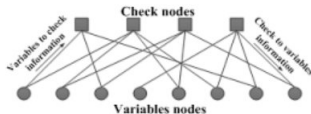


LDPC (1/2) vs Convolutif (1/2)

LDPC Contre Convolutif (Décodage)

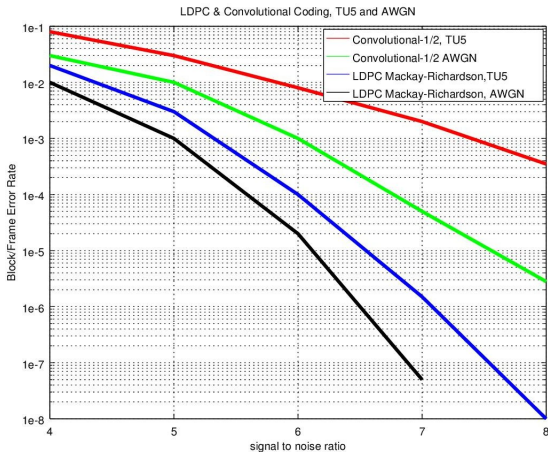
LDPC:

- ▶ Hard: Algorithme de Bit flipping → Graph Tanner (iteration = 10) .
- ▶ Soft: Algorithme de Log-Domain Simple (Version simplifiée de l'algorithme SPA)
→ Probabilité a priori (ML) (iteration = 10)
- **Convolutif**: Algorithme de Viterbi → Graph Trellis



LDPC (1/2) vs Convolutif (1/2)

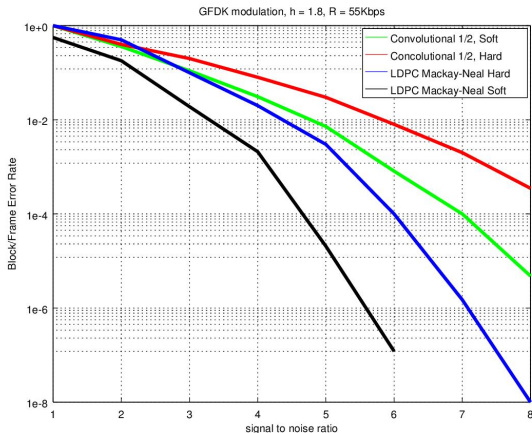
LDPC vs Convolutif



LDPC (1/2) vs Convolutif (1/2)

LDPC(1/2) vs Convolutif(1/2)

Modèle de canal: AWGN & TU5 (Typical-Urban) → Jakes algorithm





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- ▶ Les Travaux de recherche doivent avoir toujours à la tête les aspects et contraintes pratiques.
- ▶ La Simulation est un très bons moyen pour avoir un preuve théorique Mathématique.
- ▶ Les Nouvelle Propositions des canaux et Nouveaux Codage du canal peut utiliser au sein de protocole de DASH7.
- ▶ Les Autres développements peut se faire au future comme avoir un Relay, Egaliseur, Software Defined Radio





Shu Lin, Daniel J. Costello, Jr. *Error Control Coding*. (Second Edition), 2004.