

KING SAUD UNIVERSITY COLLEGE OF COMPUTER AND INFORMATION SCIENCES Computer Science Department		
CSC 113: Introduction to Programming II	Homework#2	2 nd

Write the code of the following classes:

Student

Attributes:

- **name:** name of the student.
- **id:** id of the student (int).
- **gpa:** the gpa of the student (double).

Methods:

- **Student(String name, int id, double gpa)**
- **toString () :String** : returns a string containing all information of the student.

You can add any setters or getters if you need them

NotFoundException

It is a user defined exception that extends **Exception**.

Methods:

- **NotFoundException(String msg)**

Application

Methods:

- **addStudent (Student s): void** : adds the given student to the first empty location in the array *studentList*.

Add without checking the index beforehand. In case the array is full, you should print a message that indicates the unsuccessful addition operation while handling the caused exception **in the main**.

- **removeStudent(int id): void** : deletes the student with the specified *id* (replace the deleted one with the last element in the array or shift left). If the given *id* is not found, throw a **NotFoundException**.
- **Main() :**
 - Create an array of **Student** (*studentList*) that can contain 100 students at most.
 - Read the students' information from *student.txt* create an object for each student and add them to *studentList* .
 - o The data written in *student.txt* is in the following form:
name-id-gpa
each line hold a student's information (**name**, **id** and **age** separated by ' - ')
 - Read the students objects from *student.data* and add them to *studentList* .
 - Display info of the students in *studentList*.

Then display the following menu:

1) Add: add a new **student** :

- Ask the user to enter the student's information and add the student to *studentList*.

If the addition was successful, print a confirmation message, otherwise, print a message that indicates the unsuccessful addition operation. Printing should take place **in main**.

2) Delete: Delete a student from *studentList*, knowing its *id*.

If the deletion was successful, print a confirmation message that the deletion was successful, otherwise, print a message that indicates the unsuccessful deletion operation. Printing should take place **in main**.

3) Display: Display the information of all students in *studentList*.

4) Exit: Write the students in *studentList* in a new file *updatedStudents.data* then exit the program.

The menu should continue to appear until the user wishes to exit the program.

Note:

You can have any number of variable declared globally in class

Application

You should handle all possible exceptions that can be caused by the program **in main.**